

## Nov23\_PSP\_3May

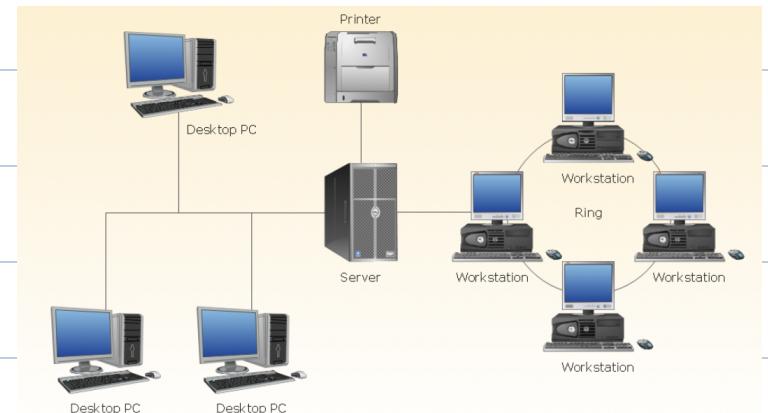
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## Nov23\_PSP\_3May

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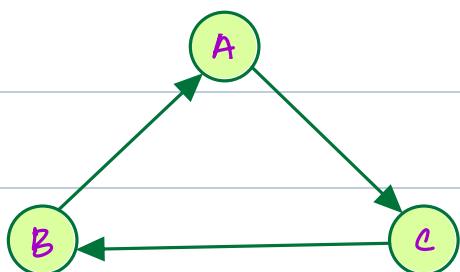
What is graphs ?

It is simply nothing but collection of nodes, connected to each other using edges



## Classification of Graphs

Directed Graphs



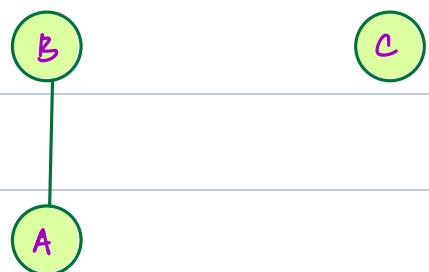
Undirected Graphs



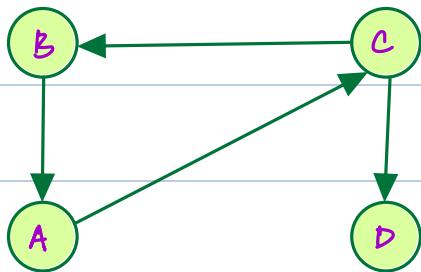
Weighted Graphs



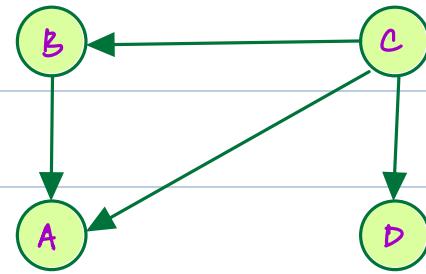
Disconnected Graph



cyclic Graph



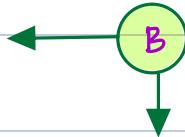
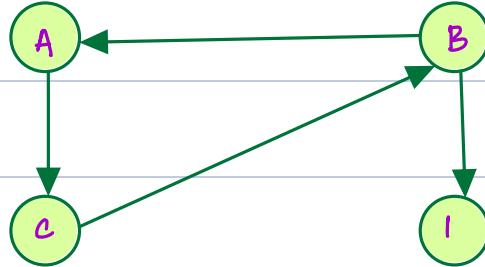
Ayclic



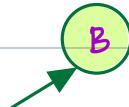
### Indegree and Outdegree

Indegree — No. of incoming edges

Outdegree — No. of outgoing edges



outdegree = 2



Indegree = 1

### Simple Graph

No self loops or multiple edges b/w same nodes



Not allowed



not allowed

## Storing a Graph

$N \rightarrow$  nodes  
5  
 $M \rightarrow$  edges  
7

start	end
1	4
2	5
3	2
4	3
2	4
3	5
1	2

Adjacency Matrix

	1	2	3	4	5
1		1		1	
2	1		1	1	1
3		1		1	1
4	1	1	1		
5		1	1		

1 → edge  
0 → no edge

edges

edges [C2] [C2]

adj-m [n+1] [n+1]

no. of edges

s.e =  $O(n^2)$

for (i=0; i < M; i++) {

start = edge [i][0]

end = edge [i][1]

adj-m [start][end] = 1;

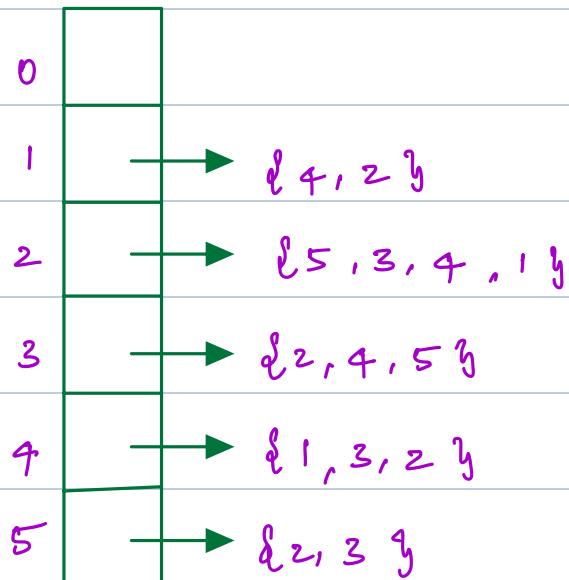
adj-m [end][start] = 1;

$N \rightarrow$  nodes  
5

$M \rightarrow$  edges  
7

Start	end
1	4
2	5
3	2
4	3
2	4
3	5
1	2

### Adjacency Lists



edges

### # pseudo code

```
AL = new ArrayList<List<>();
```

```
for (i=0; i< N; i++)
```

```
AL.add (new ArrayList<>());
```

```
for (i=0; i< M; i++) {
```

```
    start = edge[i][0];
```

```
    end = edge[i][1];
```

```
    AL.get (start).add (end);
```

```
    AL.get (end).add (start);
```

S.C = O(n+m)

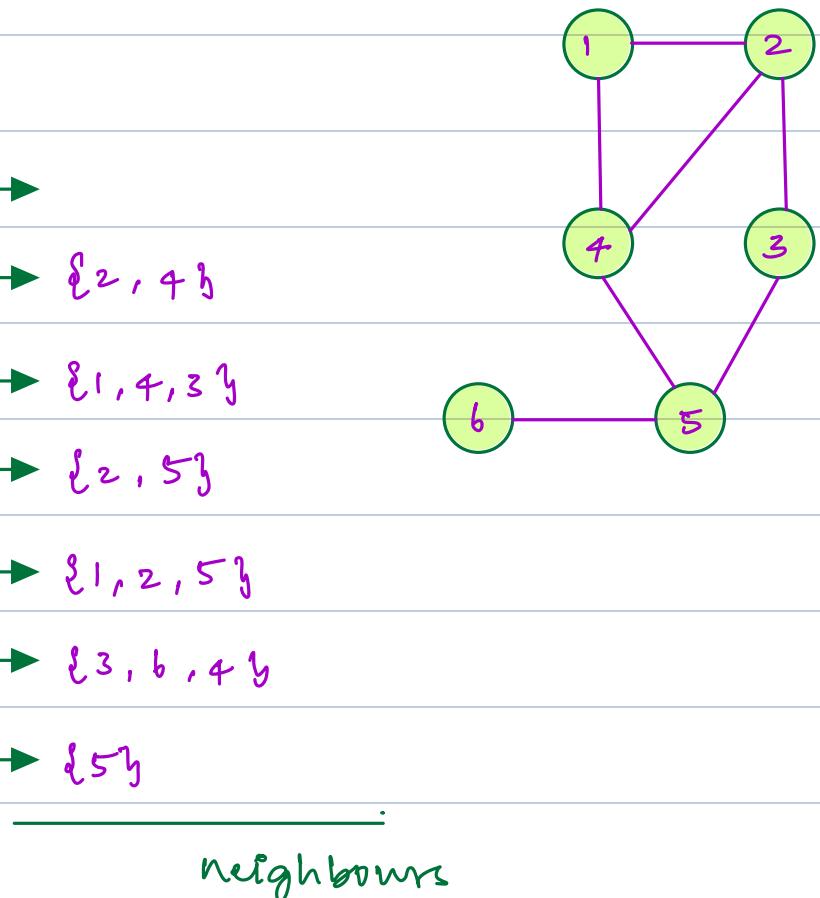
## Traversal

Depth First Traversal & Inorder, preorder, postorder.

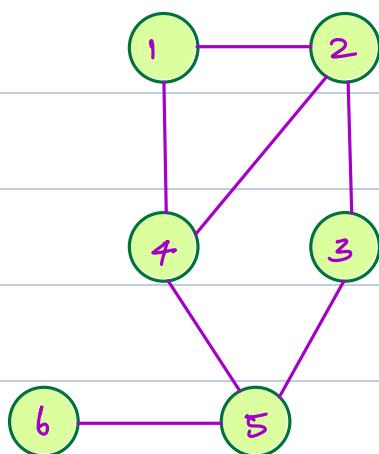
Node = 6      Edges = 7

Start	End
1	2
1	4
2	4
2	3
3	5
5	6
4	5

0
1
2
3
4
5
6



## Dry Run



V =	F	T	T	T	T	T	T
	0	1	2	3	4	5	6

Array, Hashmap, Hs

4, 5, 6, 3, 2, 1

① Start DFS from any node

② Maintain visited array

## # pseudo code

// given N, M

// construct an adjacency list → graph

bool C<sub>i</sub> visited;

for (i=0; i<n; i++)

visited C<sub>i</sub> = False;

for (j=0; j<n; j++)

if (!visited C<sub>j</sub>) dfs(C<sub>j</sub>)

void dfs (node) {

// mark node as visited

visited [node] = True

// traverse all unvisited neighbours of node

for (nei: graph.get(node)) {

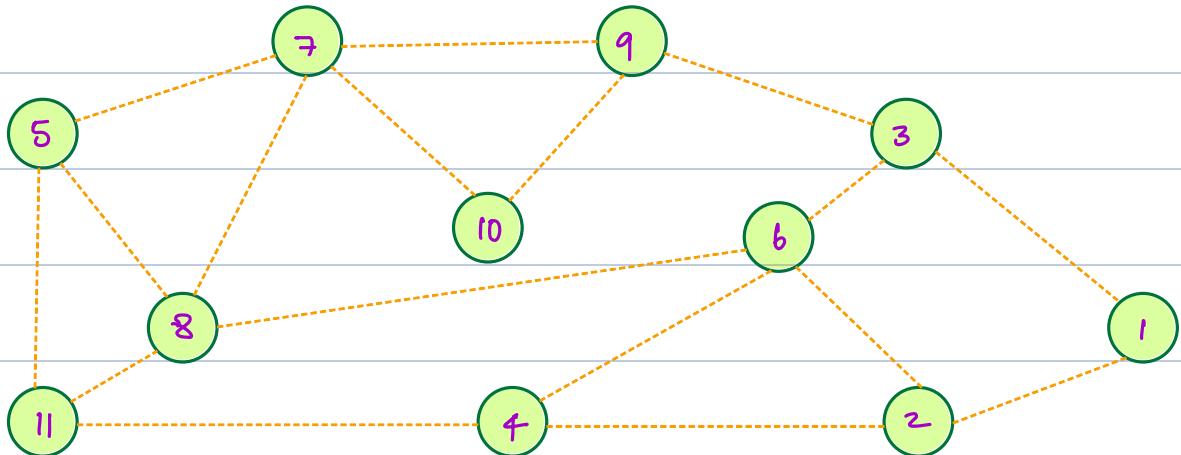
if (!visited C<sub>nei</sub>)

dfs (C<sub>nei</sub>);

}

}

T.C = O(N+E)



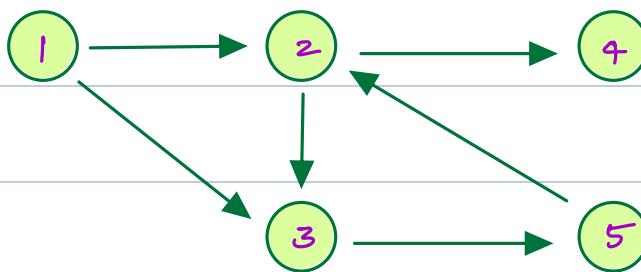
visited

	F	T	T	T	T	T	T	T	T	T	T
0											

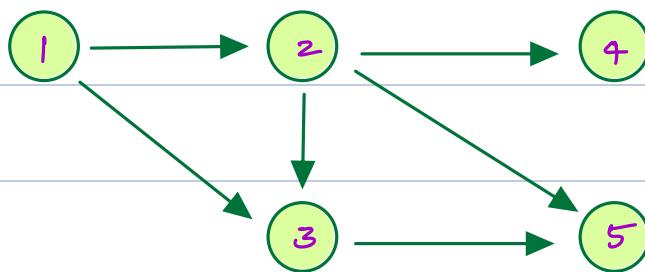
0 1 2 3 4 5 6 7 8 9 10 11

Output: 10 9 3 6 2 1 4 11 8 5 7

Detecting cycle in a directed graph



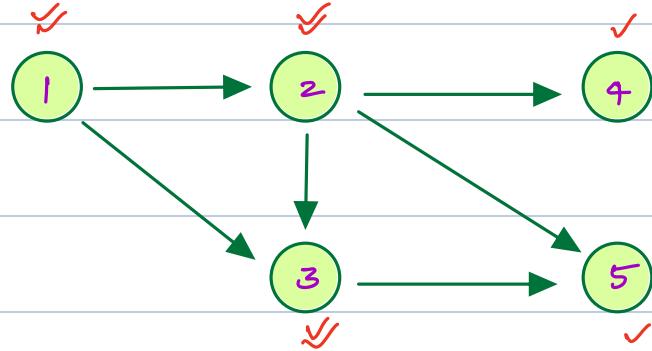
return True



return False

## Approach 1

If neighbour is a node that is already visited  
→ cycle is present { Does not work }



✓ ✓ ✓ ✓ ✓ ✓  
0 1 2 3 4 5

## Approach 2

// Maintain current path

path = []      is\_cycle = False

void dfs (node) {

    path.append (node);

    // mark node as visited

    visited [node] = True

    // traverse all unvisited neighbours of node

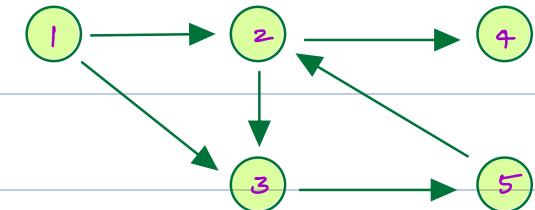
    for (nei : graph.get (node)) {

        if (path.contains (nei))      is\_cycle = True;

        if (!visited [nei])

            dfs (nei);

    path.remove (node);

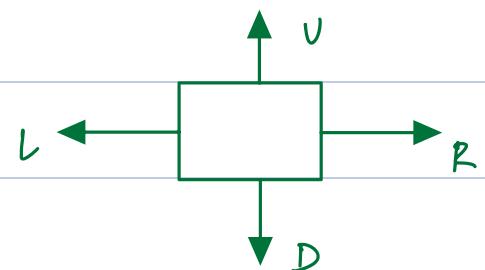


T.C = O (N+E)

8

Q → Find the no. of Island in the grid ✘ ✘

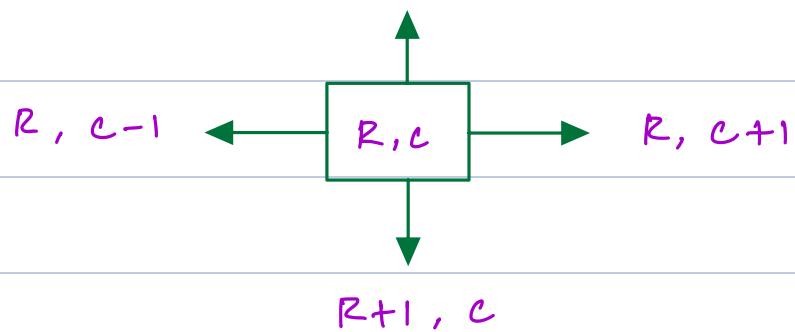
	0	1	2	3	4
0	1	1	0	0	1
1	0	1	0	1	0
2	1	0	0	1	1
3	1	1	0	0	0
4	1	0	1	1	1



ans = 5

neighbours

R-1, C



Observation 1

$A[R][C] == 1 \quad \&\& \quad \text{visited}[R][C] == 0$

only in the criteria we go for depth  
of neighbours

## Observation 2

nr, nc are index of neighbour  
not visited, land

## #pseudo code

// R, C no. of rows, no. of cols

visited [R][C] = False;

Pisland = 0;

for (i=0; i < R; i++) {

    for (j=0; j < C; j++) {

        if (A[i][j] == 1 && visited[i][j] == False)

            dfs(i, j);

            Pisland += 1;

dir-x = {-1, 0, 1, 0} y dir-y = {0, 1, 0, -1}

void dfs(r, c) {

    visited[r][c] = 1;

    for (i=0; i < 4; i++) {

        nr = r + dir-x[i]; nc = c + dir-y[i];

        if (0 <= nr < R && 0 <= nc < C &&

            ! visited[nr][nc] && A[nr][nc] == 1) {

`dfs (nr, nc);`

b

b

b

	0	1	2	3	4
0	1	1	0	0	1
1	0	1	0	1	0
2	1	0	0	1	1
3	1	1	0	0	0
4	1	0	1	1	1

$$T \cdot C = (R \times C)$$

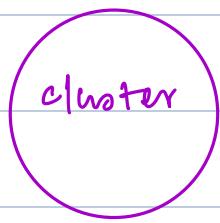
$$S \cdot C = (R \times C)$$

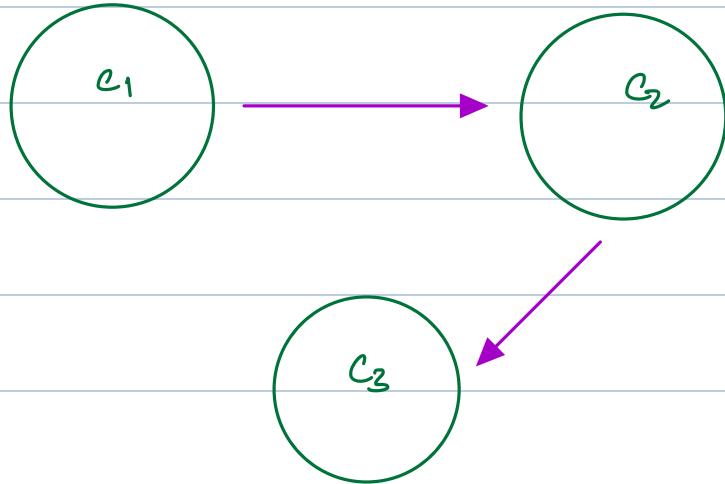
## LinkedIn maximizing the Reach

In the LinkedIn ecosystem, understanding the structure of professional networks is crucial for both users and the platform itself.

A new feature is being developed to visualize the network of a user in terms of "**clusters**". These clusters represent groups of LinkedIn users who are all connected to each other, either directly or through mutual connections, but do not have connections to users outside their cluster. This visualization aims to help users to increase their **Reach**.

Given A denoting the total number of people and matrix B of size  $M \times 2$ , denoting the bidirectional connections between users, and an Integer C denoting the user ID of each connection joins two users by their user IDs, the target person, find out the number of connections that this person should make in order to connect with all the networks.

 → connected directly or through mutual connection



$$\text{ans} = \{\text{no. of cluster} - 1\}$$

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prepare for full syllabus contest

Mock Interview