

Welcome to Algorithms and Data Structures

The lecture will begin at 5 past. While you wait, consider the problem of how to check whether the brackets match in the following piece of code?

```
public void add( int idx, AnyType x)
{ if( theItems.length == size( ) )
ensureCapacity( size ( ) * 2 + 1); for( int
i=theSize; i > idx; i- ) theItems[ i ] =
theItems[ i - 1 ]; theItems[ idx ] = x;
theSize++; }
```

Topic 3: Stacks and Queues

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Syntax Checking

How can we check whether the syntax is correct?

```
public void add( int idx, AnyType x)
{ if( theItems.length == size( ) )
ensureCapacity( size ( ) * 2 + 1); for( int
i=theSize; i > idx; i- ) theItems[ i ] =
theItems[ i - 1 ]; theItems[ idx ] = x;
theSize++; }
```

Stacks

- A **stack** is a collection of objects that are inserted and removed according to the **last-in-first-out** (LIFO) principle.
- Objects can be inserted into a stack at any time, but only the most recently inserted object (the **last**) can be removed at any time.

Stacks: methods

A stack supports the following methods:

push(e): Insert element e at the top of the stack.

pop: Remove and return the top element of the stack; an error occurs if the stack is empty.

Stacks: methods

And possibly also:

size: Return the number of elements in the stack.

isEmpty: Return a Boolean indicating if the stack is empty.

top Return the top element in the stack, without removing it; an error occurs if the stack is empty.

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

- push(5)
- push(3)
- pop
- push(7)
- pop
- top
- pop
- pop
- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ **push(5)**

■ push(3)

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

stack =

output:

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

■ **push(5)**

stack = 5

■ push(3)

output:

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

- push(5)

stack = 5

- push(3)

output:

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

- push(5)

stack = 5, 3

- push(3)

output:

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

- push(5)

stack = 5, 3

- push(3)

output:

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

- push(5) stack = 5
- push(3) output: 3
- pop
- push(7)
- pop
- top
- pop
- pop
- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ push(5)

stack = 5

■ push(3)

output:

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

- push(5)

stack = 5, 7

- push(3)

output:

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

- push(5)

stack = 5, 7

- push(3)

output:

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

- push(5) stack = 5
- push(3) output: 7
- pop
- push(7)
- pop
- top
- pop
- pop
- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ push(5)

stack = 5

■ push(3)

output:

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ push(5)

stack = 5

■ push(3)

output: 5

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

- push(5)

stack = 5

- push(3)

output:

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

- push(5)

stack =

- push(3)

output: 5

- pop

- push(7)

- pop

- top

- pop

- pop

- isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ push(5)

stack =

■ push(3)

output:

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ push(5)

stack =

■ push(3)

output: **error**

■ pop

■ push(7)

■ pop

■ top

■ pop

■ **pop**

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?
What is the output of each and what are the contents of the stack?

■ push(5)

stack =

■ push(3)

output:

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Example

What are the effects of the following on an initially empty stack?

What is the output of each and what are the contents of the stack?

■ push(5)

stack =

■ push(3)

output: true

■ pop

■ push(7)

■ pop

■ top

■ pop

■ pop

■ isEmpty

Stacks: Implementation using arrays

- In an array based implementation, the stack consists of an N -element array S . and an integer variable t that gives the top element of the stack.
- We initialise t to -1 , and we use this value for t to identify an empty stack.

Stacks: methods

| |
|---------------|
| size |
| return |

| |
|----------------|
| isEmpty |
| return |

Stacks: methods

size

return $t+1$

isEmpty

return

Stacks: methods

size

return $t+1$

isEmpty

return $(t < 0)$

Stacks: methods

size

return t+1

isEmpty

return (t<0)

top

return S[t]

Stacks: methods

size

return t+1

isEmpty

return (t<0)

top

if isEmpty **then**

 throw a EmptyStackException

end if

return S[t]

push(e)

$t = t + 1$

$S[t] = e$

push(e)

if size = N **then**

 throw a FullStackException

end if

t = t + 1

S[t] = e

push(e)

```
if size = N then  
    throw a FullStackException  
end if  
t = t + 1  
S[t] = e
```

pop

```
if isEmpty then  
    throw a EmptyStackException  
end if  
e = S[t]  
S[t] = NULL  
t = t - 1  
return e
```

Stacks: Implementation using arrays

- The array based stack implementation is time efficient. The time taken by all methods does not depend on the size of the stack.
- However, the fixed size N of the array can be a serious limitation:
 - If the size of the stack is much less than the size of the array, we waste memory.
 - If the size of the stack exceeds the size of the array, the implementation will generate an exception.
- The array-based implementation of the stack has fixed capacity.

How could you implement a stack using a linked list?

Welcome to Algorithms and Data Structures

The lecture will begin at 9.05am. While you wait, complete the questions online at pollev.com/eamonn

So how do we solve the syntax checking problem?

check_matching(X)

Input: string X consisting of sequence of parentheses

Output: true only if parentheses in X match

stack S

for x in X **do**

if x is an open parenthesis **then**

 S.push(x)

else

if x is a close parenthesis **then**

if S.isEmpty **then**

return false

end if

if S.pop does not match x **then**

return false

end if

end if

end if

end for

if S.isEmpty **then**

return true

else

return false

end if

Queues

- A **queue** is a collection of objects that are inserted and removed according to the first-in-first-out (**FIFO**) principle.
- Element access and deletion are restricted to the first element in the sequence, which is called the **front** of the queue.
- Element insertion is restricted to the end of the sequence, which is called the **rear** of the queue.

Queues: methods

A queue supports the following methods:

enqueue(e): Insert element e at the rear of the queue.

dequeue: Remove and return from the queue the element at the front; an error occurs if the queue is empty.

Queues: methods

And possibly also:

size: Return the number of elements in the queue.

isEmpty: Return a Boolean indicating if the queue is empty.

front Return the front element of the queue, without removing it; an error occurs if the queue is empty.

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

- enqueue(5)

- enqueue(3)

- dequeue

- enqueue(7)

- dequeue

- front

- dequeue

- dequeue

- isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue =

output:

Queues: Example

What are the effects of the following on an initially empty queue?
What is the output of each and what are the contents of the queue?

- enqueue(5)

queue = 5

- enqueue(3)

output:

- dequeue

- enqueue(7)

- dequeue

- front

- dequeue

- dequeue

- isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 5

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 5, 3

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 5, 3

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?
What is the output of each and what are the contents of the queue?

- enqueue(5)
 - enqueue(3)
 - dequeue
 - enqueue(7)
 - dequeue
 - front
 - dequeue
 - dequeue
 - isEmpty
- queue = 3
output: 5

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 3

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 3, 7

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 3, 7

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 7

■ enqueue(3)

output: 3

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 7

■ enqueue(3)

output:

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

queue = 7

■ enqueue(3)

output: 7

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue = 7

output:

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue =

output: 7

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue =

output:

Queues: Example

What are the effects of the following on an initially empty queue?
What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue =

output: error

Queues: Example

What are the effects of the following on an initially empty queue?

What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue =

output:

Queues: Example

What are the effects of the following on an initially empty queue?
What is the output of each and what are the contents of the queue?

■ enqueue(5)

■ enqueue(3)

■ dequeue

■ enqueue(7)

■ dequeue

■ front

■ dequeue

■ dequeue

■ isEmpty

queue =

output: true

Queues: Implementation using arrays

- How can we implement a queue using an array Q of size N ?
- We could put the front of the queue at $Q[0]$ and let the queue grow from there.

Queues: Implementation using arrays

- How can we implement a queue using an array Q of size N ?
- We could put the front of the queue at $Q[0]$ and let the queue grow from there.
- This is not efficient. It requires moving all the elements forward one array cell each time we perform a dequeue operation.

Queues: Implementation using arrays

- Instead, we use two variables f and r , which have the following meaning:
 - f is an index to the cell of Q storing the front of the queue, unless the queue is empty, in which case $f = r$.
 - r is an index to the next available array cell in Q , that is, the cell after the rear of Q , if Q is not empty.
- Initially we assign $f = r = 0$, indicating that the queue is empty.
- After each enqueue operation we increment r . After each dequeue operation we increment f .

Queues: Implementation using arrays

- r is incremented after each enqueue operation and never decremented. After N enqueue operations we would get an array-out-of bounds error.
- To avoid this problem, we let r and f wrap around the end of Q , by using modulo N arithmetic on them.

Queues: methods

size

return

Queues: methods

size

return $(r - f) \bmod N$

Queues: methods

size

return $(r - f) \bmod N$

isEmpty

return $(f = r)$

front

if isEmpty **then**

 throw a EmptyQueueException

end if

return $Q[f]$

enqueue(e)

```
if size = N - 1 then  
    throw a FullQueueException  
end if  
Q[r] = e  
r = r + 1 mod N
```

dequeue

```
if isEmpty then  
    throw a EmptyQueueException  
end if  
temp = Q[f]  
Q[f] = NULL  
f = f + 1 mod N  
return temp
```

Queues: Implementation using arrays

- If the size of the queue is N , then $f = r$ and the `isEmpty` method returns true, even though the queue is not empty.
- We avoid this problem by keeping the maximum of elements that can be stored in the queue to $N - 1$. See the `FullQueueException` in the `enqueue` algorithm.
- The array based implementation of the queue is time efficient. All methods run in constant time.
- Similarly to the array based implementation of the stack, the capacity of array based implementation of the queue is fixed.
- What if we use a linked list implementation instead?

Head vs. tail?

The following is true for a singly-linked list, for which we maintain a head and a tail reference.

| Operation on LL | Where | Speed* | Stack | Queue |
|-----------------|-------|--------|-------|-------|
| Insertion at | Head | Quick | | |
| Removal from | | Quick | | |
| Insertion at | Tail | Quick | | |
| Removal from | | Slow | | |

- By **speed**, we mean: does the number of operations taken to achieve the operation grow with the size of the list (slow), or stay roughly the same (quick)?

Head vs. tail?

The following is true for a singly-linked list, for which we maintain a head and a tail reference.

| Operation on LL | Where | Speed* | Stack | Queue |
|-----------------|-------|--------|-----------|-------|
| Insertion at | Head | Quick | Stack.top | |
| Removal from | | Quick | | |
| Insertion at | Tail | Quick | | |
| Removal from | | Slow | | |

- By **speed**, we mean: does the number of operations taken to achieve the operation grow with the size of the list (slow), or stay roughly the same (quick)?

Head vs. tail?

The following is true for a singly-linked list, for which we maintain a head and a tail reference.

| Operation on LL | Where | Speed* | Stack | Queue |
|-----------------|-------|--------|-----------|-------------|
| Insertion at | Head | Quick | Stack.top | |
| Removal from | | Quick | | Queue.front |
| Insertion at | Tail | Quick | | |
| Removal from | | Slow | | |

- By **speed**, we mean: does the number of operations taken to achieve the operation grow with the size of the list (slow), or stay roughly the same (quick)?

Head vs. tail?

The following is true for a singly-linked list, for which we maintain a head and a tail reference.

| Operation on LL | Where | Speed* | Stack | Queue |
|-----------------|-------|--------|-----------|-------------|
| Insertion at | Head | Quick | Stack.top | |
| Removal from | | Quick | | Queue.front |
| Insertion at | Tail | Quick | | Queue.rear |
| Removal from | | Slow | | |

- By **speed**, we mean: does the number of operations taken to achieve the operation grow with the size of the list (slow), or stay roughly the same (quick)?

Head vs. tail?

The following is true for a singly-linked list, for which we maintain a head and a tail reference.

| Operation on LL | Where | Speed* | Stack | Queue |
|-----------------|-------|--------|-----------|-------------|
| Insertion at | Head | Quick | Stack.top | |
| Removal from | | Quick | | Queue.front |
| Insertion at | Tail | Quick | | Queue.rear |
| Removal from | | Slow | | |

- By **speed**, we mean: does the number of operations taken to achieve the operation grow with the size of the list (slow), or stay roughly the same (quick)?
- How would this change if we define a singly-linked list to **only use a head** reference?
- How would this change if we use a **doubly-linked** list for a Stack or Queue implementation?