

# John Yang

🏠 [john-b-yang.github.io](http://john-b-yang.github.io)  
✉ [john.yang20@berkeley.edu](mailto:john.yang20@berkeley.edu)  
☎ 2132804258  
in [linked.com/in/jyang20](https://www.linkedin.com/in/jyang20)  
🐙 [github.com/john-b-yang](https://github.com/john-b-yang)

## Skills

**Languages:** Java, Swift, Python, Git, Unix, HTML/CSS, Go, R, SQL

**Non-Technical:** Public Speaking, Chinese (Native)

## Coursework

Data Structures

Designing Information Devices and Systems I

Multivariable Calculus / Linear Algebra / Discrete Mathematics & Probability Theory

FreeCodeCamp Front-End Development Certification

Startup Engineering, Stanford University (Coursera)

## Awards

2<sup>nd</sup> Place, Facebook Global Hackathon Finals, Nov 2016

2<sup>nd</sup> Place, Original Advocacy, CHSSA State Tournament, Apr 2016

National AP Scholar, July 2015

## Activities

Hackers@Berkeley  
Berkeley Sports Analytics Group

## Education

**University of California, Berkeley**

B.S., Electrical Engineering & Computer Science

Expected: May 2020

## Employment

### Make School

San Francisco, CA

Student Ambassador

Oct 2016 – Present

- Representative for Make School community and brand
- Provided workshops and presentations at hackathons and similar educational events
- Identified and prepared talented students as Make School Summer Academy applicant

iOS Game Development Instructor

Jun 2016 – Aug 2016

- Taught Swift programming, XCode, and the SpriteKit game development framework
- Assisted with migration of Make School curriculum from Swift 2 to Swift 3
- Admitted 150+ students as admissions officer for the Summer Academy program
- Youngest instructor employed in company history

### Wireless Embedded Systems Laboratory

Berkeley, CA

Lab Assistant

Aug 2016 – Present

- Assisted Berkeley's WEB and AmpLab Ph.D. candidates with research projects
- Managed candidates' software with Git version control and Unix system administration
- Wrote scripts in Python and Go to automate execution of candidates' project tests
- Studied Operating Systems, Internet Protocols, Sensor Networking, and basic electrical engineering skills including soldering and circuitry

## Projects

### FlightBot

November 2016

<https://devpost.com/software/flightbot>

- SMS mobile application for searching and booking flights via SMS text and phone call
- Utilized Python and Flask to set up Web Server for IBM Watson chat bot
- Created chat bot with Node-Red flow and the IBM Watson Conversation API
- Won Amadeus API Award and Twilio API Award

### Detroit Student Transport

October 2016

<http://devpost.com/software/detroit-student-transit>

- Cross platform service aimed at tackling Detroit's public transportation system.
- Designed information storage database using Firebase backend
- Worked with Google Maps API and Apple Core Location framework
- Won Facebook – Most Open and Connected App Award

### AutiBot

October 2015

<http://devpost.com/software/autibot>

- iOS application that detects a children's risk towards developing autism
- Designed in-app game to test user reaction time
- Configured Muse Headband with LibMuse SDK to record user reaction time values
- Created risk extrapolation model using Microsoft Azure's Machine Learning Platform
- Won MHacks 6 Best Hack for Social Impact Award, Best Money Saving Hack Award, and Best Use of Microsoft Azure Award

### RoundAbout

August 2015

<https://itunes.apple.com/us/app/round-about/id1027049535?mt=8>

- iOS mapping application that generates the most distance efficient route through multiple user-entered destinations
- Coded an optimization solution to the NP-Incomplete Traveling Salesman Problem
- 1000+ App Store Downloads and 10000+ App Store Impressions
- 2015 Make School Summer Academy Most Outstanding App Award