In this exercise you will begin to build a simple app to help with Java control flow construct syntax. In this version of the app we will only implement help for the if construct and the switch construct.

A sample run of the program is illustrated below:

A screenshot of a computer program

AI-generated content may be incorrect.

1. Download the file named Help.java from the Canvas site. It will contain most of the code required for this exercise. You should study the code so that you have a basic understanding of what it does.
2. You will supply the code to create a Scanner and prompt the user to enter a choice (1 or 2), as illustrated in the above program run.
3. Compile and run the completed program and test it to be sure it only accepts valid integer input.