<https://www.youtube.com/watch?v=2VJlzeEVL8A>

**Build A Music App With Javascript Tutorial**

* The two codes below are the same:
  + hello = function() {

  return "Hello World!";

}

* //with arrow function

hello = () => {

  return "Hello World!";

}

* "sounds[index]**.currentTime = 0**;" -> To play without waiting for audio to end
* "pads.forEach(**(pad, index)** =>{});" -> here pad is the variable array name and index is index of the variable array