

CMPT 1267

Assignment 10

You can find the pong game (with one paddle) in a file called Pong.zip on the Blackboard.

Modify the Pong program (with one paddle) such that:

- Change the color of the walls, the paddle and the ball to yellow. Change the background color to green
- Every time the ball hits the paddle, a .wav file is played.
- Every time the ball hits the paddle, the background color changes from green to red, and from red to green.
- Choose music (a .wav file) which is played from the moment you start the game, but the user may pause it using the Z key. If the user presses Z again, the music can be heard again.
- Instead of a square, use an image (texture) for the ball. Use another image for the paddle.

Also on your game window, write the score and the best score. You need a text file for recording the best score.

