|  |  |
| --- | --- |
| **STD Call** | **Where to use in MM Function** |
| wallFront, wallRight, wallLeft | getSensorData |
| moveForward (in the future add [N]) | moveForward |
| turnRight, turnLeft (in the future add 45) | turnRight, turnLeft |
| setWall X Y D | Idk… |
| setColor | setExplored (or explored = true) |
| ~~clearAllColor, cleartext, ackReset, wasReset~~ | ~~Clear()~~ |
| setText | setCost(), removeCost() |
| getStat | End of Constructor |
|  |  |
|  |  |

Move forward half??