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Week-8

Q1.

Solution:

```
#include <iostream>
using namespace std;
// Function to find the need of each process
void calculateNeed(int **need, int **maxm,int **allot, int P, int R)
for (int i = 0; i < P; i++)
for (int j = 0; j < R; j++)
need[i][j] = maxm[i][j] - allot[i][j];
}
// Function to find the system is in safe state or not
bool isSafe(int avail[], int **maxm,int **allot, int P, int R)
{
int i, j;
int **need;
need = new int *[P];
for (i = 0; i < P; i++)
need[i] = new int[R];
// Function to calculate need matrix
calculateNeed(need, maxm, allot, P, R);
bool finish[P] = \{0\};
int safeSeq[P];
int work[R];
for (int i = 0; i < R; i++)
work[i] = avail[i];
int count = 0;
while (count < P)
bool found = false;
for (int p = 0; p < P; p++)
if (finish[p] == 0)
{
int j;
for (j = 0; j < R; j++)
if (need[p][j] > work[j])
break;
```

```
if (j == R)
for (int k = 0; k < R; k++)
work[k] += allot[p][k];
safeSeq[count++] = p;
finish[p] = 1;
found = true;
if (found == false)
return false;
}
return true;
// Driver code
int main()
{
int P, R, i, j, proc_num;
cout << "Enter number of processes : ";</pre>
cin >> P;
cout << "Enter number of resources : ";</pre>
cin >> R;
// Available instances of resources
cout << "\nEnter available instance of resources\n";</pre>
int avail[R];
for (i = 0; i < R; i++)
cout << "Available instance of resource "<<i+1<<" = ";</pre>
cin >> avail[i];
}
int **maxm;
maxm = new int *[P];
for (i = 0; i < P; i++)
maxm[i] = new int[R];
cout << "\nEnter maximum instances per resource that can be used \n";
for (i = 0; i < P; i++)
for (j = 0; j < R; j++)
cout << "Process "<<i+1<<" maximum usage of resource " << j+1 <<" = ";
cin >> maxm[i][j];
}
}
```

```
// Resources allocated to processes
int **allot;
allot = new int *[P];
for (i = 0; i < P; i++)
allot[i] = new int[R];
cout << "\nEnter process number : ";</pre>
cin >> proc_num;
proc_num--;
cout << "\nEnter resource demand of process "<<pre>proc_num<<endl;</pre>
for (j = 0; j < R; j++)
{
cout << "Resource "<<j+1<<" demand = ";</pre>
cin >> allot[proc_num][j];
}
// Check system is in safe state or not
if(isSafe(avail, maxm, allot, P, R)){
cout << "\nSystem is in safe state.\nResource ALLOCATED!\n";</pre>
else{
cout << "\nSystem is not in safe state.\nResource NOT ALLOCATED!!\n";</pre>
return 0;
}
```

Output:

```
piratepanda@SastaPC:~/Documents/oslab/week8$ g++ deadlock.cpp -o dead.out
piratepanda@SastaPC:~/Documents/oslab/week8$ ./dead.out
Enter number of processes : 2
Enter number of resources : 2
Enter available instance of resources
Available instance of resource 1 = 0
Available instance of resource 2 = 3
Enter maximum instances per resource that can be used
Process 1 maximum usage of resource 1 = 4
Process 1 maximum usage of resource 2 = 3
Process 2 maximum usage of resource 1 = 2
Process 2 maximum usage of resource 2 = 3
Enter process number : 2
Enter resource demand of process 1
Resource 1 demand = 2
Resource 2 demand = 4
System is not in safe state.
Resource NOT ALLOCATED!!
```

```
piratepanda@SastaPC:~/Documents/oslab/week8$ ./dead.out
Enter number of processes : 2
Enter number of resources: 2
Enter available instance of resources
Available instance of resource 1 = 7
Available instance of resource 2 = 9
Enter maximum instances per resource that can be used
Process 1 maximum usage of resource 1 = 2
Process 1 maximum usage of resource 2 = 3
Process 2 maximum usage of resource 1 = 4
Process 2 maximum usage of resource 2 = 2
Enter process number : 2
Enter resource demand of process 1
Resource 1 demand = 5
Resource 2 demand = 2
System is in safe state.
Resource ALLOCATED!
```