

# **CONTAC**1



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## SOCIAL MEDIA



<u>LinkedIn</u>



<u>Portfolio</u>



GitHub

#### **ABILITIES**



C++



C#



Git



Jira

#### LANGUAGES

Spanish

Native

Catalan

Native

English

C1 Level

German

Basic

# PEDRO GONZÁLEZ-ANTA TORRENTS-FAURA

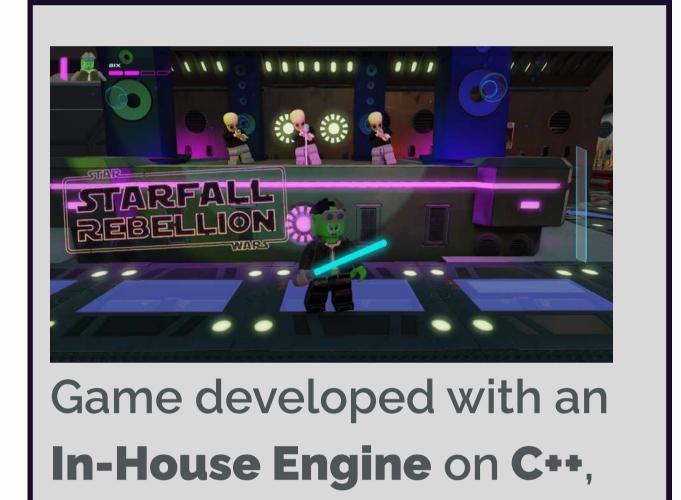
# **ABOUT ME**

I hold a Master's Degree in Advanced Programming for AAA Video Games, have developped using mainly C++ and C#, and have actively contributed to various projects on Unity engine or in-house engines, including the successful release of a game.

Curious about my work? Take a look at my portfolio.

I thrive in **collaborative** team environments and am deeply **passionate** about programming and video games. My drive to continuously **improve** and **grow** in the field makes me a **valuable asset** to your project.

# **PROJECTS**



during the Master's Degree





# **EXPERIENCE**

#### Produktia TV (Feb. 2022- May 2022)

Internship where I worked as a developer within a small team of developers and artists, contributing on the creation of virtual reality projects for other companies, using Unity and C#.

## Mon Petit Nicolás (Sept. 2019- March 2020)

Developed an e-commerce with javascript for the company, and worked there until the web was completely finished and they could mantain it without my services.

# **EDUCATION**

# **UPC School**

Master's Degre in Advanced Programming for AAA video games Nov 2023

# IP IFP Grupo Planeta

Certificate of Higher Education in Video Games and Online Digital Leisure June 2022