

# Analysis: Pixelated Circle

Let  $C$  and  $C_w$  be the set of pixels colored by `draw_circle_filled(R)` and `draw_circle_filled_wrong(R)`, the number of pixels that have different colors in these pictures would be the cardinality (size) of the symmetric difference of  $C$  and  $C_w$ , that is:  $|C \Delta C_w| = |(C \setminus C_w) \cup (C_w \setminus C)|$ .

## Test Set 1

For test set 1, **R** is small enough to build the sets of colored pixels from `draw_circle_filled(R)` and `draw_circle_filled_wrong(R)` with hash set of tuples. By implementing the pseudocode in the problem statement, the time complexity would be  $O(\mathbf{R}^2)$  to get all colored pixels and  $O(\mathbf{R}^2)$  to compute the symmetric difference of the two sets.

## Test Set 2

The key observation for optimizing the solution is that for any **R**, every pixel colored by `draw_circle_filled_wrong(R)` is also colored by `draw_circle_filled(R)`, that is  $C_w \subseteq C$ . Therefore, we can simplify the size of symmetric difference to:

$$\begin{aligned} |C \Delta C_w| &= |(C \setminus C_w) \cup (C_w \setminus C)| \\ &= |(C \setminus C_w) \cup \emptyset| \\ &= |C| - |C \cap C_w| \\ &= |C| - |C_w| \end{aligned}$$

which means we can count the number of pixels colored by `draw_circle_filled(R)` and `draw_circle_filled_wrong(R)` separately, and the answer would be the difference between these two numbers. The proof of this observation is given at the [end of this analysis](#).

### Count pixels colored by `draw_circle_filled(R)`

To get the number of pixels colored by `draw_circle_filled(R)`, we need to iterate through all possible values of  $x$  and find  $y_{min}$  and  $y_{max}$  for each  $x$  which satisfy  $\text{round}(\sqrt{x^2 + y^2}) \leq \mathbf{R}$  for all  $y_{min} \leq y \leq y_{max}$ . A solution for them is  $y_{max} = \text{floor}(\sqrt{\mathbf{R} + 0.5^2} - x^2)$  and  $y_{min} = -y_{max}$ . Therefore, we can get the number of colored pixels with a for-loop for the following equation:

$$|C| = \sum_{x=-\mathbf{R}}^{\mathbf{R}} \text{floor}(\sqrt{(\mathbf{R} + 0.5)^2 - x^2}) \times 2 + 1$$

Time complexity:  $O(\mathbf{R})$

### Count pixels colored by `draw_circle_filled_wrong(R)`

`draw_circle_filled_wrong(R)` is composed of `draw_circle_perimeter( $r$ )` calls with  $r$  from 0 to **R**. Notice that pixels colored by `draw_circle_perimeter( $r_1$ )` and `draw_circle_perimeter( $r_2$ )` never overlap if  $r_1 \neq r_2$ . Based on this observation, we can count the number of pixels colored by each `draw_circle_perimeter( $r$ )` separately and

sum them up to get the total number of colored pixels. The proof of this observation is given at the [end of this analysis](#).

Looking into function `draw_circle_perimeter(r)`, we can break the colored pixels into 4 quadrants and count them separately. Since the colored pattern is symmetric to both x-axis and y-axis, we just need to count the pixels in Quadrant 1 (Q1), and the total count excluding the origin pixel would be that number times 4, and plus 1 to include the origin pixel.

For  $r \geq 1$ , the colored pixels in Q1 are symmetric to the line  $x = y$ , and there are exactly  $x_t$  colored pixels between y-axis and  $(x_t, y_t)$ , the closest point to line  $x = y$  (above or on the line,  $x_t \geq y_t$ ). Since  $x = y$  is at  $45^\circ$  to the x-axis, the integer  $x_t$  would be either  $\text{ceil}(r/\cos(45^\circ))$  or  $\text{floor}(r/\cos(45^\circ))$ . We can compute the corresponding  $y_t = \text{round}(\sqrt{r^2 - x_t^2})$  and choose the closer one above or on the line  $x = y$ . Afterwards, the number of colored pixels in Q1 including x-axis would be  $2 \times x_t + 1$ , and minus 1 if  $(x_t, y_t)$  lies on the line  $x = y$  since it is not mirrored in this case.

Time complexity:  $O(1)$  for counting pixels colored by `draw_circle_perimeter(r)`, and  $O(\mathbf{R})$  for all colored pixels.

**Proof:**  $C_w \subseteq C$

For every positive  $\mathbf{R}$ ,  $r$  and  $x$  such that  $0 \leq r \leq \mathbf{R}$  and  $-r \leq x \leq r$ , we want to prove that the following inequality always satisfies:

$$\begin{aligned} & \text{round}(\sqrt{x^2 + \text{round}(\sqrt{r^2 - x^2})^2}) \leq r \\ \iff & \sqrt{x^2 + \text{round}(\sqrt{r^2 - x^2})^2} - 0.5 \leq r \\ \iff & \sqrt{x^2 + \text{round}(\sqrt{r^2 - x^2})^2} \leq r + 0.5 \\ \iff & x^2 + \text{round}(\sqrt{r^2 - x^2})^2 \leq r^2 + r + 0.25 \\ \iff & x^2 + (\sqrt{r^2 - x^2} + 0.5)^2 \leq r^2 + r + 0.25 \\ \iff & r^2 + \sqrt{r^2 - x^2} + 0.25 \leq r^2 + r + 0.25 \end{aligned}$$

which always holds since  $\sqrt{r^2 - x^2} \leq \sqrt{r^2} = r$  when  $|x| \leq r$  and  $r \geq 0$ .

Secondly,  $y = \text{round}(\sqrt{r^2 - x^2}) \leq \text{round}(\sqrt{r^2}) \leq \mathbf{R}$ . Therefore  $-\mathbf{R} \leq y \leq \mathbf{R}$  always holds.

The proof above shows that pixels colored by `draw_circle_filled_wrong(r)` with  $0 \leq r \leq \mathbf{R}$  also satisfy the coloring condition in `draw_circle_filled(\mathbf{R})`, which implies  $C_w \subseteq C$ .

**Proof:** `draw_circle_perimeter(r1)` and `draw_circle_perimeter(r2)` never overlap

For the first coloring statement in `draw_circle_perimeter(r)`, we want to prove that given a fixed  $x$ , the inequality  $y_1 = \text{round}(\sqrt{r_1^2 - x^2}) \neq y_2 = \text{round}(\sqrt{r_2^2 - x^2})$  for any pair of integers  $r_1$  and  $r_2$  such that  $r_1 > r_2 \geq 0$  and  $|x| \leq r_2$  is always true:

$$\begin{aligned}
& |\sqrt{r_1^2 - x^2} - \sqrt{r_2^2 - x^2}| \\
= & \sqrt{r_1^2 - x^2} - \sqrt{r_2^2 - x^2} & r_1 > r_2 \\
\geq & \sqrt{r_1^2 - x^2} - \sqrt{(r_1 - 1)^2 - x^2} & r_1 \text{ and } r_2 \text{ are integers} \\
\geq & (\sqrt{r_1^2} - \sqrt{x^2}) - (\sqrt{(r_1 - 1)^2} - \sqrt{x^2}) \text{ for any } |x| \leq r_1 - 1 \\
= & r_1 - x - (r_1 - 1) + x \\
= & 1
\end{aligned}$$

Based on the proof above, we can further get:

$$\begin{aligned}
& \mathbf{round}(\sqrt{r_1^2 - x^2}) - \mathbf{round}(\sqrt{r_2^2 - x^2}) \\
\geq & \mathbf{round}(\sqrt{r_1^2 - x^2}) - \mathbf{round}(\sqrt{(r_1 - 1)^2 - x^2}) \\
\geq & \mathbf{round}(\sqrt{r_1^2 - x^2}) - \mathbf{round}(\sqrt{r_1^2 - x^2} - 1) \\
\geq & 1
\end{aligned}$$

Therefore  $y_1 \neq y_2$  always holds for all  $r_1 > r_2 \geq 0$  given a fixed  $x$  such that  $|x| \leq r_2$ . For the cases that  $r_2 < |x| \leq r_1$ , the pixels will never satisfy the coloring condition in `draw_circle_perimeter( $r_2$ )`.

We can further extend the proof above for the 2nd, 3rd, and 4th coloring statement in `draw_circle_perimeter( $r$ )` and prove that pixels colored by `draw_circle_perimeter( $r_1$ )` and `draw_circle_perimeter( $r_2$ )` never overlap.