Assignment-2

1) C program to display the n terms of odd natural numbers and their sum

```
#include <stdio.h>
#include<conio.h>
#include<math.h>
//Write a C program to display the n terms of odd natural numbers and their sum//
int main() {
  int n, i, sum = 0;
  printf("Input number of terms: ");
  scanf("%d", &n);
  printf("The odd numbers are:");
  for (i = 1; i <= n; i++) {
    int oddNumber = 2 * i - 1;
    printf(" %d", oddNumber);
    sum += oddNumber;
  }
  printf("\nThe Sum of odd Natural Numbers up to %d terms: %d\n", n, sum);
  return 0;
}
```

Output

```
2) Write a program in C to make a pyramid pattern with numbers increased by 1.
#include <stdio.h>
#include<conio.h>
#include<math.h>
//Write a program in C to make a pyramid pattern with numbers increased by 1.//
int main() {
  int n, num = 1;
  printf("Enter the number of rows for the pyramid: ");
  scanf("%d", &n);
  for (int i = 1; i \le n; i++) {
    for (int j = 1; j \le i; j++) {
      printf("%d ", num);
      num++;
    }
    printf(" ");
    printf("\n");
  }
  return 0;
}
```

```
Enter the number of rows for the pyramid: 5

1

2      3

4      5      6

7      8      9      10

11      12      13      14      15
```

```
3) Write a program in C to convert a decimal number into octal without using an array
#include <stdio.h>
#include<conio.h>
#include<math.h>
//Write a program in C to convert a decimal number into octal without using an array//
int main() {
  int decimalNumber, quotient, octalNumber = 0, place = 1;
  printf("Enter a number to convert: ");
  scanf("%d", &decimalNumber);
  quotient = decimalNumber;
  while (quotient > 0) {
    int remainder = quotient % 8;
    octalNumber += remainder * place;
    place *= 10;
    quotient /= 8;
  }
  printf("The Octal of %d is %d.\n", decimalNumber, octalNumber);
```

```
return 0;
```

Enter a number to convert: 3434 The Octal of 3434 is 6552.

4)Write a program in C to calculate and print the electricity bill of a given customer. The customer ID, name, and unit consumed by the user should be captured from the keyboard to display the total amount to be paid to the customer.

```
#include <stdio.h>
#include<conio.h>
#include<math.h>
int main() {
    int customerID, unitConsumed;
    char customerName[50];
    float totalAmount, surcharge = 0.0;

    printf("Enter Customer ID: ");
    scanf("%d", &customerID);

    printf("Enter Customer Name: ");
    scanf(" %[^\n]s", customerName);

    printf("Enter Units Consumed: ");
    scanf("%d", &unitConsumed);

if (unitConsumed <= 199)</pre>
```

```
totalAmount = unitConsumed * 1.20;
  else if (unitConsumed >= 200 && unitConsumed < 400)
    totalAmount = unitConsumed * 1.50;
  else if (unitConsumed >= 400 && unitConsumed < 600)
    totalAmount = unitConsumed * 1.80;
  else
    totalAmount = unitConsumed * 2.00;
  if (totalAmount > 400)
    surcharge = totalAmount * 0.15;
  if (totalAmount < 100)
    totalAmount = 100;
  totalAmount += surcharge;
  printf("Customer IDNO: %d\n", customerID);
  printf("Customer Name: %s\n", customerName);
  printf("Unit Consumed: %d\n", unitConsumed);
  printf("Amount Charges @Rs. %.2f per unit: %.2f\n", totalAmount / unitConsumed, totalAmount -
surcharge);
  printf("Surcharge Amount: %.2f\n", surcharge);
  printf("Net Amount Paid By the Customer: %.2f\n", totalAmount);
  return 0;
```

}

```
Enter Customer ID: 24324
Enter Customer Name:
Piyush
Enter Units Consumed: 790
Customer IDNO: 24324
Customer Name: Piyush
Unit Consumed: 790
Amount Charges @Rs. 2.30 per unit: 1580.00
Surcharge Amount: 237.00
Net Amount Paid By the Customer: 1817.00
```

5) C program to find the third angle of a triangle if two angles are given.

#include <stdio.h>

#include<conio.h>

#include<math.h>

//C program to find the third angle of a triangle if two angles are given.//

int main()

{

float a,b,c;

printf("enter both angles ");

scanf("%f,%f",&a,&b);

c=180-(a+b);

printf("Third angle is %.2f",c);

return 0;

```
enter both angles 23,67
Third angle is 90.00
...Program finished with exit code 0
Press ENTER to exit console.
```

```
6) Write a C program to find the sum of an A.P. series
#include <stdio.h>
#include<conio.h>
#include<math.h>
//Write a C program to find the sum of an A.P. series.//
int main()
{
        int start,stop,jump,sum=0;
        printf("Enter Start Value : ");
        scanf("%d",&start);
                printf("Enter Stop Value : ");
        scanf("%d",&stop);
                printf("Enter jump Value : ");
        scanf("%d",&jump);
        for(int i=start;i<=stop;i=jump+i)</pre>
        {
                sum=sum+i;
        }
```

```
printf("Sum is %d",sum);
       return 0;
}
                                        654
                        Value
  Enter jump
  Sum is 9288
  ...Program finished with exit code 0
7) Write a program in C to display a pattern like a diamond.
#include <stdio.h>
#include<conio.h>
#include<math.h>
//Write a program in C to display a pattern like a diamond.//
int main() {
  int n, i, j;
  printf("Enter the number of rows for the diamond pattern: ");
  scanf("%d", &n);
  for (i = 1; i <= n; i++) {
    for (j = 1; j \le n - i; j++) {
      printf(" ");
    }
    for (j = 1; j <= 2 * i - 1; j++) {
      printf("*");
    }
    printf("\n");
  }
  for (i = n - 1; i >= 1; i--) {
    for (j = 1; j \le n - i; j++) {
```

```
printf(" ");
}
for (j = 1; j <= 2 * i - 1; j++) {
    printf("*");
}
printf("\n");
}
return 0;
}</pre>
```

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