

Assignment #9: 图论：遍历，及 树算

Updated 1739 GMT+8 Apr 14, 2024

2024 spring, Compiled by ==同学的姓名、院系==

说明：

- 1) 请把每个题目解题思路（可选），源码Python, 或者C++（已经在Codeforces/Openjudge上AC），截图（包含Accepted），填写到下面作业模版中（推荐使用 typora <https://typoraio.cn>，或者用word）。AC 或者没有AC，都请标上每个题目大致花费时间。
- 2) 提交时候先提交pdf文件，再把md或者doc文件上传到右侧“作业评论”。Canvas需要有同学清晰头像、提交文件有pdf、“作业评论”区有上传的md或者doc附件。
- 3) 如果不能在截止前提交作业，请写明原因。

编程环境

==（请改为同学的操作系统、编程环境等）==

操作系统：macOS Ventura 13.4.1 (c)

Python编程环境：Spyder IDE 5.2.2, PyCharm 2023.1.4 (Professional Edition)

C/C++编程环境：Mac terminal vi (version 9.0.1424), g++/gcc (Apple clang version 14.0.3, clang-1403.0.22.14.1)

1. 题目

04081: 树的转换

<http://cs101.openjudge.cn/dsapre/04081/>

思路：

类似上周的题目。

代码

```
class Node:
    def __init__(self, id):
        self.id = id
        self.children = []
        self.father = None

    def add_child(self, child):
```

```

        self.children.append(child)
        child.father = self
        return child

class Tree:
    def __init__(self):
        self.root = Node(0)
        self.nodes = {0: self.root}
        self.len = 1
        self.pointer = self.root

    def move(self, op):
        if op == 'd':
            self.pointer = self.pointer.add_child(Node(self.len))
            self.nodes[self.len] = self.pointer
            self.len += 1
        if op == 'u':
            self.pointer = self.pointer.father

    def depth(self):
        return self._depth(self.root)

    @staticmethod
    def _depth(node):
        if len(node.children) == 0:
            return 0
        return max(map(Tree._depth, node.children)) + 1

class BinaryTree(Tree):
    def __init__(self, tree):
        self.nodes = {}
        for id in range(tree.len):
            self.nodes[id] = Node(id)
        self.root = self.nodes[0]
        for id, node in tree.nodes.items():
            children = node.children
            pointer = self.nodes[id]
            for child in children:
                pointer = pointer.add_child(self.nodes[child.id])

tree = Tree()
for op in input():
    tree.move(op)
binary_tree = BinaryTree(tree)
print(f"{tree.depth()} => {binary_tree.depth()}")

```

代码运行截图 == (至少包含有"Accepted") ==

[The following text is a dense, handwritten manuscript, likely a letter or a page from a book. It is written in a cursive script and is mostly illegible due to the quality of the scan. The text appears to be a continuous paragraph or a series of connected sentences. The handwriting is somewhat slanted and the ink is dark. There are some words that are more legible than others, but the overall content cannot be accurately transcribed.]

08581: 扩展二叉树

<http://cs101.openjudge.cn/dsapre/08581/>

思路：

按题目要求建树，然后遍历。

代码

```
class Node:
    def __init__(self, id, is_root=None):
        self.id = id
        self.left = None
        self.right = None
        self.father = None
        self.is_root = is_root

    def is_full(self):
        if self.id == '.':
            return True
        if self.left is None or self.right is None:
            return False
        return self.left.is_full() and self.right.is_full()

    def jump(self):
        if self.is_full() and self.is_root is None:
            return self.father.jump()
        return self

class BinaryTree:
    def __init__(self):
        self.nodes = {}
        self.root = None
        self.pointer = None
        self.placeholder = Node('.')

    def add_node(self, id):
        if id != '.':
            node = Node(id)
            if len(self.nodes) == 0:
                self.root = node
            else:
                self.pointer = self.pointer.jump()
                if self.pointer.left is None:
                    self.pointer.left = node
                    node.father = self.pointer
                elif self.pointer.right is None:
                    self.pointer.right = node
                    node.father = self.pointer
                self.pointer = node
```

```

        self.nodes[id] = node
    else:
        self.pointer = self.pointer.jump()
        if self.pointer.left is None:
            self.pointer.left = self.placeholder
        elif self.pointer.right is None:
            self.pointer.right = self.placeholder

    def middle_traverse(self):
        return self._middle_traverse(self.root)

    def backward_traverse(self):
        return self._backward_traverse(self.root)

    def _middle_traverse(self, node):
        if node == self.placeholder:
            return ''
        return self._middle_traverse(node.left) + node.id +
self._middle_traverse(node.right)

    def _backward_traverse(self, node):
        if node == self.placeholder:
            return ''
        return self._backward_traverse(node.left) + self._backward_traverse(node.right) +
node.id

binary_tree = BinaryTree()
for i in input():
    binary_tree.add_node(i)
print(binary_tree.middle_traverse())
print(binary_tree.backward_traverse())

```

代码运行截图 == (至少包含有"Accepted") ==

状态: Accepted

源代码

#08581:扩展二叉树

```
class Node:
    def __init__(self, id, is_root=None):
        self.id = id
        self.left = None
        self.right = None
        self.father = None
        self.is_root = is_root

    def is_full(self):
        if self.id == '.':
            return True
        if self.left is None or self.right is None:
            return False
        return self.left.is_full() and self.right.is_full()

    def jump(self):
        if self.is_full() and self.is_root is None:
            return self.father.jump()
        return self

class BinaryTree:
    def __init__(self):
        self.nodes = {}
        self.root = None
        self.pointer = None
        self.placeholder = Node('.')

    def add_node(self, id):
        if id != '.':
            node = Node(id)
            if len(self.nodes) == 0:
                self.root = node
            else:
                self.pointer = self.pointer.jump()
                if self.pointer.left is None:
                    self.pointer.left = node
                    node.father = self.pointer
                elif self.pointer.right is None:
                    self.pointer.right = node
                    node.father = self.pointer
            self.pointer = node
            self.nodes[id] = node
```

22067: 快速堆猪

<http://cs101.openjudge.cn/practice/22067/>

思路：

维护两个栈。

代码

```
pigs = []
mins = []

def push(weight):
    pigs.append(weight)
    mins.append(min(mins[-1], weight) if len(mins) > 0 else weight)

def pop():
    if len(pigs) > 0:
        pigs.pop()
        mins.pop()

while 1:
    try:
        inp = input().split()
        if inp[0] == "push":
            push(int(inp[1]))
        if inp[0] == "pop":
            pop()
        if inp[0] == "min":
            if len(pigs) > 0:
                print(mins[-1])
    except EOFError:
        break
```

代码运行截图 == (AC代码截图, 至少包含有"Accepted") ==

状态: Accepted

源代码

```
#22067:快速堆猪
pigs = []
mins = []

def push(weight):
    pigs.append(weight)
    mins.append(min(mins[-1], weight) if len(mins) > 0 else weight)

def pop():
    if len(pigs) > 0:
        pigs.pop()
        mins.pop()

while 1:
    try:
        inp = input().split()
        if inp[0] == "push":
            push(int(inp[1]))
        if inp[0] == "pop":
            pop()
        if inp[0] == "min":
            if len(pigs) > 0:
                print(mins[-1])
    except EOFError:
        break
```

04123: 马走日

dfs, <http://cs101.openjudge.cn/practice/04123>

思路:

dfs。

代码

```
directions = [(1, 2), (2, 1), (1, -2), (2, -1), (-1, 2), (-2, 1), (-1, -2), (-2, -1)]
def dfs(n, m, x, y, traversed):
    if len(traversed) == n * m:
        return 1
    res = 0
    for dx, dy in directions:
        xx, yy = x + dx, y + dy
```



```

        if (xx, yy) in traversed or xx < 0 or xx >= n or yy < 0 or yy >= m:
            continue
        else:
            res += dfs(n, m, xx, yy, traversed + [(xx, yy)])
    return res

l = int(input())
for _ in range(l):
    n, m, x, y = map(int, input().split())
    print(dfs(n, m, x, y, [(x, y)]))

```

代码运行截图 == (AC代码截图, 至少包含有"Accepted") ==

状态: **Accepted**

源代码

```

#04123:马走日
directions = [(1, 2), (2, 1), (1, -2), (2, -1), (-1, 2), (-2, 1), (-1, -2), (-2, -1)]
def dfs(n, m, x, y, traversed):
    if len(traversed) == n * m:
        return 1
    res = 0
    for dx, dy in directions:
        xx, yy = x + dx, y + dy
        if (xx, yy) in traversed or xx < 0 or xx >= n or yy < 0 or yy >= m:
            continue
        else:
            res += dfs(n, m, xx, yy, traversed + [(xx, yy)])
    return res

l = int(input())
for _ in range(l):
    n, m, x, y = map(int, input().split())
    print(dfs(n, m, x, y, [(x, y)]))

```

28046: 词梯

bfs, <http://cs101.openjudge.cn/practice/28046/>

思路:

bfs。主要耗时出现在建图的过程中, 使用了书上的桶的方法。

代码

```

from queue import deque

class Vertex:
    def __init__(self, id, word):
        self.id = id
        self.word = word
        self.connected = []
        self.visited = False
        self.father = None

class Graph:
    def __init__(self, words):
        self.words = words
        self.word2vertex = {}
        self.len = len(words)
        for id, word in enumerate(words):
            self.word2vertex[word] = Vertex(id, word)

    def add_edge(self, word1, word2):
        self.word2vertex[word1].connected.append(self.word2vertex[word2])
        self.word2vertex[word2].connected.append(self.word2vertex[word1])

    def connect(self):
        buckets = {}
        for word in self.words:
            for i, _ in enumerate(word):
                bucket = f"{word[:i]}_{word[i + 1:]}"
                buckets.setdefault(bucket, set()).add(word)
        for similar_words in buckets.values():
            for word1 in similar_words:
                for word2 in similar_words - {word1}:
                    self.add_edge(word1, word2)

    def search(self, start, end):
        queue = deque()
        queue.append(self.word2vertex[start])
        self.word2vertex[start].visited = True
        while len(queue) != 0:
            now = queue.popleft()
            if now == self.word2vertex[end]:
                break
            for child in now.connected:
                if child.visited == False:
                    queue.append(child)
                    child.father = now
                    child.visited = True
        if self.word2vertex[end].father is None:
            return "NO"
        res = [end]
        now = self.word2vertex[end]
        while now.father is not None:
            res.append(now.father.word)

```

```
        now = now.father
    return ' '.join(reversed(res))

n = int(input())
graph = Graph([input() for _ in range(n)])
graph.connect()
print(graph.search(*input().split()))
```

代码运行截图 == (AC代码截图, 至少包含有"Accepted") ==

状态: Accepted

源代码

#28046: 词梯

```
from queue import deque
```

```
class Vertex:
```

```
    def __init__(self, id, word):
        self.id = id
        self.word = word
        self.connected = []
        self.visited = False
        self.father = None
```

```
class Graph:
```

```
    def __init__(self, words):
        self.words = words
        self.word2vertex = {}
        self.len = len(words)
        for id, word in enumerate(words):
            self.word2vertex[word] = Vertex(id, word)

    def add_edge(self, word1, word2):
        self.word2vertex[word1].connected.append(self.word2vertex[word2])
        self.word2vertex[word2].connected.append(self.word2vertex[word1])

    def connect(self):
        buckets = {}
        for word in self.words:
            for i, _ in enumerate(word):
                bucket = f"{word[:i]}_{word[i + 1:]}"
                buckets.setdefault(bucket, set()).add(word)
        for similar_words in buckets.values():
            for word1 in similar_words:
                for word2 in similar_words - {word1}:
                    self.add_edge(word1, word2)

    def search(self, start, end):
        queue = deque()
        queue.append(self.word2vertex[start])
        self.word2vertex[start].visited = True
        while len(queue) != 0:
            now = queue.popleft()
            if now == self.word2vertex[end]:
                break
            for child in now.connected:
```

28050: 骑士周游

dfs, <http://cs101.openjudge.cn/practice/28050/>

思路:

剪枝。n 为奇数时直接返回 fail。

代码

```
directions = [(1, 2), (2, 1), (1, -2), (2, -1), (-1, 2), (-2, 1), (-1, -2), (-2, -1)]
def dfs(n, x, y, traversed):
    if n % 2 == 1:
        return True
    if len(traversed) == n ** 2:
        return True
    for dx, dy in directions:
        xx, yy = x + dx, y + dy
        if (xx, yy) in traversed or xx < 0 or xx >= n or yy < 0 or yy >= n:
            continue
        if dfs(n, xx, yy, traversed + [(xx, yy)]):
            return True
    return False

n = int(input())
x, y = map(int, input().split())
print("success" if dfs(n, x, y, [(x, y)]) else "fail")
```

代码运行截图 == (AC代码截图, 至少包含有"Accepted") ==

状态: Accepted

源代码

```
#28050:骑士周游
directions = [(1, 2), (2, 1), (1, -2), (2, -1), (-1, 2), (-2, 1), (-1, -2), (-2, -1)]
def dfs(n, x, y, traversed):
    if n % 2 == 1:
        return True
    if len(traversed) == n ** 2:
        return True
    for dx, dy in directions:
        xx, yy = x + dx, y + dy
        if (xx, yy) in traversed or xx < 0 or xx >= n or yy < 0 or yy >= n:
            continue
        if dfs(n, xx, yy, traversed + [(xx, yy)]):
            return True
    return False

n = int(input())
x, y = map(int, input().split())
print("success" if dfs(n, x, y, [(x, y)]) else "fail")
```

2. 学习总结和收获

==如果作业题目简单，有否额外练习题目，比如：OJ“2024spring每日选做”、CF、LeetCode、洛谷等网站题目。
==

复习了dfs和bfs，从词梯问题中学到了很多。