Terminology for Morphisms

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```
0_{xx} = 0_x
1_{XX} = 1_X
                                       1_0 = 0_0
1_X:X \,\to\, X
                                       =>
                                                \forall g: X \rightarrow Y \{g \cdot 1_X = g\}
                                                 \forall g: Y \rightarrow X \{ 1_X \cdot g = g \}
                                       =>
inv(1_X) = 1_X
inv(0_{XY}) = 0_{YX}
0_X:X\to X
                                                 \forall g: X \rightarrow Y \{g \cdot 0_X = 0_{XY}\}
                                       =>
                                                 \forall g: Y \rightarrow X \{ 0_X \cdot g = 0_{YX} \}
                                       =>
f: mono
                                       =>
                                                 \forall g_0, g_1 \{ (f \cdot g_0 = f \cdot g_1) => (g_0 = g_1) \}
                                                 inv(f): epi
                                       =>
f: X \rightarrow Y \land left_{inv}
                                                 \exists g: Y \rightarrow X \{g \cdot f = 1_X\}
                                       =>
                                       =>
                                                 f: mono
                                                 inv(f) : right_inv
                                       =>
                                                 \forall g_0, g_1 \{ (g_0 \cdot f = g_1 \cdot f) => (g_0 = g_1) \}
f:epi
                                       =>
                                       =>
                                                 inv(f): mono
f: X \rightarrow Y \land right\_inv
                                       =>
                                                 \exists g: Y \rightarrow X \{ f \cdot g = 1_Y \}
                                       =>
                                                 inv(f) : left_inv
                                       =>
f:iso
                                                 f:left inv
                                       =>
                                       =>
                                                 f:right_inv
                                                 f:mono
                                       =>
                                       =>
                                                f:epi
                                                                    0_0: iso
         1_X: iso
                                       1_0: iso
         1<sub>x</sub> : left_inv
                                       1_0: left_inv
                                                                    0_0: left_inv
         1<sub>x</sub> : right_inv
                                       1<sub>0</sub>: right_inv
                                                                    0_0: right_inv
         1_X: mono
                                                                    0_0: mono
                                       1_0: mono
                                                                    0_0: epi
         1_X: epi
                                       1_0: epi
comp: iso \times iso \rightarrow iso
comp : left_inv × left_inv → left_inv
comp : right_inv × right_inv → right_inv
comp: mono × mono → mono
comp : epi × epi → epi
comp(0_{XY}, g : Y \rightarrow Z) = 0_{XZ}
comp(f : X \rightarrow Y, 0_{YZ}) = 0_{XZ}
```