

Modern Java

Java 8, 9, 10, 11, 12, 13,
and 14:
what's happening?

Version	Release date	End of Free Public Updates ^{[5][6]}	Extended Support Until
JDK Beta	1995	?	?
JDK 1.0	January 1996	?	?
JDK 1.1	February 1997	?	?
J2SE 1.2	December 1998	?	?
J2SE 1.3	May 2000	?	?
J2SE 1.4	February 2002	October 2008	February 2013
J2SE 5.0	September 2004	November 2009	April 2015
Java SE 6	December 2006	April 2013	December 2018
Java SE 7	July 2011	April 2015	July 2022
Java SE 8 (LTS)	March 2014	January 2019 for Oracle (commercial) December 2020 for Oracle (personal use) At least May 2026 for AdoptOpenJDK At least June 2023 ^[7] for Amazon Corretto	December 2030
Java SE 9	September 2017	March 2018 for OpenJDK	N/A
Java SE 10	March 2018	September 2018 for OpenJDK	N/A
Java SE 11 (LTS)	September 2018	At least August 2024 ^[7] for Amazon Corretto October 2024 for AdoptOpenJDK	September 2026
Java SE 12	March 2019	September 2019 for OpenJDK	N/A
Java SE 13	September 2019	March 2020 for OpenJDK	N/A
Java SE 14	March 2020	September 2020 for OpenJDK	N/A
Java SE 15	September 2020	March 2021 for OpenJDK	N/A
Java SE 16	March 2021	September 2021 for OpenJDK	N/A
Java SE 17 (LTS)	September 2021	TBA	TBA
Legend: Old version Older version, still maintained Latest version Future release			

changes enable you
to write programs
more easily & with
good performance

section-1

A well-known problem in software engineering is that no matter what you do,
user requirements will change

Pattern :

Behavior parameterization

Behavior parameterization is a software development pattern that lets you handle frequent requirement changes.

Behavior parameterization

For example, if you process a collection, you may want to write a method that

- Can do “something” for every element of a list
- Can do “something else” when you finish processing the list
- Can do “yet something else” if you encounter an error

Coping with changing
requirements

Farm-inventory application

First attempt:
filtering green apples

Second attempt:

parameterizing the color

Third attempt:

filtering with every
attribute you can think of


Behavior parameterization

Fourth attempt:
filtering by abstract
criteria

ApplePredicate object

```
public class AppleRedAndHeavyPredicate implements ApplePredicate {  
    public boolean test(Apple apple){  
        return RED.equals(apple.getColor())  
            && apple.getWeight() > 150;  
    }  
}
```

Pass as
argument



```
filterApples(inventory, ) ;
```

Pass a strategy to the filter method: filter the apples by using the boolean expression encapsulated within the ApplePredicate object. To encapsulate this piece of code, it is wrapped with a lot of boilerplate code (in bold).

ApplePredicate

New
behavior

```
return apple.getWeight() > 150;
```

ApplePredicate

```
return GREEN.equals(apple.getColor());
```

Behavior
parameterization

```
public static List<Apple> filterApples(List<Apple> inventory, ApplePredicate p) {  
    List<Apple> result= new ArrayList<>();  
    for(Apple apple: inventory){  
        if(p.test(apple)) {  
            result.add(apple);  
        }  
    }  
    return result;  
}
```

Output

Heavy
apples

Green
apples

Quiz : Write a flexible
prettyPrintApple method

Tackling verbosity

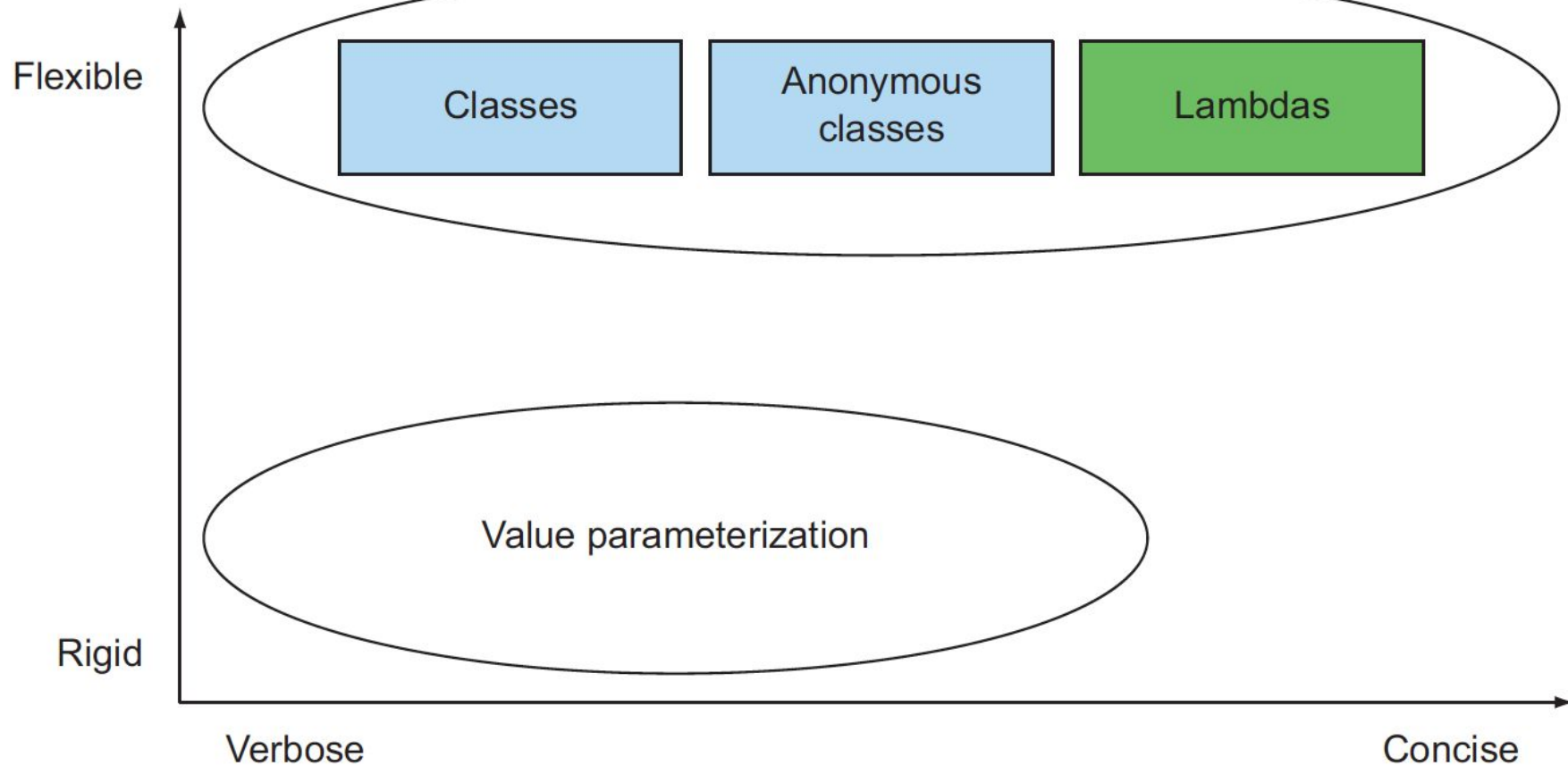
Fifth attempt:

Using an
Anonymous class

Verbosity in general
is bad

Sixth attempt:
using a **lambda**
expression

Behavior parameterization



Seventh attempt:

abstracting over List type

Real-world examples

Behavior parameterization with Lambdas aka
FP

a.k.a

Strategy Design Pattern

a.k.a

Runtime Polymorphism

Is the ability for a method to take multiple different behaviors as parameters and use them internally to accomplish different behaviors

section-2

Java 8 : Lambda expressions

Lambda Expression

A lambda expression can be understood as a concise representation of an **anonymous function** that can be passed around

It doesn't have a name, but it has a list of parameters, a body, a return type, and also possibly a list of exceptions that can be thrown.

- *Anonymous*—We say *anonymous* because it doesn't have an explicit name like a method would normally have; less to write and think about!
- *Function*—We say *function* because a lambda isn't associated with a particular class like a method is. But like a method, a lambda has a list of parameters, a body, a return type, and a possible list of exceptions that can be thrown.
- *Passed around*—A lambda expression can be passed as argument to a method or stored in a variable.
- *Concise*—You don't need to write a lot of boilerplate like you do for anonymous classes.

Why should you
care about lambda
expressions?

lambda expression,
let you pass code in a
concise way.

Where exactly can
you use lambdas?

You can use a
lambda expression
in the context
of a **functional
interface.**

Functional Interface is an interface that specifies exactly one abstract method.

Lambda Expression is
an instance of a concrete
implementation of the
functional interface

In other words, treat the whole
expression as an instance of a
functional interface

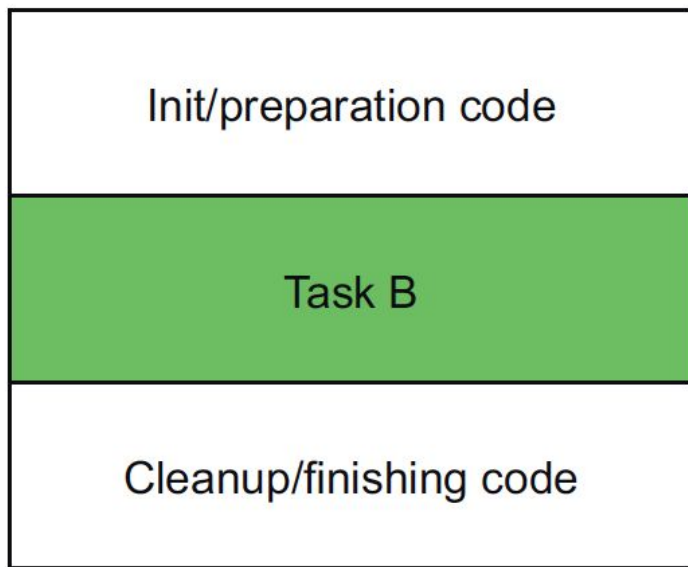
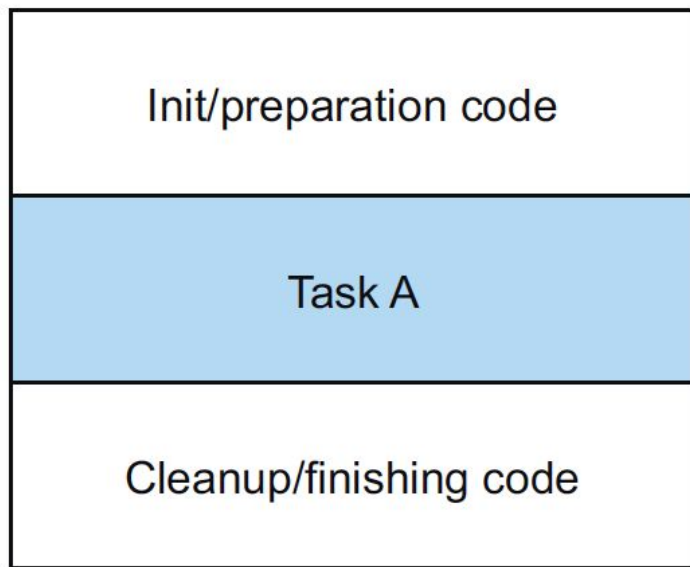
Function Descriptor

The signature of the abstract method of the functional interface describes the signature of the lambda expression

Putting lambdas into
practice:
**the execute-around
pattern**

```
public String processFile() throws IOException {  
    try (BufferedReader br =  
        new BufferedReader(new FileReader("data.txt"))) {  
        return br.readLine();  
    }  
}
```

← This is the line that
does useful work.



1. Step 1: Remember behavior parameterization
2. Step 2: Use a functional interface to pass behaviors
3. Step 3: Execute a behavior!
4. Step 4: Pass lambdas


```
public String processFile() throws IOException {  
    try (BufferedReader br =  
        new BufferedReader(new FileReader("data.txt"))){  
        return br.readLine();  
    }  
}
```

1

```
public interface BufferedReaderProcessor {  
    String process(BufferedReader b) throws IOException;  
}  
  
public String processFile(BufferedReaderProcessor p) throws  
IOException {  
    ...  
}
```

2

```
public String processFile(BufferedReaderProcessor p)  
throws IOException {  
    try (BufferedReader br =  
        new BufferedReader(new FileReader("data.txt"))){  
        return p.process(br);  
    }  
}
```

3

```
String oneLine = processFile((BufferedReader br) ->  
    br.readLine());  
  
String twoLines = processFile((BufferedReader br) ->  
    br.readLine + br.readLine());
```

4

Using functional
interfaces

java.util.function.*

Functional Interface	Predicate<T>	Consumer<T>
Predicate<T>	T -> boolean	IntPredicate, LongPredicate, DoublePredicate
Consumer<T>	T -> void	IntConsumer, LongConsumer, DoubleConsumer
Function<T, R>	T -> R	IntFunction<R>, IntToDoubleFunction, IntToLongFunction, LongFunction<R>, LongToDoubleFunction, LongToIntFunction, DoubleFunction<R>, DoubleToIntFunction, DoubleToLongFunction, ToIntFunction<T>, ToDoubleFunction<T>, ToLongFunction<T>
Supplier<T>	() -> T	BooleanSupplier, IntSupplier, LongSupplier, DoubleSupplier
UnaryOperator<T>	T -> T	IntUnaryOperator, LongUnaryOperator, DoubleUnaryOperator
BinaryOperator<T>	(T, T) -> T	IntBinaryOperator, LongBinaryOperator, DoubleBinaryOperator
BiPredicate<T, U>	(T, U) -> boolean	
BiConsumer<T, U>	(T, U) -> void	ObjIntConsumer<T>, ObjLongConsumer<T>, ObjDoubleConsumer<T>
BiFunction<T, U, R>	(T, U) -> R	ToIntBiFunction<T, U>, ToLongBiFunction<T, U>, ToDoubleBiFunction<T, U>

Use case	Example of lambda	Matching functional interface
A boolean expression	<code>(List<String> list) -> list.isEmpty()</code>	<code>Predicate<List<String>></code>
Creating objects	<code>() -> new Apple(10)</code>	<code>Supplier<Apple></code>
Consuming from an object	<code>(Apple a) -> System.out.println(a.getWeight())</code>	<code>Consumer<Apple></code>
Select/extract from an object	<code>(String s) -> s.length()</code>	<code>Function<String, Integer> or ToIntFunction<String></code>
Combine two values	<code>(int a, int b) -> a * b</code>	<code>IntBinaryOperator</code>
Compare two objects	<code>(Apple a1, Apple a2) -> a1.getWeight().compareTo(a2.getWeight())</code>	<code>Comparator<Apple> or BiFunction<Apple, Apple, Integer> or ToIntBiFunction<Apple, Apple></code>

Type Checking

```
filter(inventory, (Apple apple) -> apple.getWeight() > 150)
```

- 1 What's the context in which the lambda is used? Let's first look up the definition of filter.

```
filter(List<Apple>inventory, Predicate<Apple> p)
```

- 2 Cool, the target type is Predicate<Apple> (T is bound to Apple)!

Target type

- 3 What's the abstract method in the Predicate<Apple> interface?

```
boolean test(Apple apple)
```

- 4 Cool, it's test, which takes an Apple and returns a boolean!

Apple -> boolean

- 5 The function descriptor Apple -> boolean matches the signature of the lambda! It takes an Apple and returns a boolean, so the code type checks.

Type Inference

Using Local Variables

Method References

Lambda	Method reference equivalent
<code>(Apple apple) -> apple.getWeight()</code>	<code>Apple::getWeight</code>
<code>() -> Thread.currentThread().dumpStack()</code>	<code>Thread.currentThread()::dumpStack</code>
<code>(str, i) -> str.substring(i)</code>	<code>String::substring</code>
<code>(String s) -> System.out.println(s)</code>	<code>System.out::println</code>
<code>(String s) -> this.isValidName(s)</code>	<code>this::isValidName</code>

1

Lambda

`(args) -> ClassName.staticMethod(args)`

Method reference

`ClassName::staticMethod`

2


Lambda

`(arg0, rest) -> arg0.instanceMethod(rest)`

Method reference

`ClassName::instanceMethod`

arg0 is of type
ClassName




3

Lambda

`(args) -> expr.instanceMethod(args)`

Method reference

`expr::instanceMethod`

Putting lambdas
and method
references into
practice

Step 1: Pass code

Step 2: Use an anonymous class

Step 3: Use lambda expressions

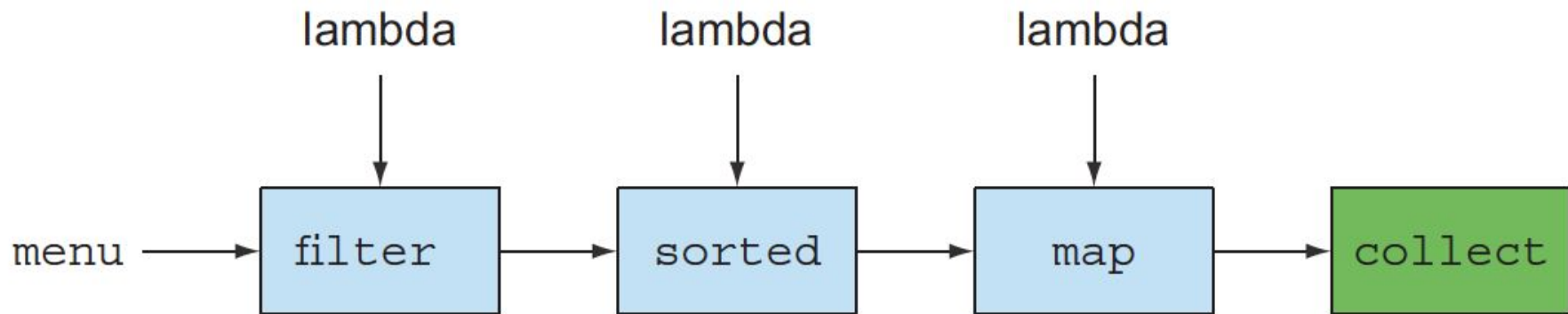
Step 4: Use method references

Useful methods to
compose lambda
expressions

Stream API

Stream API

Java API that let you
manipulate collections
of data in a
declarative way



Streams API in Java 8 lets you write code that's

Declarative—More concise and readable

Composable—Greater flexibility

Parallelizable—Better performance

what exactly is a stream?

A short definition is
“a sequence of elements from a
source that supports
data-processing operations.”

stream operations have two
important characteristics

- Pipelining
- Internal iteration

Menu stream

