

Michael Savchuk

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Web Developer & Designer

I've been tinkering with computers and programming since as far as I can remember. It started with making tiny video games after school but eventually I found my way to making things on the web. I'm very detail oriented, passionate about my work, and driven to craft experiences that empower and delight people.

When I'm not at a computer I like hiking, biking, longboarding, playing Spikeball, perfecting my coffee brewing technique, and (apparently, I guess) conforming more and more to the PNW stereotype over time.

Experience

Web Developer, Full-Time

April 2019 – Present

Sole Graphics, Bellingham WA

- Develop websites and web applications for a wide variety of clients with technologies like WordPress, Laravel, Statamic, Node.js, and Shopify.
- Work as part of a team to create and maintain fully-featured web applications (SaaS products, etc).
- Develop and maintain projects to fit client's other miscellaneous needs, from Slack bots to data migration scripts.

Web Developer, Internship

January 2019 – March 2019

Sole Graphics, Bellingham WA

Education

Visual Communications AA

September 2016 – March 2019

Whatcom Community College

Volunteer Work

Slavic Gospel Church Media Team Leader

Bellingham, WA

I regularly use my skills to help out wherever I can. I've done a lot of video editing, putting together slideshows, designing digital announcements and media used for the service, and some print work.

Skills

I'm very proficient in the core web languages. I think having a strong foundation in these is important:

- HTML and template languages like Pug, Handlebars, Liquid, Laravel Blade, Statamic Antlers, etc.
- CSS, Sass (SCSS), Stylus, PostCSS.
- JavaScript, TypeScript, Node.js.

Frontend Frameworks:

I've worked a lot with Vue.js, a decent amount of React, even some Angular. Sometimes some vanilla JavaScript does the trick. I'm a quick learner and adaptable to whatever tool fits best for the job.

Backend:

- I've used PHP and Node.js on the backend.
- I've worked in frameworks like Laravel, WordPress, Statamic, Gatsby, Express.
- MySQL, some GraphQL.

Other Development tools:

- I'm comfortable using Git and the command line.
- I've used a lot of different build tools across projects: WebPack, Babel, Gulp, Vite, esbuild, Parcel, etc.
- Testing: Storybook, Jest.

Other Skills:

- Well versed in the Adobe suite. Especially Photoshop, Illustrator, and Premiere Pro.
- Experience designing in and developing from prototyping software such as Sketch, Adobe Xd and Figma.

Alderwood Elementary Tech Literacy Club

2016-2017 School Year

Helped out at a local school club. Guided students in exploring things like digital illustration, visual programming with Scratch, and putting together toy electronic circuits.

It was helpful to be exposed to all these different types of technologies, how they're used, and how they can be taught.