

Basic Ari-Ari Mahjong Rules

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Part I

Equipment

1 Tiles

2 Point Sticks

3 Utility

Part II

Playing the Game

4 Seting up a Game

5 Setting up a Hand

6 Gameplay

Part III

Scoring

7 Yaku

7.1 1 Han Yaku

Riichi – リーチ “*Riichi*”

!! *Closed Hand Only*

← *Enables Ippatsu (p5)*

← *Upgrades into Double Riichi (p5)*

Declare Riichi. That is, while you have a ready hand, and it is a closed hand, wager 1,000 points and discard a tile sideways. You can only discard the tile you draw from that point on.

Ippatsu – いっぱつ 一発 “*One Shot*”

!! *Closed Hand Only*

× *Broken by Chii, Pon, or Kan calls*

→ *Requires Riichi (p5)*

Win on or before your next turn after declaring Riichi.

Double Riichi – ダブルリーチ “*Double Riichi*”

!! *Closed Hand Only*

← *Enables Ippatsu (p5)*

→ *Stacks with Riichi (p5)*

Declare Riichi on your first turn.

Menzen Tsumo – メンゼンチンツモホー 門前清自摸和 “*Fully Concealed Tsumo*”

!! *Closed Hand Only*

While your hand is closed, draw a tile that completes your hand.

Pinfu – ピンフ 平和 “*Pinfu*”

!! *Closed Hand Only*

Your hand does not generate any additional fu. That is, your hand is

all sequences, your pair is not a Yakuhai (p6), and the final block waiting to be filled is an open ended run.

^{イーペーコー}
Ipeikou — 一盃口 “*Twin Sequences*”

!! *Closed Hand Only*

← *Upgrades to Ryanpeikou (p10)*

Have two copies of the same sequence in your hand. (*Differently colored tiles are counted the same as their basic equivalent.*)

^{ハイテイラオユエ}
Haitei Raoyue — 海底撈月 “*Under the Sea*”

Win by drawing the last tile in the live wall.

^{ホーテイラオユイ}
Houtei Raoyui — 河底撈魚 “*Under the River*”

While there are no tiles in the live wall, win off a discard.

^{リンシャンカイホウ}
Rinshan Kaihou — 嶺上開花 “*After a Kan*”

× *Negates Menzen Tsumo (p5)*

After calling a Kan, win off the replacement tile drawn from the dead wall.

^{チャンカン}
Chankan — 搶槓 “*Robbing a Kan*”

As a player upgrades a Pon to a Kan, win off the tile used to perform the upgrade. The Kan does not resolve and is interrupted. You can claim this off a Closed Kan for Kokushi Musou (p12)

^{やくはい}
Yakuhai — 役牌 “*Valued Tile*”

← *A collective term for Jikaze (p6), Bakaze (p7), Sangenpai (p7)*

This is a name for a group of Yaku. Each of them ask for a group of a type of Honour tile.

^{じかぜ}
Jikaze — 自風 “*Seat Wind*”

→ *A type of Yakuhai (p6)*

← *Upgrades into Renfuu (p8) with Jikaze (p6)*

← *Upgrades into Shousuushii (p11)*

Have a group of the wind corresponding to your seat.

Bakaze — ^{ばかぜ}場風 “*Round Wind*”

→ *A type of Yakuhai (p6)*

← *Upgrades into Renfu (p8) with Bakaze (p7)*

← *Upgrades into Shousuushii (p11)*

Have a group of the wind corresponding to the current round.

Sangenpai — ^{さんげんパイ}三元牌 “*Dragon Tiles*”

→ *A type of Yakuhai (p6)*

← *Upgrades into Shousangen (p8)*

Have a group of any dragon tile.

Tanyao — ^{タンヤオチュー}断公九 “*All Simples*”

None of the tiles in your hand are Orphan tiles.

Sanshoku Doujun — ^{さんしょくどうじゅん}三色同順 “*Mixed Triple Sequences*”

+ *More Valuable if Closed (p8)*

Have the same numbered run in each of the three numbered suits.

Ittsuu — ^{いっきつうかん}一気通貫 “*Full Straight*”

+ *More Valuable if Closed (p8)*

Have a sequence of 123, 456, 789 in the same suit as one another.

Chanta — ^{ホンチャンタイヤオチュー}混全帯公九 “*Half Outside Hand*”

+ *More Valuable if Closed (p8)*

← *Upgrades into Junchan (p9/10)*

← *Upgrades into Honroutou (p9)*

Each block in your hand contains at least one Orphan tile.

7.2 2 Han Yaku

Chiitoitsu – ^{チートイツ} 七対子 “*Seven Pairs*”

!! *Closed Hand Only*

Your hand is made up of seven pairs.

Renfuu – ^{れんぷー} 連風 “*Double Wind*”

→ *Upgrades from Jikaze (p6) and Bakaze (p7)*

← *Upgrades to Shousuushii (p11)*

Have a group of Wind tiles that is both your seat wind and the round wind.

Shousangen – ^{しょうさんげん} 小三元 “*Small Three Dragons*”

→ *Upgrades from Two Copies of Sangenpai (p7)*

← *Upgrades to Daisangen (p11)*

Have two groups of Dragon tiles, with your pair being the third Dragon tile.

Menzen Sanshoku Doujun – ^{メンゼン さんしょくどうじゅん} 門前三色同順 “*Closed Mixed Triple Sequences*”

!! *Closed Hand Only*

– *Less valuable when Opened (p7)*

With a closed hand, have the same run in each of the three numbered suits.

Menzen Ittsuu – ^{メンゼン いっきつうかん} 門前一氣通貫 “*Closed Full Straight*”

!! *Closed Hand Only*

– *Less valuable when Opened (p7)*

With a closed hand, have a sequence of 123, 456, 789 in the same suit as one another.

Menzen Chanta – ^{メンゼン ホンチャンタイヤオチュウ} 門前混全帶公九 “*Closed Half Outside Hand*”

!! *Closed Hand Only*

– *Less valuable when Opened (p7)*

← *Upgrades to Junchan (p9/10)*

With a closed hand, have each block in your hand contain at least one Orphan tile.

ジュンチャントイヤオチュウ
Junchan – **純全帶公九** “*Full Outside Hand*”

+ *More valuable if Closed* (p10)

→ *Upgrades from Chanta* (p7/8)

← *Upgrades into Chinroutou* (p11)

Each block in your hand must contain at least one Terminal tile.

ホンロウトウ
Honroutou – **混老頭** “*All Terminals and Honours*”

→ *Upgrades from Chanta* (p7/8)

← *Upgrades into Chinroutou* (p11)

Each block in your hand must be comprised of only Orphan tiles.

トイトイホー
Toittoi – **対々和** “*All Triplets*”

← *Upgrades to Suuankou* (p12)

← *Upgrades to Suukantsu* (p12)

All blocks in your hand must be groups.

サンアンコー
Sanankou – **三暗刻** “*Three Concealed Triplets*”

← *Upgrades to Suuankou* (p12)

Your hand contains three closed groups.

サンカンツ
Sankantsu – **三槓子** “*Three Kans*”

← *Upgrades to Suukantsu* (p12)

Your hand contains three Kans.

さんしょくどうコー
Sanshoku Doukou – **三色同刻** “*Triple Triplets*”

Have the same numbered group in each of the three numbered suits.

ホンイーザー
Honitsu – **混一色** “*Half Flush*”

← *Upgrades to Chinitu* (p10/10)

Your hand contains tiles from only one numbered suit and Honour tiles.

7.3 3 Han Yaku

Ryanpeikou – ^{リャンペーコー} 二盃口 “*Double Twin Sequences*”

!! *Closed Hand Only*

→ *Upgrades from Iipeikou (p6)*

Have two copies each of two sequences in your hand. (*Differently colored tiles are counted the same as their basic equivalent*)

Menzen Junchan – ^{メンゼン ジュンチャンタイヤオチュウ} 門前純全帶公九 “*Closed Fully Outside Hand*”

!! *Closed Hand Only*

– *Less valuable when Opened (p9)*

→ *Upgrades from Chanta (p7/8)*

← *Upgrades into Chinroutou (p11)*

With a closed hand, each block in your hand must contain at least one Terminal tile.

Menzen Honitsu – ^{メンゼン ホンイツー} 門前混一色 “*Closed Half Flush*”

!! *Closed Hand Only*

+ *Less valuable if Opened (p9)*

← *Upgrades to Chinitisu (p10/10)*

With a closed hand, it is made of tiles from only one numbered suit and Honour tiles.

7.4 5 Han Yaku

Chinitisu – ^{チンイツー} 清一色 “*Full Flush*”

+ *More valuable when Closed (p10)*

→ *Upgrades from Honitsu (p9/10)*

Your hand contains tiles from only one numbered suit.

7.5 6 Han Yaku

Menzen Chinitisu – ^{メンゼン チンイツー} 門前清一色 “*Closed Full Flush*”

!! *Closed Hand Only*

– *Less valuable when Opened (p10)*

→ *Upgrades from Honitsu (p9/10)*

With a closed hand, it is made of tiles from only one numbered suit.

7.6 Yakuman

Tenhou – ^{テンホー}天和 “*Blessing of Heaven*”

!! *Closed Hand Only*

While you are the dealer, win on your opening hand.

Chiihou – ^{チーホー}地和 “*Blessing of Earth*”

!! *Closed Hand Only*

× *Broken by Chii, Pon, or Kan calls*

While you are not the dealer, win on your first draw.

Daisangen – ^{だいさんげん}大三元 “*Big Three Dragons*”

→ *Upgrades from Shousangen (p8)*

Your hand contains three groups of Dragon tiles.

Shousuushii – ^{ショースーシー}小四喜 “*Small Four Winds*”

→ *Upgrades from Jikaze (p6)*

→ *Upgrades from Bakaze (p7)*

→ *Upgrades from Renfuu (p8)*

← *Upgrades into Daisuushii (p12)*

Your hand contains three groups of Wind tiles, with your pair being the fourth.

Chinroutou – ^{チンロウトウ}清老頭 “*All Terminals*”

→ *Upgrades from Junchan (p9/10)*

→ *Upgrades from Honroutou (p9)*

Your hand contains only Terminal tiles.

Tsuuiisou – ^{ツイーソー}字一色 “*All Honours*”

Your hand contains only Honour tiles.

Suuankou Tanki – ^{スーアンコー} ^{たんきまち} 四暗刻単騎待ち “*Four Concealed Triplets, Single Tile Wait*”

→ Upgrades from Suuankou (p12)

Your hand contains four closed groups.

Junsei Chuurenpoutou – ^{じゅんせい} ^{チュウレンボウトウ} 純正九連宝灯 “*Pure Nine Gates*”

!! Closed Hand Only

→ Upgrades from Chuurenpoutou (p12)

The closed part of your hand contains the following pattern in only one numbered suit: 1112345678999, with an additional tile in the same numbered suit.

Kokushi Musou Juusanmen Machi – ^{こくしむそう} ^{じゅうさんめんまち} 国土無双十三面待ち “*Thirteen Orphans Thirteen-sided Wait*”

!! Closed Hand Only

→ Upgrades from Kokushi Musou (p12)

Your hand without your winning tile contains the following pattern:



8 Bonus

8.1 1 Han Bonus

8.2 100 Point Bonus

9 Scoring

9.1 Paying out a Winning Hand

9.2 End of Game Scores