

## Python 2 Homework 8

Tkinter is a useful package for gui styling and also interactive games using canvas.

The homework is to add scoring to the bouncing ball game, display the score in the console.  
A point is gained every time the ball hits the bat

Also to improve the game in your own direction.

As an added challenge, if the user presses the escape key, have the game exit.  
Use bind for this.

If you really want to, add the score to the GUI.