

Mathematics for Computer Science

Linear Algebra (Part 2)

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Thanks to Andrei Krokhin and Billy Moses for use of some slides.

Outline

- 1 Introduction
- 2 LU Decomposition
- 3 Wrapping up

What You've Learned & What You'll Learn

Last Term

- 1 Basics of matrices
- 2 Vector spaces, linear dependence, basis and dimension
- 3 Determinants
- 4 Solving linear systems & Gaussian elimination
- 5 Matrix inverse, rank, & kernel
- 6 Norms & dot product

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This Term

All about matrix decomposition & related useful concepts

Overview of This Term

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Matrix Decompositions

- ① LU decomposition
- ② Eigendecomposition
- ③ QR decomposition
- ④ Spectral decomposition
- ⑤ Singular Value Decomposition (SVD)

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Why so many?

- 1 Different decompositions, different uses
- 2 For arbitrary matrix A , not all decompositions possible

Organisation

Linear algebra lectures (1h per week)

- 10 weeks in total
- Every Monday at 4pm in CLC 202
- Slides uploaded on Ultra
- Examples will be on the Linear Algebra 2 Teams whiteboard
- Lectures are stream-captured

Practicals (2h every other week)

- every even week (so starting next week)
- 5 weeks in total

Office hour

- Thursday 12-1pm in MCS2007
- Open to meeting at other times/online but please email me first to arrange

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Why Care?

- 1 **Learning:** Introduce useful concepts like eigenvalue and eigenvector.

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Why Care?

- ① **Learning:** Introduce useful concepts like eigenvalue and eigenvector.
- ② **Applications:** fast multiplication, fast solving of multiple systems of equations with same linear mapping, linear regression, and more

Today's Class

- ① Recap: Gaussian elimination
- ② What is an LU decomposition and what is it good for
- ③ When does it exist
- ④ How to find it
- ⑤ Improved version

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Recap: Gaussian Elimination

Elementary row operations

- ① Swapping two rows
- ② Multiply a row by a nonzero number
- ③ Adding a multiple of one row to another row

LU decomposition: Definition

Definition

An LU decomposition (or LU factorisation) of a square matrix A is a (product) representation $A = LU$ where L is lower triangular and U is upper triangular.

Example: one can check that

$$A = \begin{pmatrix} 2 & 6 & 2 \\ -3 & -8 & 0 \\ 4 & 9 & 2 \end{pmatrix} = \begin{pmatrix} 2 & 0 & 0 \\ -3 & 1 & 0 \\ 4 & -3 & 7 \end{pmatrix} \begin{pmatrix} 1 & 3 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} = LU$$

Application: an algorithm for solving linear systems

Assume that we know an LU-decomposition $A = LU$.

Consider the following algorithm for solving the linear system $A\mathbf{x} = \mathbf{b}$:

- 1 re-write $A\mathbf{x} = \mathbf{b}$ as $LU\mathbf{x} = \mathbf{b}$,
- 2 denote $U\mathbf{x} = \mathbf{y}$ and substitute it in $LU\mathbf{x} = \mathbf{b}$ to obtain $L\mathbf{y} = \mathbf{b}$,
- 3 solve the **triangular** linear system $L\mathbf{y} = \mathbf{b}$ for \mathbf{y} ,
- 4 now we know \mathbf{y} and solve the **triangular** linear system $U\mathbf{x} = \mathbf{y}$ for \mathbf{x} .

Example 10.1

Solve the following linear system $A\mathbf{x} = \mathbf{b}$

$$\begin{pmatrix} 2 & 6 & 2 \\ -3 & -8 & 0 \\ 4 & 9 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 3 \end{pmatrix}$$

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First get its LU decomposition. We know an LU decomposition for A (see previous slides):

$$A = \begin{pmatrix} 2 & 6 & 2 \\ -3 & -8 & 0 \\ 4 & 9 & 2 \end{pmatrix} = \begin{pmatrix} 2 & 0 & 0 \\ -3 & 1 & 0 \\ 4 & -3 & 7 \end{pmatrix} \begin{pmatrix} 1 & 3 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} = LU$$

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Step 1. Rewrite the system as

$$\begin{pmatrix} 2 & 0 & 0 \\ -3 & 1 & 0 \\ 4 & -3 & 7 \end{pmatrix} \begin{pmatrix} 1 & 3 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 3 \end{pmatrix}$$

Discussion

LU method: Reduce solving a linear system to solving two triangular systems.

This method is widely used in Scientific Computing to solve mid-size linear system
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Question: How is this better then solving $A\mathbf{x} = \mathbf{b}$ by Gauss-Jordan elimination or, if A is invertible, by finding A^{-1} and computing $\mathbf{x} = A^{-1}\mathbf{b}$?

Answer: Solving triangular linear systems is easy and fast (and can be done in parallel).

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Answer: Solving triangular linear systems is easy and fast (and can be done in parallel).

Next question(s): OK, but we need to know an LU-decomposition before we start. When / how / how quickly can we find one?

Answer: Let's find out ...

LU decomposition: Sufficient condition for existence

Let A be a square matrix and let U be its (non-reduced) row echelon form, obtained by Gaussian elimination. Note that U is always upper triangular.

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Theorem

*If A and U are as above and **no row exchanges** were performed while obtaining U from A , then A can be factored $A = LU$, where L is lower triangular.*

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We exchange rows while computing U only when we get 0 in a pivot position. The condition “**no row exchanges**” means that we never get this situation.

LU decomposition: How to find it

- **Elementary matrix:** matrix different from identity matrix by 1 elementary row operation
 - ① Row switching
 - ② Row multiplication
 - ③ Row addition
- **LU decomposition process:**
 - ① Keep track of row operations used to compute U by Gaussian elimination
 - ② Let E_1, \dots, E_k be the corresponding elementary matrices (E_1 corresponding to the first row operation and E_k to the last)
 - ③ Then the inverse (elementary) matrices $E_1^{-1}, \dots, E_k^{-1}$ are easy to find
 - ④ Compute $L = E_1^{-1} \cdots E_k^{-1}$, e.g., by applying the corresponding row operations (starting from E_k^{-1}) to the identity matrix I .

Example 10.2

$$A = \begin{pmatrix} 2 & -4 \\ 3 & -2 \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 1 & -2 \\ 0 & \textcolor{brown}{1} \end{pmatrix} = LU$$

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Observation: entries in L can in fact be computed in parallel to computing U – in the same order as we create 1s and 0s in U . (This is a general rule.)

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \dashrightarrow \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix} \dashrightarrow \begin{pmatrix} 2 & 0 \\ 3 & 1 \end{pmatrix} \dashrightarrow \begin{pmatrix} 2 & 0 \\ 3 & 4 \end{pmatrix} = L$$

Permutation matrices

Q: When does the LU method fail? A: When row exchanges must be used

Q: What can be done about this? A: Permute rows/equations in advance

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Definition

A **permutation matrix** is a square matrix P obtained from I by permuting its rows.

Example:

$$\begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

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Facts:

- If P has size $n \times n$, then, for any $n \times m$ matrix A , the product PA is the matrix obtained from A by permuting its rows in the same way (as P from I).
- P is invertible and $P^{-1} = P^T$ (which is also a permutation matrix)

PLU-decomposition

Definition

A **PLU-decomposition** of a square matrix A is a representation $A = PLU$ where P is a permutation matrix, L is lower triangular and U is upper triangular.

Note: $A = PLU$ is equivalent to $P^T A = LU$ (because $P^{-1} = P^T$).

Theorem

Every square matrix has a PLU-decomposition. (Proof omitted).

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How to use it:

- Since P^T is invertible, $A\mathbf{x} = \mathbf{b}$ has the same solutions as $P^T A\mathbf{x} = P^T \mathbf{b}$
- Compute $\mathbf{b}' = P^T \mathbf{b}$, write the **above system** as $LU\mathbf{x} = \mathbf{b}'$ and solve as before

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Beyond our scope:

- Algorithms for finding a PLU-decomposition

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Wrapping Up

LU Decomposition

- 1 $A = LU$ where L is lower triangular and U is upper triangular.
- 2 Application: solving linear equations.
- 3 Requirements: square matrix, no row exchanges.

PLU Decomposition

- 1 $A = PLU$ where P is a permutation L is lower triangular and U is upper triangular.
- 2 Requirements: square matrix

Example Exam Question

(a) Perform the following calculations on the matrix M , show all your working.

$$M = \begin{bmatrix} 2 & 0 & 2 \\ 4 & 3 & 3 \\ 8 & -6 & 0 \end{bmatrix}$$

- i. Perform an LU Decomposition on the matrix M . **[6 Marks]**
- ii. Use your decomposition to calculate the determinant of M . **[2 Marks]**

Next Class

- 1 Briefly mentioned last term:
for fast matrix multiplication, if we get $A = PDP^{-1}$, we can get $A^i, i \geq 2$ quickly.
- 2 Eigenvalues - diagonal elements in D
- 3 Eigenvectors - columns of P
- 4 A cool use of them (Principal Component Analysis)

The End

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Example 10.1 cont'd

$$LU\mathbf{x} = \begin{pmatrix} 2 & 0 & 0 \\ -3 & 1 & 0 \\ 4 & -3 & 7 \end{pmatrix} \begin{pmatrix} 1 & 3 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 3 \end{pmatrix} = \mathbf{b}$$

Step 2. Denote $U\mathbf{x} = \mathbf{y}$ and substitute into the above equation to get

$$\begin{pmatrix} 2 & 0 & 0 \\ -3 & 1 & 0 \\ 4 & -3 & 7 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 3 \end{pmatrix}$$

In equations, this is

$$\begin{array}{rcl} 2y_1 & & = 2 \\ -3y_1 & +y_2 & = 2 \\ 4y_1 & -3y_2 & +7y_3 = 3 \end{array}$$

Example 10.1 cont'd

$$LU\mathbf{x} = \begin{pmatrix} 2 & 0 & 0 \\ -3 & 1 & 0 \\ 4 & -3 & 7 \end{pmatrix} \begin{pmatrix} 1 & 3 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \\ 3 \end{pmatrix} = \mathbf{b}$$

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Step 3. Solve the above (lower triangular) system by *forward substitution*:

Find $y_1 = 1$ from the 1st equation, then substitute it into the 2nd equation and find $y_2 = 5$, then substitute both values into the 3rd equation and find $y_3 = 2$.

Example 10.1 cont'd

Step 4. Now we know \mathbf{y} , solve the linear system $U\mathbf{x} = \mathbf{y}$:

$$\begin{pmatrix} 1 & 3 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 1 \\ 5 \\ 2 \end{pmatrix}$$

In equations, this is

$$\begin{array}{rcrcrcrcrcrcl} x_1 & & +3x_2 & & +x_3 & & = & 1 \\ & & & x_2 & +3x_3 & & = & 5 \\ & & & & & x_3 & = & 2 \end{array}$$

This is an upper triangular system, can solve it by *backward substitution*:

Find $x_3 = 2$ from the 3rd equation, then substitute it into the 2nd equation and find $x_2 = -1$, then substitute both values into the 1st equation and find $x_1 = 2$.

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$$A = \begin{pmatrix} 2 & -4 \\ 3 & -2 \end{pmatrix} \rightsquigarrow \begin{pmatrix} \textcolor{red}{1} & -2 \\ 3 & -2 \end{pmatrix} \rightsquigarrow \begin{pmatrix} 1 & -2 \\ \textcolor{blue}{0} & 4 \end{pmatrix} \rightsquigarrow \begin{pmatrix} 1 & -2 \\ 0 & \textcolor{brown}{1} \end{pmatrix} = U$$

$$E_1 = \begin{pmatrix} 1/\textcolor{red}{2} & 0 \\ 0 & 1 \end{pmatrix} \quad E_2 = \begin{pmatrix} 1 & 0 \\ -\textcolor{blue}{3} & 1 \end{pmatrix} \quad E_3 = \begin{pmatrix} 1 & 0 \\ 0 & 1/\textcolor{brown}{4} \end{pmatrix}$$

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