Character TACTICIAN		
Player Level	Career	Culture Environment
CareerTitle Renown	Complication	Organization
Ancestry	Languages	Upbringing
	Kit Equipment	Signature Ability
MGT AGL REA INU PRS		•
		Keywords Type
	Melee Weapon DMG+ Ranged Weapon DMG+ Magic DMG+	Distance Target
Stamina Max		Power Roll + Characteristics
Winded	<11	<11
½ Max	Area+ Stability+	12-16
D	Distance+ Stamina+	17+
Recoveries Max	Reach+ Speed+	Effect
Value	Mobility+	
	·	
Size Weight Reach Speed Stability		
	Kit Signature Ability	
	Keywords Type	
Victories	Distance Target	Heroic Ability Cost
Resource	Power Roll + Characteristics	Keywords Type
	<11	Distance Target
Name	12-16	Power Roll + Characteristics
	17+	
MI D O I	Posterio	
Melee Free Strike	Effect	<u>[12-16]</u>
Keywords Attack, Melee, Weapon Type Action		[17+]
Distance Reach Target 1 creature or object		Effect
Power Roll + Characteristics		
<11		
12-16		
17+	Triggored Action	
	Triggered Action	
Ranged Free Strike	Keywords Type Triggered	
_	Distance Target	Heroic Ability Cost
Keywords Attack, Melee, Weapon Type Action	Trigger	Keywords Type
Distance Ranged Target 1 creature or object	Effect	Distance Target
Power Roll + Characteristics		Power Roll + Characteristics
<u>{<11}</u>		<11
<u>(12-16)</u>		[12-16]
17+		17+}.
	Extra	
		Effect

Crafting Skills	m. m. omvov.vv			
Alchemy	Class TACTICIAN	Complication	Career	Mark
Architecture		Panafit	Cl.:11a	
Blacksmithing		Benefit	Skills	Keywords Type
Fletching Forgery				Distance Target
Jewelry				Effect
Mechanics				
Tailoring			Languages	
Exploration Skills				
Climb				
Drive				
Endurance Gymnastics				
Heal				
Jump		Drawback	Renown	
Lift				Seize the Opening
Navigate Ride			Project Points	Keywords Type
Swim			110,000	
I				Distance Target
Interpersonal Skills				Effect
Brag Empathize				
Flirt			Career Title	
Gamble				
Handle Animals Interrogate				
Intimidate				
Lead				
Lie				
Music			Wit D	
——————————————————————————————————————	Ancestry	Culture	Kit Equipment	
Music Persuade Read Person	Ancestry			
Music Persuade Read Person Intrigue Skills	Ancestry	Languages		
Music Persuade Read Person	Ancestry			
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise	Ancestry	Languages		
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ (11) 12-16 17+	Magic DMG+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ Coll Coll	Magic DMG+ (<1) (12-16) (17+)
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ Columbia Colu	Magic DMG+ (11) (12-16) (17+) 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ Columbia Colu	Magic DMG+ (<1) (12-16) (17+)
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket	Ancestry	Languages Environment	Melee Weapon DMG+ Ranged Weapon DMG+ 12-16 17+	Magic DMG+ (11) (12-16) (17+) 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock	Ancestry	Languages	Melee Weapon DMG+ Ranged Weapon DMG+ 12-16 17+	Magic DMG+ (<1) (12-16) (17+) 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak	Ancestry	Languages Environment	Melee Weapon DMG+ Ranged Weapon DMG+	Magic DMG+ (11) (12-16) (17+) 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Reach+ Speece Mobility+ Kit Signature Ability	Magic DMG+ (11) (12-16) (17+) 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Reach+ Speece Mobility+ Kit Signature Ability	Magic DMG+ (11) (12-16) (17+) 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Reach+ Speech Mobility+ Kit Signature Ability Keywords Ranged Weapon DMG+ 17+ 17+ 17+ 17+ 17+ 17+ 17+ 1	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Reach+ Speece Mobility+ Kit Signature Ability Keywords Ranged Weapon DMG+ 17+ 17+ 17+ 17+ 17+ 17+ 17+ 1	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Mobility+ Kit Signature Ability Keywords Target Ranged Weapon DMG+ 12-16 17+	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Mobility+ Kit Signature Ability Keywords Target Power Roll + Characteristics	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Mobility+ Kit Signature Ability Keywords Target Power Roll + Characteristics (211) 12-16	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Mobility+ Kit Signature Ability Keywords Typustance Power Roll + Characteristics (11) 12-16 17+ Ranged Weapon DMG+ 17- 17- 17- 17- 17- 17- 17- 17	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics Religion		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Mobility+ Kit Signature Ability Keywords Target Power Roll + Characteristics (211) 12-16	Magic DMG+ (<1) 12-16 17+ 7+
Music Persuade Read Person Intrigue Skills Alertness Conceal Object Disguise Eavesdrop Escape Artist Hide Performance Pick Lock Pick Pocket Sabotage Search Sneak Track Lore Skills Culture Criminal Underworld History Magic Monsters Nature Psionics		Languages Environment Organization	Melee Weapon DMG+ Area+ Stability Distance+ Mobility+ Kit Signature Ability Keywords Target Power Roll + Characteristics (11) (12-16) (17+) Extra	Magic DMG+ (<1) 12-16 17+ 7+