

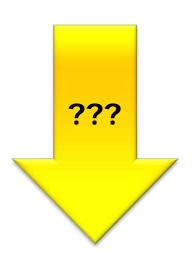
"I do not not like printf()!"

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Learning Goals

- Problem: Write string for button pressed? Debug messages?

- Goal
 - Console
 - Send character/strings
 - Connection to host
 - Debug/Status messages

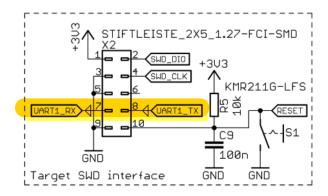


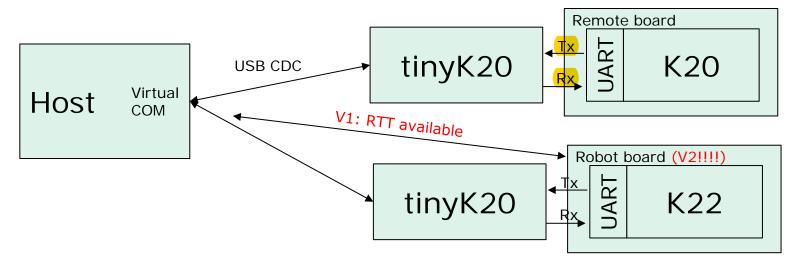
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Console Hardware Routing

- Console (Terminal) connection to Host
- Using SCI (Serial Communication Interface)
- Robo V2: RX/TX on SWD. V1 → Segger RTT





Segger RTT

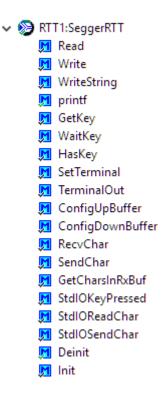
- 'virtual' communication through debug interface
- https://mcuoneclipse.com/2015/07/07/using-segger-real-time-terminal-rtt-with-eclipse/
- Use RTT as default serial

RTT=RealTimeTransfer

✓ Default Serial Enabled

Console Interface RTT1

- Client (inside Segger installation)
 - JLinkRTTClient
 - JLinkRTTViewer (GUI, Windows only)



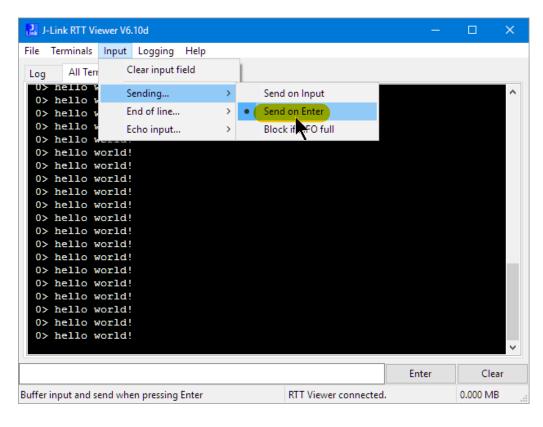
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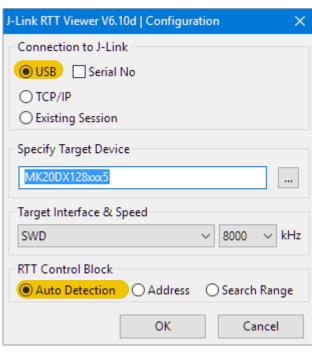
Segger RTT Client

- Devices

- Robo: MK22FX512xxx12

- Remote: MK20DX128xxx5



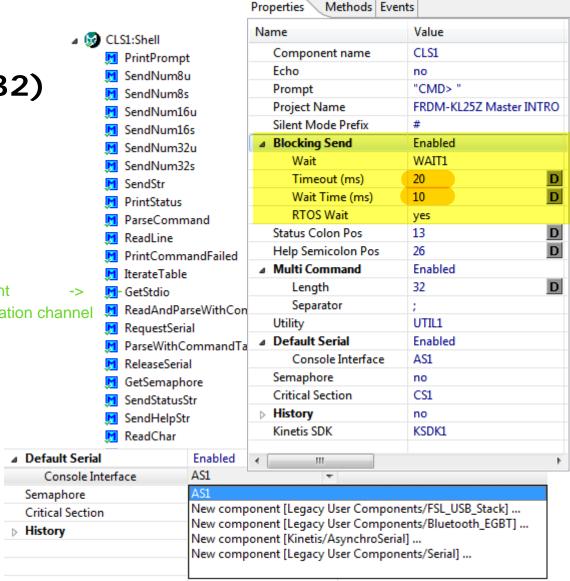


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Shell Processor Expert Component

able to talk to different communication devices

- Console Shell
 - Serial (SCI/RS-232)
 - RTT
 - (USB)
- Uses
 - Wait
 - Utility
 - Critical Section get different ->
- Core of Shell
 - Prompt
 - Status
 - Help
 - Std I/O



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AsynchroSerial UART Interface

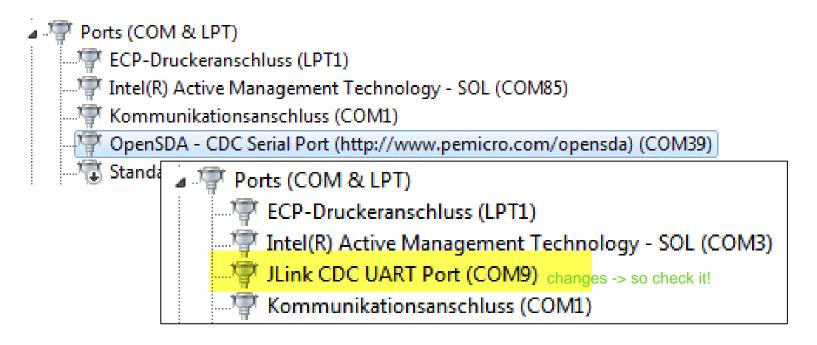
Component name	CLS1
Echo	no
Prompt	"CMD> "
Project Name	FRDM-KL25Z
Silent Mode Prefix	#
Buffer Size	48
 Blocking Send 	Enabled
Wait	WAIT1
Timeout (ms)	20
Wait Time (ms)	10
RTOS Wait	yes
Status Colon Pos	13
Help Semicolon Pos	26
 Multi Command 	Enabled
Length	32
Separator	;
Utility	UTIL1
✓ Default Serial	Enabled
Console Interface	AS1
Semaphore	no
Critical Section	CS1
> History	no
Kinetis SDK	KSDK1

- Blocking send or not
- Channel
- ISR with ring buffer
- UART: RX and TX, Baud

nell component does not implement the			
	Component name	AS1	
	Channel	UART0	
	Serial_LDD	Serial_LDD	
4	Interrupt service/event	Enabled	
	Interrupt RxD	INT_UART0	
	Interrupt RxD priority	medium priority	
	Interrupt TxD	INT_UART0	
	Interrupt TxD priority	medium priority	
	Interrupt Error	INT_UART0	
	Interrupt Error priority	medium priority	
	Input buffer size	32	
	Output buffer size	32	
⊳	Handshake		
4	Settings		
	Parity	none	
	Width	8 bits	
	Stop bit	1	
4	Receiver	Enabled	
	人 RxD	TSI0_CH2/PTA1/UART0_RX/TI	
	RxD pin signal	OpenSDA_Rx	
4	Transmitter	Enabled	
	→ TxD	TSI0_CH3/PTA2/UART0_TX/TI	
	TxD pin signal	OpenSDA_Tx	
	Baud rate	38400 baud	
	Break signal	Disabled	

Virtual COM Drivers (Windows)

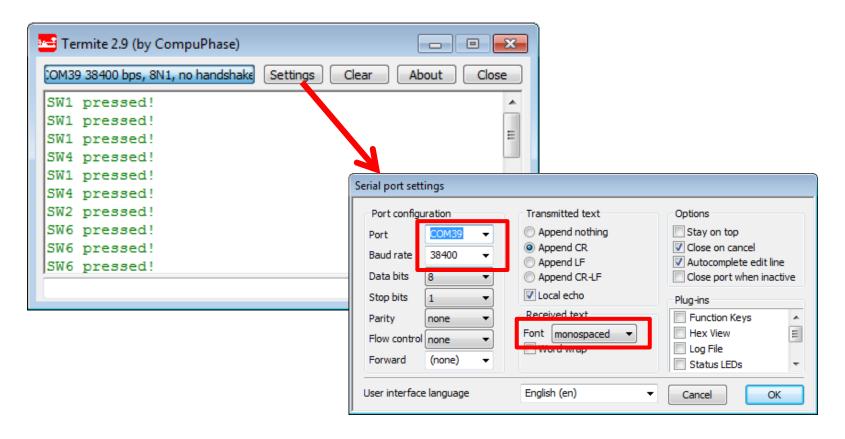
- COM1 (normal RS-232)
- USB CDC enumerates as virtual COM port
- OpenSDA CDC Serial Port





Terminal Program: Termite

- http://www.compuphase.com/software_termite.htm



Problem: Windows USB CDC

- Standard Windows CDC Driver Problem
- Problem if USB CDC COM Port open
 - Device stops communicating
 - Cable gets unplugged
 - Otherwise: COM port is blocked
- Solutions
 - Proprietary Serial driver (mbed.org, N/A)
 - Or:
 - 1. Have COM port closed (in Terminal Program)
 - 2. Unplug cable
 - 3. Plug cable in again

<mark>le in again</mark> WINDOWS 7

- 4. Open COM Port
- Windows 10: much better ©

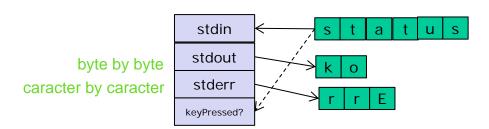
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Shell Standard I/O

- I/O structure with callbacks
 - **Stdin**: read char
 - Stdout: write char
 - **Stderr**: write char
 - KeyPressed: char in stdin?
- Pointer to Functions
- Can be re-assigned

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Re-routing/logging/piping



```
typedef void (*CLS1_StdIO_In_FctType)(uint8_t *); /* Callback for an I/O input function. */
typedef void (*CLS1_StdIO_OutErr_FctType)(uint8_t); /* Callback for an output or error I/O function */
typedef bool (*CLS1_StdIO_KeyPressed_FctType)(void); /* Callback which returns true if a key has been
pressed */

CLS1_ConstStdIOTypePtr CLS1_GetStdio(void) {
    static CLS1_ConstStdIOType CLS1_stdio =
    {
        (CLS1_StdIO_In_FctType)CLS1_seadChar, /* stdin */
        (CLS1_StdIO_OutErr_FctType)CLS1_SendChar, /* stdout */
        (CLS1_StdIO_OutErr_FctType)CLS1_SendChar, /* stderr */
        CLS1_KeyPressed /* if input is not empty */
    };
    return &CLS1_stdio;

KeyPressed
```

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Writing Strings/Numbers

```
CLS1_SendStr("SW2 pressed!\r\n", CLS1_GetStdio()->stdOut);
```

```
void CLS1_SendStr(const uint8_t *str, CLS1_StdIO_OutErr_FctType io)
{
  while(*str!='\0') {
    io(*str++);
  }
}
```

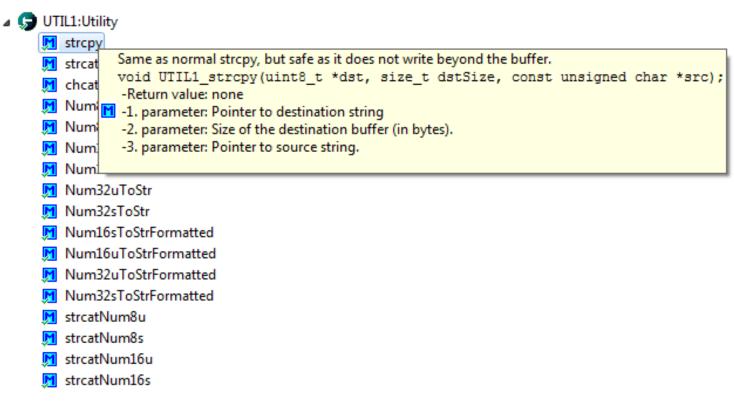
```
void CLS1_SendNum32s(int32_t val, CLS1_StdIO_OutErr_FctType io)
{
   unsigned char buf[sizeof("-1234567890")];

UTIL1_Num32sToStr(buf, sizeof(buf), val);
   CLS1_SendStr(buf, io);
}
```

- - PrintPrompt
 - SendNum8u
 - M SendNum8s
 - M SendNum16u
 - M SendNum16s
 - M SendNum32u
 - M SendNum32s
 - SendStr
 SendStr
 - SendData
 - M PrintStatus
 - ParseCommand
 - M ReadLine

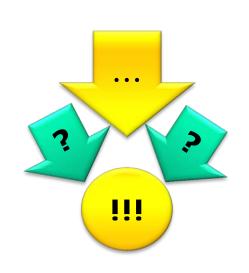
Utility: Safe String Routines

- Buffer size as parameter
- Unlike normal strcpy(), does *not* cause buffer overflow
- Buffers always zero byte terminated



Summary

- Problem: Write string for button pressed? Debug messages?
- RS-232/SCI, RTT, USB, ...
 - Bridge
 - Settings
 - Driver structure
 - Standard I/O
- Windows (<10) and USB CDC/COM
- Safe String Utility Functions



Lab: Console

- Add Shell component
- Use Console on host
 - Termite, putty, etc
- Print Messages for key events
- Explore writing numbers, strings, ...

