

# Analysis: Consonants

## Solving the small

It cannot be simpler than trying each possible substring given the name. For a given substring, we just check if there exists  $n$  consecutive consonants. If it is true, we count this substring into part of the  $n$ -value. There are  $O(L^2)$  substrings, and it takes  $O(L)$  time to check for at least  $n$  consecutive consonants. In total each case takes  $O(L^3)$  time to solve, which is acceptable to solve the small input. This approach is, of course, not fast enough to solve the large input.

## Improving the naive algorithm

In fact we can skip the linear time checking for all possible substrings. Here we assume the index is zero based. Suppose we start from the  $i$ -th character. We also have  $c$  that starts as zero. When we iterate up to the  $j$ -th character, if it is a consonant, we increase  $c$  by 1, otherwise reset it to zero. Actually  $c$  is the number of consecutive consonants that starts after the  $i$ -th character and ends at the  $j$ -th character. If we meet the first instance such that  $c \geq n$ , we can conclude that every substring which starts at the  $i$ -th character and ends at the  $k$ -th character, where  $k \geq j$ , is the desired substring. Then we know that we can add  $L - j$  to the answer, and proceed to the next starting character. This algorithm runs in  $O(L^2)$  time, which is still not sufficient in solving the large input. But the concept of computing  $c$  is the key to solve the problem completely.

## Further improving

Let us extend the definition of  $c$  to every character, call it  $c_i$ : the number of consecutive consonants that ends at the  $i$ -th character. For example, suppose the string is **quartz**, then  $c_0 = 1$ ,  $c_2 = 0$ , and  $c_5 = 3$ . We can use similar approach mentioned in the last section to compute every  $c_i$  in  $O(L)$  time. Also define a pair  $(x, y)$  to be the substring that starts at the  $x$ -th character and ends at the  $y$ -th character.

Knowing from the previous section, if we know that  $c_i \geq n$ , then we know that substrings  $(i - c_i + p, i + q)$ , where  $1 \leq p \leq c_i - n + 1$  and  $0 \leq q \leq L - i - 1$ , are the desired substrings. It implies that there are  $(c_i - n + 1) \times (L - i)$  substrings. If you proceed like this, you missed some substrings. Consider the string **axb** with  $n = 1$ . We see that  $c_1 = 1$  but we only count 2 substrings, namely **x** and **xb**. We miss the **prefix** options, namely **ax** and **axb**. It looks like we can consider the substrings  $(p, i + q)$ , where  $0 \leq p \leq i - n + 1$  and  $0 \leq q \leq L - i - 1$ . Unfortunately, in this case we may count certain substrings multiple times. Consider the string **xaxb** with  $n = 1$ , where we count **xax** and **xaxb** twice since  $c_0 = c_2 = 1$ .

To correctly count the substrings, we need to choose the appropriate range of  $p$ . In fact, we just need one more value: the last  $j < i$  such that  $c_j \geq n$ . Let  $r = j - n + 2$  if there is such  $j$ , or  $r = 0$  otherwise. Then we have the right set of substrings  $(p, i + q)$ , where  $r \leq p \leq i - n + 1$  and  $0 \leq q \leq L - i - 1$ . In fact,  $r$  means the longest possible prefix so that  $(r, i - n)$  contains at most  $n - 1$  consecutive consonants and therefore we avoid repeated counting. Hence for each  $c_i \geq n$  we count  $(i - n - r + 2) \times (L - i)$ . Summing up we have the answer.  $r$  is updated whenever we see that  $c_i \geq n$  before iterating the next position. Therefore it takes constant time to update the value. Overall the running time is  $O(L)$ , which is enough to solve the large input.

Despite the complications, the algorithm is extremely simple. The following is a sample solution:

```
def Solve(s, n):
    L = len(s)
    cnt, r, c = 0, 0, 0
    for i in range(L):
        c = c + 1 if s[i] not in "aeiou" else 0
        if c >= n:
            cnt += (i - n - r + 2) * (L - i)
            r = i - n + 2
    return cnt
```