## Answered Modal Logic in Cubical Binary Codes

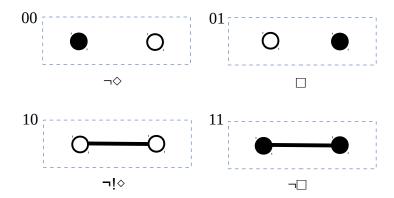
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*In this paper I describe the simplest case of encoding Answered Modal Logic in Cubical Binary Codes.* 

Answered Modal Logic has a modal set consisting of 3 elements:

$$\neg\Box = \{! \diamond, \neg! \diamond, \Box\}$$

The smallest Cubical Binary Code that fits this set is the following:



The reason for this assignment is because `□` and `!⋄` are natural opposites:

- 00 □ For all cases, the predicate returns `true`
- 01 !♦ There exists no case for which the predicate returns `true`

To clarify, the cases here refers to context, not inputs of the predicate.

The logic is for reasoning about the predicate across possible worlds, hence the modality.

The natural way of assigning  $\neg ! \diamond `$  is 10:

10 ¬!♦ There exists two cases, where the predicate returns `true` and `false`

If one models  $\diamond = \{\neg! \diamond, \Box\}$  as an interval, then one can say it includes  $\Box$  at one end:

$$\diamond = (\neg \diamond, \Box]$$
 One can think about  $^{\diamond}$  as an arrow

The semantics of the code 11 ( $\neg\Box$ ) is naturally referring to the whole modal set:

This encoding satisfies the requirement that the building block of the logic can not fully model sets. There is no way to model the empty modal set `{}`, hence a full model of a set is impossible to express.