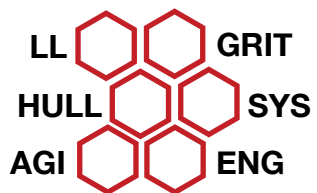


PILOT

NAME

CALLSIGN

BACKGROUND



Triggers

Talents

LL0	LL6
LL0	LL7
LL0	LL8
LL1	LL9
LL2	LL10
LL3	LL11
LL4	LL12
LL5	

Core Bonuses

Licenses

LL1
LL2
LL3
LL4
LL5
LL6
LL7
LL8
LL9
LL10
LL11
LL12

Loadout

ARMOR

WEAPONS

GEAR



MECH

NAME

FRAME

ATK BONUS

TECH ATK

SAVE TGT

SPEED

E-DEF

EVASION

SENSORS

SIZE

LL GRIT
HULL SYS
AGI ENG

STRUCTURE HP
STRESS HEAT
OVERSHIELD ARMOR

Frame Traits

Core Bonus

CORE POWER 

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Weapons

NAME	MOUNT	RANGE	DAMAGE	TAGS	EFFECTS

Systems

NAME	SP	TAGS	EFFECTS	TOTAL SP 