

Average PSP: 55.71 → 60

Nov23_PSP_13Mar

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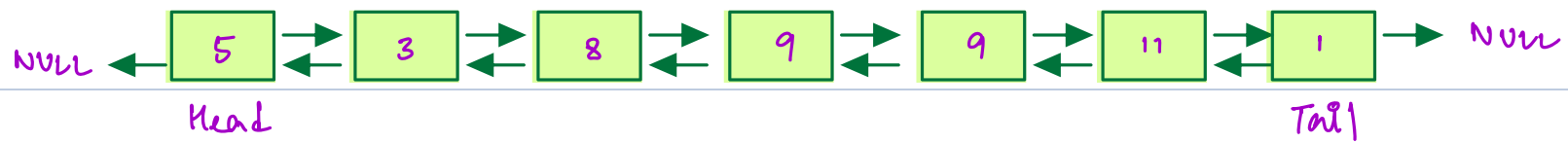
Agenda

Introduction to Doubly Linked List

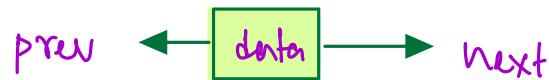
Least Recently used

Deep copy of linked list

Doubly linked list

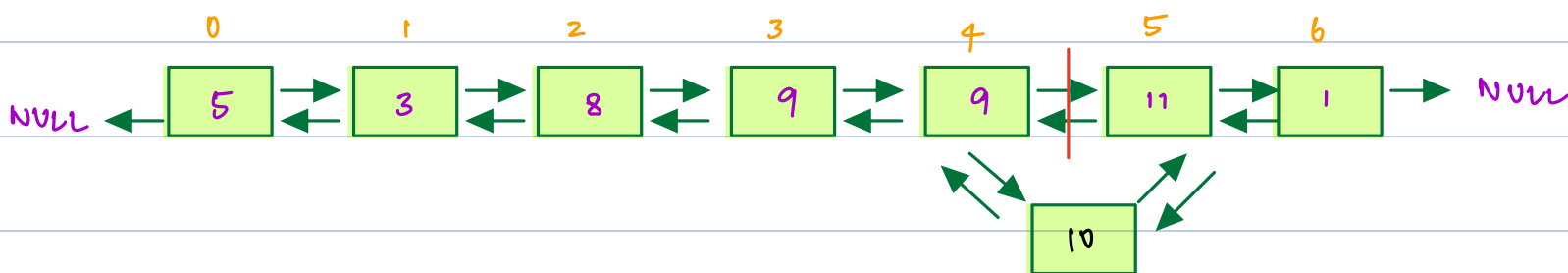


Same as single linked list, except we store the previous pointer. This enables us to move from tail to head.



Question 1

Given a doubly linked list. A node is to be inserted with data x at index k , where $0 \leq k \leq N$.



example :

$x = 10$ $k = 5$

Steps to execute

① Create a new node with data = x

Node $nx = \text{new Node}(x);$

② Handle all edge cases.

// Given linked list is empty

if (head == null) return nx;

// we are trying to insert at $k=0$

if ($k==0$) {

head . prev = nx;

nx . next = head;

return nx;

}

③ Iterate $k-1$ times

temp = head;

for ($i=1$; $i \leq k-1$; $i++$) temp = temp . next

// update the 4 pointers

nx . next = temp . next

nx . prev = temp;

if (temp . next != null)

temp . next . prev = nx

temp . next = nx;

return head

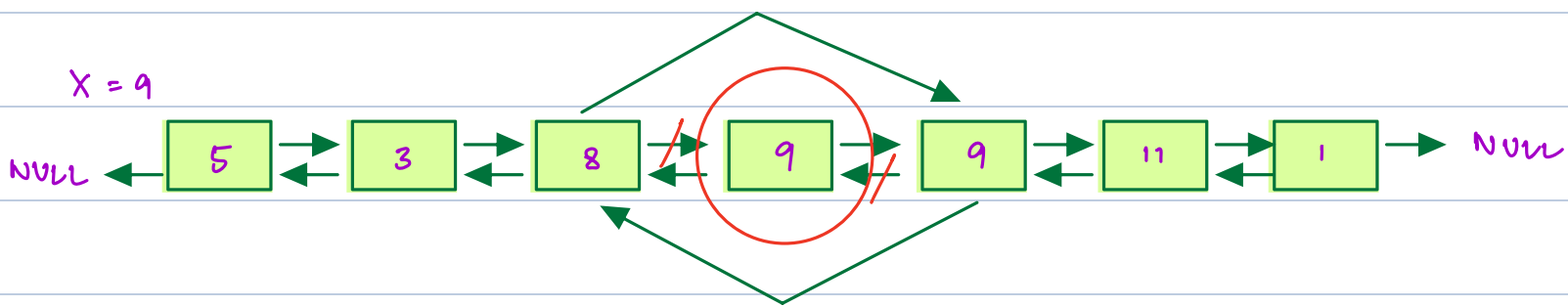
Time and Space Complexity

$$T.C = O(n)$$

$$S.C = O(1)$$

Question

Given a doubly linked list, delete the first occurrence of x . If it is not present, no update.



If you are already given the address of node to delete. List of operations are

$temp \cdot prev \cdot next = temp \cdot next;$

$temp \cdot next \cdot prev = temp \cdot prev;$

Steps to execute:

① Search for first occurrence of x

$temp = head;$

```

while (temp != null) {
    if (temp.data == x) break;
    temp = temp.next;
}

```

② Handle edge case

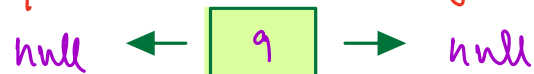
// Data does not exist

```

if (temp == null) { return head;

```

// temp is the only node available

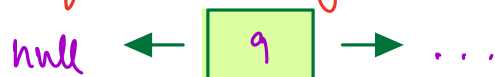


```

if (temp.prev == null && temp.next == null)
    return null;

```

// temp is my head node



```

if (temp.prev == null) {

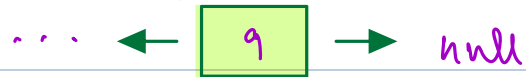
```

```

    temp.next.prev = null;
    return temp.next;
}

```

// temp is my last node



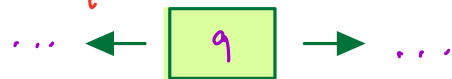
if (temp.next == null) {

temp.prev.next = null

return head;

}

// temp in middle



else {

temp.prev.next = temp.next;

temp.next.prev = temp.prev;

return head;

}

T.C = $O(n)$ S.C = $O(1)$

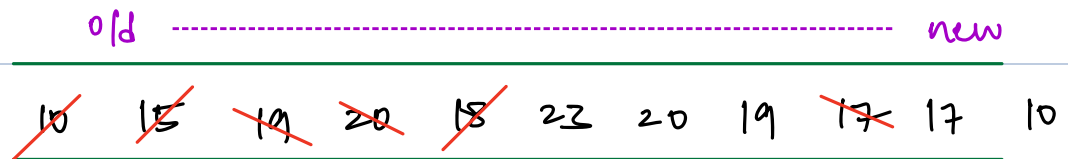
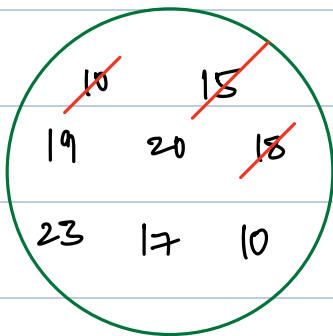
Question 3

Given a running stream of integers and a fixed memory of size M . Maintain the latest M elements in memory. In case memory is full, delete the least recent element

LRU

example

10	15	19	20	18	23	20	19	17	17	10	...
----	----	----	----	----	----	----	----	----	----	----	-----

, $M=5$ 

once the memory is full, for
all intake x

x is not present

- ① Delete the least recent
- ② Add x as my most

If x is already present

- ① Delete x from its position
- ② Insert x as most recent

recent

Operations we are performing

- ① For all intake of x , search if it is already part of memory

HashSet / Hashmap

- ② Maintain order of recency to insert and delete

Stacks

Queue

Arrays

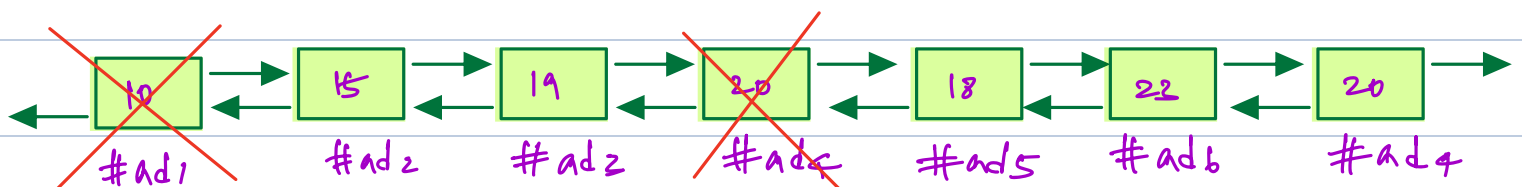
Linked List

Dry Run

10	15	19	20	18	23	20	19	17	
----	----	----	----	----	----	----	----	----	--

$M=5$

Data	addr	Data	addr
10	#ad1		
15	#ad2		
19	#ad3		
20	#ad4		
18	#ad5		
23	#ad6		



pseudo code

```
HashMap < Integer, Node > hm = new HM < > ();
```

```
// empty LL
```

```
Head = null; Tail = null;
```

```
// read data from stream
```

```
for (x: Input) {
```

```
    if (hm.containsKey(x)) {
```

```
        Node xn = hm.get(x);
```

```
        Head = deleteNode (Head, xn);
```

```
        InsertInTail (Tail, xn);
```

```
    }
```

```
else {
```

```
    if (hm.size() == n) {
```

```
        hm.remove (Head.data);
```

```
        Head = deleteHead (Head);
```

```
    }
```

```
    Node nNode = new Node (x);
```

```
    hm.put (x, nNode);
```

```
    InsertLastNode (Tail, nNode);
```

```
}
```

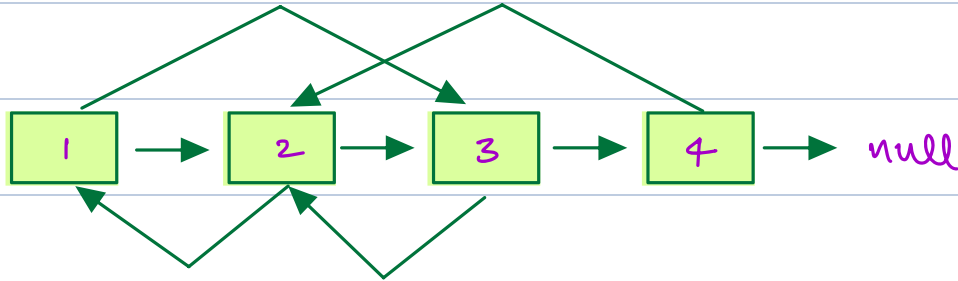
```
}
```

$$T.C = O(N)$$

$$S.C = O(N)$$

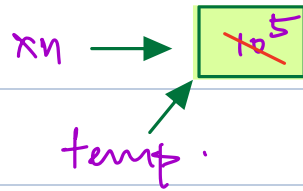
Question 4

Given a linked list with next & random pointer create a deep copy of the linked list



Shallow copy

```
Node xn = new Node (10);  
Node temp = xn;
```



temp.data = 5

shallow copy is where you point to same address

Deep copy

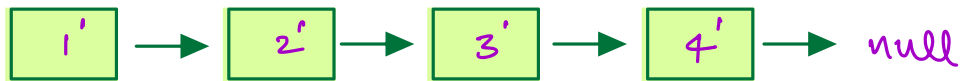
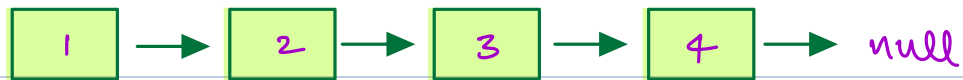
```
Node xn = new Node (10);  
Node yn = new Node (xn.data);
```



yn.data = 5

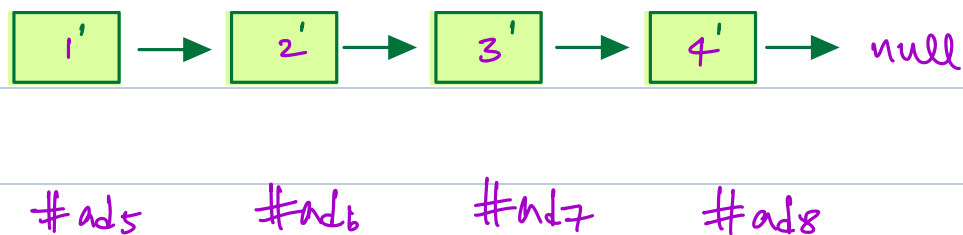
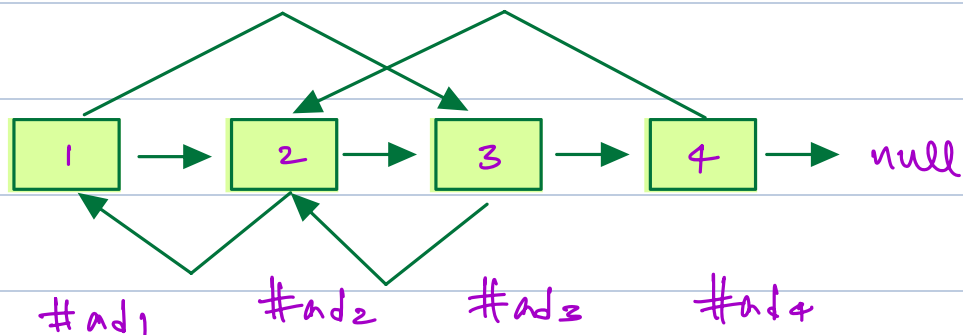
deep copy is where you point to different address.

Given a linked list can we create a deep copy



Steps to Implement

- ① Check for edge conditions
- ② Create your head outside the loop
- ③ Use a Hashmap to link <old Node : new Node>
- ④ Iterate till my original LL is not null and implement step 3



old addr	new addr
#ad1	#ad5
#ad2	#ad6
#ad3	#ad7
#ad4	#ad8

pseudo code

```
def Create Deep Copy (Node H1) {
```

```
    Hashmap <Node, Node> hm = new  
                                HashMap<>();
```

```
    // check for edge cases
```

```
    if (H1 == null) { return null; }
```

```
    // deep copy of head;
```

```
    Node h2 = new Node (H1.data);
```

```
    hm.put (H1, h2);
```

```
    Node f1 = H1;
```

```
    Node f2 = h2;
```

```
t1 = t1.next;
```

```
while (t1 != null) {
```

```
    Node t = new Node (t1.data);
```

```
    t2.next = t;
```

```
    t2 = t2.next;
```

```
    hm.put (t1, t);
```

```
    t1 = t1.next;
```

```
}
```

```
// create random mapping.
```

```
}
```