

# **Indian Institute of Information Technology Surat**



## **Lab Report on Advanced Database Management (CS 604) Practical**

**Submitted by**

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**Jan-2024**

## Lab No: 5

**Aim: To implement Deadlock Detection Algorithm for Distributed Database using Wait-for Graph to check for Deadlock.**

### Description:

- DetectDeadlock Procedure:
  - Creates a temporary table for wait-for graph.
  - Populates wait-for graph with data from deadlock\_info.
- DepthFirstSearch Procedure:
  - Simulates stack for DFS using a temporary table.
  - Detects cycles by recursively traversing wait-for graph.
- DetectDeadlock Procedure Modification:
  - Inserts multiple rows into dfs\_stack from wait\_for\_graph where requesting\_node=start\_node.

### Source Code:

#### Table:

```
CREATE TABLE Deadlock_Info (  
    transaction_id INT PRIMARY KEY AUTO_INCREMENT,  
    requesting_node INT,  
    holding_node INT  
);
```

#### Detect Deadlock Procedure:

```
DELIMITER //  
CREATE PROCEDURE DetectDeadlock()  
BEGIN  
    DECLARE result INT DEFAULT 0;  
    DECLARE temp INT DEFAULT 0;  
    DECLARE start_node INT;  
    DECLARE current_node INT;  
    DECLARE done INT DEFAULT 0;  
    CREATE TEMPORARY TABLE IF NOT EXISTS wait_for_graph (  
        requesting INT,  
        holding INT  
    );  
    INSERT INTO wait_for_graph SELECT requesting_node, holding_node FROM deadlock_info;  
    SET SESSION TRANSACTION ISOLATION LEVEL READ UNCOMMITTED;  
    CREATE TEMPORARY TABLE IF NOT EXISTS distinct_nodes (  
        node INT  
    );  
    INSERT INTO distinct_nodes  
    SELECT DISTINCT requesting  
    FROM wait_for_graph;  
    WHILE (SELECT COUNT(*) FROM distinct_nodes) > 0 DO  
        SELECT node INTO start_node FROM distinct_nodes ORDER BY node LIMIT 1;  
        DELETE FROM distinct_nodes WHERE node = start_node;  
        SELECT CONCAT("Start Node: ",start_node) as message;  
        SELECT result;  
        CALL DepthFirstSearch(start_node, start_node, temp);  
        IF temp = 1 THEN  
            SET result = 1;  
        END IF;  
        DELETE FROM wait_for_graph;  
        INSERT INTO wait_for_graph SELECT requesting_node, holding_node FROM deadlock_info;  
    END WHILE;  
    SELECT result;  
    IF result = 0 THEN
```

```

    SELECT "No Deadlock Detected!" as message;
ELSE
    SELECT "Deadlock Detected!" as message;
END IF;
DROP TEMPORARY TABLE IF EXISTS wait_for_graph;
DROP TEMPORARY TABLE IF EXISTS distinct_nodes;
END //
DELIMITER ;

```

## Output:

### In case of No Deadlock:

```

mysql> call removedeadlockinfo(3,2);
Query OK, 1 row affected (0.02 sec)

mysql> CALL DetectDeadlock();
+-----+
| message                |
+-----+
| No Deadlock Detected! |
+-----+
1 row in set (0.01 sec)

Query OK, 0 rows affected (0.01 sec)

```

### In case of Deadlock:

```

mysql> CALL DetectDeadlock();
+-----+-----+-----+-----+
| Deadlock detected: Cycle from | start_node | to | current_node |
+-----+-----+-----+-----+
| Deadlock detected: Cycle from |          2 | to |          2 |
+-----+-----+-----+-----+
1 row in set (0.01 sec)

+-----+-----+-----+-----+
| Deadlock detected: Cycle from | start_node | to | current_node |
+-----+-----+-----+-----+
| Deadlock detected: Cycle from |          3 | to |          3 |
+-----+-----+-----+-----+
1 row in set (0.01 sec)

+-----+
| message                |
+-----+
| Deadlock Detected! |
+-----+
1 row in set (0.01 sec)

Query OK, 0 rows affected (0.01 sec)

```

## Conclusion:

- Detects deadlocks in a distributed database using a wait-for graph.
- Implemented depth-first search within MySQL stored procedures.
- Procedures manage deadlock information, simulate DFS, and execute deadlock detection.
- MySQL limitations for complex algorithms; use external languages for efficiency.
- Deadlock detection results in cycles which means careful consideration using it.