

How to use develops manual:

The introduction explains the existing package structure of the application and explains some of the problems and situations that might have an impact on the application further ahead.

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1. Introduction

1.1. Structure of the package design

The base package of the client side is an abbreviation of the application name with small letters 'ad'. On the client side of the Appsolut Distribute application we are enforcing the MVC –model, the letters 'm', 'v', and 'c' stands for Model, View, and Controller. The ideal usage of this model is to separate the classes and packages into these categories, the purposes of doing so is too keep the code clean and orderly which will increase developers' production rate.

Following description is from www.wikipedia.org:

- A **controller** can send commands to its associated view to change the view's presentation of the model (e.g., by scrolling through a document). It can send commands to the model to update the model's state (e.g., editing a document).
- A **model** notifies its associated views and controllers when there has been a change in its state. This notification allows the views to produce updated output, and the controllers to change the available set of commands. A *passive* implementation of MVC omits these notifications, because the application does not require them or the software platform does not support them.
- A **view** requests from the model the information that it needs to generate an output representation.

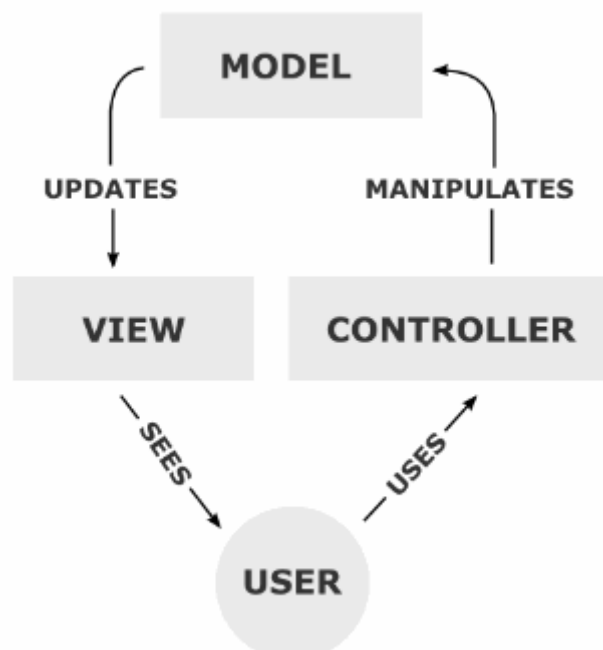


Figure 1: A typical collaboration of the MVC components.

The developed package structure is divided into these three cases. Making the packages in the base package as following:

- '.ad.controller'
- '.ad.model'
- '.ad.view'

1.2. Activity and its lifecycle

An activity creates the window of the application in which the developer can place an UI and is an important part of the applications overall lifecycle. It can also be a smaller floating window (see API) but this solution will not be applied in this application, for now custom made dialogs will be applied. Appsolut Distribute will consist of several activities, because the plan is to make several features and it is likely that each feature will be an activity of its own. The activities will be placed in their own package in view (since they are the window and contain the UI): `'ad.view.activity'`

Figure 2 describes android activities lifecycle, the image is from <http://www.androidjavadoc.com/>:

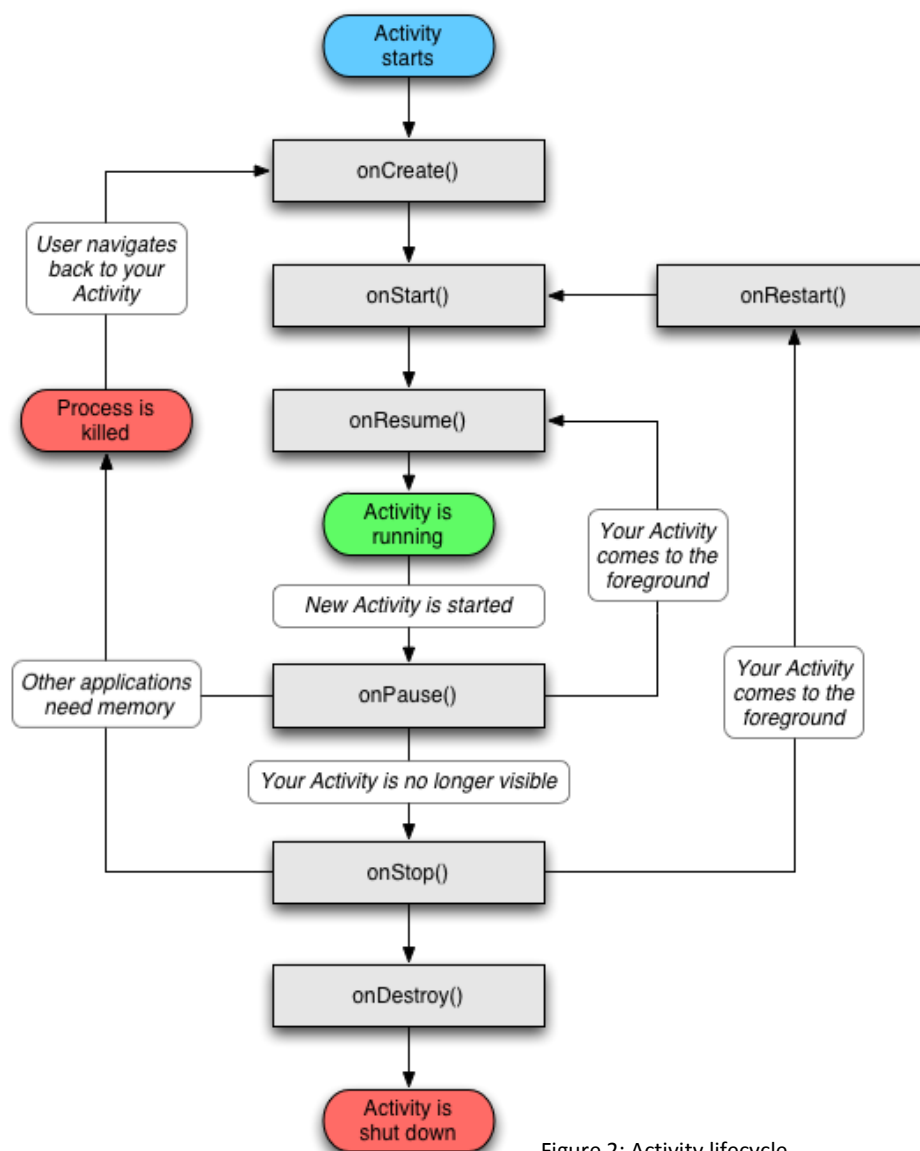


Figure 2: Activity lifecycle.

How will this lifecycle effect the application? If the clients activity is doing an operation, being connected to the server or running a feature it may be halted one way or another. It is important to be able to handle such event and following up on what happens in these cases. To save states, use the Bundle class.

1.3. Structure of views on android

On the android OS there is an underlying structure of how to handle views and their layouts. The views are managed by group views. Each group view and view is managed by several xml files which determine their layouts. Following two images is from API guides on <http://developer.android.com>.

The figure 3 first is illustrating the relationship between the view group classes and view classes.

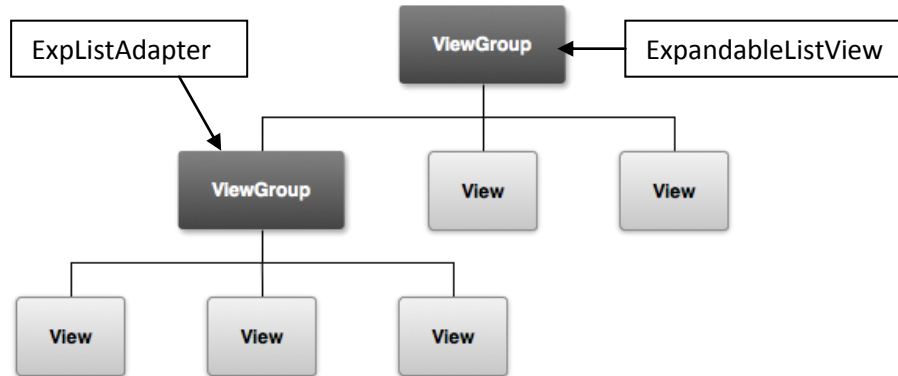


Figure 3: ViewGroups relationship with Views.

This architecture is used by the ExpandableListView class in the main activity class, used by the application. The ExpandableListView needs an Adapter (ExpListAdapter) which acts as a group view for the groups and children (group items) in the expandable list. The adapter updates the model and changes the views presentation, which makes it a controller class located in sub package to controller: '.ad.controller.expList'

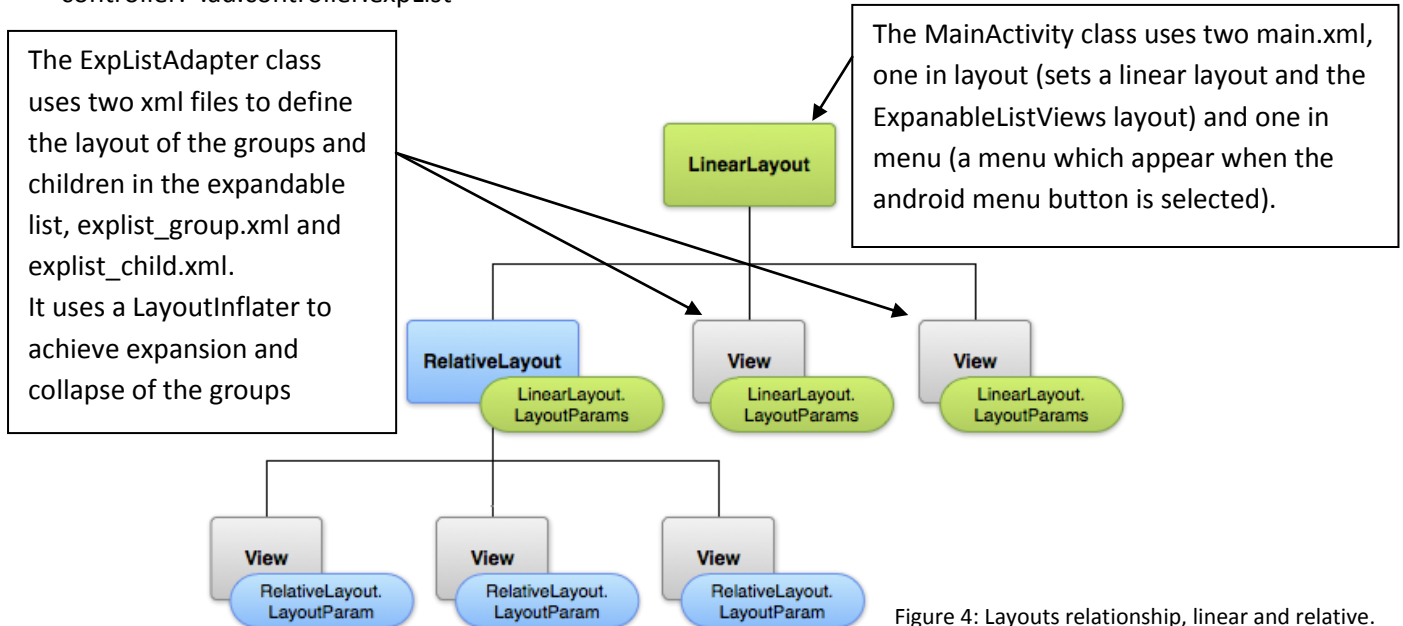
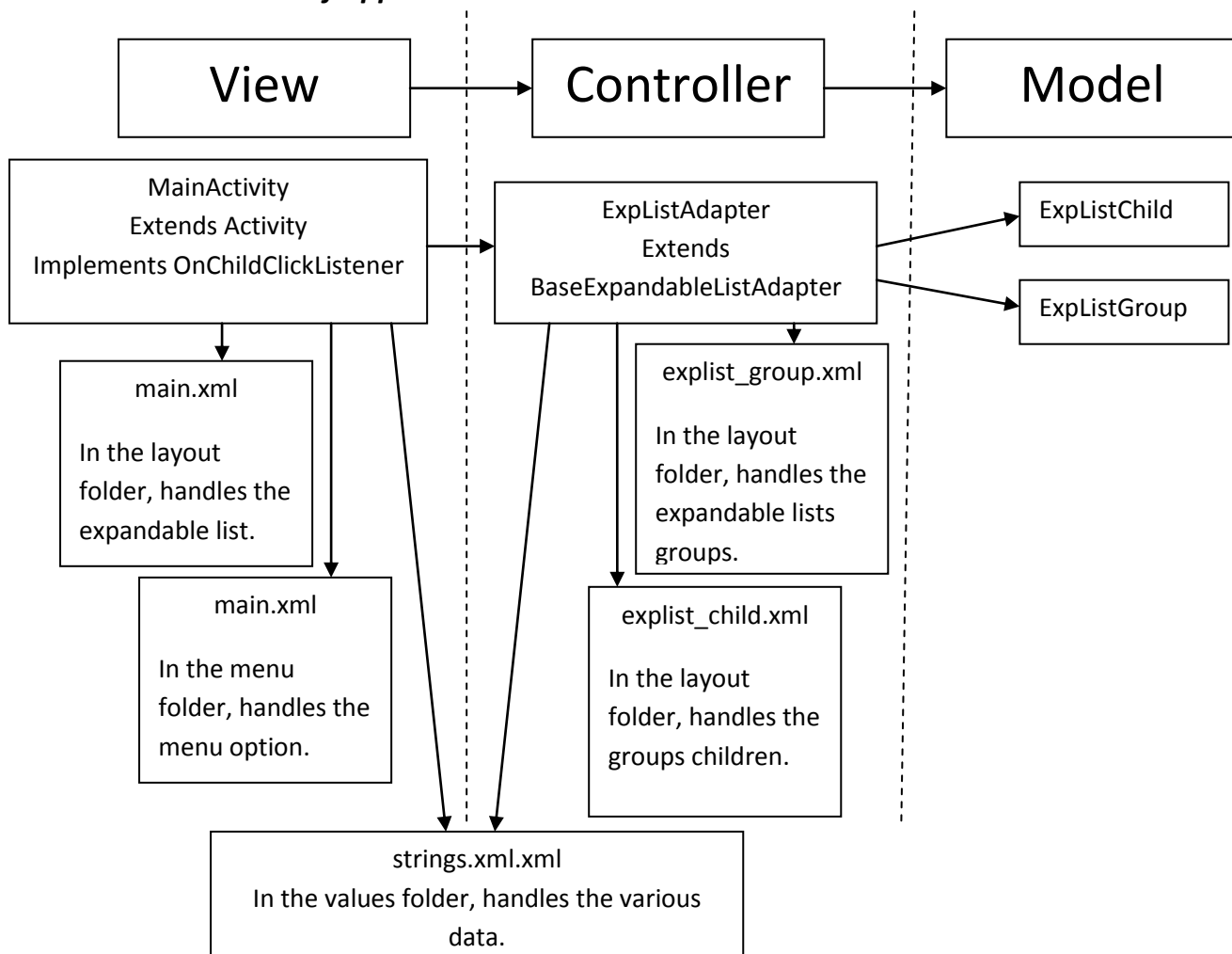


Figure 4: Layouts relationship, linear and relative.

Next is the layout of the view groups and views, they are as said managed by xml files. Note that the relationships have a similar structure in figure 3 and 4. They are closely related and it is important to have that in mind while developing this application.

1.4. Structure of Appsolut Distribute GUI:



There is also a style.xml used by the android manifest xml file.

To have access to the xml files, located in the res folders subfolders, it is necessary to import the R class from a package specified in the AndroidManifest.xml, in our case the import looks like this:
import ad.view.activity.R;

There is also the icon image of the application in the res folder in the drawable subfolders.

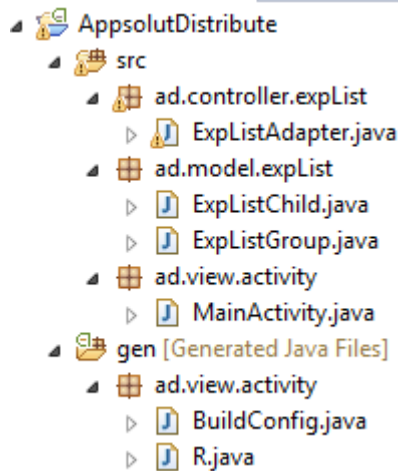
An unusual solution was used in the ExpListAdapter due to the lack of support for two dimensional strings for building expandable list menus. The solution was to use a divider in a string array:

```

<!-- Start menu -->
<string-array name = "start_groups" >
    <item>Connect To Server</item> <!-- group 1 -->
    <item>Options</item> <!-- group 2 -->
</string-array>
<string-array name = "start_children" >
    <item>Login</item> <!-- Here are the children belonging to group 1 -->
    <item>Create Account</item>
    <item>Select Server</item>
    <item></item> <!-- divider: group 1 ends here and group 2 begins -->
    <item>About</item> <!-- Here are the children belonging to group 2 -->
    <item>Help</item>
    <item>Exit</item>
</string-array>

```

The package structure looks like this:



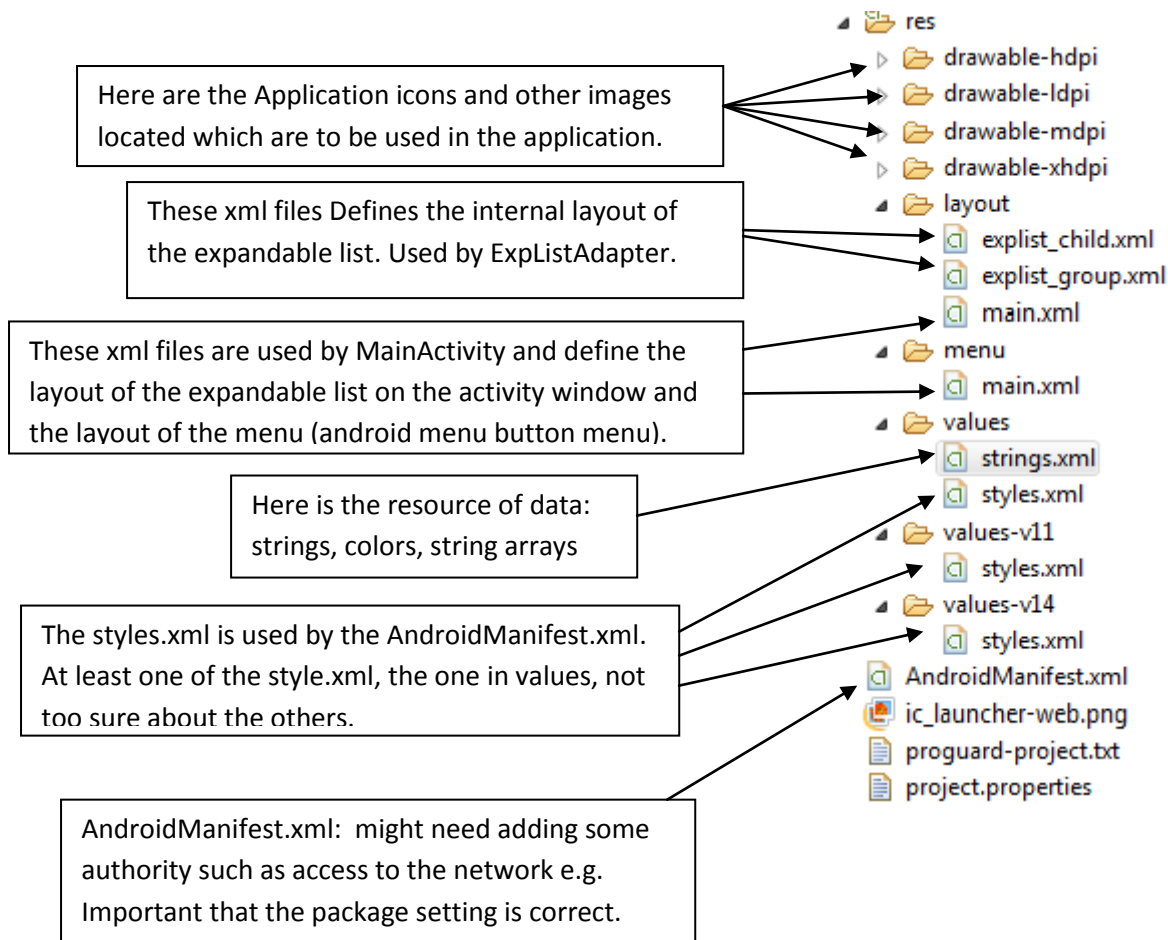
There will be some new packages and classes later, some known classes to be added are:

- Client, in the model package handles communication with server.
- Protocol, in controller package handles the

A class that might be added is:

- OptionDialogs, in View is to handle the communication between user and the Protocol class; it would be used by MainActivity to accomplish this.

The structure of the res folder:



2. Current code structure of the application

2.1. View

In view there is only the MainActivity class currently and the code in the class is divided into sections to make it easier to develop the class.

2.2. Controller

ExpListAdapt

2.3. Model

ExpListChild

ExpListGroup

3. How to add menus.

Add menus

Add menu item

4. Future development plans

Remove menu item

Dialogs

Protocol

Client

