

Michael Savchuk

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Web Developer & Designer

I've been tinkering with computers and programming since I was fairly young. It started with making tiny video games but eventually I found my way to making things on the web. I'm self-taught for the most part and I love learning new things. There's something very special to me about crafting something that others can make use of and enjoy.

When I'm not at a computer I like hiking, biking, longboarding, playing spikeball, perfecting my coffee brewing technique, and (apparently, I guess) conforming more and more to the PNW stereotype over time.

Experience

Web Developer, Full-Time

April 2019 – Present

Sole Graphics, Bellingham WA

- Develop websites and web applications for a wide variety of clients with technologies like WordPress, Laravel, Statamic, Node.js, and Shopify.
- Work as part of a team to create and maintain fully-featured web applications (SaaS products, etc)
- Develop and maintain projects to fit client's other miscellaneous needs, from Slack bots to data migration scripts.

Web Developer, Internship

January 2019 – March 2019

Sole Graphics, Bellingham WA

Education

Visual Communications AA

September 2016 – March 2019

Whatcom Community College

Volunteer Work

Alderwood Elementary Tech Literacy Club

2016-2017 School Year

Helped out at a local school club. Guided students in exploring things like digital illustration, visual programming with Scratch, and putting together toy electronic circuits.

It was helpful to be exposed to all these different types of technologies, how they're used, and how they can be taught.

Skills

I'm very proficient in the core web languages (and supersets). I think having a strong foundation in these is important:

- **HTML** and template languages like **Pug**, **Handlebars**, etc.
- **CSS**, **Sass** (SCSS), **Stylus**, **PostCSS**.
- **JavaScript**, **TypeScript**, **Node.js**.

Frontend Frameworks:

- I'm very familiar with **Vue.js** from work experience.
- I've used **React** in the past, though not as much as Vue.
- I've also for a brief moment worked with **Angular**.

Backend:

- **PHP**, **MySQL**, **Laravel**, **WordPress**, **Statamic**.
- I have some experience writing **Node.js** for the backend, using **express** and similar frameworks.

Other Development tools:

- Developing: VS Code, **Git**, I'm competent with the command line.
- Package Management: **npm**, **Yarn**, **nvm**, **Composer**.
- Build Tools: **Gulp**, **Webpack**, **Babel**, **esbuild**, **Parcel**, etc.
- Testing: **Storybook**, **Jest**.

Other Skills:

- Well versed in the Adobe suite. Especially **Photoshop**, **Illustrator**, and **Premiere Pro**.
- Experience designing in and developing from prototyping software such as **Sketch**, **Adobe Xd** and **Figma**.
- **Blender 3D** and Video Game Engines.

Slavic Gospel Church

Bellingham, WA

I regularly use my skills to help out wherever I can. I've done a lot of video editing, putting together slideshows, designing digital announcements and media used for the service, and some print work.

I've also been able to use my programming abilities in places too. For example I've made internet-connected game shows meant to be played by crowds of people using their phones using technologies like **Node.js**, **Socket.io**, and **Twilio's SMS API**.