OS PRACTICALS

2

SORT
Original contents of data.txt:
apples
oranges
pears
kiwis
bananas

ssjcoe@LL5-comp13:~\$ sort data.txt
apples
bananas
kiwis
oranges
pears
GREP
ssjcoe@LL5-comp13:~\$ egrep -w "pears" data.txt
pears

AWK

Original contents of marks.txt:

- 1) Root Physics 80
- 2) Rahul Math 90
- 3) Shyam Biology 87
- 4) Kedar English 85
- 5) Hari History 89

 $ssjcoe@LL5\text{-}comp13\text{:}{\sim}\$ \ awk \ '\{print \ \$3 \ "\t" \ \$4\}' \ marks.txt$

Physics 80

Math 90

Biology 87

English 85

History 89

echo "Logged in users are:-"
who -u
echo "Number of logged in users are:-"
who -u wc -1

LOGGED IN USERS ARE:-
ssjcoe :0 2019-03-16 11:22 ? 1273 (:0)
ssjcoe pts/0 2019-03-16 11:28 ? 2457 (:0)
NUMBER OF LOGGED IN USERS ARE:-
(2)
echo "Current Home Directory is:-"
whoami
echo "Current operating system type:-"
uname
echo "Current working directory is :-"
pwd

Current Home Directory is:-
ssjcoe
Current operating system type:-
Linux
Current working directory is :-
/home/ssjcoe

(3)
echo "OS Name is:-"
uname
echo "Release number is:-"
uname -a
echo "Kernel version is:-"
uname -r

OS Name is:-
Linux
Release number is:-
Linux LL5-comp13 3.13.0-24-generic #47-Ubuntu SMP Fri May 2 23:30:00 UTC 2014
Linux LL5-comp13 3.13.0-24-generic #47-Ubuntu SMP Fri May 2 23:30:00 UTC 2014 x86_64 x86_64 x86_64 GNU/Linux
x86_64 x86_64 x86_64 GNU/Linux

(4)

echo "Display processes with highest memory usage:"

ps -eo pid,ppid,cmd,%mem,%cpu --sort=-%mem | head

ssjcoe@LL5-comp13:~\$ gedit highestmem.sh

ssjcoe@LL5-comp13:~\$ sh highestmem.sh

Display processes with highest memory usage

PID	PPID	CMD	%N	/IEM	%CPU
1568	1258	compiz	7.8	1.6	
958	956	nessusd -q	4.1	0.9	
1783	1118	/usr/lib/evolution/evol	utio	2.2	0.0
2183	1118	gedit	2.0	0.6	
1659	1258	nautilus -n	1.9	0.1	
1057	907	/usr/bin/X -core :0 -sea	ıt s	1.1	0.6
2100	1118	/usr/bin/unity-scope-lo	oader	1.0	0.0
1256	1118	/usr/lib/x86_64-linux-	gnu/h	1.	0.0
2247	1118	gnome-terminal		1.0	0.2

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>
#include <sys/wait.h>
int main() {
  int pid;
  pid = fork();
  if (pid < 0) {
     printf("Fork error");
  }
  else if (pid == 0) {
     printf("\nAfter fork");
     printf("\nThis is child process");
     printf("\nChild PID: %d", getpid());
     printf("\nParent PID: %d\n", getppid());
  }
  else {
     wait(NULL); // Parent waits for child to complete
     printf("\nBefore fork");
     printf("\nThis is parent process");
     printf("\nParent PID: %d", getpid());
     printf("\nChild PID: %d\n", pid);
  }
```

	\sim	`
return	11.	
1 CHILL	۱ <i>۱</i> .	. 2

After fork

This is child process

Child PID: 3757

Parent PID: 3756

Before fork

This is parent process

Parent PID: 3756

Child PID: 3757

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
void main() {
 int fd1, fd2;
 char buf[60];
 fd1 = open("abc.txt", O_RDWR);
 fd2 = open("pqr.txt", O_RDWR);
 read(fd1, buf, sizeof(buf));
 write(fd2, buf, sizeof(buf));
 close(fd1);
 close(fd2);
}
Contents of abc.txt:
Hello
Contents of pqr.txt:
```

Hello

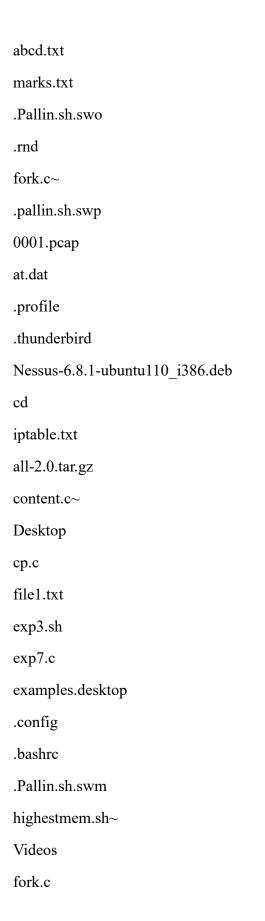
```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
void main() {
 int fd1, fd2;
 char buf[60];
 char *p = "abc.txt";
 fd1 = open("abc.txt", O_RDWR);
 fd2 = open("pqr.txt", O_RDWR);
 read(fd1, buf, sizeof(buf));
 write(fd2, buf, sizeof(buf));
 remove(p);
 close(fd1);
 close(fd2);
}
Contents of pqr.txt:
```

Hello

```
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
#include <dirent.h>
void main() {
  DIR *dp;
  struct dirent *dirp;
  dp = opendir(".");
  while ((dirp = readdir(dp)) != NULL) {
    if (dirp->d ino == 0)
       continue;
     else
       printf("%s\n", dirp->d_name);
  }
  closedir(dp);
}
```

Public

.rpmd



5

```
#include<stdio.h>
#define MIN -9999;
struct proc
  int no,at,bt,ct,wt,tat,pri,status;
struct proc read(int i)
  struct proc p;
  printf("\nProcess No: %d\n",i);
  p.no=i;
  printf("Enter Arrival Time: ");
  scanf("%d",&p.at);
  printf("Enter Burst Time: ");
  scanf("%d",&p.bt);
  printf("Enter Priority: ");
  scanf("%d",&p.pri);
  p.status=0;
  return p;
void main()
  int n,l,ct=0,remaining;
  struct proc p[10],temp;
  float avgtat=0,avgwt=0;
  printf("<--Highest Priority First Scheduling Algorithm (Non-Preemptive)-->\n");
  printf("Enter Number of Processes: ");
  scanf("%d",&n);
  for(int i=0;i< n;i++)
    p[i]=read(i+1);
  for(int i=0;i<n-1;i++)
     for(int j=0; j< n-i-1; j++)
       if(p[j].at>p[j+1].at)
       temp=p[j];
       p[j]=p[j+1];
       p[j+1]=temp;
```

```
p[9].pri=MIN;
  remaining=n;
  printf("\nProcessNo\tAT\tBT\tPri\tCT\tTAT\tWT\tRT\n");
  for(ct=p[0].at;remaining!=0;)
    1=9;
    for(int i=0;i< n;i++)
     if(p[i].at<=ct && p[i].status!=1 && p[i].pri>p[l].pri)
    p[1].ct=ct=ct+p[1].bt;
    p[1].tat=p[1].ct-p[1].at;
    avgtat+=p[1].tat;
    p[l].wt=p[l].tat-p[l].bt;
    avgwt+=p[1].wt;
    p[1].status=1;
    remaining--;
wt,p[1].wt);
  avgtat/=n,avgwt/=n;
  printf("\nAverage TurnAroundTime=%f\nAverage WaitingTime=%f",avgtat,avgwt);
```

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#define BUFFER_SIZE 5
#define MAX ITEMS 5
int buffer[BUFFER_SIZE];
int in = 0;
int out = 0;
int produced_count = 0;
int consumed_count = 0;
pthread_mutex_t mutex;
pthread_cond_t full;
pthread cond t empty;
void* producer(void* arg) {
 int item = 1;
 while (produced count < MAX ITEMS) {
   pthread mutex lock(&mutex);
   while (((in + 1) \% BUFFER SIZE) == out) {
     pthread cond wait(&empty, &mutex);
   }
   buffer[in] = item;
   printf("Produced: %d", item);
   item++;
   in = (in + 1) \% BUFFER SIZE;
   produced count++;
```

```
pthread cond signal(&full);
   pthread mutex unlock(&mutex);
 pthread exit(NULL);
void* consumer(void* arg) {
 while (consumed count < MAX ITEMS) {
   pthread mutex lock(&mutex);
   while (in == out) {
     pthread cond wait(&full, &mutex);
   }
   int item = buffer[out];
   printf("Consumed: %d", item);
   out = (out + 1) % BUFFER SIZE;
   consumed count++;
   pthread cond signal(&empty);
   pthread mutex unlock(&mutex);
 pthread exit(NULL);
int main() {
 pthread t producerThread, consumerThread;
 pthread_mutex_init(&mutex, NULL);
 pthread_cond_init(&full, NULL);
 pthread cond init(&empty, NULL);
 pthread create(&producerThread, NULL, producer, NULL);
```

Produced: 1

Produced: 2

Produced: 3

Produced: 4

Consumed: 1

Consumed: 2

Consumed: 3

Consumed: 4

Produced: 5

Consumed: 5

```
#include<stdio.h>
#include<stdlib.h>
#include<pthread.h>
#include<semaphore.h>
#include<unistd.h>
sem t chopstick[5];
void * philos(void *);
void eat(int);
int main()
{
     int i,n[5];
     pthread t T[5];
     for(i=0;i<5;i++)
     sem_init(&chopstick[i],0,1);
     for(i=0;i<5;i++){
          n[i]=i;
          pthread create(&T[i],NULL,philos,(void *)&n[i]);
          }
     for(i=0;i<5;i++)
          pthread_join(T[i],NULL);
void * philos(void * n)
{
     int ph=*(int *)n;
     printf("Philosopher %d wants to eat\n",ph);
```

```
printf("Philosopher %d tries to pick left chopstick\n",ph);
     sem_wait(&chopstick[ph]);
     printf("Philosopher %d picks the left chopstick\n",ph);
     printf("Philosopher %d tries to pick the right chopstick\n",ph);
     sem wait(&chopstick[(ph+1)%5]);
     printf("Philosopher %d picks the right chopstick\n",ph);
     eat(ph);
     sleep(2);
     printf("Philosopher %d has finished eating\n",ph);
     sem_post(&chopstick[(ph+1)%5]);
     printf("Philosopher %d leaves the right chopstick\n",ph);
     sem post(&chopstick[ph]);
     printf("Philosopher %d leaves the left chopstick\n",ph);
}
void eat(int ph)
{
     printf("Philosopher %d begins to eat\n",ph);
}
```

MFT MEMORY MANAGEMENT TECHNIQUE

```
#include<stdio.h>
#include<conio.h>
main()
int ms, bs, nob, ef,n, mp[10],tif=0;
int i,p=0;
clrscr();
printf("Enter the total memory available (in Bytes) -- ");
scanf("%d",&ms);
printf("Enter the block size (in Bytes) -- ");
scanf("%d", &bs);
nob=ms/bs;
ef=ms - nob*bs;
printf("\nEnter the number of processes -- ");
scanf("%d",&n);
for(i=0;i< n;i++)
{
printf("Enter memory required for process %d (in Bytes)-- ",i+1);
scanf("%d",&mp[i]);
printf("\nNo. of Blocks available in memory -- %d",nob);
printf("\n\nPROCESS\tMEMORY REQUIRED\t ALLOCATED\tINTERNAL
FRAGMENTATION");
for(i=0;i<n && p<nob;i++)
printf("\n %d\t\t%d",i+1,mp[i]);
if(mp[i] > bs)
printf("\t\tNO\t\t---");
else
printf("\t\tYES\t%d",bs-mp[i]);
tif = tif + bs-mp[i];
p++;
}
if(i \le n)
printf("\nMemory is Full, Remaining Processes cannot be accomodated");
printf("\n\nTotal Internal Fragmentation is %d",tif);
printf("\nTotal External Fragmentation is %d",ef);
getch();
```

```
}
```

INPUT

Enter the total memory available (in Bytes) -- 1000

Enter the block size (in Bytes)-- 300

Enter the number of processes -5

Enter memory required for process 1 (in Bytes) -- 275

Enter memory required for process 2 (in Bytes) -- 400

Enter memory required for process 3 (in Bytes) -- 290

Enter memory required for process 4 (in Bytes) -- 293

Enter memory required for process 5 (in Bytes) -- 100

No. of Blocks available in memory -- 3

OUTPUT

PROCESS MEMORY-REQUIRED ALLOCATED INTERNAL-FRAGMENTATION

1	275	YES	25
2	400	NO	
3	290	YES	10
4	293	YES	7

Memory is Full, Remaining Processes cannot be accommodated

Total Internal Fragmentation is 42

Total External Fragmentation is 100

```
B. MVT MEMORY MANAGEMENT TECHNIQUE
```

```
#include<stdio.h>
#include<conio.h>
main()
{
int ms,mp[10],i, temp,n=0;
char ch = 'y';
clrscr();
printf("\nEnter the total memory available (in Bytes)-- ");
scanf("%d",&ms);
temp=ms;
for(i=0;ch=='y';i++,n++)
printf("\nEnter memory required for process %d (in Bytes) -- ",i+1);
scanf("%d",&mp[i]);
if(mp[i] \le temp)
printf("\nMemory is allocated for Process %d ",i+1);
temp = temp - mp[i];
}
else
printf("\nMemory is Full");
break;
printf("\nDo you want to continue(y/n) -- ");
scanf(" %c", &ch);
printf("\n\nTotal Memory Available -- %d", ms);
printf("\n\n\tPROCESS\t\t MEMORY ALLOCATED ");
for(i=0;i< n;i++)
printf("\n \t%d\t\t%d",i+1,mp[i]);
printf("\n\nTotal Memory Allocated is %d",ms-temp);
printf("\nTotal External Fragmentation is %d",temp);
getch();
INPUT
Enter the total memory available (in Bytes) -- 1000
Enter memory required for process 1 (in Bytes) -- 400
Memory is allocated for Process 1
Do you want to continue(y/n) -- y
Enter memory required for process 2 (in Bytes) -- 275
Memory is allocated for Process 2
Do you want to continue(y/n) -- y
Enter memory required for process 3 (in Bytes) -- 550
OUTPUT
```

Memory is Full
Total Memory Available -- 1000
PROCESS MEMORY-ALLOCATED
1 400
2 275
Total Memory Allocated is 675

Total External Fragmentation is 325

```
#include<stdio.h>
int main()
{
       int i,j,n,a[50],frame[10],no,k,avail,count=0;
       printf("\n ENTER THE NUMBER OF PAGES:\n");
       scanf("%d",&n);
       printf("\n ENTER THE PAGE NUMBER :\n");
       for(i=1;i<=n;i++)
       scanf("%d",&a[i]);
       printf("\n ENTER THE NUMBER OF FRAMES :");
       scanf("%d",&no);
       for(i=0;i<no;i++)
       frame[i]= -1;
              printf("\tref string\t page frames\n");
for(i=1;i \le n;i++)
                     printf("%d\t\t",a[i]);
                     avail=0;
                     for(k=0;k<no;k++)
if(frame[k]==a[i])
                            avail=1;
                     if (avail==0)
                            frame[j]=a[i];
                            j=(j+1)\%no;
                            count++;
                            for(k=0;k<no;k++)
                            printf("%d\t",frame[k]);
       }
                     printf("\n");
              printf("Page Fault Is %d",count);
              return 0;
}
```

OUTPUT:

ENTER THE NUMBER OF PAGES: 20

ENTER THE PAGE NUMBER: 70120304230321201701

ENTER THE NUMBER OF FRAMES:3

	ref string	pa	ge frames
7	7	-1	-1
	7	0	-1
1	7 7	0	1
2	2	0	1
0			
3	2	3	1
0	2		0
4	4	3	
2	4	2	0
0 1 2 0 3 0 4 2 3 0 3 2 1 2 0 1 7	2 2 4 4 4	3 2 2 2	3
0	0	2	3
3			
2			
1	0	1	3
2	0	1	3 2
0			
1			
7	7	1	2
0	7	0	2
1	7	0	1
Pa	ge Fault Is 1	5	

```
#include < stdio.h>
#include<conio.h>
void main()
int f[50], i, st, len, j, c, k, count = 0;
clrscr();
for(i=0;i<50;i++)
f[i]=0;
printf("Files Allocated are : \n");
x: count=0;
printf("Enter starting block and length of files: ");
scanf("%d%d", &st,&len);
for(k=st;k<(st+len);k++)
if(f[k]==0)
count++;
if(len==count)
for(j=st;j<(st+len);j++)
if(f[j]==0)
f[j]=1;
printf("%d\t%d\n",j,f[j]);
if(j!=(st+len-1))
printf(" The file is allocated to disk\n");
}
else
printf(" The file is not allocated \n");
printf("Do you want to enter more file(Yes - 1/No - 0)");
scanf("%d", &c);
if(c==1)
goto x;
else
exit();
getch();
```

Program Output:

Files Allocated are:

Enter starting block and length of files: 14 3

14 1

15 1

16 1

The file is allocated to disk

Do you want to enter more file(Yes - 1/No - 0)1 Enter starting block and length of files: 14 1

The file is not allocated

Do you want to enter more file(Yes - 1/No - 0)1 Enter starting block and length of files: 14 4

The file is not allocated

Do you want to enter more file(Yes - 1/No - 0)0