

ML²Tuner: Efficient Code Tuning via Multi-Level Machine Learning Models

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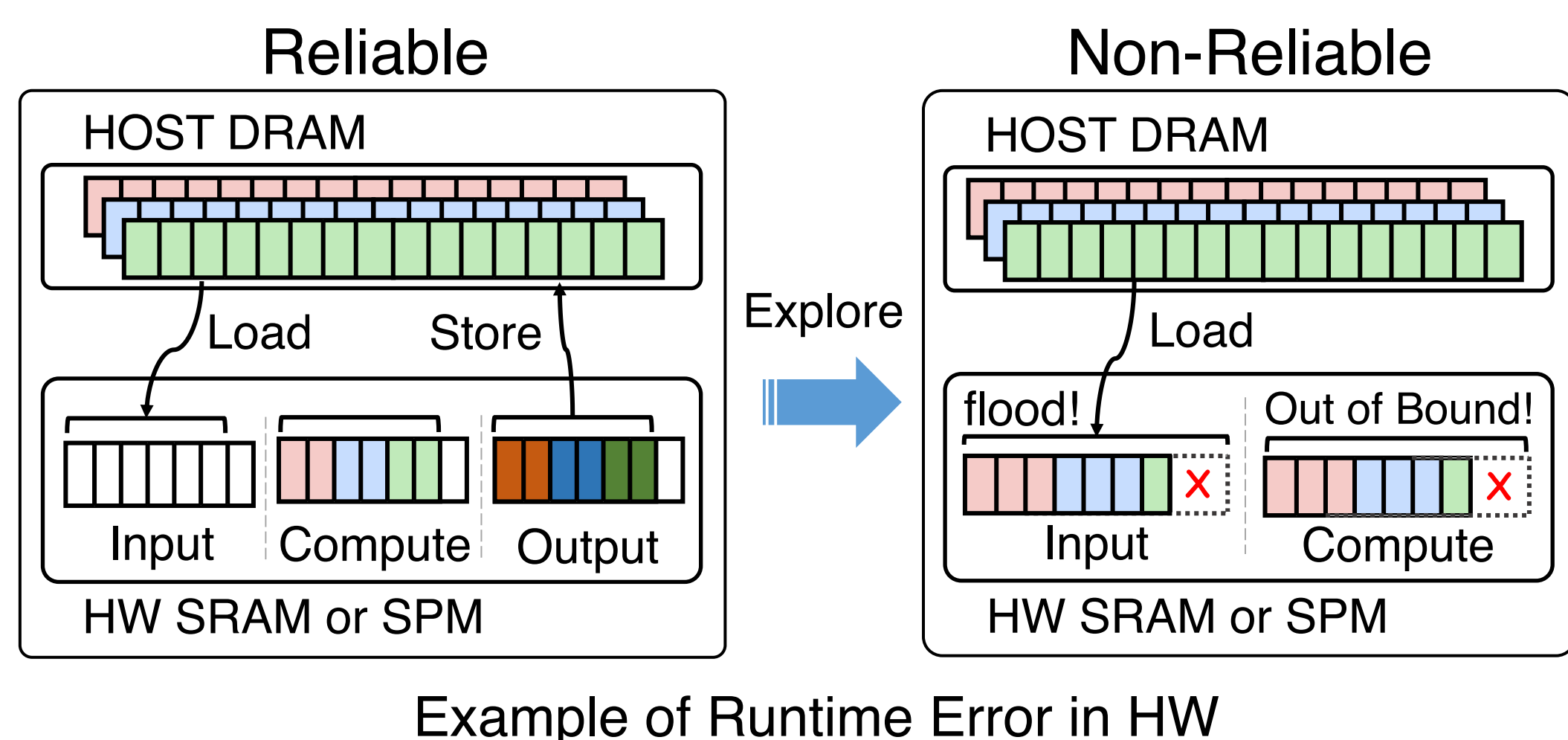
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Motivation

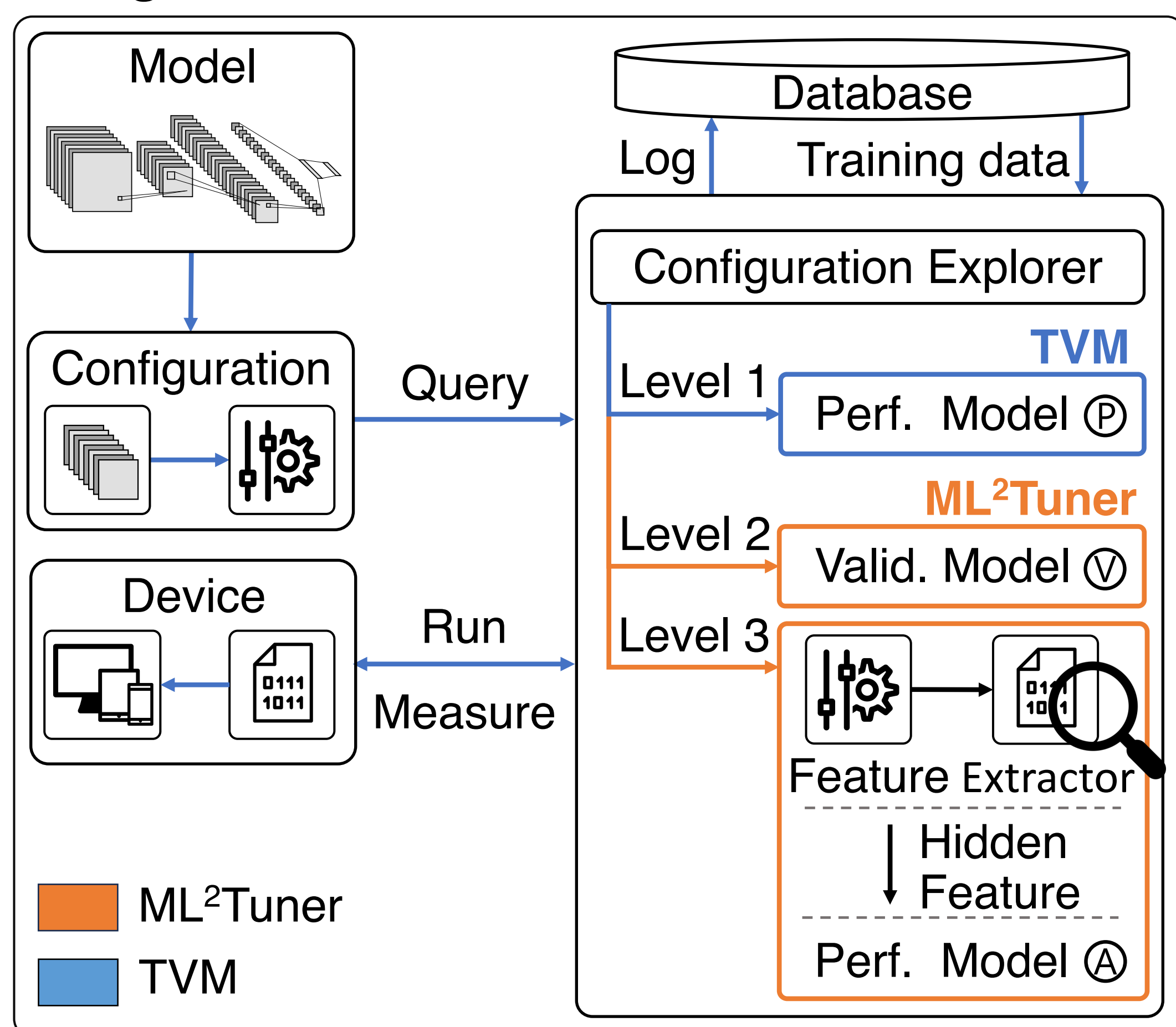
Challenges in ML Code Auto-tuning

- Need to explore a vast search space
- Aggressive optimization increases the chance of runtime errors.



Proposed Method

Design of Architecture



Ⓟ : Performance prediction

Ⓥ : Validity prediction

ⓐ : Advanced performance prediction

Level 1 : Model Ⓟ

- Predict the Highest Performance from Configurations (such as Kernel, Layer Information)

Level 2 : Model Ⓥ

- Validate Configuration from Configurations (Based on Configuration used in Model P)

Level 3 : Model ⓐ

- Predict the Highest Performance from Configurations (Kernel, Layer Information and w/ Hidden Feature)

Feature Extractor :

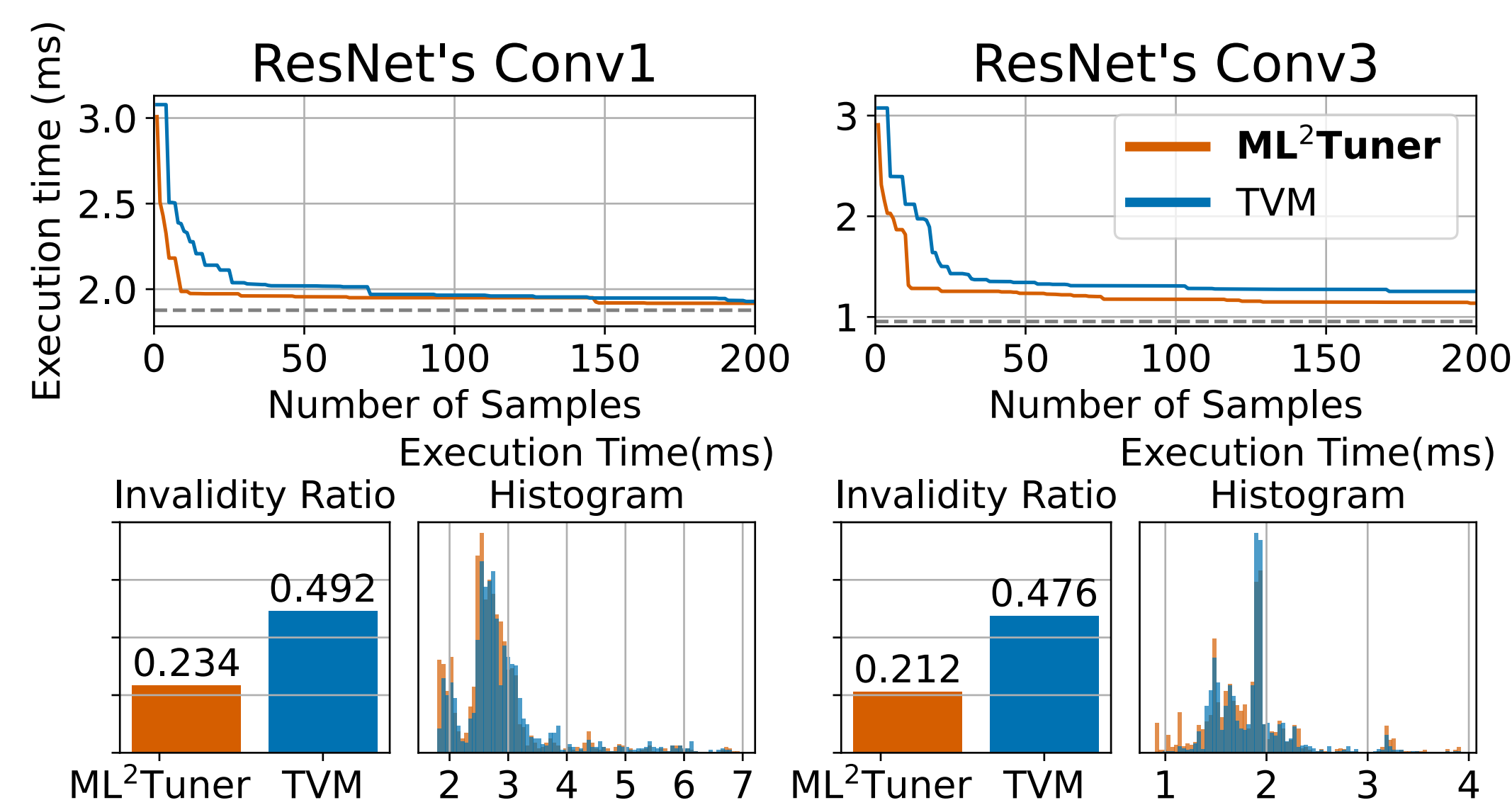
- Find and Collect Hidden Feature in “**Compiler**” (such as decisions, loop sizes and tiling strategy)

Experimental

Experimental Setup

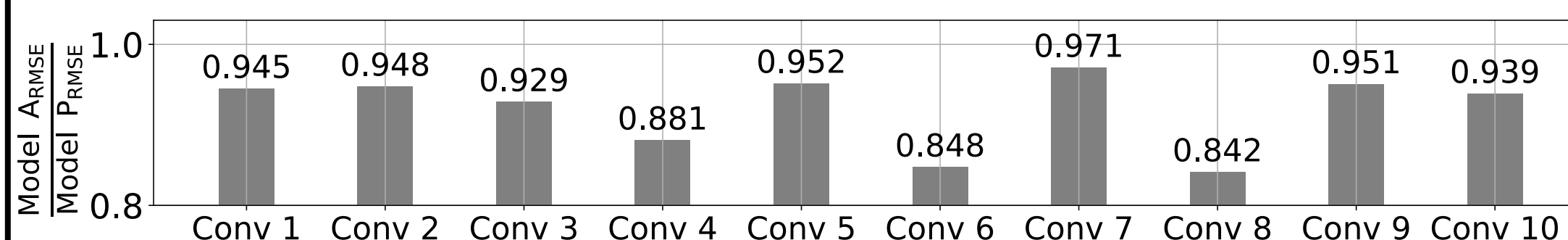
- Hardware Platform : VTA on XILINX ZCU102
- Compiler : NEST-C (based on GLOW)
- Optimizer : XGBoost (v2.1.1)

- Equivalent performance with 12.3% fewer Samples
- Reducing the invalidity ratio to 60.8%
- Provide increased opportunities for exploration



[Result for Conv1 and Conv2 of ResNet18 on VTA]

- Model A's average RMSE achieves 91.6% of Model P's.



[Evaluate Robustness Between Model P and Model A]

Conclusion and Discussion

Our Contribution:

Error-Aware Search Refinement

Future Research

1. Validate Evaluation on Diverse Environment

- Testing Diverse hardware to assess generalizability.
- Testing Algorithm to further refine the tuning process.

2. Auto-identifying features from binaries

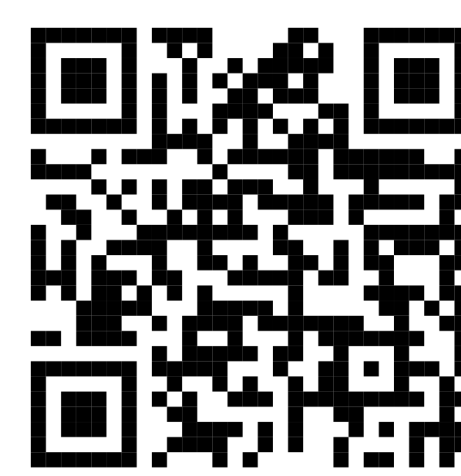
- Study on improved accuracy and probabilistic error detection systems.

References

Paper



Video



Drive

