

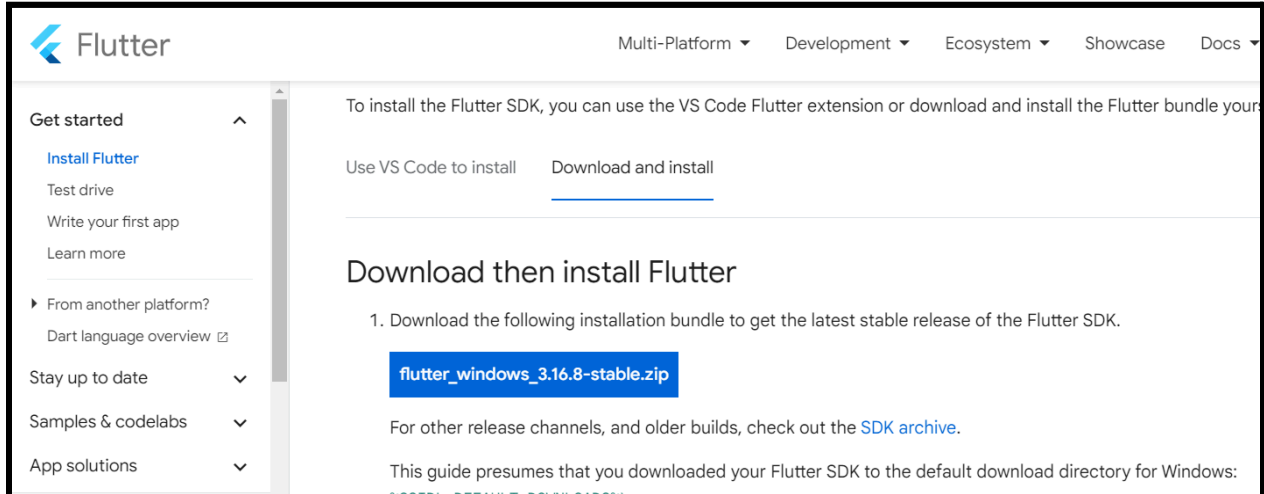
Experiment 1

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Aim: Installation and Configuration of Flutter Environment.



```
C:\Users\acer>flutter --version
```

```
A new version of Flutter is available!
```

```
To update to the latest version, run "flutter upgrade".
```

```
Flutter 3.16.7 • channel stable • https://github.com/flutter/flutter.git
Framework • revision eflaf02aea (8 days ago) • 2024-01-11 15:19:26 -0600
Engine • revision 4a585b7929
Tools • Dart 3.2.4 • DevTools 2.28.5
```

```
C:\Users\acer>flutter devices
```

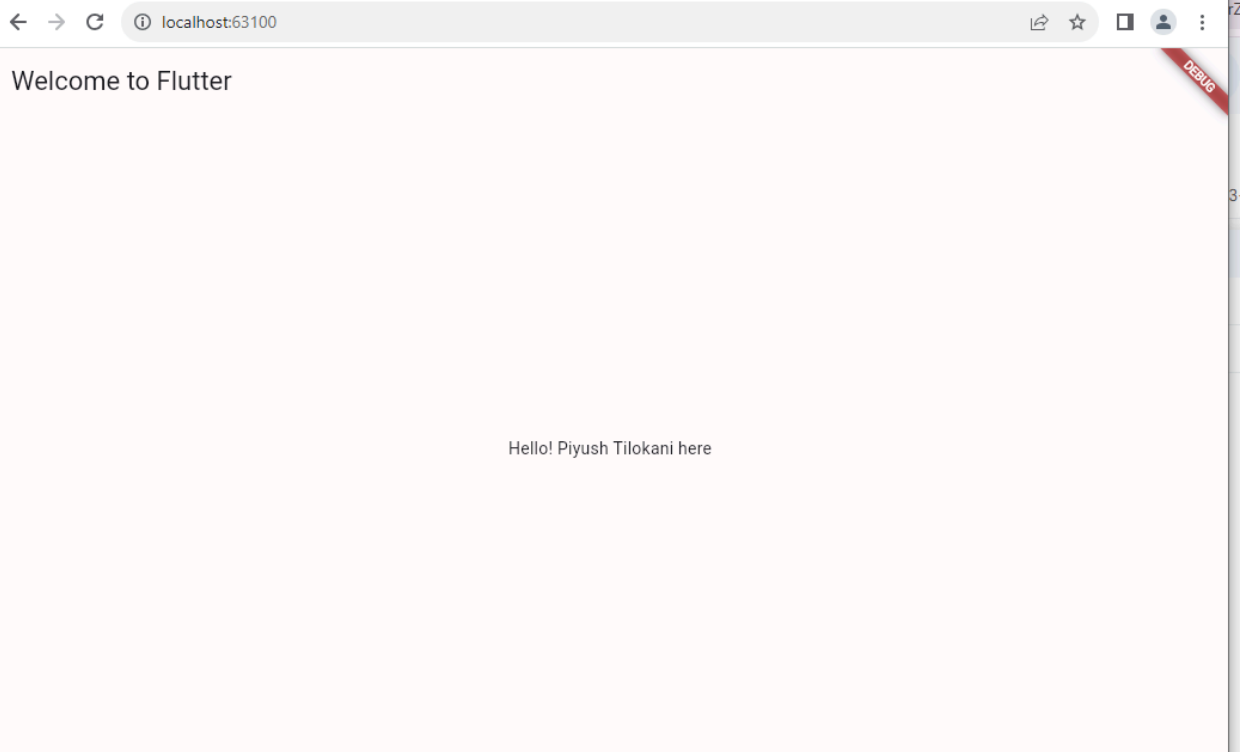
```
Found 3 connected devices:
```

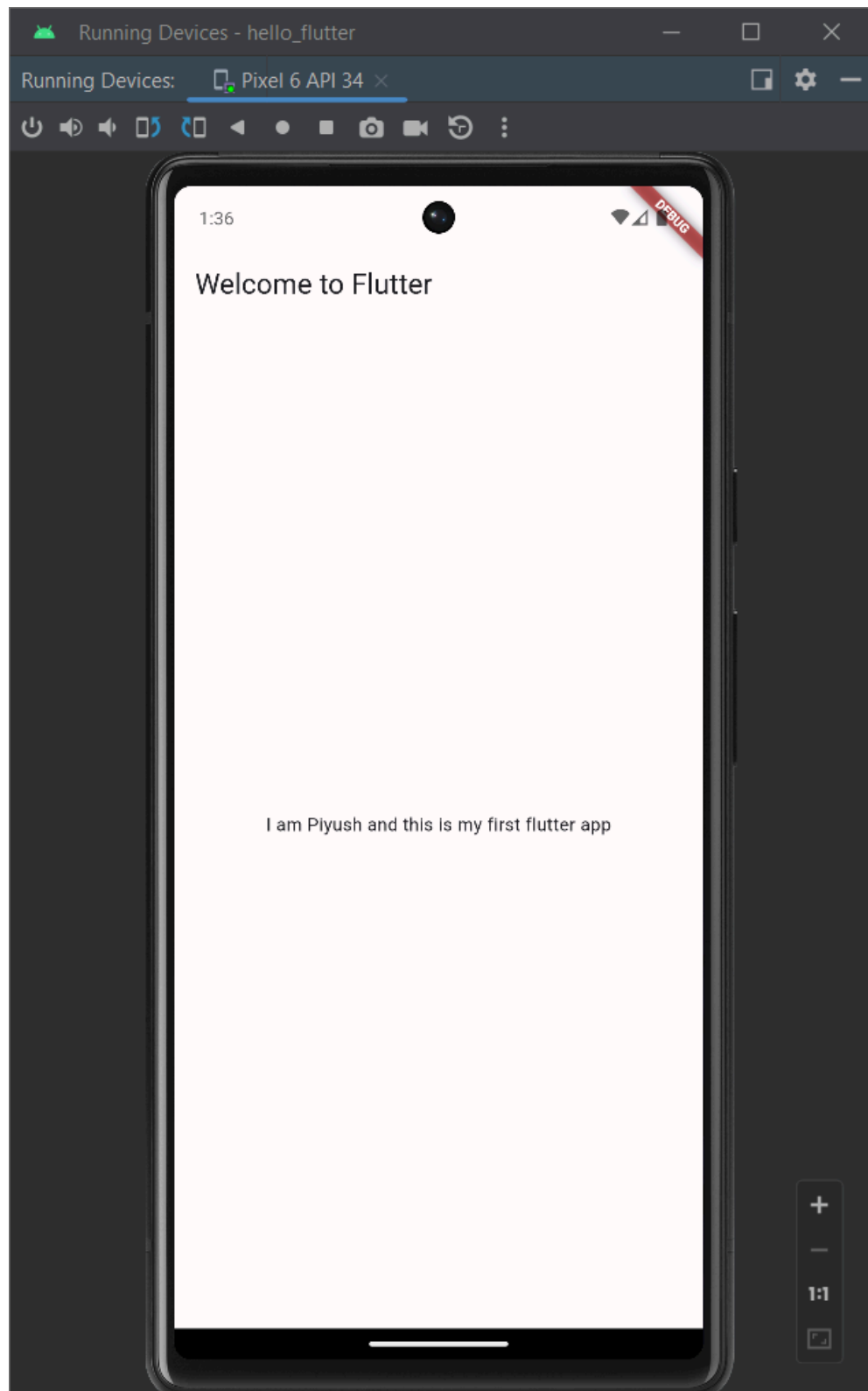
```
Windows (desktop) • windows • windows-x64 • Microsoft Windows [Version 10.0.22621.3007]
Chrome (web) • chrome • web-javascript • Google Chrome 120.0.6099.225
Edge (web) • edge • web-javascript • Microsoft Edge 120.0.2210.121
```

```
Run "flutter emulators" to list and start any available device emulators.
```

```
If you expected another device to be detected, please run "flutter doctor" to diagnose potential issues.
try increasing the time to wait for connected devices with the "--device-timeout" flag. Visit
for troubleshooting tips.
```

Creating first flutter app:-





Conclusion: Thus installed android studio, configured my desired Android Virtual Device(AVD) and installed flutter on my machine and created my first flutter project.