Michael Savchuk

I'm a Christian web developer and graphic designer with a passion for learning new things. I tend to lean more towards the front-end, but I can do some back-end work too.

On my free time, I like hiking, volleyball, and playing board games. I also make little video games and dabble in hardware projects (Arduino, etc).

</> Development Skills

HTML, Pug (Jade), Mustache (and similar template languages)
CSS, Sass (SCSS), BEM methodology
JavaScript, TypeScript, Node.js
PHP, WordPress
MySQL, SQLite
Lua, some Python
GLSL (for Three.js/WebGL projects)
Git

I've worked with Vue and React before.

I have experience with unit testing.
I'm familiar with modern front-end build systems with Webpack,
Babel, Gulp, PostCSS, etc.

School

Visual Communications AA

Planning to graduate early 2019

Whatcom Community College, Bellingham WA

Software Skills

I'm well versed in the Adobe suite, including Illustrator, Photoshop, Premiere and Experience Design. I also can use Blender 3D.

Professional Affiliations

Future Business Leaders of America (FBLA)

Member from 2015 - 2018

participated in various competitive events related to business and technology.

📕 Volunteer Work

Alderwood Elementary Tech Literacy Club

2016 school year

Guided students in working with digital illustration, visual programming with Scratch, putting together littleBits circuits, and various other things.

Slavic Gospel Church New Year's Committee

2015 - Present

Designed and programmed various game shows for an annual New Year's celebration in my church, including ones that use text messaging and homemade WiFi-connected buttons.

Slavic Gospel Church Information Committee Leader

February 2018 - Present

I am one of the people in charge of the SGC Information Committee, which handles most of the announcements, posters, newsletters, and the official church website. I mostly work on the website.

Q Awards and Honors

FBLA Coding & Programming

2nd place at state 2017

Created database management software to handle employees, schedules, and some basic analytics for a fictional family entertainment center.

FBLA Computer Game and Simulation Programming

3rd place at state 2016, 1st place at regionals 2015-2017 Created an educational video game for a given theme.

FBLA Management Information Systems

3rd place at state 2018

Group project where we came up with an information system design for a given prompt within 20 minutes and presented it in front of judges playing the role of the fictional business' board members.

Washington State Seal of Biliteracy

July 2018

In Russian and English.