**Global Variable: robotPosition** // gives the robot's current position in (x,y), and angle.

#### Fcn: goToAngle(int targetAngle)

```
Error = position - targetAngle
```

While(error > tolerance)

Run motor

Error = position - targetAngle

End while

updatePosition

### Fcn: goForward(int targetDistance)

```
Error = position - targetDistance
```

While(error > tolerance)

Run motor

Error = position - targetDistance

End while

updatePosition

#### Fcn: goToGoal(int[] desiredPosition)

```
desiredAngle = arctan((desiredPosition[2]-currentPosition[2])/(desiredPosition[1]-
currentPosition[1]))
```

goToAngle(desiredAngle)

distance = squareroot( (desiredPosition[1] – currentPosition[1])^2+ (desiredPosition[2] – currentPosition[2])^2)

goForward(distance)

## Fcn: circle(int radius, int arc, boolean right) // boolean tells if circle curves to left or right

speedDifference = (Math Based on wheel diameter & distance)

Run motors at different speeds based on speedDifference

Use a For loop to determine how long to run motors to obtain a specific arc length.

updatePosition

# Fcn: figureEight(int length, int height)

```
goToAngle( (math to find angle for figure 8) ) // depends where figure eight should start goForward( (math to find length of distance) )
circle( height/2, math to find arc length, right)
goForward( (math to find length of distance) )
circle( height/2, math to find arc length, left)
```

## Fcn: square(int length)

```
goToGoal( robotPosition + (0, length) )
goToGoal( robotPosition + (length, 0) )
goToGoal( robotPosition + (0, -length) )
goToGoal( robotPosition + (-length, 0) )
```