



■ Square-Lattice-SYC
 ● Hypercube- $\sqrt{i\text{SWAP}}$
 ★ Tree- $\sqrt{i\text{SWAP}}$
 ◆ Tree-I- $\sqrt{i\text{SWAP}}$
 ● Corral_{1,1}- $\sqrt{i\text{SWAP}}$
 ◆ Corral_{1,2}- $\sqrt{i\text{SWAP}}$