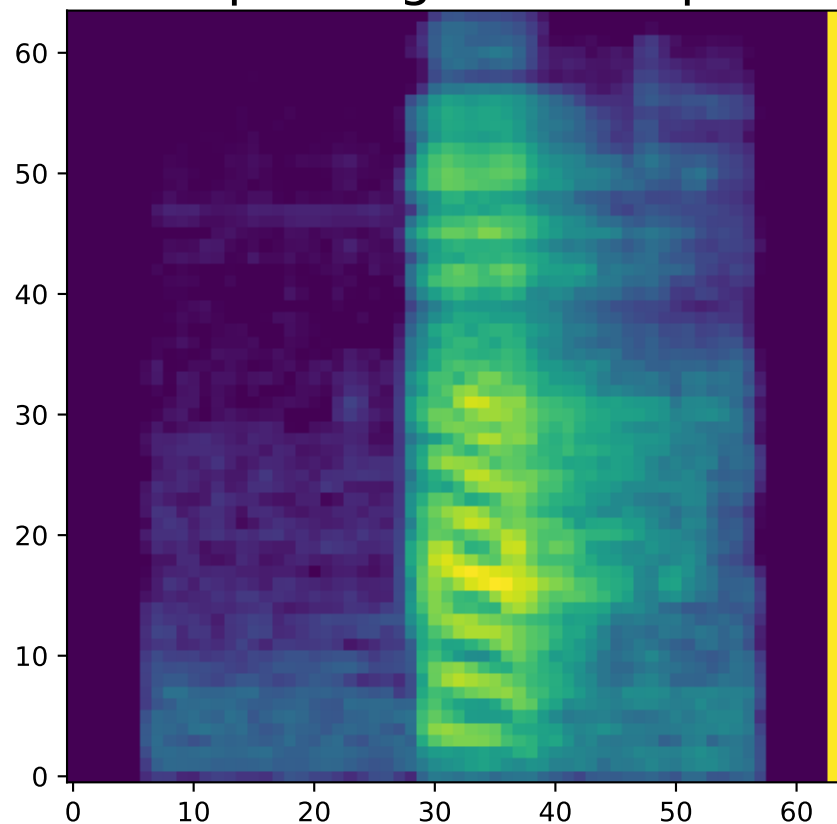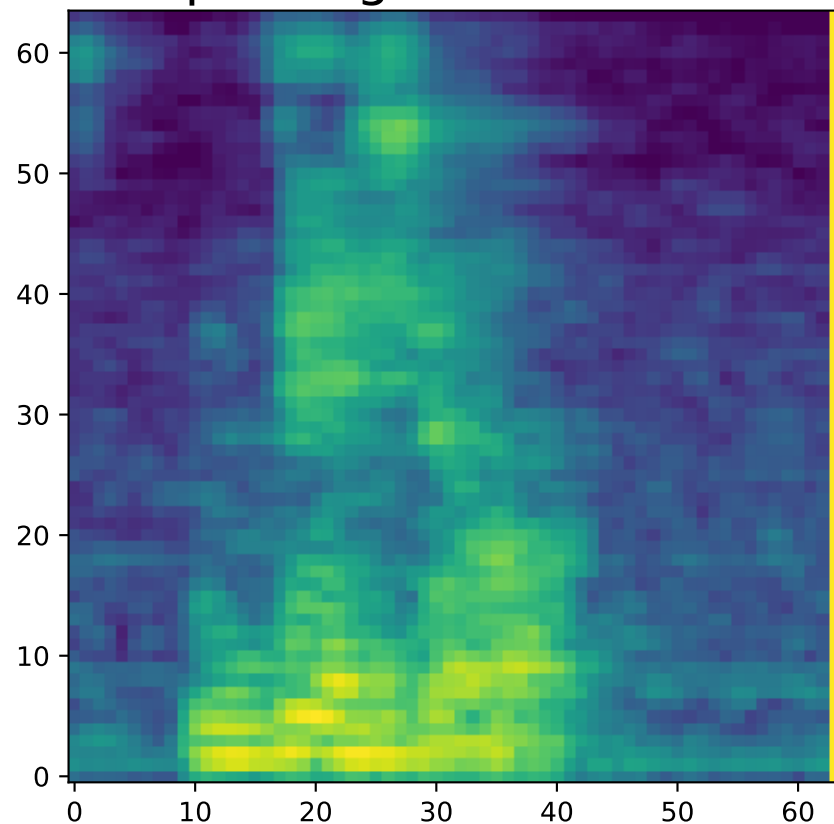Attention weights computed with VerticalAreaNet