Piyush Narsinghani

N16/95A-29B
Kolhua, Vinayka,
Varanasi 221010

+91 (798) 656 – 4986

piyushnarsinghani13 @ mail.com

Summary:
Computer Science Engineer student. Skilled in C/C++, C#, Java, JavaScript, HTML, CSS,ASP.net/VB.net, Graphics using C, Photoshop, Coreldraw,Flash8,Data Structures & Algorithms, DBMS

EXPERIENCE

Vaave, Hyderabad — *Intern-Business Development*

Duration: 31 st Aug 2020 to 30 th Nov 2020 (3 Months)

PayDock, London — *Trainee Software Engineer*

Language used: HTML, CSS, JavaScript, Node JS, Mongo DB.

Duration: 2ndNov 2020 to 26th Feb 2021 (4 Months)

Tools used: Postman, Visual Studio Code.

EDUCATION

Lovely Professional University, Punjab, India

Diploma: Computer Science and Engineering (2016-2019)

Dayananda Sagar University, Bengaluru, India

Bachelor of Technology: Computer Science and Engineering (2019-2022)

PROJECTS

Tours & Travels— *Web Site.(HTML, CSS, JavaScript.)*

Main object of this project was to develop a website which will cater to the

people who want information about different tourist destinations and nearby hotels, restaurants and transport facilities.

Paseo (Car Selling /Buying /Pooling)— *Web application(ASP.net)*

To provide an eco-friendly way to travel by carpooling. It also provides an

opportunity to meet new people.

Smart Dustbin— *Working Model(C language, Arduino.)*

The smart dustbin is a carefully designed solution that solves the social

Professional Skills:

Graphic Designing

Object Oriented Programming

Web Development

Networking

Programming Skills:

C/C++

C#/JAVA

SQL

JavaScript

HTML/CSS

Mongo DB

Node JS

Extra Curriculars & Social Impact

CR of section.

Active blood donor

Achieved 3rd position in code wars in School of Polytechnic, LPU.

Former PRO of Leo Club, child of Lion Club (Tulsi). Actively worked for child

education and poverty.

Organized computer basics workshops for underprivileged people.

Tutor for underprivileged students.

issue of waste overflow by sending notification to the responsible device.

Easy Path— *Graphics, Data Structure & Algorithm..(C)*

Main objective of this project is to cater to the people who want information about available paths and traffic and to compare most efficient path according to time duration, distance and traffic.

Parking Management System— *Data Structure & Algorithm.(C)*

To systematically fill the vehicles slots we can use this program which will first take all the inputs like name, vehicle number, in-time, etc. and then automatically generate a parking ticket/coupon and allocate a particular slot to the vehicle without creating any type of confusion or mess.