# Big Data Analytics

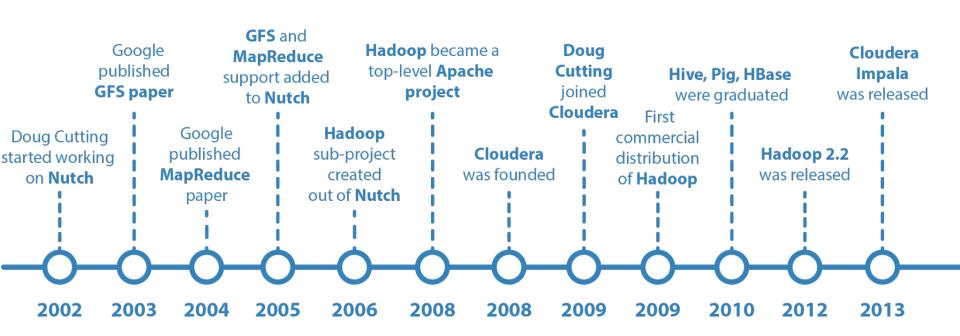
Unit 3

# **Small Data vs Big Data**

BIG
DATA
tells us
what's
happening.



### **History**



#### **Structured Data**

- Standardised Files
- Spreadsheets
- Web Forms

#### **Unstructured Data**

- Images
- Audio
- Videos
- Sensor based data

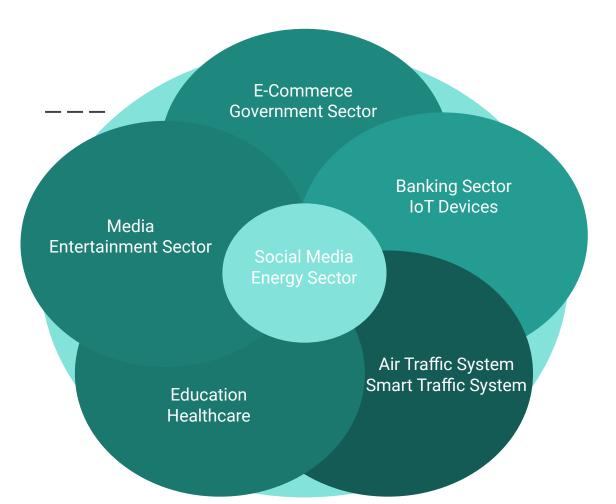
#### Semistructured Data

- HTML Code
- XML
- NoSQL databases

### Types of Data

# 5 V'S of Big Data





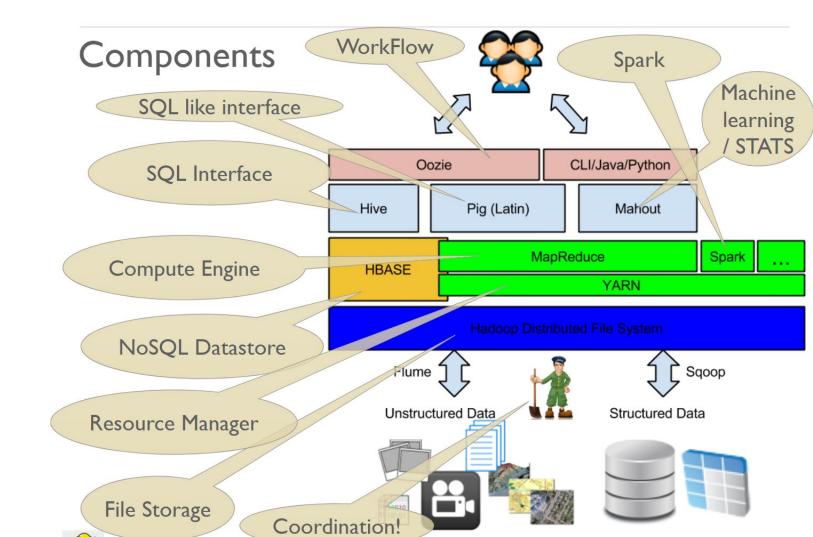
# **Real Time Applications**

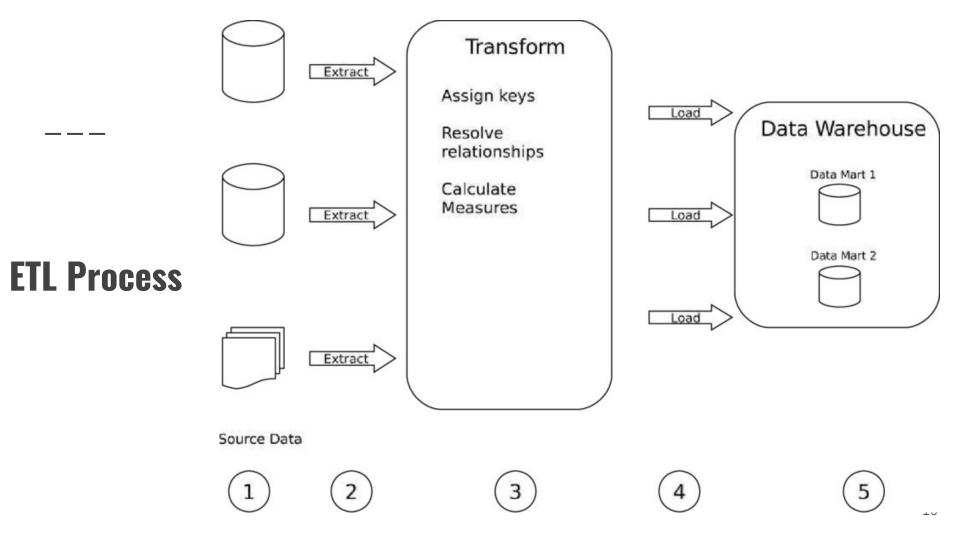
# **Advantages of Big Data**

- Better Decision Making
- Reduce cost of business process
- Fraud Detection
- Increased Productivity
- Improved Customer Service
- Enhanced Speed and Agility

### Disadvantages of Big Data

- Talent Gap
- Security Hazard
- High Cost
- Data Quality
- Rapid Change in technology at market place





### Why we need DFS?

- DFS stands for the distributed file system
- It is a concept of storing the file in multiple nodes in a distributed manner.
- Disk capacity of a system can only increase up to an extent.
- Processing large datasets on a single machine is not efficient.

### Contd...

\_\_\_\_

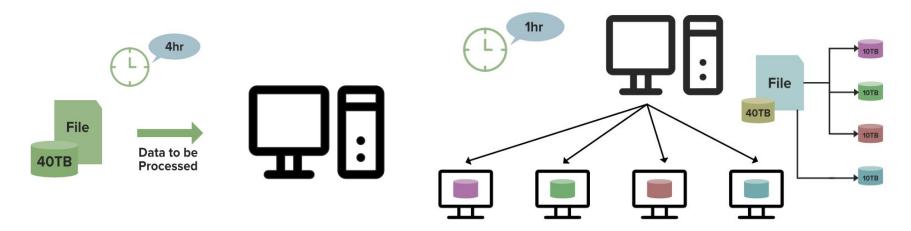


Fig. Local File System Processing

Fig. Distributed File System Processing

# Hadoop

- It is an **open source framework** overseen by Apache Software Foundation which is written in **Java** for **storing and processing** of huge datasets with the cluster of commodity hardware.
- There are mainly three components of Hadoop which are Hadoop Distributed File System (HDFS), Yet Another Resource Negotiator(YARN) and MapReduce
- Namenode, Secondary NameNode, and Resource Manager work on a Master System while the Node Manager and DataNode work on the Slave machine. [start-all.sh and jps]
- It is loosely coupled and easy to integration with other tools

#### **HDFS**

 Hadoop Distributed File System is a dedicated file system to store big data with a cluster of commodity hardware or cheaper hardware with streaming access pattern

 Data to be stored at multiple nodes in the cluster which ensures data security and fault tolerance

#### Data Split Replicas Contd.... 8 Node 3\ Link 3 Node 2 1 Link 2 Link 5 Node 4 OpenFlow Node 1 Scheduler Link 1 Link 6 Controller Link 4 Job Task OpenFlow Switch 5 6 7 8 9 Link 7 Link 8 Router

#### NameNode

- NameNode works as a Master in a Hadoop cluster
- Used for storing the Metadata i.e. the data about the data.
- Meta Data can also be the name of the file, size and the information about the location(Block number, Block ids) of Datanode
- Namenode instructs the DataNodes with the operation like delete, create, Replicate, etc.
- Hadoop Command: hadoop-daemon.sh start namenode
- Name Node is running on 50070 port number

#### **DataNode**

- DataNode works as a Slave DataNodes are mainly utilized for storing the data in a Hadoop cluster
- The number of DataNode can be scalable from 1 to any number.
- Data in HDFS is always stored in terms of blocks.
- The single block of data is divided into multiple blocks of size 128MB which is default
- Hadoop Command: hadoop-daemon.sh start datanode
- Data Node is running on 50075 port number

#### Contd...

\_\_\_\_

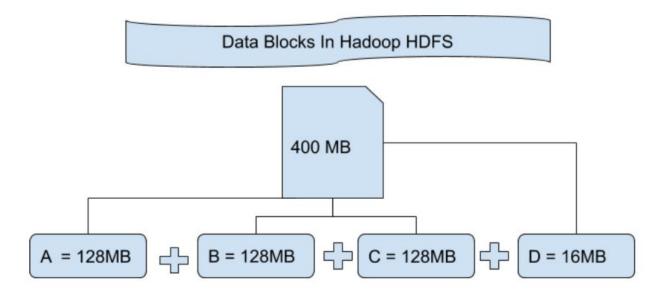


Fig. Data storage in blocks

# Secondary Namenode

- Secondary NameNode is used for taking the hourly **backup** of the data and store this data into a file name *fsimage*.
- This file then gets transferred to new Master system if any crash happens.
- It continuously reads the MetaData from the RAM of NameNode and writes into the Hard Disk.
- secondary Namemode is running on 50090 port number

 Control message Contd. Data message Permission to write "Hello.txt" HDFS client NameNode Write block A to DataNode: 1, 7, 9 2 Rack awareness: Act. Block A received 7 Rack 1 Core switch Data node 1 Rack 2 Data node 7 Data node 9 Switch I Switch 2 File: Hello.txt A Block B Block C Data node 1 Data node 7 Yes, ready? Block A 5 Write block A Block. Yes, ready? Data node 9 Rack 1 Rack 2

Fig. Datanode and Namenode Internal working

# Resource Manager

- Resource Manager is also known as the Global Master Daemon that works on the Master System.
- The Resource Manager manages the resources for the applications that are running in a Hadoop Cluster.
- The Resource Manager Mainly consists of 2 things.
- 1. Applications Manager
- 2. Scheduler
  - Port Number: 8088

# Node Manager

- The Node Manager works on the Slaves System that manages the **memory resource** within the Node and Memory Disk.
- Each Slave Node in a Hadoop cluster has a single NodeManager Daemon running in it. It also sends this monitoring information to the Resource Manager.
- Hadoop Command: yarn-daemon.sh start nodemanager
- Port Number: 8042

### Contd...

\_\_\_\_\_

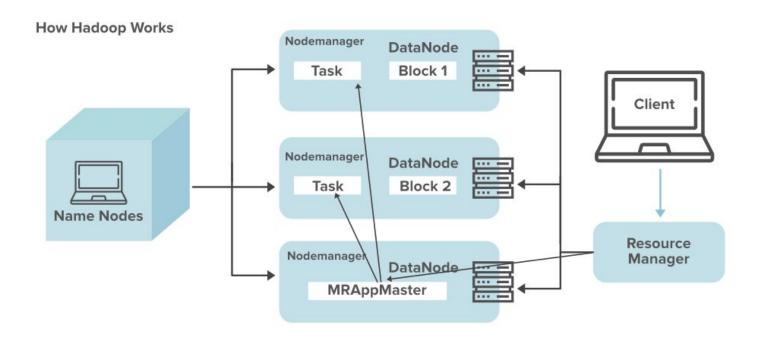


Fig: Internal Processing of Hadoop

# Replication

- Replication ensures the availability of the data
- By default, the Replication Factor for Hadoop is set to 3 which can be configured
- We have made 4 file blocks which means that 3 Replica or copy of each file block is made as total of 4×3 = 12 blocks are made for the backup purpose.

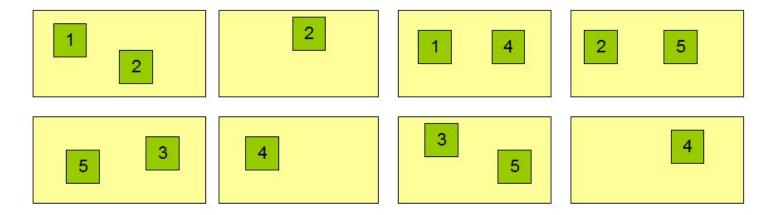
### Contd...

#### **Block Replication**

\_\_\_\_

Namenode (Filename, numReplicas, block-ids, ...) /users/sameerp/data/part-0, r:2, {1,3}, ... /users/sameerp/data/part-1, r:3, {2,4,5}, ...

#### Datanodes



#### Rack Awareness

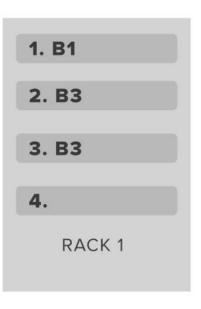
- The rack is nothing but just the physical collection of datanodes in our Hadoop cluster (maybe 30 to 40)
- With the help of this Racks information, Namenode chooses the closest Datanode to achieve the maximum performance while performing the read/write information which reduces the Network Traffic
- There should not be more than 1 replica on the same Datanode.
- More than 2 replica's of a single block is not allowed on the same Rack.
- The number of racks used inside a Hadoop cluster must be smaller than the number of replicas.

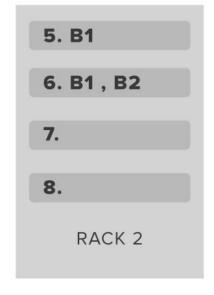
26

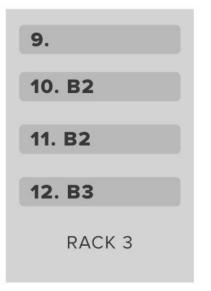
### Contd...

#### Replica Placement via Rack Awareness:

==> Block 1, Block 2, Block 3





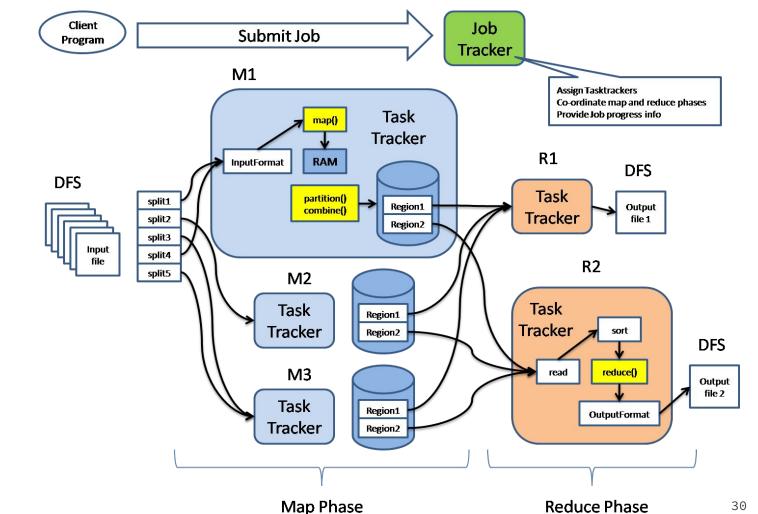


#### Benefits of Rack Awareness

- We store the data in different Racks so no way to lose our data.
- Helps to maximize the network bandwidth because the data blocks transfer within the Racks.
- Improves the cluster performance and provides high data availability.

# Map Reduce

- Programming model and the processing component of Apache Hadoop
- The key reason to perform mapping and reducing is to speed up the job execution of the specific process.
- This can be done by splitting a process into number of tasks, thus
   enabling parallelism
- Each phase has key-value pairs as input and output, the types of which may be chosen by the programmer.
- The map function filter out missing, suspect, or erroneous values



Map-Reduce Framework

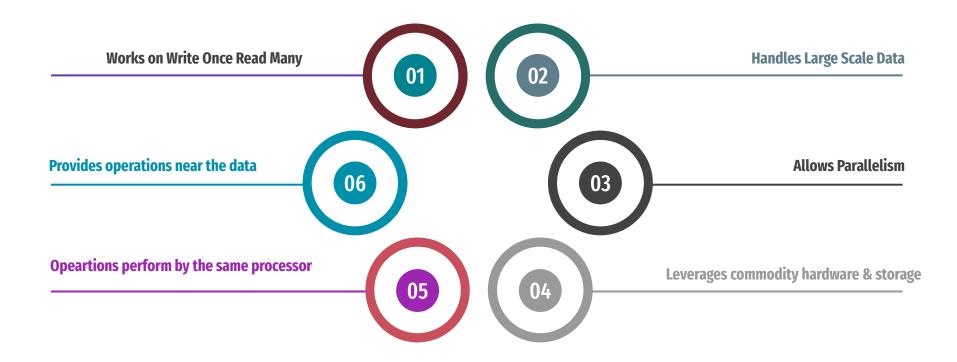
# Map Phase

- The input data is first split into smaller blocks.
- Each block is then assigned to a mapper for processing.
- The Hadoop framework decides how many mappers to use
  - size of the data to be processed
  - o memory block available on each mapper server.

#### Reduce Phase

- After all the mappers complete processing, the framework shuffles and sorts the results before passing them on to the reducers.
- A reducer cannot start while a mapper is still in progress.
- All the map output values have the same key which is assigned to a single reducer, which then aggregates the values for that key.

# Map Reduce Characteristic



# Case Study: Log Data from payment gateway

```
MAP PHASE
Mapper 1: <Exception A,1>, <Exception B,1>, <Exception A,1>, <Exception C,1>,
         <Exception A,1>
Mapper 2: <Exception B,1>, <Exception B, 1>, <Exception A,1>, <Exception A, 1>
Mapper 3: <Exception A,1>, <Exception C, 1>, <Exception A,1>, <Exception B, 1>,
         <Exception A, 1>
Mapper 4: <Exception B, 1>, <Exception C, 1>, <Exception C, 1>, <Exception A, 1>

    COMBINE PHASE

Combiner 1: <Exception A, 3>, <Exception B, 1>, <Exception C, 1>
Combiner 2: <Exception A, 2> <Exception B, 2>
Combiner 3: <Exception A, 3> <Exception B, 1> <Exception C, 1>
Combiner 4: <Exception A, 1> <Exception B, 1> <Exception C, 2>
```

#### Contd...

PARTITION PHASE - with combiner

```
Reducer 1: <Exception A> {3,2,3,1}

Reducer 2: <Exception B> {1,2,1,1}

Reducer 3: <Exception C> {1,1,2}
```

PARTITION PHASE - without combiner

```
Reducer 1: <Exception A> {1,1,1,1,1,1,1,1,1}
Reducer 2: <Exception B> {1,1,1,1,1}
Reducer 3: <Exception C> {1,1,1,1}
```

#### Reducer Phase

```
Reducer 1: <Exception A, 9>
Reducer 2: <Exception B, 5>
Reducer 3: <Exception C, 4>
```

# Case study for high temperature forecast

 The map function merely extracts the year and the air temperature

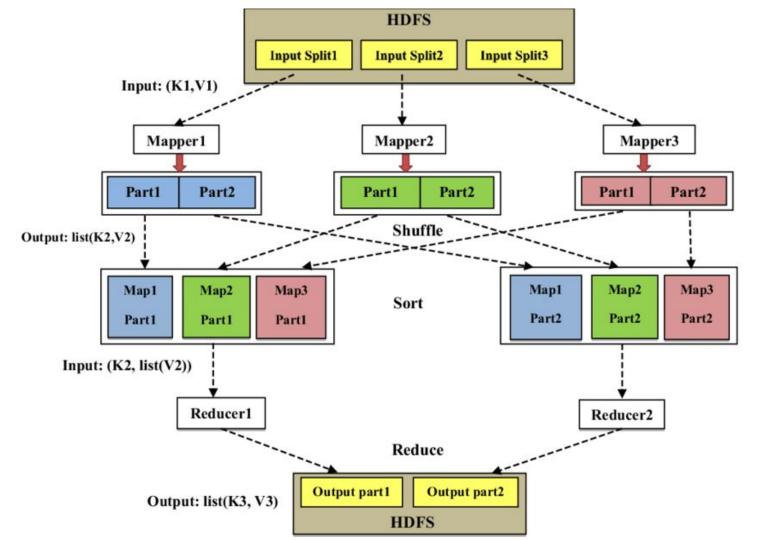
```
(1950, 0)
(1950, 22)
(1950, -11)
(1949, 111)
(1949, 78)
```

This processing sorts and groups the key-value pairs by key.

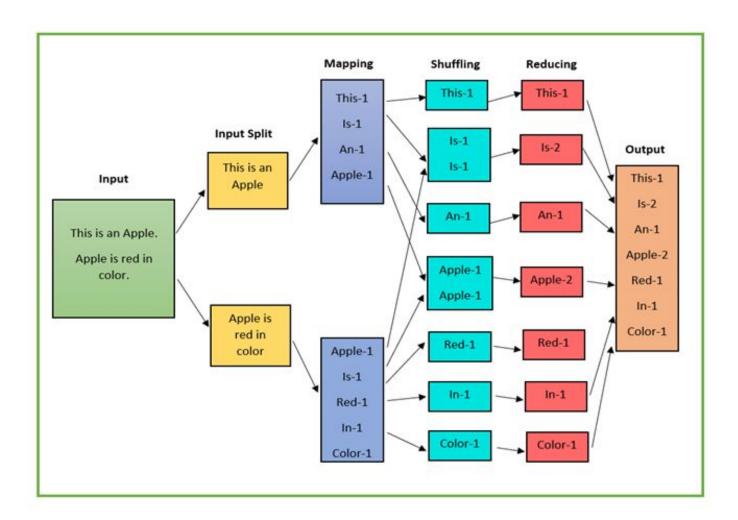
```
(1949, [111, 78])
(1950, [0, 22, -11])
```

 All the reduce function has to pick up the maximum temperature recorded in each year.

```
(1949, 111) and (1950, 22)
```



\_\_\_\_



# Data Types in Map Reduce

Writable Writable Comparable Text/IntWritable/LongWritable SequenceFiles

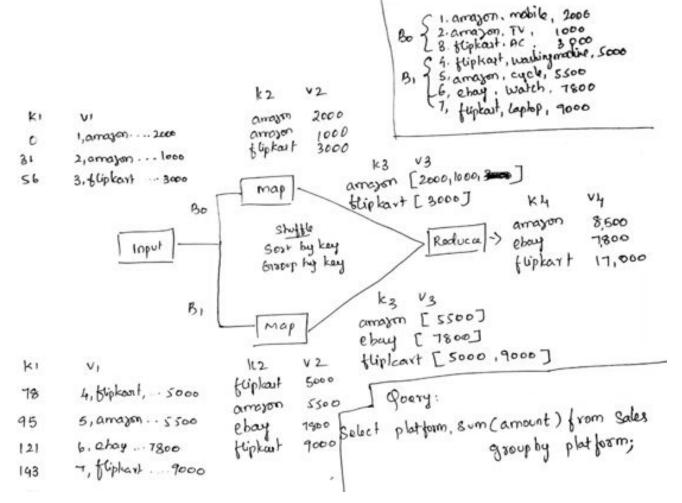
Every data type in hadoop is writable. It defines a serialization or deserialization protocol.

All key must be of this type. It defines a sort order.

These are a concrete classes for different data types.

It refers to a binary encoded with a sequence of <key,value> pairs

# Example



### Mapper Class

### Input.txt

```
1,amazon,mobile,2000

2,amazon,tV,1000

3,flipkart,ac,3000

4,flipkart,washingmeachine,5000

5,amazon,cycle,5500

6,ebay,watch,7800

7,flipkart,laptop,9000
```

```
import java.io.IOException;
public class SalesInfo {
   public static class SalesMap extends
           Mapper<LongWritable, Text, Text, IntWritable> {
       // setup , map, run, cleanup
       public void map (LongWritable key, Text value, Context context)
                throws IOException, InterruptedException {
            String line = value.toString();
            String[] elements = line.split(","); // element(0) 1 , element(1) amazon
             Text tx = new Text(elements[1]);// amazon
             int i = Integer.parseInt(elements[3]);// string to int
                IntWritable it = new IntWritable(i);//
                context.write(tx, it);
```

#### **Reducer Class**

```
public static class SalesReduce extends
        Reducer<Text, IntWritable, Text, IntWritable> {
       setup, reduce, run, cleanup
    // innput - amazon [2000,1000,3000]
    public void reduce (Text key, Iterable < IntWritable > values,
            Context context) throws IOException, InterruptedException (
        int sum = 0;
        for (IntWritable val : values) {
            sum += val.get();
        context.write(key, new IntWritable(sum));
```

## **Driver Class**

```
public static void main(String[] args) throws Exception {
    if (args.length != 2) {
       System.err.println("Insufficient args");
       System.exit(-1);
    Configuration conf = new Configuration();
    //conf.set("fs.default.name", "hdfs://localhost:50000");
    conf.set("mapred.job.tracker", "hdfs://localhost:50001");
    conf.set("DrugName", args[3]);
    Job job = new Job (conf, "Drug Amount Spent");
    job.setJarByClass(SalesInfo.class); // class conmtains mapper and
                                           // reducer class
    job.setMapOutputKeyClass(Text.class); // map output key class
    job.setMapOutputValueClass(IntWritable.class); // map output value class
    job.setOutputKeyClass(Text.class); // output key type in reducer
    job.setOutputValueClass(IntWritable.class);// output value type in
                                               // reducer
    job.setMapperClass(SalesMap.class);
    job.setReducerClass(SalesReduce.class);
    job.setNumReduceTasks(1);
    job.setInputFormatClass(TextInputFormat.class); // default -- inputkey
         FileInputFormat.addInputPath(job, new Path(args[0]));
         FileOutputFormat.setOutputPath(job, new Path(args[1]));
         job.waitForCompletion(true);
    }
```

## Serialization and Deserialization

- Serialization is the process of turning structured objects into a byte stream for transmission over a network or for writing to persistent storage.
- Deserialization is the reverse process of turning a byte stream back into a series of structured objects.
- Serialization appears in two quite distinct areas of distributed data processing
  - o inter-process communication and
  - persistent storage

- The RPC protocol uses serialization to render the message into a binary stream to be sent to the remote node, which then deserializes the binary stream into the original message
- The lifespan of an RPC is less than a second, whereas persistent data may be read years after it was written
- We want the storage format to be
  - compact (to make efficient use of storage space),
  - o **fast** (overhead in reading/writing terabytes of data is minimal),
  - extensible (transparently read data written in an older format),
  - interoperable (read/write persistent data using different languages).

## Avro

- Apache Avro is a language-neutral data serialization system.
- The project was created by Doug Cutting to address the major downside of Hadoop Writables: lack of language portability.
- Having a data format that can be processed by many languages (currently C, C++, Java, Python, and Ruby)
- Avro schemas are usually written in JSON, and data is usually encoded using a binary format

## **YARN**

- In the previous version Hadoop 1.0, which is also known as MapReduce version 1
  (MRV1) use to perform both the task of process and resource management by
  itself.
- YARN is the acronym for Yet Another Resource Negotiator.
- YARN, a vital core component in its successor Hadoop version 2.0 which was introduced in the year 2012 by Yahoo and Hortonworks
- The basic idea behind this is separating MapReduce from Resource Management and Job scheduling instead of a single master.
- In Hadoop 2.0, The concept of Application Master and Resource Manager was introduced by YARN

\_\_\_\_

### Hadoop V1

### MapReduce

Resource management Data processing

### **HDFS**

Distributed Redundant Storage

### Hadoop V2

### MapReduce

Data processing

### Other Frameworks

Data processing (MPI)

#### YARN

Resource management

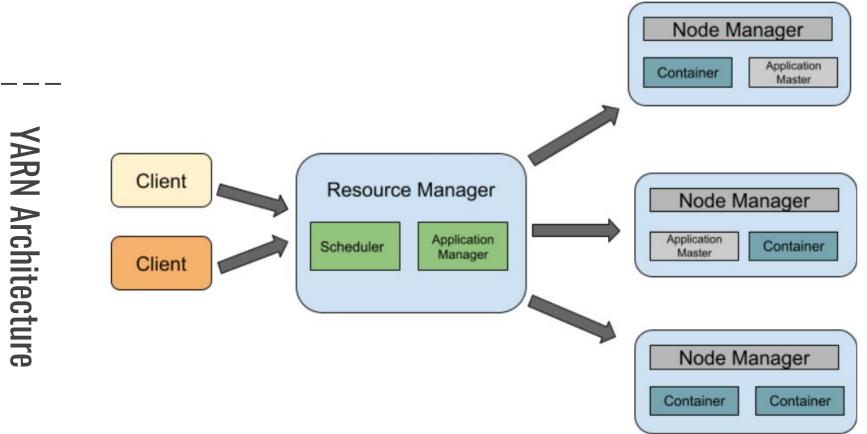
#### HDFS

Distributed Redundant Storage

## Features of YARN

- Multi-tenancy: YARN has allowed access to multiple data processing engines such as batch processing engine, stream processing engine, interactive processing engine, graph processing engine and much more
- Cluster Utilization
- Compatibility
- Scalability





# **Components of YARN**

#### • Container

- In the Container, user can find physical resources like a disk on a single node, CPU cores, RAM, Network.
- Data about the dependencies, security tokens, environment variables which are maintained as a record known as Container Launch Context (CLC) which is used to invoke containers

### Application Master

- In a framework, when a single job is submitted, it is called an application.
- Monitoring the application progress, application status tracking, negotiation of resources with resource manager is the responsibility of the application manager.

### Node Manager

- The node manager takes care of individual nodes in the Hadoop cluster and also manages containers related to each specific node.
- $\circ$  Sends each node's health status to the Resource Manager.
- The node manager also creates a container process when requested by the Application master.
- $\circ$  It can also kill containers if directed by the Resources manager.

### • Resource Manager

- o Resource management and assignment of all the apps is the responsibility of Resource Manager and is the master daemon of YARN.
- Requests received by the resource manager are forwarded to the corresponding node manager
- Utilization of Cluster is optimized
- Highest authority for allocation of available resources.

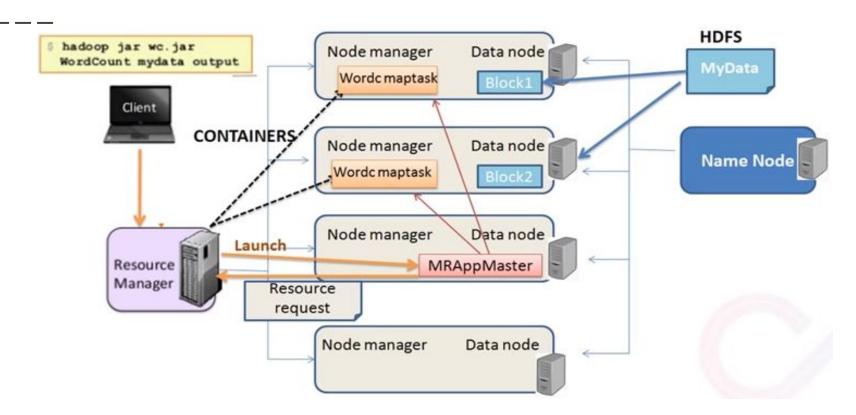
### Application Manager

- It first verifies and validates the submitted application's specifications and may reject the applications if there are not enough resources available.
- No other application exists with the same ID
- o Forwards application after validation to the scheduler
- Observes the states of applications and manages finished applications to save some Resource Manager's memory.

#### Scheduler

■ There is no other task performed by scheduler like no restart of the job after failing, tracking or monitoring of tasks.

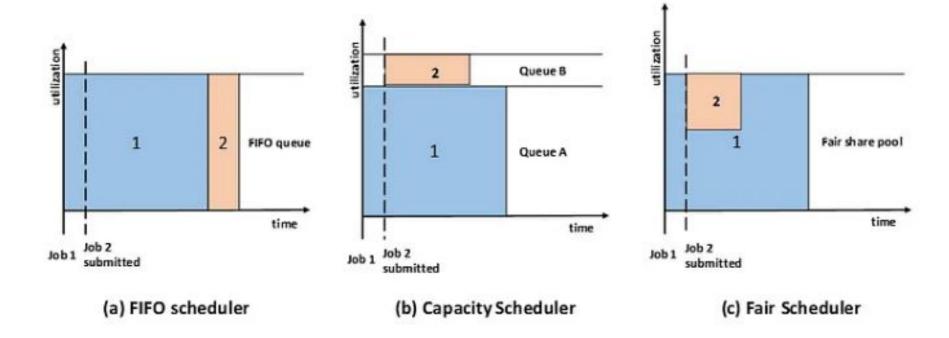
# **Word Count Example**

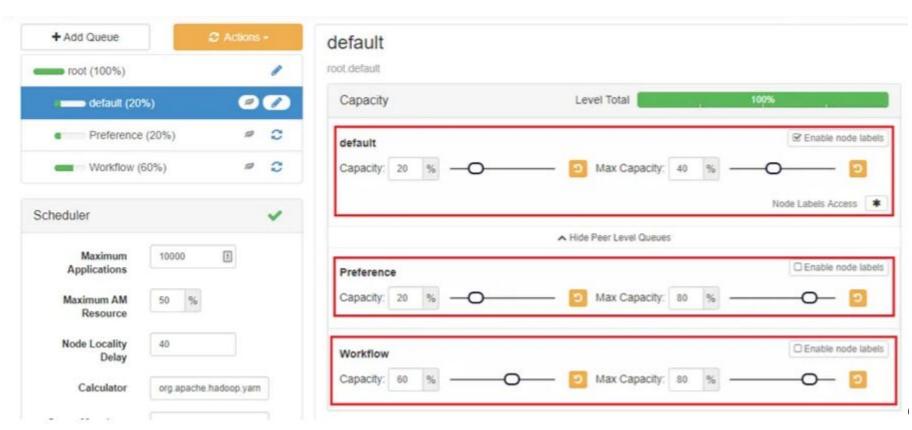


# Types of Scheduler

#### • FIFO Scheduler

- First In First Out is the scheduling policy
- Irrespective of the size and priority, it gives more preferences to the application coming first than those coming later
- Queue is used to place and execute incoming applications in the order of their submission
- It does not take into account the balance of resource allocation between the long applications and short applications.
- Starvation Problem





### Capacity Scheduler

- It is designed to run <u>Hadoop</u> applications in a shared, multi-node cluster while maximizing the throughput and the utilization of the cluster.
- A queue hierarchy contains three types of queues that are root, parent, and leaf.
- The root queue represents the cluster itself, parent queue represents organization/group or sub-group and the leaf accepts application submission.
- When there is a demand for the free resources that are available on the queue who has completed its task, by the queues running below capacity, then these resources will be assigned to the applications on queues running below capacity. This provides elasticity for the organization in a cost-effective manner.

#### Pros

- Maximizes the utilization of resources and throughput in the Hadoop cluster.
- Provides elasticity for groups or organizations in a cost-effective manner.
- Gives capacity guarantees and safeguards to the organization utilizing cluster.

#### Cons

Complex amongst the other scheduler.

#### • Fair Scheduler

- With Fair Scheduler, there is no need for reserving a set amount of capacity because it will dynamically balance resources between all running applications.
- It assigns resources to applications in such a way that all applications get, on average, an equal amount of resources over time.
- when an app is present in the queue, then the app gets its minimum share, but when the queue doesn't need its full guaranteed share, then the excess share is split between other running applications.