```python
#Pokemon Cakes
cakeWartortle = input(3)
cakeCaterpie = input(5)
cakeMetapod = input(10)
cakeMeowth = input(25)
exceptEOFError:
    return
pokemon_cakes = ['cakeWartortle', 'cakeCaterpie', 'cakeMetapod', 'cakeMeowth']
cakeX = 'cakeWartortle' * 'cakeCaterpie'
cakeY = 'cakeMetapod' * 'cakeMeowth'
import math
math.ceil(cakeX)
math.ceil(cakeY)
```