

Lecture 3: Trees and Isomorphism

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**Based on the slides of ADS-21/22 by Dr. George Mertzios*

Reminder from last lecture

- **Eulerian** circuit: If we can travel along the edges of a given graph G so that we start and finish at the same vertex and traverse **each edge exactly once**.

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- **Hamiltonian** cycle (after William Hamilton (1805-65): if we can travel along the edges of a given graph so that we start and finish at the same vertex and visit **each vertex exactly once**.
- Usually no 'easy'/'efficient' way to know if a graph of general topology has a Hamiltonian cycle besides enumerating cycles one by one.

Contents for today's lecture

- Trees and their properties;
- Applications of trees;
- Exercises involving trees;
- Isomorphism
- Examples of proof techniques;
- Properties of rooted trees.

Trees

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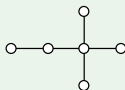
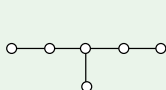
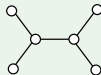
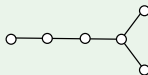
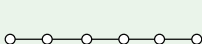
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Examples

The different trees on 6 vertices are shown below.



We can also consider this as a **forest** on 36 vertices.

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Finding **minimum-weight spanning trees** in edge-weighted graphs is an important task in practice: we will learn **fast** algorithms for it in a few lectures.

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Can a tree have exactly one leaf?

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- Consider a longest path P and an end vertex v of P .
 - All neighbours of v are on P . (why?)
 - If $\deg(v) \geq 2$, then there is a cycle.
 - The same also holds for the other end vertex u of P
- $\Rightarrow \deg(u) = \deg(v) = 1$



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- T contains a leaf v . Consider the graph $T - v$, it has one vertex less and one edge less than T .
- $T - v$ is still connected and (still) acyclic.
- $T - v$ is a tree with $n - 1$ vertices, by induction hypothesis it has $n - 2$ edges.
- T has one edge more, so $n - 1$ edges.

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- T is a subgraph of G , and it has the same number of edges as G .
- Hence, T and G are the same.
- In particular, G is a tree.



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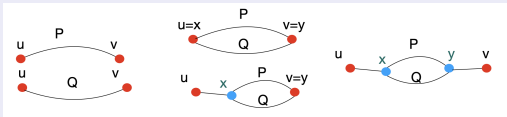
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- Then the segments of P and Q between x and y together form a cycle.
- This contradicts that T is a tree. Hence there is a unique (u, v) -path in T .



Exercises

We have shown that, for a graph G on n vertices, the following conditions are equivalent:

- 1 G is tree;
- 2 G is connected and has $n - 1$ edges.

Exercise 2: Show that these conditions are also equivalent to each of the following:

- 3 G is acyclic and has $n - 1$ edges;
- 4 any two distinct vertices of G are connected by a unique path;
- 5 for any distinct $u, v \in V$, if $uv \notin E(G)$ then the graph $G + uv$ contains a unique cycle.

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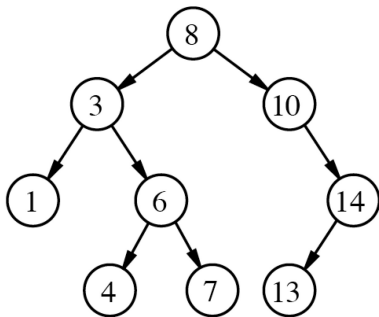
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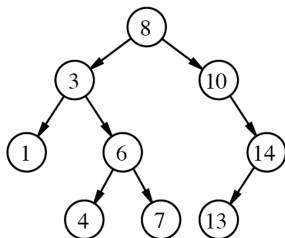
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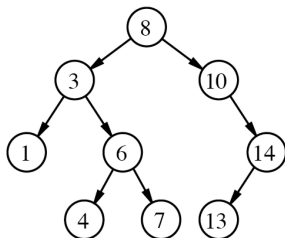
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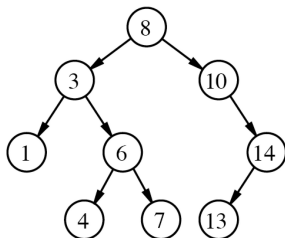


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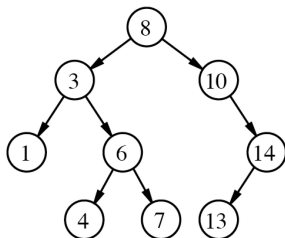


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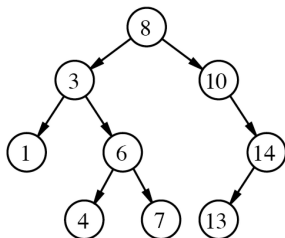


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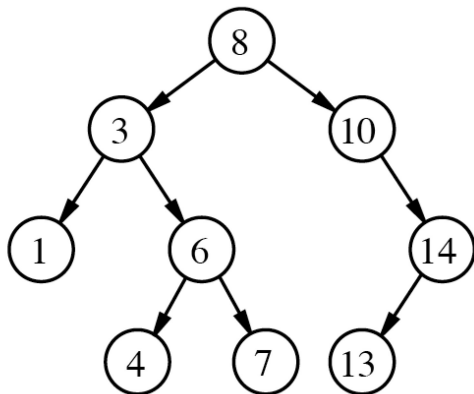
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- If v has children, then it is an **internal** vertex.

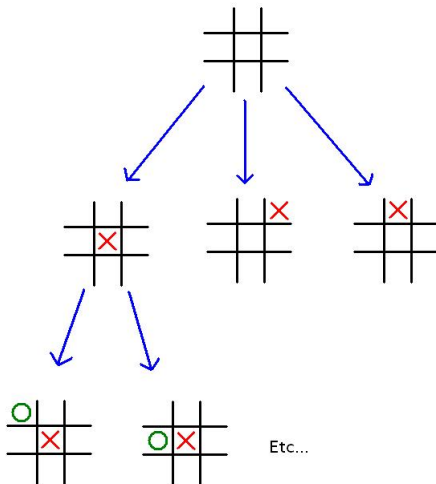
Some applications of trees

- Binary search trees (we have seen these earlier in ADS)



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- Search trees (more on this in [AI Search](#))



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- Phylogenetic trees (Bioinformatics)



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- Step: Now suppose that every tree on $< n$ vertices has at least $n_3 + 2$ leaves (induction hypothesis), and consider a tree T on $n \geq 3$ vertices.

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- Step: Now suppose that every tree on $< n$ vertices has at least $n_3 + 2$ leaves (induction hypothesis), and consider a tree T on $n \geq 3$ vertices.
- Since T is a tree on at least 3 vertices, T has a leaf u .

The number of leaves in a tree

What is the minimum number of leaves in a tree on at least 2 vertices?

Lemma

A tree with at least 2 vertices, n_3 of which have degree at least 3, has at least $n_3 + 2$ leaves.

Proof: Let T be a tree on $n \geq 2$ vertices. We use induction on n .

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- The rest of the proof is on the next slide.

Proof continued

- We have: a leaf u in T , a tree $T' = T - u$, $\ell(T') \geq n_3(T') + 2$.
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This finishes the proof.

Note that induction on n_3 is also possible.

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- If the length is odd, put u in V_2 ; otherwise put u in V_1 .
- We have to show that this is a valid bipartition.
- V_1 and V_2 are disjoint and together make up $V(T)$. (Why?)
- Every edge has end vertices in both V_1 and V_2 . (Why?)
- This completes the proof.



Graph isomorphism

Definition

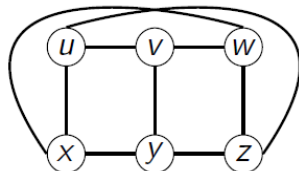
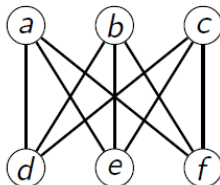
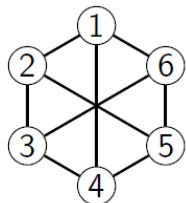
Two graphs $G = (V, E)$ and $G' = (V', E')$ are **isomorphic** if there exists a **bijective** function $f : V \rightarrow V'$ such that for every $u, v \in V$ we have: $uv \in E$ if and only if $f(u)f(v) \in E'$. Then we write: $G \cong G'$.

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Example: which of these graphs are isomorphic?

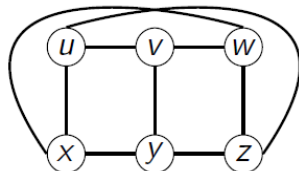
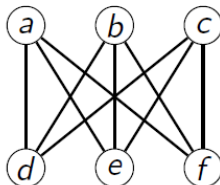
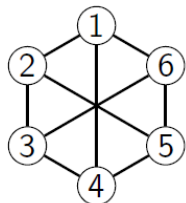


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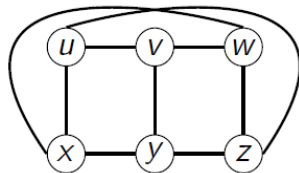
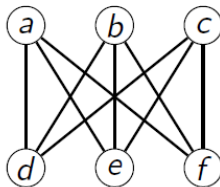
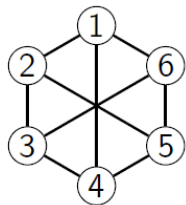
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bijective function f for the second and third graph:

$a \mapsto x, b \mapsto v, c \mapsto z, d \mapsto u, e \mapsto w, f \mapsto y$

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Can we quickly decide whether G and G' are isomorphic?

- one of the few most tantalising and tricky questions in Computer Science
- presumably not an “easy” problem (i.e. polynomial-time) and not a “hard” problem (i.e. NP-complete), but “somewhere in the middle”

Graph isomorphism

If G and G' are isomorphic, they shared **all** their structural characteristics, e.g.:

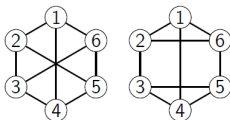
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But none of these alone determines isomorphism:

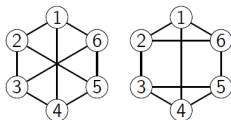


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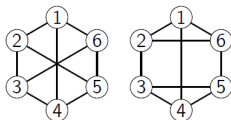
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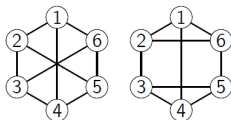
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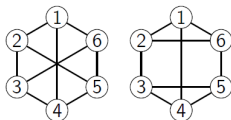
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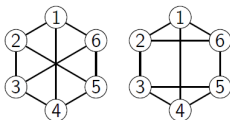
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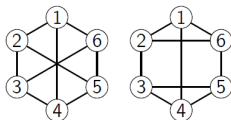
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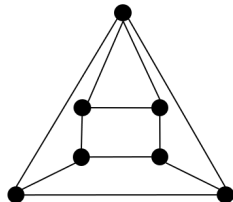
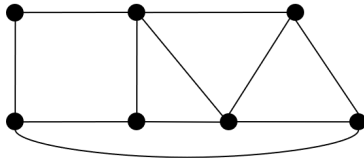
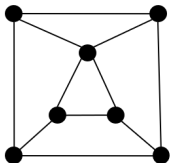
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All these (and all other characteristics):

- can **only** be used to show **non-isomorphism**

Graph isomorphism

What about these graphs?



Graph isomorphism on rooted trees

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Definition (Isomorphism of rooted trees)

Two **rooted** trees $T_1(V_1, E_1, r_1)$ and $T_2(V_2, E_2, r_2)$ are called **isomorphic** if there exists an **isomorphism bijection** $f : V_1 \mapsto V_2$ such that $f(r_1) = r_2$.

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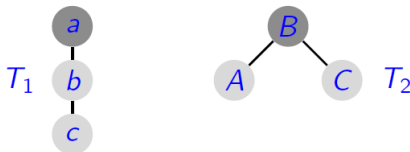
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Example: T_1 and T_2 are isomorphic as graphs, but **not** as rooted trees !



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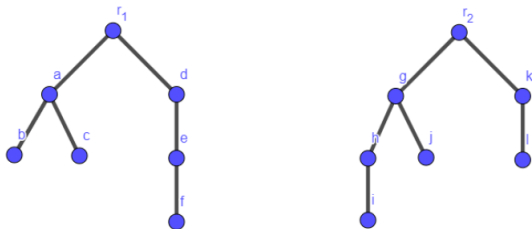
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Graph isomorphism on rooted trees

An isomorphism algorithm for rooted trees (Algorithm 2):

Algorithm 1 LABELVERTEX(T, v)

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1: if  $v$  is a leaf of  $T$  then  
2:    $label(v) \leftarrow "10"$   
  
3: else  
  
4:   for every child  $w$  of  $v$  do  
5:      $\ell(w) \leftarrow \text{LABELVERTEX}(T, w)$   
  
6:   Sort the labels of the children of  $v$  decreasingly:  $\ell(w_1) \geq \ell(w_2) \geq \dots \geq \ell(w_k)$   
7:    $label(v) \leftarrow "1" \ell(w_1) \ell(w_2) \dots \ell(w_k) "0"$   
  
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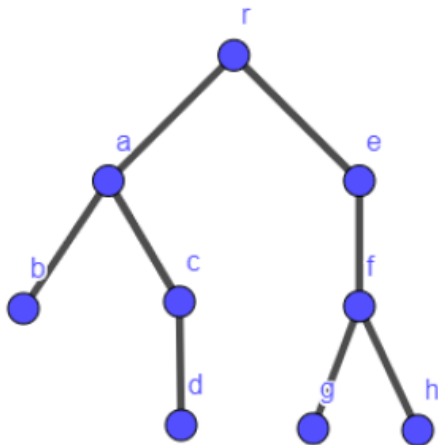
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Algorithm 2 LABELED TREE ISOMORPHISM($(T_1, r_1), (T_2, r_2)$)

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2:  $label(r_2) \leftarrow \text{LABELVERTEX}(T_2, r_2)$   
  
3: if  $label(r_1) = label(r_2)$  then  
4:   return YES  
5: else  
6:   return NO
```

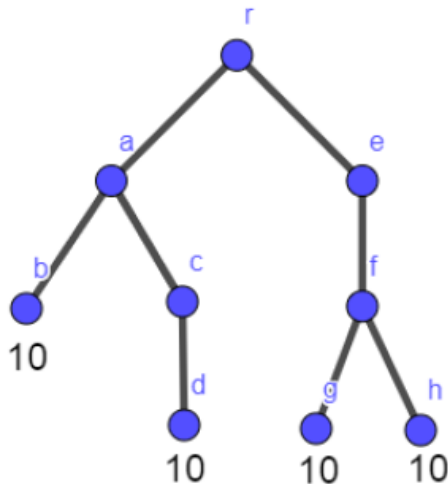
Graph isomorphism on rooted trees

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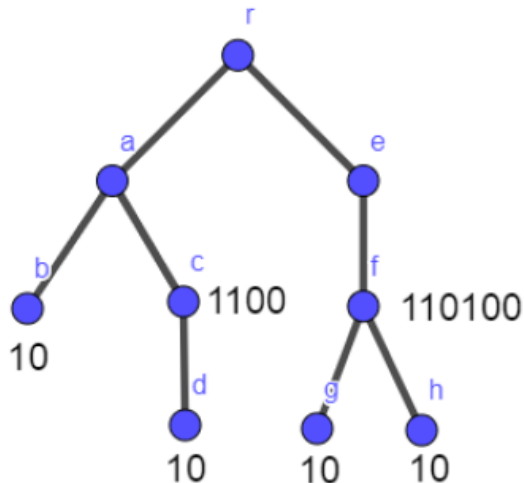
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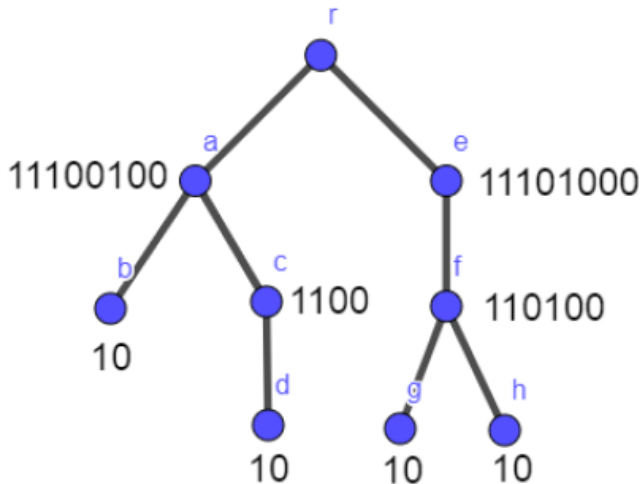
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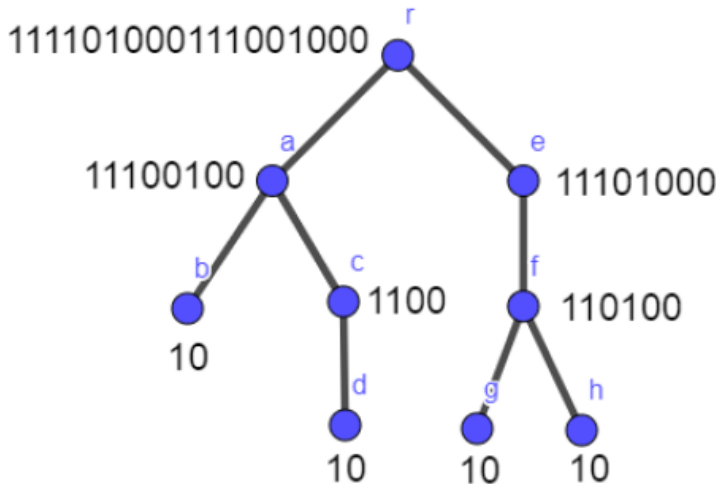
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Induction hypothesis: If two rooted trees (X_1, a_1) and (X_2, a_2) are isomorphic and have both k levels then the algorithm returns YES on input $((X_1, a_1), (X_2, a_2))$.

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Induction step: Let (T_1, r_1) and (T_2, r_2) be two isomorphic rooted trees, each with $k + 1$ levels.

Let f be the bijection between T_1 and T_2 (from the definition). Then $r_2 = f(r_1)$ and, for every child a_1 of r_1 there exists a child a_2 of r_2 such that:

- the subtrees $(T_1(a_1), a_1)$ and $(T_2(a_2), a_2)$ are isomorphic, and
- $a_2 = f(a_1)$

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Proof (cont.):

Since every such pair of trees $(T_1(a_1), a_1)$ and $(T_2(a_2), a_2)$ is isomorphic, they have both k levels. Thus, by the induction hypothesis, Algorithm 1 returns the same labels for their roots, i.e. $label(a_1) = label(a_2)$.

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Algorithm 1 now computes $label(r_1)$ by decreasingly sorting the labels of the children of r_1 , say $\ell(w_1) \geq \dots \geq \ell(w_k)$, and then it sets $label(r_1) = "1" \ell(w_1) \ell(w_2) \dots \ell(w_p) "0"$.

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Exactly the same happens for $label(r_2)$, i.e. $label(r_2) = "1" \ell'(w_1) \ell'(w_2) \dots \ell'(w_k) "0"$.

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Since all these labels are the same (by the induction hypothesis): $label(r_1) = label(r_2)$, and thus Algorithm 2 returns YES. □

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Does this theorem show that Algorithm 2 is a correct isomorphism algorithm for rooted trees?

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Does this theorem show that Algorithm 2 is a correct isomorphism algorithm for rooted trees?

- we also need the reverse direction: if two trees are not isomorphic, then the algorithm returns NO
- this can be also proved (a bit more tricky)