



IE 403:STUDY AND DESIGNING INTERFACES FOR VR APPLICATIONS ON SMARTPHONES

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Confusing UI



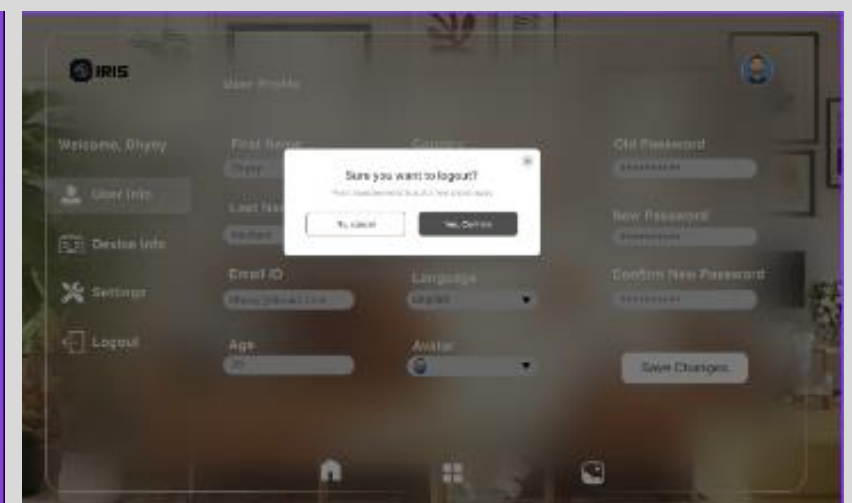
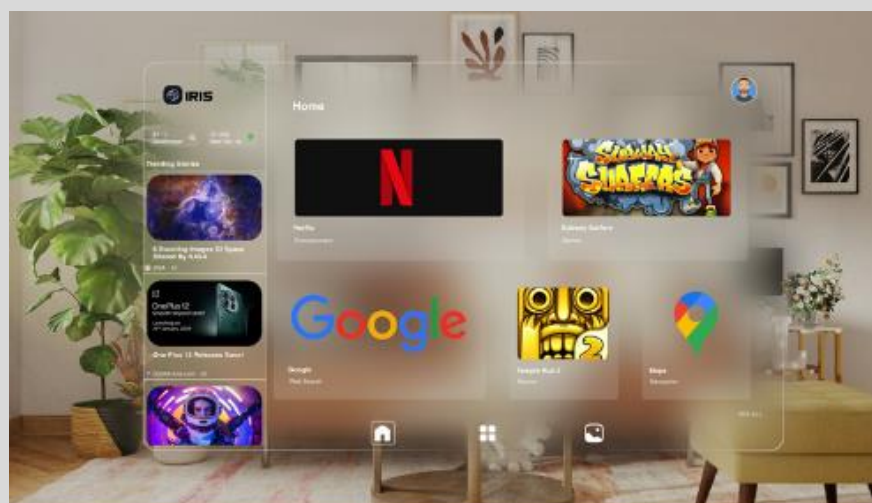
Use of keyboards

Overview

- Existing app have old, non-user friendly UI
- Conventional typing using keyboards

Our Solution

- Large icon of Frequently used app
- Less cluttered, simple UI
- Immersive experience of normal VR Supported smartphones application.
- Confirmation Dialogue.
- Gesture Based Typing



Screenshots of Figma Prototype

Design Iteration

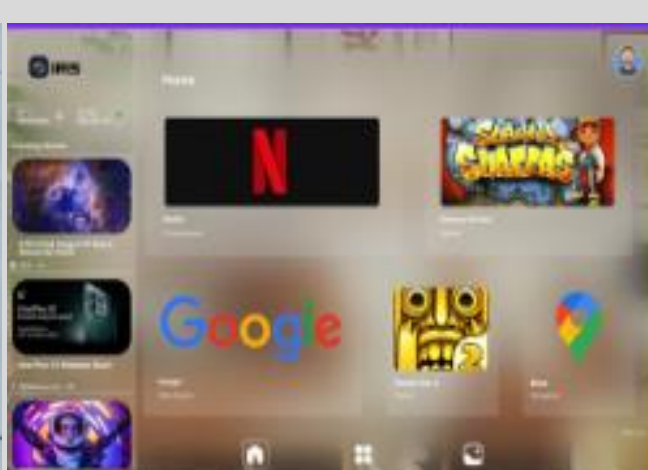
- From rough sketch to paper prototype(low-fidelity)
- Paper prototype to Final Design



Brainstorming



Paper Prototype



Final Design

Figma link :<https://lnkd.in/dXmY3nAX>