Практическая работа номер 14

- 1 Создаем проект
- 2 Добавляем оформление activity_main.xml(добавить изображение в drawables)

```
?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:id="@+id/main">
    <androidx.recyclerview.widget.RecyclerView
        android:layout_width="match_parent"
        android:layout_width="match_parent"/>
        <com.google.android.material.floatingactionbutton.FloatingActionButton
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_alignParentEnd="true"
        android:layout_alignParentBottom="true"
        android:layout_margin="16dp"
        android:src="@drawable/baseline_add_24" />
</RelativeLayout>
```



3. Создаем dataclass

```
package com.example.praktika14

data class Item(
 val text: String
)
```

4.Создаем макет item_rec для отображения элементов списка

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
   xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   android:layout_width="match_parent"
   android:layout_height="wrap_content">
   <TextView
        android:id="@+id/txt1"
        android:layout_width="0dp"
        android:layout_height="64dp"
        android:layout_marginTop="16dp"
       android:text="test"
        android:textSize="25sp"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

5.Создаем класс

@ ItemAdapter

```
package com.example.praktika14
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.TextView
import androidx.recyclerview.widget.RecyclerView
class ItemAdapter(private val item: List<Item>) :
   RecyclerView.Adapter<ItemAdapter.ItemViewHolder>(){
   class ItemViewHolder(view: View) : RecyclerView.ViewHolder(view) {
       val textView : TextView = view.findViewById(R.id.<u>txt1</u>)
    override fun onCreateViewHolder(parent: ViewGroup, viewType: Int):
           ItemViewHolder {
       val view =
           LayoutInflater.from(parent.context).inflate(R.layout.<u>item_rec</u>, parent, attachToRoot: false)
       return ItemViewHolder(view)
    override fun onBindViewHolder(holder: ItemViewHolder, position: Int) {
       holder.textView.text = item[position].text
   override fun getItemCount(): Int {
```

6.Добавляем следующий код в mainactivity для вывода

```
class MainActivity: AppCompatActivity() {
    private lateinit var recyclerView: RecyclerView
    private lateinit var fab: FloatingActionButton
    private val items: MutableList<flow = mutableListOf()
    private lateinit var adapter: ItemAdapter

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        enabeEdgaFoEage()
        setContentView(R.layout.activity_main)
        ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) { v, insets ->
            val systemBars = Insets.getInsets(WindowInsetsCompat.Type.systemBars())
            v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom)
            insets
    }
        recyclerView = findViewById(R.id.recyclerView)
        fab = findViewById(R.id.fab)
        adapter = ItemAdapter(items)
        recyclerView.layoutManager = LinearLayoutManager(context.this)
        recyclerView.adapter = adapter

        adapter = ItemAdapter(items)
        recyclerView.layoutManager = LinearLayoutManager(context.this)

        recyclerView.adapter = adapter

        fab.setOnclickListener {
            showInputDialog() {
            val builder = AlertDialog.Builder(context.this)
            builder.setTile('pa6sauts' anement')
            val input = EditText( context.this)
            builder.setTile('pa6sauts' anement')
            val input = EditText( context.this)
            builder.setTile('pa6sauts' anement')
            val input = EditText( context.this)
            builder.setView(input)
```

```
val text = input.text.toString()
if (text.isNotEmpty()) {
    items.add(Item(text))
    adapter.notifyItemInserted( position: items.size - 1)
}
dialog.dismiss()
}
builder.setNegativeButton( text: "OTMEHA") { dialog, _ -> dialog.cancel() }
builder.show()
}
```

Результат:





