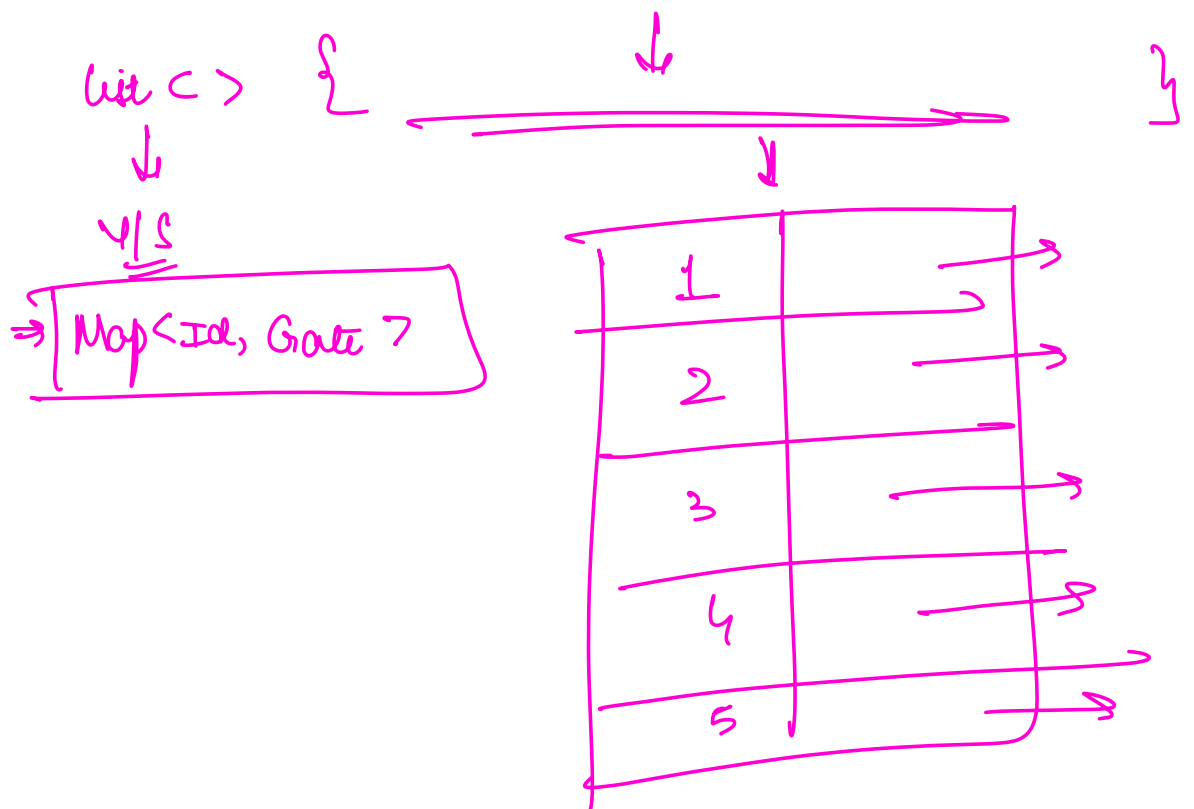


Finish Code Parking lot

Will start at
9:10 PM

→ store objects of gates to be able to retrieve them later.

Ques: store in which data structure

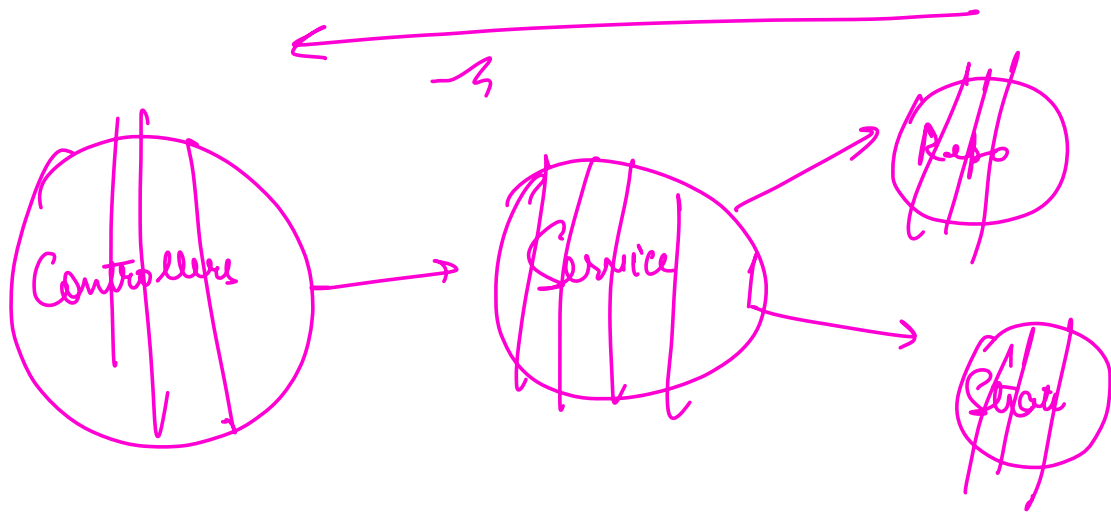


find Gate by Id $\rightarrow O(\log N)$
Tree Map

When mocking a database in memory:

$\Rightarrow \text{Map} < \text{Id}, \text{Model} >$
 \downarrow \downarrow
 long Gate

for any optimization, simulate an index as:
 $\text{Map} < \text{Operator}, \text{Gate} >$
 \uparrow
 < Operator Id >



Topological
Sort