

Robert Andrew Conrad

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EDUCATION

- **University of Ottawa** Ottawa, Canada
Bachelor of Applied Science, Computer Engineering (Management & Coop Options) Cum laude 2016-2021
 - **Topics:** Programming, Algorithms, Digital Designs/Architecture, Database, AI, RTOS, Networking etc

EXPERIENCE

- **Face4 Systems** Ottawa, ON
Software Engineer July 2021 - Present
 - **Mobile:** Developing cross platform mobile apps for access control using image processing in Flutter and C++
 - **Development:** Develop UI, testing and CI pipelines for projects within my portfolio
- **Quantropi** Ottawa, ON
Engineering Intern May 2020 - Dec 2020
 - **DevOps:** Developed a QA & CI process for dynamic C++ & Python SDK delivery using CMake and Bash
 - **QA:** Researched testing automation for randomization and integration using CMake and xUnit frameworks
- **Ciena** Ottawa, ON
Software Developer, Coop Sept 2019 - Dec 2019
 - **Distributed Network Management:** Develop logging mechanism in Go for micro service network management tool, including logging consolidation, export and API configuration
 - **Database Debugging:** Debug NoSQL database API in Django and Swagger to correct parameter ignored on database requests
- **Pleora Technology** Ottawa, ON
Embedded Software Developer Jan 2019 - April 2019
 - **Imaging Firmware Bootloader:** Created in C++, expanded functionality to recognize new camera specifications with board boot loader and allow custom GenICam firmware payloads
 - **License Manager:** Created a offline licence manager tool for offline licensing in C#
- **Nordiasoft** Gatineau, QC
Mobile Application Developer May 2018 - August 2018
 - **Android:** Created Android application from scratch in Java and Kotlin to mimic radio controlled hardware utilizing a software defined radio for communication and general phone hardware for all other functionality

PROJECTS

- **uOttawa Roboboat** University of Ottawa
Software Co-lead September 2017 - December 2018
 - **Architecture:** Designed systems architecture for multi competition autonomous surface vehicle in ROS, Python and C++. Primary focus on control integration and core behaviour systems
 - **Algorithms:** Worked alongside masters student to determine algorithms to solve each navigation challenge, including RA* and decision tree

UNIVERSITY EXTRA CURRICULARS

- **uOttHack:** Organizer of logistics for first two occurrences of uOttawa first MLH Hackathon
- **IEEE:** Former Student Branch Treasurer and Chair/President, Ottawa Section Student Representative
- **ESSCO:** Board Chair for Engineering Student Societies Council of Ontario. Maintained impartial accountability
- **Ottabotics:** Community and Business Manager for University of Ottawa former Robotics club

PROGRAMMING SKILLS

- **Main Languages** Golang, C/C++, Flutter/Dart, Python, Bash,
- **Side Languages** Html5, CSS3, Javascript, C#, Java
- **DevOps** Git, Jenkins, Bamboo, CMake, Docker, Vagrant, AWS, Testing
- **Technologies** SQL (PostgreSQL, SQLite), Android, ROS, OpenCV, Django, WebAssembly (WASM)