Michael Savchuk

Web Developer & Designer

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I've been tinkering with computers and programming since I was fairly young. It started with making tiny video games but eventually I found my way to making things on the web. I'm self-taught for the most part and I love learning new things. There's something very special to me about crafting something that others can make use of and enjoy.

When I'm not at a computer I like hiking, biking, longboarding, playing spikeball, perfecting my coffee brewing technique, and (apparently, I guess) conforming more and more to the PNW stereotype over time.

Experience

Web Developer, Full-Time
April 2019 – Present
Sole Graphics, Bellingham WA

- Develop websites and web applications for a wide variety of clients with technologies like WordPress, Statamic and Shopify.
- Work as part of a team to create and maintain the frontend for a fully-featured B2B SaaS web application.
- Develop and maintain projects to fit client's other miscellaneous needs, for example a Node.js powered slack bot to help manage internal operations.

Web Developer, Internship
January 2019 – March 2019
Sole Graphics, Bellingham WA

Education

Visual Communications AA
September 2016 – March 2019
Whatcom Community College

Skills

I'm well versed in the core web languages (and supersets):

- **HTML** and template languages like **Pug**, **Handlebars**, etc.
- **CSS**, **Sass** (SCSS), **Stylus**, **PostCSS.**
- **JavaScript**, **TypeScript**, **Node.js.**

Frontend Frameworks:

- I'm very familiar with **Vue.js** from work experience.
- I've used **React** in the past, though not as much.
- I've also for a brief moment worked with **Angular.**

Backend:

- **PHP**, **MySQL**, **WordPress**, **Statamic.**
- I have some experience writing **Node.js** for the backend, using **express** and similar frameworks.
- I have limited experience working with raw **Laravel** applications.

Other Development tools:

- Developing: VS Code, **Git**, I'm competent with the command line.
- Package Management: **npm**, **Yarn**, **nvm**, **Composer.**
- Build Tools: **Gulp**, **WebPack**, **Babel**, **esbuild**, **Parcel**, etc.
- Testing: **Storybook**, **Jest.**

Other Skills:

- Proficient in the Adobe suite. Especially **Photoshop**, **Illustrator**, and **Premiere Pro.**
- Experience designing in and developing from prototyping software such as **Sketch**, **Adobe Xd** and **Figma.**
- **Blender 3D** and Video Game Engines.

Volunteer Work

Alderwood Elementary Tech Literacy Club
2016-2017 School Year

Helped out at a local school club. Guided students in exploring things like digital illustration, visual programming with Scratch, and putting together toy electronic circuits.

It was helpful to be exposed to all these different types of technologies, how they're used, and how they can be taught.

Slavic Gospel Church
Bellingham, WA

I regularly use my skills to help out wherever I can. I've done a lot of video editing, putting together slideshows, designing digital announcements and media used for the service, and some print work.

I've also been able to use my programming abilities in places too. For example I've made internet-connected game shows meant to be played by crowds of people using their phones using technologies like **Node.js**, **Socket.io**, and **Twilio's SMS API.**