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import java.util.Scanner;

public class StackUsingArray {
    int arr[];
    int top;
    StackUsingArray(int max)
    {
        arr=new int[max];
        top=-1;
    }

    void push(int ele)
    {
        if(is_full())
            System.out.println("Stack Overflow");
        else
        {
            top=top+1;
            arr[top]=ele;
        }
    }

    int pop()
    {
        if(is_empty())
        {
            System.out.println("Stack Underflow");
            return -1;
        }
        else
        {
            int temp=arr[top];
            top=top-1;
            return temp;
        }
    }

    int peek()
    {
        if(is_empty())
        {
            System.out.println("Stack Underflow");
            return -1;
        }
        else
        {
            return arr[top];
        }
    }

    boolean is_empty()
    {
        if(top==-1)
            return true;
        else
            return false;
    }

    boolean is_full()
    {

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        if(top==arr.length-1)
            return true;
        else
            return false;
    }

    public static void main(String[] args) {
        Scanner sc=new Scanner (System.in);
        System.out.println("Enter the Stack size");
        int max=sc.nextInt();
        StackUsingArray s= new StackUsingArray(max);
        while(true)
        {
            System.out.println("****MENU****");
            System.out.println("0:Exit");
            System.out.println("1:Push");
            System.out.println("2:Pop");
            System.out.println("3:Peek");

            System.out.println("*****");
            System.out.println("Enter the choice");
            int choice=sc.nextInt();
            switch(choice)
            {
                case 0:
                    System.exit(0);
                case 1:
                    System.out.println("Enter the element:");
                    int e=sc.nextInt();
                    s.push(e);
                    break;
                case 2:
                    int m=s.pop();
                    if(m!=-1)
                        System.out.println("The popped value is: "+m );
                    break;
                case 3:
                    m=s.peek();
                    if(m!=-1)
                        System.out.println("The Top value is: "+m );
                    break;
                default:
                    System.out.println("Wrong choice");
            }
        }
    }
}

```

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import java.util.Scanner;
class Node {

    int info;
    Node link;
}
public class StackUsingLinkedList {
    static Node top=null;

    public static void push(int x)
    {
        Node p = new Node();
        p.info = x;
        p.link = top;
        top = p;
    }
    public static void pop()
    {
        if(top==null)
        {
            System.out.println("Stack Underflow ");
            return;
        }

        System.out.println("Poped info is:"+top.info);
        top=top.link;
    }

    public static void peek()
    {
        if(top==null)
        {
            System.out.println("Stack Underflow ");
            return;
        }

        System.out.println("Top info is:"+top.info);
    }
    public static void main(String[] args) {
        Scanner sc=new Scanner (System.in);

        while(true)
        {
            System.out.println("****MENU****");
            System.out.println("0:Exit");
            System.out.println("1:Push");
            System.out.println("2:Pop");
            System.out.println("3:Peek");

            System.out.println("*****");
            System.out.println("Enter the choice");
            int choice=sc.nextInt();
            switch(choice)
            {
                case 0:
                    System.exit(0);
                case 1:
                    System.out.println("Enter the element to be pushed");
                    int x=sc.nextInt();

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        push(x);  
        break;  
    case 2:  
        pop();  
        break;  
    case 3:  
        peek();  
        break;  
    default:  
        System.out.println("Wrong choice");  
    }  
}  
  
}
```