

# PIYUSH VISHWAKARMA

## UNITY 3D DEVELOPER

Ingenious and dynamic Game Developer, with vast experience in Games 2D/3D development, Multiplayer, Unity 3D, AR, VR, MR, XR other cross platform, also willing to exhaust my knowledge to achieve the company's targets.

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## WORK EXPERIENCES



**Sr. Unity Engineer**  
Sept 2022- Nov 2023

### XCUBE LABS PVT LTD

AlphaVerse is being developed on the BNB Chain. The alphaverse may serve as a central hub or starting point for users to navigate and access different experiences, such as gaming, content creation, community building, and the ownership of virtual assets like land and buildings with NFT token. We have made the first private test of our upcoming poker game with a major casino operator in Europe; the core functionality, i.e. being able to play traditional online Texas Hold'em poker while talking with your friends using a video chat in one single application, was very conclusive; The team is now improving the user journey, including registration, table selection and other ancillary social features.

Here gained knowledge on CI/CD Pipeline with GIT version control, fully dedicated java server on smart fox server.

**Game Development Consultant**  
Nov 2021-April 2022

### MASALA GAMES

Develop 3d and 2d games for mobile and multiple platforms, here we develop an '8 Balls Pool Champs' game for MPL also provide game security in-game for hackers, also simulate physics data, and encrypt and decrypt data before send to the network,

Experience applying the latest development approaches including MVC Architectures, and event - driven game applications also version control by Git.

Experience in using scrum tools JIRA Agile, Scrum works and bug tracking system - JIRA.

**Sr. Unity3d Developer**  
June 2020-April 2021

### MOBIWEB TECHNOLOGIES PVT LTD

I designed and implemented Teen Patti and Poker multiplayer game play with their variants NLH, PLO, and PLOS for various platforms like Android, iOS, Web, and Windows, user interface design, social API integration, and third-party Integration UI animation.

Manages and develops new features for mobile game apps using a dedicated backend server based on Node.JS and Socket.IO, as well as AI bot systems, user matchmaking, AI gameplay, and player database management. Collaborated with team members on performance improvements and version control, managed by Git.

**Sr. Game Developer**  
May 2018 -Dec 2019

### INNOVANA THINK LABS, TWEAKING TECHNOLOGIES INDIA PVT LTD

Develop 2D, 3D gameplay and ensure stability and performance of the game on PC and different platforms. Integrate a third-party API for login, In-app purchases, data tracking, etc. Write solid code with a focus on performance and memory usage.

Cooperate with designers, programmers, and testers to bring suggestions from an idea to a released feature. Contributing to the creative process for features, from the early design phase to monitoring their performance after they go live.

**Sr. Unity3D Developer**  
Aug 2016-April 2018

### DOTSQUARES TECHNOLOGIES INDIA PVT LTD

Gain hands-on experience in developing and implementing, designing, and programming casual, action, strategic, multiplayer, etc. types of games in 2D and 3D. Develop Location GPS-based games are also a part of developing applications for ARAM development.

Integrated communication between cloud-based servers, web services, and front-end systems of third-party apps for data tracking, In-app purchases, social media integration in games, and other applications. Working directly with members of a diverse team, including audio engineers, graphic artists, programmers, and producers, in order to create a high-quality product. A rich portfolio that includes numerous examples of web, mobile, interactive, and application work.

**Sr. Game Developer**  
Aug 2012-June 2016

## YUPMOBI

Indie Game Developer more than 5+million downloads, Our Java games have got more than 5+ million downloads form app store like ovi, opera, get jar etc. Here I gain lots of knowledge from out of orbit.

Artistic skills, including drawing, digital painting, 3D content creation, Game marketing publish of different apps store. Manage the traffic control where the apps / games are generated. Excellent knowledge of Unity 3D, including experience with scripting, materials shaders, and Unity GUI.

**Software Developer**  
Oct 2010-July 2012

## TWIST MOBILE INDIA PVT LTD

Derived design and implementation for proposed playful and creative projects. Develop 2D Games for java platform

Designed/documentated processes and procedures required for moving prototypes to production environment. Leverage to help accelerate Mobile Development.

## PROJECTS APPS/GAMES



Gained insightful knowledge of unity by carrying out projects Alphaverse NFT Poker Multiplayer Game, 'Welding Simulator for HTC Vive, 'Clash For Speed', Snake VS Block Game Snake Beats' for Android, Ios, Web, Windows, Mac', 'UNO Mindia Wheel VR Training', 'Food Gaze in AR Core', 'BSES Transformer VR Training in Oculus ', 'Rise Up Love', 'Monster Breakout', 'Rise In Love', 'Egg Legend', 'Cold Blood Go', 'Zappy Ship', 'Slither 8 Bit', 'Defense Attack', 'Cannon Mania', Dragger, 'Icon Browser 1,2', 'C-Browser', 'Bolly On Go' 'Physco Jumper' as a part of my work.

## EDUCATION



**CDAC-ACTS**  
Feb-2009-Aug-2009

**RGPV**  
2004-2008  
12<sup>th</sup> 2004  
10<sup>th</sup> 2002

### DEGREE / SCHOOLING

P. G. Diploma in Wireless & Mobile Computing,  
Central Development of Advance Computing,  
Pune Maharashtra (India).

B.E. in Computer Science from 'Rajiv Gandhi Proudhyogiki Vishwavidyalaya',  
Bhopal Madhya Pradesh (India).

M.P.Board Madhya Pradesh, India

C.B.S.E, Delhi, India

## TECHNICAL SKILL



### TECHNOLOGY

UNITY 3d, Unreal(Blue Prints) VR,  
AR, Oculus, HIC Vive, Hololens,  
ANDROID, iOS, Node JS, J2ME,  
Core Java, Photoshop, Krita.

### CONCEPTUAL KNOWLEDGE

Command, Flyweight, Observer,  
Singleton, State design pattern  
OOPS (Object Oriented  
Programming Structure)

### KEY SKILLS

Multiplayer, C#, Unity3d, Unreal  
App Development, Cross Plat forming,  
Game Development, XML Parsing,  
JSON, 3D, 2D, GIT Collaboration, j2me

## PERSONAL INFORMATION



<b>Date Of Birth</b>	28 June 1986
<b>Father's Name</b>	R.P Vishwakarma
<b>Mother's Name</b>	Indira Vishwakarma
<b>Spouse Name</b>	Pooja Vishwakarma
<b>Hobbies</b>	Drawing & Painting
<b>Gender</b>	Male
<b>Marital</b>	Married
<b>Language</b>	Hindi & English
<b>Mobile No</b>	+91-6232204422
<b>E-mail Address</b>	piyush.vishwa2024@gmail.com

I hereby state that the above given information is true to the best of my knowledge & belief. if found fake, I amiable to face the consequences as predefined by the deciding authorities.

**Date:**  
**Place:**

**Piyush Vishwakarma**