Piotr Krawczyk

Full-stack software developer

I am a father of 2 boys (soon to be 3), transitioning from hospitality management to web development career. I recently graduated from Le Wagon 24 weeks part-time bootcamp, which I balanced with a full-time job and parenting. During the course, I developed from scratch two web products together with my team. Having spent 12 years in the hospitality sector, I am looking to bring my operations management, problem-solving, and innovation skills to an ambitious tech team. Interesting fact, I am Times magazine Person of the Year 2006.













TECHNICAL SKILLS

Programming languages:

GO, JavaScript, Python, Ruby

Frontend technologies:

HTML5, CSS3, Bootstrap, Tailwind CSS, Next.JS

Full-stack

Ruby on Rails

technologies:

Other:

Figma, Git, Google, Heroku, AWS



PERSONAL PROJECTS

Ouicity 3

- Full-stack app that lets users submit alerts to city officials about issues in their area.
- Built with Rails, PostgreSQL, and Bootstrap
- Developed in a team of 4, communicating through Slack and collaborating through GitHub
- Video presentation: https://www.youtube.com/watch?v=ylBPh9zTMaM
- http://www.ouicity.me/

Opryszek Detection App 🗹

- Movement detection app built with Python and OpenCV library
- Detects new objects in a webcam, takes a screenshot and sends the email and Telegram message alert

Web Crawler Z

- · Web crawler built with Node.js
- Scans provided URL for all the links and produces the report as the console output

SOFT SKILLS

Problem-solving



EDUCATION

Full-stack web development Le Wagon 🗷

06/2022 - 12/2022 Remote



WORK EXPERIENCE

General Manager Hospitality industry

01/2010 - Present

Over 10 years of experience as a General Manager in a hospitality industry.

Achievements/Tasks

- Managing teams of over 70 people in 24/7 operations
- Achieving set targets and KPIs by timely organizing my team's work
- Awarded team of the year title within the whole company
- Tested and implemented new technologies and solutions, among others a new labelling system that was implemented company-wide



INTERESTS

Video games



