INDEX of the "Water Plants" Pack

Image	Name	Triangles / LOD	Materials
	cattail	42; 16; 4	1
	flowerplant	42; 16; 4	1
	flowerplant2	62; 24; 9	1
	flowerplant3	150; 64; 14	1

Image	Name	Triangles / LOD	Materials
	leaflarge	204; 96; 27	1
	leafplant	544; 193; 79	1
	leafplant02	260; 119; 36	1
	leafplant02_purple		

Image	Name	Triangles / LOD	Materials
	leafplant03	42; 16; 8	1
	leafplant04	1,396; 580; 129	1
	leafplant05	310; 132; 41	1
	leafplant06	201; 76; 27	1

Image	Name	Triangles / LOD	Materials
	leafplant07	1080; 442; 119	1
	leafplant08	310; 132; 41	1
	leafplant09	756; 271; 72	1
	leafplant10	1,876; 744; 272	1

Image	Name	Triangles / LOD	Materials
	leafplant11	244; 86; 47	1
	leafplant12	1,390; 547; 165	1
	lillymass	1,640; 552; 4	2
	lillypad1_6_1	408; 183; 45	1

Image	Name	Triangles / LOD	Materials
	Lillypad1_6_2	48; 22; 7	1
	lillypad1_6_3	48; 28; 9	1
	lillypad1_6_4	372; 151; 39	1
	lillypad1_6_5	504; 177; 39	1

Image	Name	Triangles / LOD	Materials
	watertree_bark1	690; 396; 143	1
	watertree_leaves1	871; 310; 116	2
	weedwater	172; 63; 21	1

This pack contains 27 water plant models (81 models including all LOD stages).

Additional textures for normal, height, spec and opacity maps are included (512px). Some of the plants use the same material and textures.

Most of the models include transparency/opacity data in the alpha channel of the diffuse texture. To display them right you need an alpha-test or alpha-blending material and 2-sided rendering of the foliage.

Artist: Sven

Additional Texturing: Frank Copyrighted material.

http://www.dexsoft-games.com