

BaseAction

- action
- actionID
- discription
- interaction
- name
- statMap
- target

- + BaseAction()
- + BaseAction()
- + BaseAction()
- + OnDestroy()
- + ReturnActionID()
- + ReturnActionType()
- + ReturnDiscription()
- + ReturnInteractionType()
- + ReturnName()
- + ReturnStatMap()
- and 8 more...