

Mathematics for Computer Science

Linear Algebra (Part 2)

Linear Regression

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Thanks to Andrei Krokhin and William Moses for use of slides.

Outline

- 1 Plan for Today
- 2 Linear Regression
- 3 Why QR Decomposition is Useful
- 4 Wrapping Things Up

Roadmap for Lectures 5 - 8

- **End Goal:** Application - linear regression.
- **Using:** QR decomposition.
- Requires knowledge of some basics: Inner product spaces.

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Now we **recap last lecture** & **look at what we'll cover today**.

Last Lecture Reminder

Definition (Least Squares Problem)

Given a linear system $A\mathbf{x} = \mathbf{b}$ with m equations and n variables, find a vector \mathbf{x} that minimises $\|\mathbf{b} - A\mathbf{x}\|$ (w.r.t. the Euclidean inner product on \mathbb{R}^m).

- We call such a vector \mathbf{x} a **least squares solution** to the system, the vector $\mathbf{b} - A\mathbf{x}$ is the **least squares error vector**, and the number $\|\mathbf{b} - A\mathbf{x}\|$ is the **least squares error**.
- Let $W = \{A\mathbf{x} \mid \mathbf{x} \in \mathbb{R}^n\}$ be the column space of A .
- $A^T A\mathbf{x} = A^T \mathbf{b}$ is the **normal equation** (or **normal system**) associated with $A\mathbf{x} = \mathbf{b}$.
- The solution to $A^T A\mathbf{x} = A^T \mathbf{b}$ is the least squares solution to $A\mathbf{x} = \mathbf{b}$.

Today's Lecture Contents

- **Application:** Least squares fitting to data (aka linear regression)
- The benefit of a QR decomposition

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- You want to fit a curve $y = f(x)$ in the plane to this data (to some accuracy).

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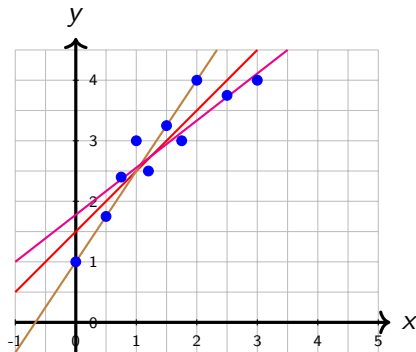
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 - The simpler the curve, the better. So try a straight line $y = a + bx$ first.
- (The method extends to more than 2 variables and to more complex curves)

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- This can then be written as a series of equations

$$a + bx_1 = y_1$$

$$\vdots$$

$$a + bx_n = y_n$$

- Or in matrix form
$$\begin{pmatrix} 1 & x_1 \\ \vdots & \vdots \\ 1 & x_n \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}$$

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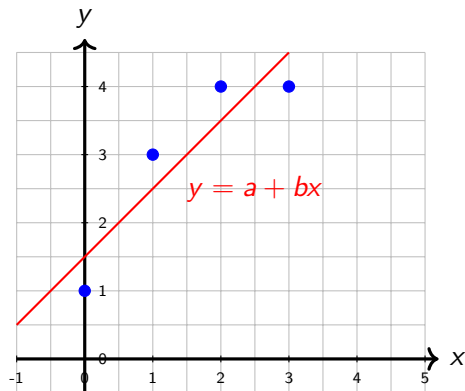
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Example



$$a + bx_1 = y_1$$

$$a + bx_2 = y_2$$

$$a + bx_3 = y_3$$

$$a + bx_4 = y_4$$

$$\begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \\ 4 \\ 4 \end{pmatrix}$$

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Need to find a least squares solution to the system $A\mathbf{v} = \mathbf{y}$:

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From the associated normal system $A^T A \mathbf{v} = A^T \mathbf{y}$, we get

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From this, $\begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} 1.5 \\ 1 \end{pmatrix}$ so $y = 1.5 + x$ is the **least squares straight line fit**

(aka the **regression line**)

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When are Least Squares Solutions Unique?

Equivalently: when does a normal system $A^T A \mathbf{x} = A^T \mathbf{b}$ have a unique solution?

Theorem

For any $m \times n$ matrix A , A has linearly independent columns iff $A^T A$ is invertible.

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Then $A\mathbf{x}_0$ is both in the column space of A and in the null space of A^T (which are orthogonal complements of each other). Hence, $A\mathbf{x}_0 = \mathbf{0}$.

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For the last item, substitute $A = QR$ into the first equation above and simplify:

$$\begin{aligned}\mathbf{x} &= (A^T A)^{-1} A^T \mathbf{b} = ((QR)^T (QR))^{-1} (QR)^T \mathbf{b} = (R^T Q^T QR)^{-1} R^T Q^T \mathbf{b} \\ &= (R^T IR)^{-1} R^T Q^T \mathbf{b} = (R^T R)^{-1} R^T Q^T \mathbf{b} = R^{-1} (R^T)^{-1} R^T Q^T \mathbf{b} = R^{-1} Q^T \mathbf{b}.\end{aligned}$$

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- If $A = QR$ is a QR decomposition (which exists under our assumption), then

$$\mathbf{x} = R^{-1} Q^T \mathbf{b} \quad (\text{or, equivalently, } R\mathbf{x} = Q^T \mathbf{b})$$

Projection Matrices

We showed before: for any column vector \mathbf{b} , if $W = \mathcal{C}(A)$ is the column space of a matrix A and \mathbf{x} is the least squares solution to $A\mathbf{x} = \mathbf{b}$, then $\text{proj}_W \mathbf{b} = A\mathbf{x}$.

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If A has linearly independent column vectors, then we can use the first formula from the previous slide:

$$\text{proj}_W \mathbf{b} = A\mathbf{x} = A(A^T A)^{-1} A^T \mathbf{b}.$$

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- For any column vector \mathbf{b} , the vector $P\mathbf{b}$ is the orthogonal projection of \mathbf{b} onto $W = \mathcal{C}(A)$, the column space of A .

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- For any column vector \mathbf{b} , the vector $P\mathbf{b}$ is the orthogonal projection of \mathbf{b} onto $W = \mathcal{C}(A)$, the column space of A .
- Such matrices P are used in ML and Data Science to map vectors \mathbf{b} from a high-dimensional space to a suitably chosen small-dimensional space W .

Example 18.2

Given the data points: $(1, -1), (2, 2), (0, -6), (3, 6), (1, 0), (2, 3)$, where we weight the experiments as $(4, 4, 3, 3, 1, 1)$, fit the data to a curve of the form $y = a + bx + cx^2$.

This is equivalent to finding the least squares solution to the system $A\mathbf{x} = \mathbf{y}$:

$$\begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 0 & 0 \\ 1 & 3 & 9 \\ 1 & 1 & 1 \\ 1 & 2 & 4 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \\ -6 \\ 6 \\ 0 \\ 3 \end{pmatrix}$$

Example 18.2 ... Gram-Schmidt

N.B inner product is weighted Euclidean dot product with weights $(4, 4, 3, 3, 1, 1)$.

- $\mathbf{v}_1 = (1, 1, 1, 1, 1, 1)$
- $\mathbf{v}_2 = \frac{1}{2}(-1, 1, -3, 3, -1, 1)$
- $\mathbf{v}_3 = \frac{1}{4}(-3, -3, 5, 5, 3, -3)$

Normalising to

- $\mathbf{q}_1 = \frac{1}{4}(1, 1, 1, 1, 1, 1)$
- $\mathbf{q}_2 = \frac{1}{8}(-1, 1, -3, 3, -1, 1)$
- $\mathbf{q}_3 = \frac{1}{4\sqrt{15}}(-3, -3, 5, 5, -3, -3)$

Example 18.2 ... QR decomp

N.B inner product is weighted Euclidean dot product with weights (4, 4, 3, 3, 1, 1).

$$Q = \begin{pmatrix} \frac{1}{4} & \frac{-1}{8} & \frac{-3}{4\sqrt{15}} \\ \frac{1}{4} & \frac{1}{8} & \frac{-3}{4\sqrt{15}} \\ \frac{1}{4} & \frac{-3}{8} & \frac{5}{4\sqrt{15}} \\ \frac{1}{4} & \frac{3}{8} & \frac{5}{4\sqrt{15}} \\ \frac{1}{4} & \frac{1}{8} & \frac{-3}{4\sqrt{15}} \\ \frac{1}{4} & \frac{-1}{8} & \frac{-3}{4\sqrt{15}} \\ \frac{1}{4} & \frac{1}{8} & \frac{-3}{4\sqrt{15}} \\ \frac{1}{4} & \frac{1}{8} & \frac{-3}{4\sqrt{15}} \end{pmatrix} R = \begin{pmatrix} 4 & 6 & 13 \\ 0 & 4 & 12 \\ 0 & 0 & \sqrt{15} \end{pmatrix}$$

$$\mathbf{x} = R^{-1}Q^T\mathbf{y} = \frac{1}{160} \begin{pmatrix} -315 \\ 306 \\ -32 \end{pmatrix} \approx \begin{pmatrix} 1.97 \\ 1.91 \\ -0.2 \end{pmatrix}$$

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Exam Question

- (d) Given the following points, use the least squares method to find the straight line and quadratic polynomial that best approximate them.

$$P = (0, -1), (0, 0), (1, -1), (1, -2), (2, 0), (2, 2).$$

- (e) Which of the two polynomials is the best approximation? Justify your answer. **[3 Marks]**

Wrapping Things Up

Today:

- Least squares solutions for inconsistent linear systems
- Least squares fitting to data (aka linear regression)
- Benefit of a QR decomposition

Next time:

- Orthogonal matrices and spectral decomposition

The End

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