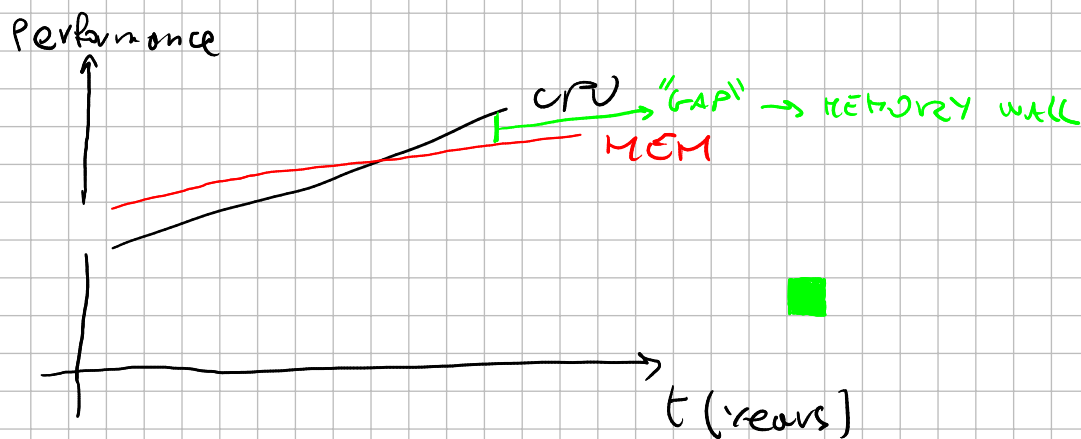
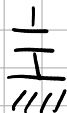


# MEMORY WALL



## DYNAMIC MEMORY

DYNAMIC

 CAPACITOR

↓

- AREA (cost) +
- DELAY -
- SCALABILITY +
- RESILIENCE -
- ENERGY (cost) +

STATIC

D.F.F. → TRANSISTORS

↓

- AREA (cost) -
- DELAY + (cost)
- SCALABILITY +
- RESILIENCE +
- ENERGY (cost) -

In the bottle there ~~was~~ some liquid

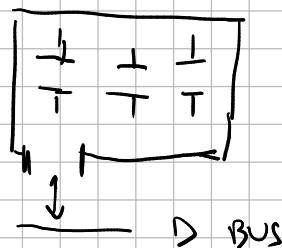
Reading destroys the previously stored information

Rescore previously stored info (based on what has been read)

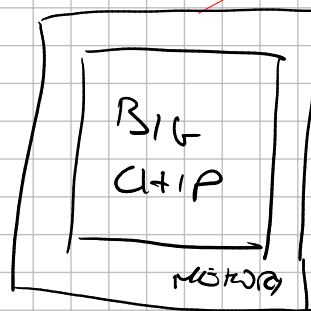
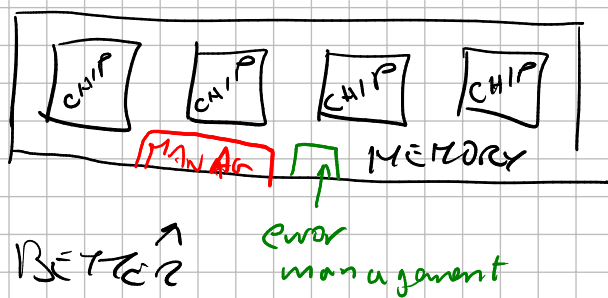
Reading in dynamic is slower than in static: the read in dynamic requires a rewrite

## LEAKAGE

Restoring info is necessary → internal reading maintenance



# REFRESH (INTERNAL) READING (& WRITING)



← worse

error management

1	1	1
1	1	1
1	1	1

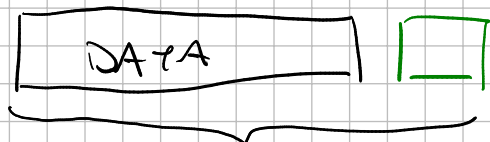
1	0	1
0	0	0
0	1	0

"Soft" error

## PARITY BIT CODE [ ODD EVEN ]

2 standards none is better than the other

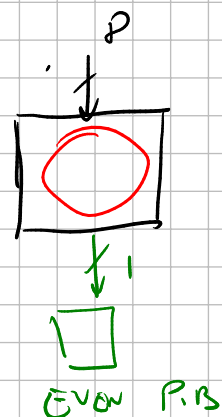
Even

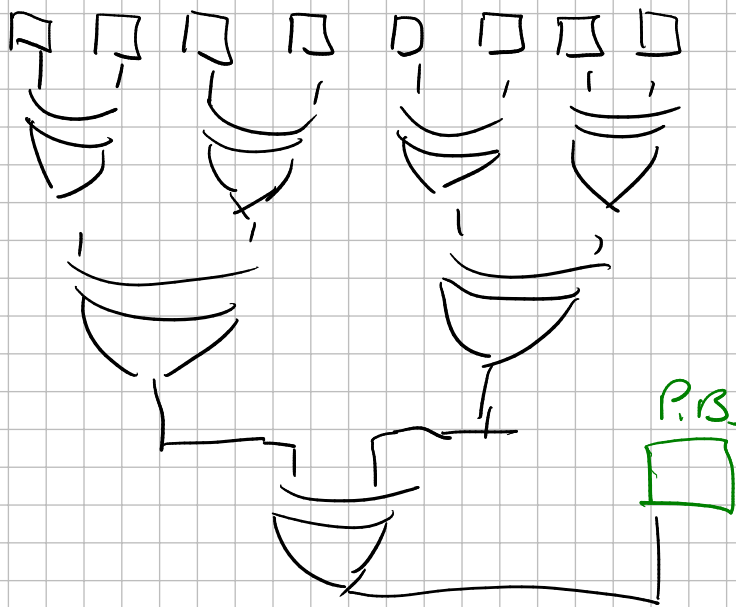


# of "1" should be EVEN

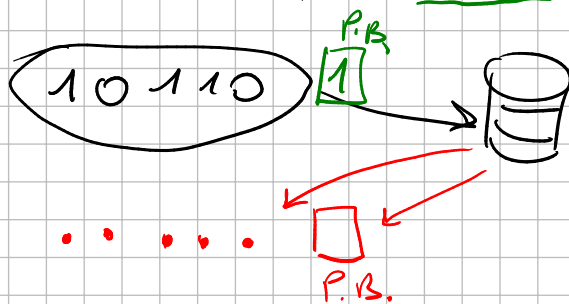
1 0 0 0 1 1 [ 1 ]

0 0 0 0 1 1 [ 0 ]



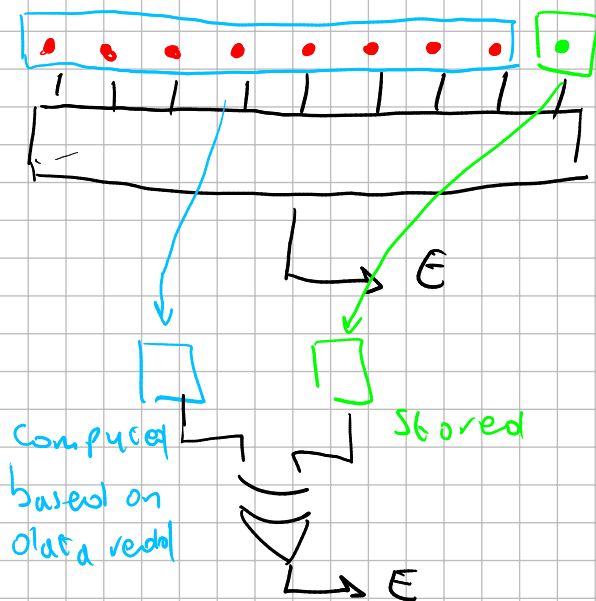


PARITY BIT = SINGLE ERROR DETECTION CODE



11011	1	$\alpha$
10110	0	$\beta$
11010	1	$\gamma$

- (a)  $\rightarrow$  Parity bit not compliant!  $\rightarrow$  Error!
- (b)  $\rightarrow$  P.B. not compliant!  $\rightarrow$  Error!
- (c)  $\rightarrow$  P.B. Compliant



$E = \text{"FALSE"} \rightarrow$  no error  
 $E = \text{"TRUE"} \rightarrow$  error

## • ADDITIONAL STORAGE:

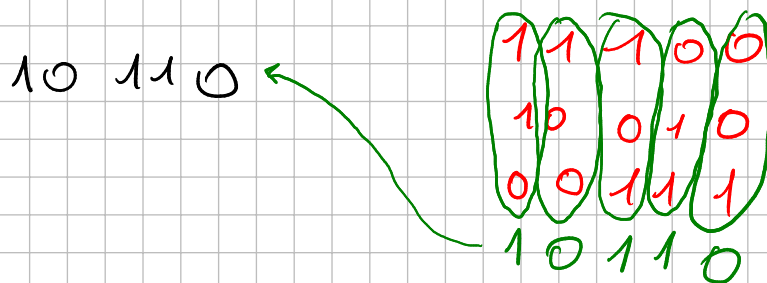
10 BITS DATA 1 P.BIT  $\rightarrow + \frac{1}{10}$  of additional storage

4 BITS DATA 1 P.BIT  $\rightarrow + \frac{1}{4}$  of additional storage

• HOW HARDWARE TO COMPUTE & CHECK P.B.

• MORE TIME TO COMPUTE / CHECK P.B.

## "MAJORITY VOTING"



USER DATA MAJORITY VOTING

## MULTIPLE ERROR & CORRECTION CODE

WRITTEN

1	1	0	0	0	1
0	1	1	0	0	0
0	0	0	1	1	0
1	1	1	0	0	0

1  
0  
0  
1

Vertical & horizontal

P.B.  $\rightarrow$  protect a block of data

0 1 0 1 1 1

READ

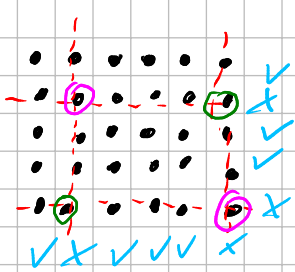
1	1	0	0	0	1	1
0	1	1	0	1	0	0
0	0	0	1	1	0	0
1	1	1	0	0	0	1

✓  
x  
✓  
✓

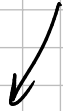
0 1 0 1 1 1

✓ ✓ ✓ ✓ x ✓

## Single error correction code



Multiple error detection  
but not correction



ERROR CORRECTING CODE MEMORIES (ECC)



A  $a_j$   
B  $b_j$   
C  $c_j$   
~~D~~  $d_j$   
E  $e_j$   
F  $f_j$   
V

$$v_j \oplus d_j = a_j \oplus b_j \oplus c_j \oplus e_j \oplus f_j$$

$$V_j = a_j \oplus b_j \oplus c_j \oplus d_j \oplus e_j \oplus f_j$$

$$V'_j = a_j \oplus b_j \oplus c_j \oplus d'_j \oplus e_j \oplus f_j$$

$$V'_j = \underline{V_j} \oplus \underline{d_j} \oplus \underline{d'_j}$$

Cyclic

Redundancy

Code