

# Thread Creation in PThreads

- Type: `pthread_t tid;` /\* thread handle \*/
- `pthread_create (&tid, thread_attr, start, arg)`
  - `tid` returns pointer to created thread
  - `thread_attr` specifies attributes, e.g., stack size; use NULL for default attributes
  - `start` is procedure called to start execution of thread
  - `arg` is sole argument to `proc`
  - `pthread_create` returns 0 if thread created successfully
- `pthread_join (tid, &retval);`
  - Wait for thread `tid` to complete
  - `Retval` is valued returned by thread
- `pthread_exit(retval)`
  - Complete execution of thread, returning `retval`

# Mutual Exclusion

- Bad things can happen when two threads “simultaneously” access shared data structures:  
Race condition → critical section problem
  - Data inconsistency!
  - These types of bugs are really nasty!
    - Program may not blow up, just produces wrong results
    - Bugs are not repeatable
- Associate a separate lock (mutex) variable with the shared data structure to ensure “one at a time access”

# Mutual Exclusion in PThreads

- `pthread_mutex_t mutex_var;`
  - Declares `mutex_var` as a lock (mutex) variable
  - Holds one of two values: “locked” or “unlocked”
- `pthread_mutex_lock (&mutex_var)`
  - Waits/blocked until `mutex_var` in unlocked state
  - Sets `mutex_var` into locked state
- `pthread_mutex_unlock (&mutex_var)`
  - Sets `mutex_var` into unlocked state
  - If one or more threads are waiting on lock, will allow one thread to acquire lock

Example:

```
//pthread_mutex_t m = PTHREAD_MUTEX_INITIALIZER;  
pthread_mutex_t m; //pthread_mutex_init(&m, NULL);  
...  
pthread_mutex_lock (&m);  
<access shared variables>  
pthread_mutex_unlock(&m);
```