



Piotr Lisek

Junior Java Developer

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PROFILE

I am beginner software developer with high willingness to learn and looking for first work in IT. I graduated from complex Junior Java Developer course (240h) in Codementors Sp. z o.o. Gdańsk. Currently, I participate in the similar Java course containing among others Spring Framework with other additional technologies and issues.

EDUCATION

- 2016.10 – 2017.10** • **University of Gdańsk** – M.A. in Computer Science (suspended)
- 2016.03 – 2016.10** • **Hochschule Bremen, Germany** – M.Sc. in Mechatronics
 - Erasmus+ programme
- 2015.02 – 2016.10** • **Gdańsk University of Technology** – M.Sc. in Mechatronics
 - Master thesis in cooperation with MERCOR S.A.
- 2011.09 – 2015.02** • **Gdańsk University of Technology** – B.Sc. in Mechatronics
 - Engineering thesis: 'Control of omnidirectional mobile robot with three degrees of freedom arm'

WORK EXPERIENCE

- 2018.06 – 2018.09** • **Cedar Point, Sandusky, USA** – Ride operator
 - Working in an international environment thanks to Work&Travel Program
- 2017.07 – 2017.09**
- 2015.07 – 2016.10** • **MERCOR S.A. Gdańsk** – Industrial project in cooperation with MERCOR S.A.
 - Designing of the spring-return actuator prototype for fire and smoke dampers
 - Working with project management software (Wrike, Asana)
- 2014.07 – 2014.08** • **MASTERS Sp. z o.o. Straszyn** – Internship
 - Testing of the PCBs
 - Maintenance of the SMT machines

COURSES

- 2018.10 – present** • **Software Development Academy** – Junior Java Developer course (360h)
 - Java 8
 - JDBC, Hibernate
 - Spring Framework
- 2018.01 – 2018.06** • **Codementors Sp. z o.o. Gdańsk** – Junior Java Developer course (240h)
 - Java 8, Maven
 - Linux
 - Git
 - HTML 5, CSS 3, JavaScript, MySQL

QUALIFICATIONS

Languages:

- English – C1
- German – B1

Other skills:

- 3D printing technology – assembled own 3D printer based on Mendel90 project and further utilization of pre-printed parts
- Embedded systems (C, C++) – Arduino, AVR, STM32 – usage of microcontrollers in a 3D printer and in student's projects
- Autodesk Inventor – usage of designed models in a 3D printer, master thesis and in student's projects
- Autodesk Autocad – basic practical knowledge

Hobbies:

- New technologies – electronic gadgets, 3D printing, Arduino
- Sports – football, skiing, snowboarding