

Blog / JavaScript / Implementing Role-Based Access Control in a Node.js application

Implementing Role-Based Access Control in a Node.js application



TL;DR In this article you'll learn how to implement role-based access control in a Node.js application.

What is Role-Based Access Control?

Role-based access control (RBAC) is an approach used to restrict access to certain parts of the system to only authorized users. The permissions to perform certain operations are assigned to only specific roles. Users of the system are assigned those roles, and through those assignments, they acquire the permissions needed to perform particular system functions. Since users are not assigned permissions directly, but only acquire them through the roles that have been assigned to them, management of individual user rights becomes a matter of simply assigning appropriate roles to a particular user.

With that explained, let's build a simple user management system/application and use role-based access control to restrict access to certain parts of the application to only users with authorized roles. If needed, you can find the code of the application developed all through this tutorial in this Github repository.

Prerequisites

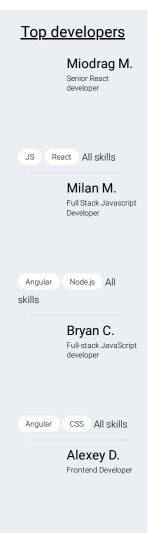
You'll need to have a basic understanding of Node.js and Javascript to follow along with this article. It is also required that you have the Node package installed, if you don't have this you can get it from the official Node.js website, adequate instructions are provided there on how to get it setup. The application will also be using the MongoDB database to store user details, so it's important you get that set up if you haven't. There are detailed instructions on the MongoDB website on how to download and set up the database locally.

Scaffolding the Application

Firstly, let's create a directory for the application, head over to a convenient directory on your system and run the following code in your terminal:







```
1 cd rbac
2
3 // Initializes a package.json file
4 npm init
```

The command above initializes an npm project in the application directory and creates a package.json file, this file will hold necessary information regarding the application and also related project dependencies that will be used by the application.

The application we'll build won't be complex therefore the directory structure for the application would be simple as well:

```
1 - server
2 -- controllers
3 --- user/ontroller.js
4 -- models
5 --- user/Model.js
6 -- routes
7 --- route.js
8 -- server.js
9 -- roles.js
10 - .env
11 - package.json
```

Installing the necessary packages

As previously mentioned, we'll be using some dependencies/packages to help in building parts of our application so let's go ahead and install them. In your terminal, run the following command:

1 npm install dotenv accesscontrol bcrypt body-parser express jsonwebtoken mongoose

Here's a brief rundown of what each installed package actually helps us with:

- dotenv: This package loads environmental variables from a .env file into Node's process.env object.
- bcrypt: is used to hash user passwords or other sensitive information we don't want to plainly store in our database.
- body-parser: is used to parse incoming data from request bodies such as form data and attaches the
 parsed value to an object which can then be accessed by an express middleware.
- jsonwebtoken: provides a means of representing claims to be transferred between two parties ensuring that the information transferred has not been tampered with by an unauthorized third party, we'll see exactly how this works later on.
- mongoose: is an ODM library for MongoDB, provides features such as schema validation, managing relationships between data, etc...
- express: makes it easy to build API's and server-side applications with Node, providing useful features such as routing, middlewares, etc..
- $\bullet \ \ \text{accesscontrol}: provides \ role \ and \ attribute-based \ access \ control.$

It's perfectly fine if you aren't familiar with all the packages now. As we go through the article, things will get much clearer and we'll see exactly what role each package plays in helping us build our application.

Setting up the Database Model

As stated earlier, we'll be using MongoDB as the preferred database for this application and particularly mongoos e for data modeling, let's go ahead and set up the user schema. Head over to the server/models/userModels
l.js file and insert the following code:

```
// server/models/userModel.js
const mongoose = require('mongoose');
const UserSchema = mongoose.Schema;

tossi UserSchema = new Schema({
    email: {
        type: String,
        required: true,
        trim: true
    }
};
password: {
    type: String,
    required: true
    type: String,
    required: true
    type: String,
    required: true
};
role: {
    type: String,
    role: {
        type: String,
        role: {
        type: String,
        role: {
        type: String,
        role: {
        type: String,
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```

In the file above, we define what fields should be allowed to get stored in the database for each user and also what type of value each field should have. The accessToken field will hold a JWT(JSON web token), this JWT contains claims or you could say information that will be used to identify users across the application.

Each user will have a specific role and that's very important. To keep the application fairly simple, we'll allow just three roles as specified in the enum property, permissions for each role will be defined later on. Mongoose provides a handy default property that enables us specify what the default value for a field should be if one isn't specified when a user is created.

With that sorted, let's set up some basic user authentication.

Setting up User Authentication

To implement role-based access control in our application, we'll need to have users in our application which we'll grant access to certain resources based on their roles. So in this section, we'll set up some logic to handle user signup, login and everything that has to do with authentication. Let's start with sign up.

User Signup

All authentication and authorization logic will live inside the

server/controllers/userController.js file. Go ahead and paste the code below into the file and we'll go through it in detail right after:

Let's break down the code snippet above, we have two utility functions: hashPassword which takes in a plain password value then uses bcrypt to hash the value and return the hashed value. validatePassword on the other hand, will be used when logging in to verify if the password is the same with the password the user provided when signing up. You can read more about bcrypt from the official documentation.

Then there's the signup function, the email and password values will ideally be sent from a form then the bodyParser package will parse the data sent through the form and attach it to the req.body object. The provided data is then used to create a new user. Finally, after the user is created we can use the user's ID to create a JWT, that JWT will be used to identify users and determine what resources they'll be allowed to access.

The JWT_SECRET environmental variable holds a private key that is used when signing the JWT, this key will also be used when parsing the JWT to verify that it hasn't been compromised by an authorized party. You can easily create the JWT_SECRET environmental variable by adding it to the .env file in the project directory, you can set the variable to any value of your choice:

```
2 JWT_SECRET={{YOUR_RANDOM_SECRET_VALUE}}
```

There are multiple functions above prefixed with the async keyword, this is used to indicate that an asynchronous operation using Javascript Promises is going to take place. If you aren't quite familiar with how Async/Await works, you can read more about it here.

With that done, let's set up the login logic.

User Login

Let's also set up user login, go ahead and paste the following code below at the bottom of the server/controller.js file:

The code above is very similar to that of signing up. To log in, the user sends the email and password used when signing up, the validatePassword function is used to verify that the password is correct. When that's done, we can then create a new token for that user which will replace any previously issued token. That token will ideally be sent by the user along in the header when trying to access any restricted route.

That's all for authentication, next we'll create the three roles previously specified and also define permissions for each role.

Creating roles with AccessControl

In this section, we'll create specific roles and define permissions on each role for accessing resources. We'll do this in the server/roles.js file, once again copy and paste the code below into that file and we'll go through it after:

```
1  // server/roles.js
2  const AccessControl = require("accesscontrol");
3  const ac = new AccessControl();
4  exports.roles = (function() {
6    ac.grant("basic")
7    .readOwn("profile")
8    .updateOwn("profile")
9    ac.grant("supervisor")
11    .extend("basic")
12    .readAny("profile")
13
14    ac.grant("admin")
15    .extend("basic")
16    .extend("supervisor")
17    .updateAny("profile")
18    .deleteAny("profile")
19    .deleteAny("profile")
19    .deleteAny("profile")
19    .deleteAny("profile")
19    .deleteAny("profile")
```

All roles and permissions were created using the Accesscontrol package, it provides some handy methods for creating roles and defining what actions can be performed by each role, the grant method is used to create a role while methods such as readAny, updateAny, deleteAny, etc... are called action attributes because they define what actions each role can perform on a resource. The resource, in this case, is profile. To keep our application simple and to the point, we defined minimal actions for each role.

Inheritance between roles can be achieved using the extend method, this allows a role to inherit all attributes defined on another role. The Accesscontrol package provides a plethora of features and if you want to dig deeper, there's an in-depth official documentation available.

Setting up Routes

Next up, we'll create routes for parts of our application. Some of these routes contain resources that we want to limit to only users with specific roles.

But before that let's set up the logic for the routes, functions which will be plugged in as middlewares into the various routes. We'll be creating functions for retrieving all users, getting a particular user, updating a user and then deleting a user.

Once again, paste the code below to the bottom of the server/controllers/userController file:

The functions above are quite straightforward and can easily be understood without much explanation. Let's focus rather on creating middleware for restricting access to only logged in users and also a middleware for allowing access to only users with specific roles.

Once again paste the following code at the bottom of the server/controllers/userController.js file:

```
1  // server/controllers/userController.js
2
3  ...
4
5  // Add this to the top of the file
6  const { roles } = require('../roles')
7
8  exports.grantAccess = function(action, resource) {
9    return async (req, res, next) => {
10    try {
11    const permission = roles.can(req.user.role)[action](resource);
}
```

```
if (!permission.granted) {
    return res.status(401).json({
        error: "You don't have enough permission to perform this action"
};
};

next()

return res.status(401).json({
        next(error) {
        next(error)
}

return res.status(401).json({
        error: "You need to be logged in to access this route"
};
req.user = user;
    next(error) {
        reculuser = user;
        next(error) {
        reculuser = user;
        next(error) {
        reculuser = user;
        next(error) {
        reculuser = user;
        next(error);
    }
};
```

The allowIfLoggedIn middleware will filter and only grant access to users that are logged in, the res.local s.loggedInUser variable holds the details of the logged-in user, we'll populate this variable very soon.

The grantAccess middleware, on the other hand, allows only users with certain roles access to the route. It takes two arguments action and resource, action will be a value such as readAny, deleteAny, etc.. this indicates what action the user can perform while resource represents what resource the defined action has permission to operate on e.g profile. The roles.can (userRole) [action] (resource) method determines if the user's role has sufficient permission to perform the specified action of the provided resource. We'll see exactly how this works next.

Let's create our routes and plug in the necessary middleware, add the code below to the server/routes/route.js file:

```
1 /// server/routes/route.js
2 const express = require('express');
3 const router = express.Router();
4 const userController = require('../controllers/userController');
5 router.post('/signup', userController.signup);
7 router.post('/login', userController.login);
9 router.get('/user/:userId', userController.allowIfLoggedin, userController.getUser);
11 router.get('/users', userController.allowIfLoggedin, userController.grantAccess('readAny', 'profile'), userController.getUser);
12 router.put('/user/:userId', userController.allowIfLoggedin, userController.grantAccess('updateAny', 'profile'), userController.getUser);
13 router.put('/user/:userId', userController.allowIfLoggedin, userController.grantAccess('updateAny', 'profile'), userController.getUser);
14 router.delete('/user/:userId', userController.allowIfLoggedin, userController.grantAccess('deleteAny', 'profile'), userController.getUser);
15 module.exports = router;
```

We've created our routes and plugged in the created functions as middleware to enforce certain restrictions on some of these routes. If you look closely at the grantAccess middleware you can see we specify that we only want to grant access to roles that are permitted to perform the specified action on the provided resource.

Lastly, let's add the base server file located at ${\tt server/server.js}$:

```
// server/server.js
const express = require('express');
const mongoose = require('mongoose');
const bodyParser = require('body-parser');
const bodyParser = require('jody-parser');
const gwt = require('jody-parser');
const gwt = require('jody-parser');
const user = require('./models/userModel')
const routes = require('./models/userModel');

require('dotenv').config({
    path: path.join(_dirname, "../.env")
};

const app = express();

const app = express();

const port = process.env.PORT || 3000;

then(O => {
    connect('mongodb://localhost:27017/rbac')
    .then(O => {
        connect('mongodb://localhost:27017/rbac')
    .then(O => {
        console.log('Connected to the Database successfully');
        });

app.use(bodyParser.urlencoded({ extended: true }));

app.use(async (req, res, next) => {
    if (req.headers["x-access-token"];
    const accessToken = req.headers["x-access-token"];
    const accessToken = req.headers["x-access-token, process.env.JWT_SECRET);
    // Check if token has expired
if (exp < Date.now().valueOf() / 1000) {
    return res.status(401).json({ error: "JWT token has expired, please login to obtain a new one" });
} else {
    next();
}</pre>
```

```
37 }
38 });
39
40 opp.use('/', routes); app.listen(PORT, () => {
41 console.log('Server is listening on Port:', PORT)
42 })
```

In the file above we did some more package configurations, set up what port our server should listen on, used mongoose to connect to our local MongoDB server and also configured some other necessary middleware.

There's an important middleware above and we'll go through it next:

Remember, a token is sent by the user whenever they want to access a secure route. The above middleware retrieves a token from the x-access-token header, then uses the secret key used in signing the token to verify that the token hasn't been compromised. When that check is complete, the token is then parsed and the user's ID is retrieved, we also add an extra verification to make sure the token hasn't expired. When all that is done, the user's ID is then used to retrieve all other necessary details about the user and that is stored in a variable which can be accessed by subsequent middleware.

Testing the Application

We've just finished developing our app, it's time to use it. Make sure you're still in your project directory, then issue the following command to your terminal:

node server/server.js

This will start up the Node server and tell it to listen on port 3000.

To avoid errors, make sure you have your MongoDB server running locally, if you aren't too familiar with how to do this, there's a detailed documentation showing relevant steps on how to get the MongoDB server running locally.

Finally, we'll be using Postman to test our application, it provides handy tools that we can use to send requests to an API. First of all, let's create a user with a basic role:

Signing up with a basic role In the image above, we use Postman to send a request to our Node API to create a new user with a basic role, the response contains the created user details along with an access token, which will be sent along in the header when making a request to any secure route, so make sure you store that token somewhere. Let's try and access one of the secure routes, specifically the route that allows a user to retrieve all existing users. It is expected that the user wouldn't be granted access to that route because they have a role with insufficient permissions. Once again we'll use Postman to test this:

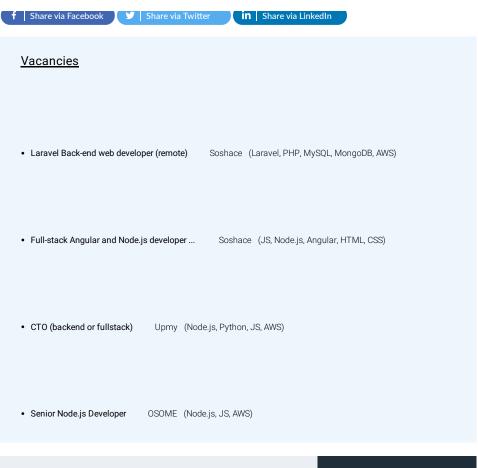
Authorization error when a user with basic role tries to get all users

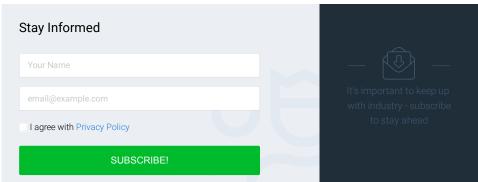
As you can see above, an error is thrown when the user tries to access that route because they don't have enough permission attributed to their role to perform the required action there. Lastly, create a new user with an admin role and then try accessing any of the restricted routes.

Authorization success when retrieving all users with the admin role	
As we can see, the user was allowed to access the route and was able to get the details of all existing users can go ahead and play around by creating more restricted routes, roles, and users.	s. You
Conclusion	
In this article, you learned how to add role-based access control to a Node application by restricting access certain parts of your application to only users with specific roles. On the side, you also got to learn how to a authentication to your Node application using a JWT which is pretty cool. In the end, you've been able to ge pretty solid and practical implementation which will enable you to easily implement similar solutions in currend future projects.	dd et a
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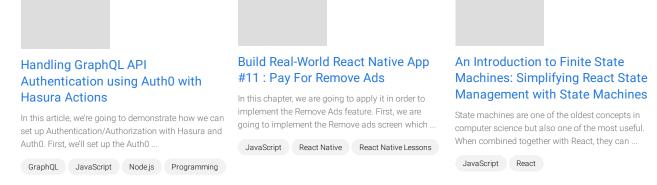
And then let's try accessing the route to get the information of all users that have signed up:

Signing up with an admin role

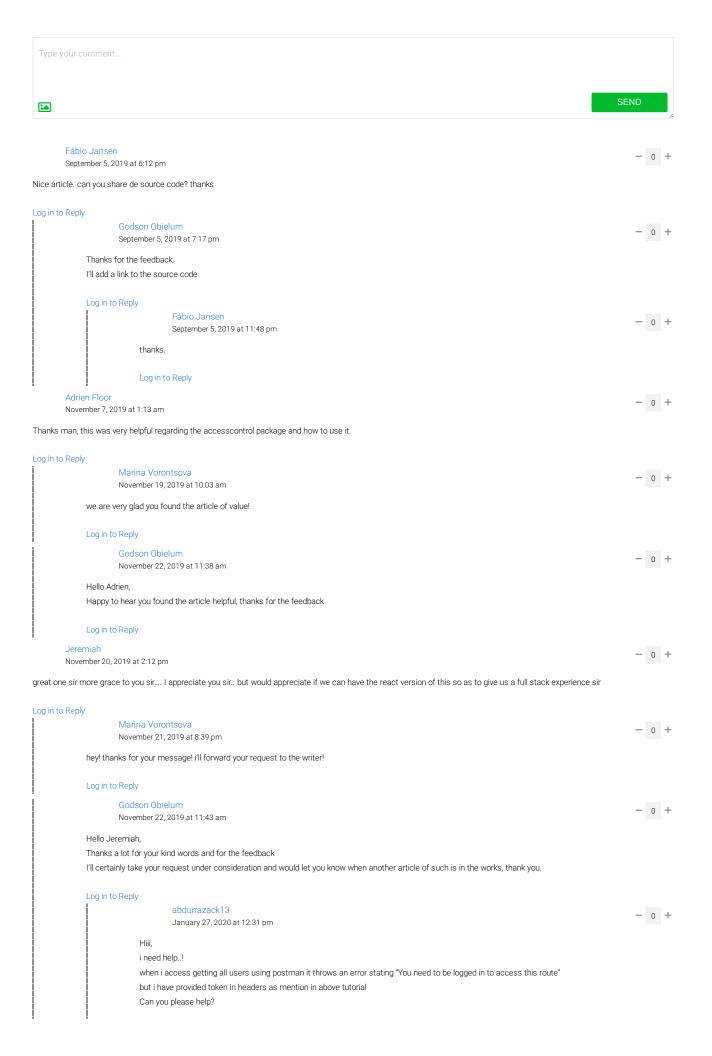




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Hey man great article. Could you help with, how can I implement multiple actions for the same routes? For example, for deleting and updating user both basic and admin has permission. But how do I pass that value in routes?

router.put ('user/:userId', userController.allowlfLoggedin, userController.grantAccess ('updateAny' or 'updateOwn, 'profile'), userController.updateUser);

router. delete ('/user/:userld', userController. allowlfLoggedin, userController. grant Access ('delete Any' or 'delete Own', 'profile'), user Controller. delete User);

Log in to Reply Nathan Lo Sabe - o + February 20, 2020 at 1:33 pm The only point I see is that your are creating the access control and providing grants in an IIFE function. When you retrieve these permissions from a data base and you modify this permissions, this function cannot be called again in order to update the access control. Log in to Reply Godson Obielum - o + April 10, 2020 at 5:07 am Hi Tamzid, I'm glad you liked the article That should be possible although I'd recommend you separate concerns At a glance, a way to this would be to send an object as the first parameter of the ${\tt grantAccess}$ method e.g ...userController.grantAccess({ updateAny : true, updateOwn : true }, 'profile'); However, If you use the above method, you'd have to make quite some changes to the userController.grantAccess method to handle any alternative flows. If you want to discuss more about it you could send me an email, thanks!. Log in to Reply Jorge Durango - o + March 1, 2020 at 7:15 am

Awsome article, this is gold.

One question, though, Where does "profile" come from?

Log in to Reply

Marawan Salman - 0 + April 6, 2020 at 6:20 pm

did you make angular project with this style of code

og in to Reply Godson Obielum - 0 + April 10, 2020 at 3:49 am Hi Marawan, Not yet, but I'll see if I can work on that Log in to Reply Godson Obielum - o + April 10, 2020 at 4:34 am Hi Jorge. Thanks a lot for the feedback, happy you found the article useful. You can think of "profile" as a custom resource. We use the word "profile" to indicate a user's profile, any other word could be used as well, it isn't necessarily fixed or imported from anywhere else. Then we specify that only certain roles should be allowed to perform a particular action on that resource(in this case the user profile). E.g A user with a "supervisor" role can view a user's profile but only a user with the "admin" role should be allowed to update or delete a profile Is that a bit clearer? Log in to Reply Nitin Patil - 0 + May 14, 2020 at 3:26 pm Thanks buddy. This is very helpful article. How it will work with Front-End (Angular 2+)? Can you please create article for this? I am Fresher and want to learn Angular also. Thanks. Log in to Reply Godson Obielum - o + May 22, 2020 at 5:13 am Hi Nitin, Thanks for your comment, great to hear you found the article helpful. I'll take your reply into consideration and see if I can create something that'll work together with Angular 2+. Log in to Reply Sebastianus Sembara - -1 + June 10, 2020 at 12:45 pm i will try convert to Typescript but also error in defined action parameter

He said " Element implicitly has an 'any' type because expression of type 'any' can't be used to index type 'Query' ", any suggestions about this

Log in to Reply

Godson Obielum - 0 + June 20, 2020 at 6:12 pm Hi Sebastianus, I believe this error can be solved by explicitly specifying a type for that variable Log in to Reply Adham Muhammadjonov - 0 + June 28, 2020 at 1:21 pm

thank you so much I learned good things, it would be great if make a post on ui handling according to authorization

Log in to Reply

devops learn - 0 + September 17, 2020 at 10:58 am

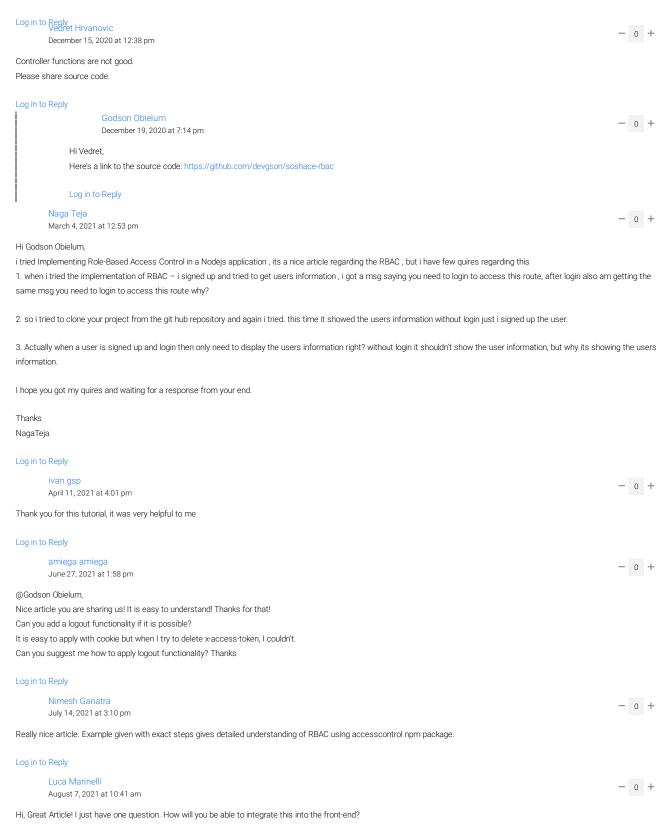
Hi,

It is not recognizing roles.can as a function. can u help me with this.

Log in to Reply

Patrick Cheseren - 1 + November 20, 2020 at 4:24 pm

This article was helpful to me. Thank you



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