

Valid BST

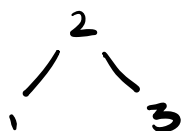
Asteroid Destruction

Winner Stone

Given root of a binary tree, check if it is a valid BST.

For every node x , all nodes in LST $< x$ and all nodes in RST $> x$.

Both LST and RST should be valid BST.



True



False

$$1 \leq N \leq 10^5$$

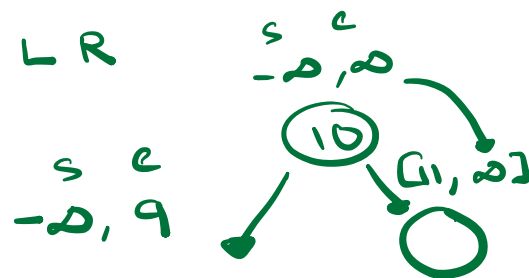
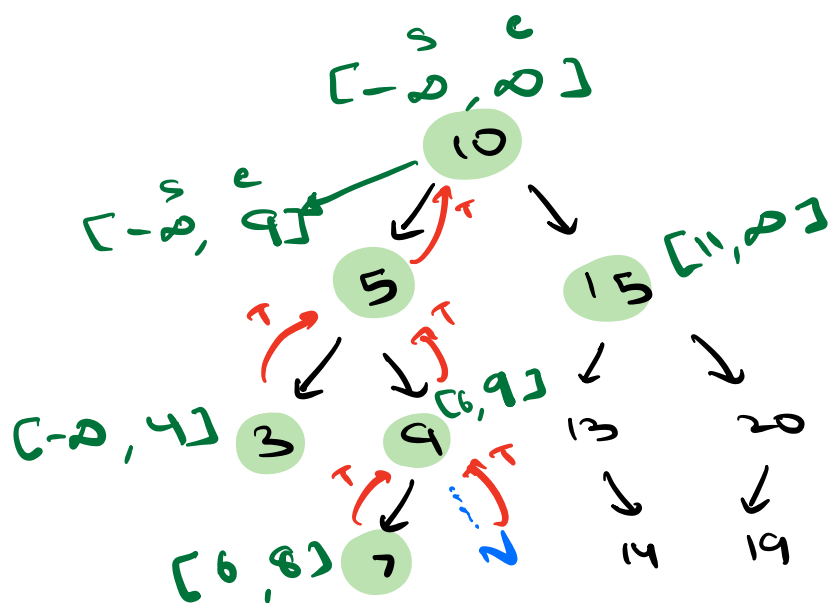
$$0 \leq \text{val} \leq 2^{32} - 1$$

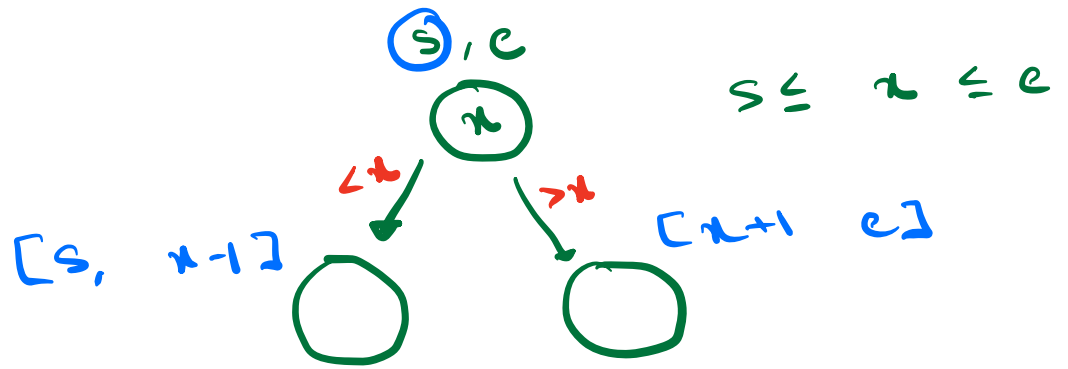
① Inorder traversal in BST \rightarrow sorted

$$\text{prev. val} < \text{A.val}$$

② Preorder traversal

NLR





INT_MIN INT_MAX
 A, -∞, ∞

```

bool isValidBST (Node root, int s, int e) {
  if (root == NULL)
    return true

  if (root->val >= s && root->val <= e) {
    return
      (isValidBST (root->left, s, root->val - 1)
       &&
       isValidBST (root->right, root->val + 1, e))
  }

  return false
}
  
```

`isValidBST (A, INT_MIN, INT_MAX)`

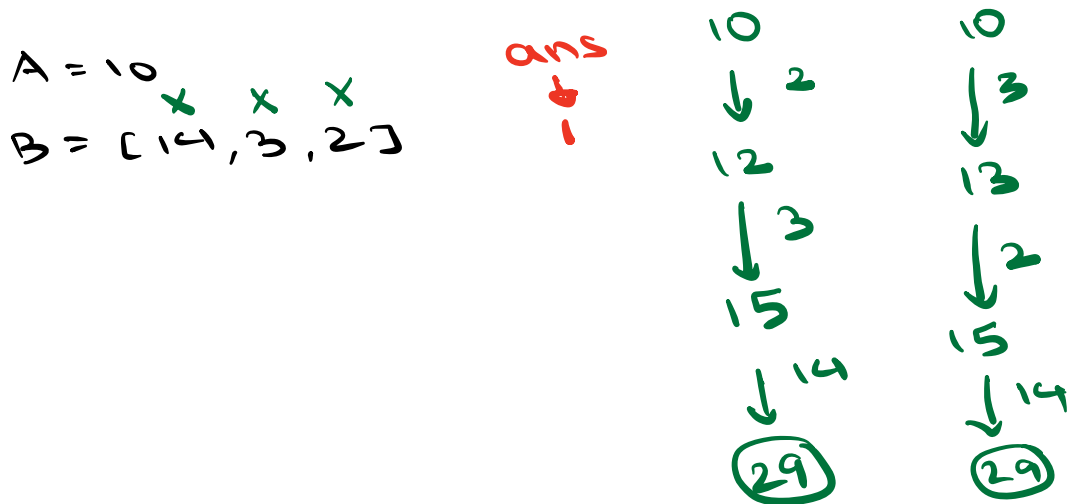
TC: $O(N)$

SC: $O(\log N)$ Fn call Stack

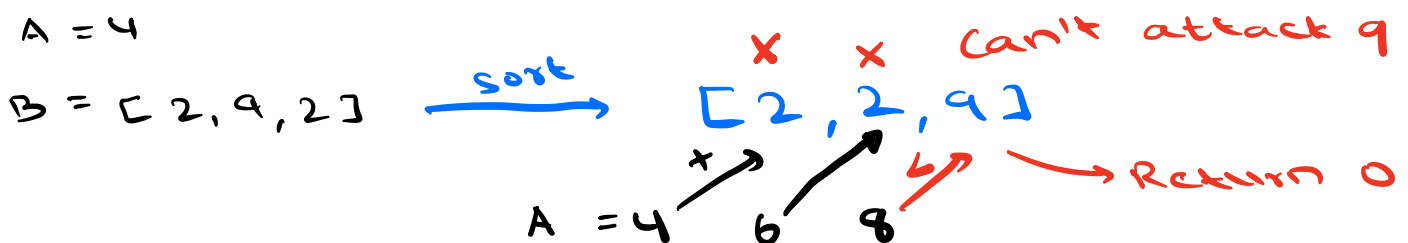
\downarrow
 $\log N \rightarrow N$

Given a spaceship with energy A and N asteroids (i^{th} asteroid has energy $B[i]$).
 Spaceship can collide with the asteroids in any order.

- If spaceship energy \geq asteroid energy
 asteroid \rightarrow destroyed
 spaceship gains asteroid's energy
 - otherwise spaceship is destroyed
- Return 1 if all the asteroids are destroyed,



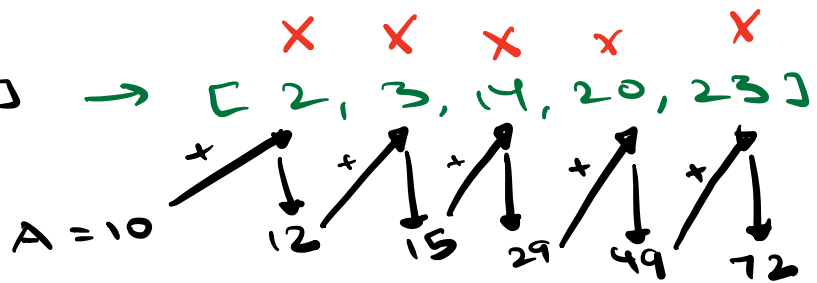
Idea: Attack asteroids from smaller to bigger energy



A = 10

B = [14, 3, 2, 20, 23] → [2, 3, 4, 20, 23]

ans → 1



```
int destroyed (int A, int B[], int n) {
```

```
    sort(B)
```

```
    long long int x = A
```

```
    for (i = 0 ; i < n ; i++) {
```

```
        if (x < B[i]) {
```

```
            x += B[i] // A = A + B[i]
```

```
        } else
```

```
            return 0
```

```
    }
```

```
    return 1
```

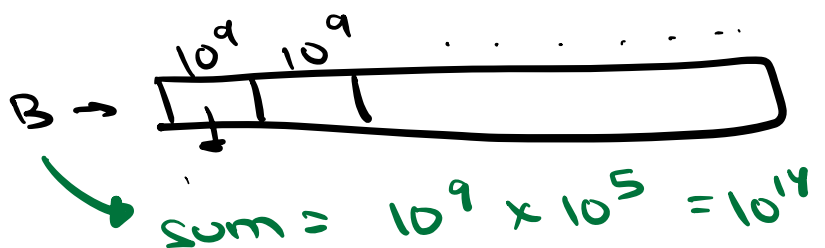
TC : $\Theta(N \log N)$

SC : $O(N)$

$$1 \leq A \leq 10^9$$

$$1 \leq N \leq 10^5$$

$$1 \leq B[i] \leq 10^9$$



Given an array A which represents weight of stones. On each turn, choose the **heaviest 2 stones** and smash them together.

Suppose stones have weight $x \leq y$,

- If $x = y$, stones are destroyed

- If $x \neq y$, x is destroyed, stone of weight y has new weight $y - x$

At the end, there is at most 1 stone left.

Return weight of the stone.

$$1 \leq N \leq 10^4$$

$$1 \leq A[i] \leq 10^6$$

$$A = [1, 2, 3, 4, 5] \quad \text{ans} \quad 1$$

$$[1, 2, 3, 4, 5] \xrightarrow{4, 5} [1, 2, 3, 1]$$

$$[1, 2, 3, 1] \xrightarrow{2, 3} [1, 1, 1]$$

$$[1, 1, 1] \xrightarrow{1, 1} [1]$$

$$A = [3, 5, 7, 1, 4, 2, 8, 6] \quad \text{ans} \quad 0$$

$$[3, 5, 7, 1, 4, 2, 8, 6] \xrightarrow{7, 8} [3, 5, 1, 4, 2, 1, 6]$$

$$[3, 5, 1, 4, 2, 1, 6] \xrightarrow{5, 6} [3, 1, 4, 2, 1, 1]$$

$$[3, 1, 4, 2, 1, 1] \xrightarrow{3, 4} [1, 1, 2, 1, 1]$$

↓ 1,2
 $[1, 1, 1, 1] \xrightarrow{1,1} [1, 1] \xrightarrow{1,1} []$

① Use a Max Heap

```
int lastStone(int A[]) {
```

```
    MaxHeap<int> mh
```

```
    for (i=0 ; i<n ; i++) {
```

```
        mh.insert(A[i])
    }
```

```
    while (!mh.empty()) {
```

```
        if (mh.size() == 1)
            return mh.getMax()
```

```
        int y = mh.extractMax()
```

```
        int x = mh.extractMax()
```

```
        if (y != x)
```

```
            mh.insert(y-x)
```

```
    }
```

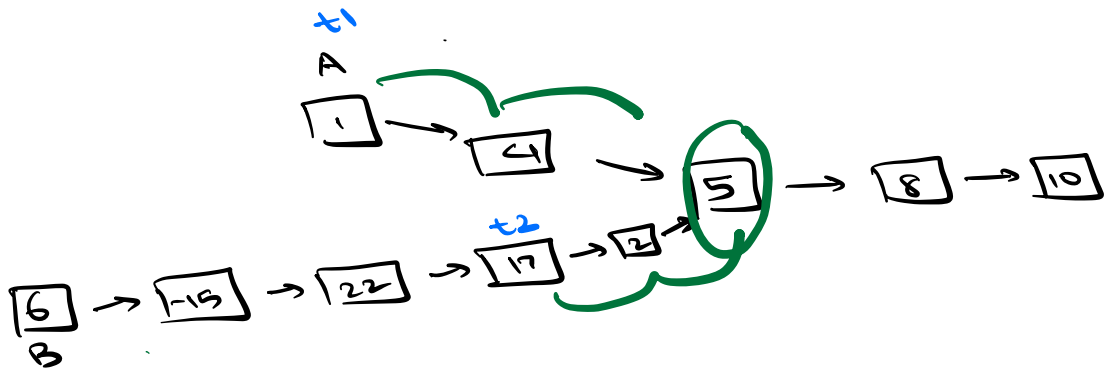
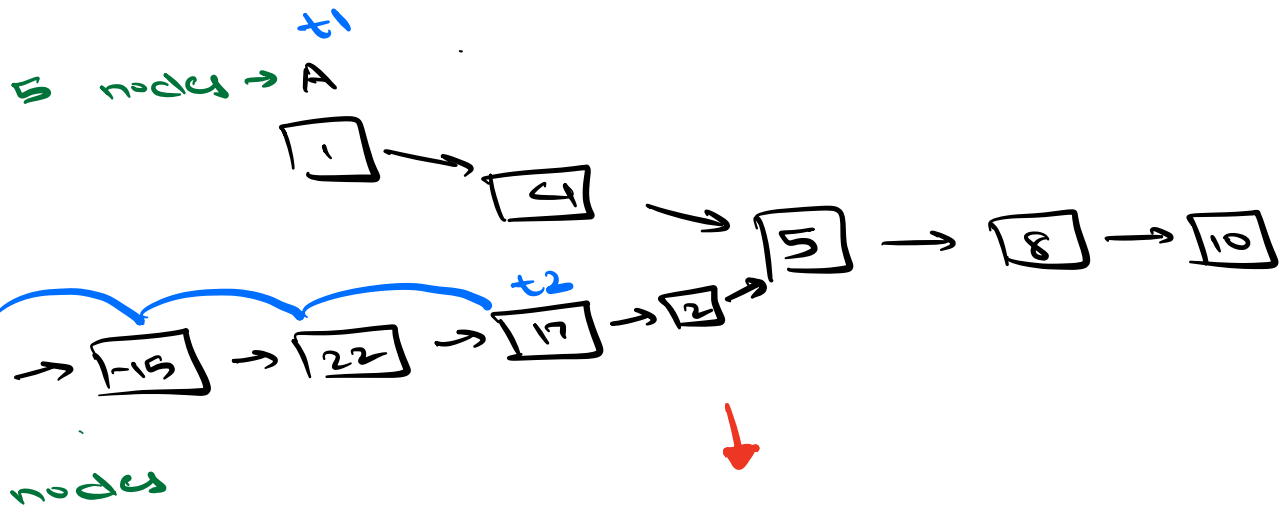
$A \rightarrow [5]$

```
    }
```

TC: $O(N \log N)$

SC: $O(N)$

Doubts (Intersection of 2 LL)



1. Find size of LL1 and LL2

\downarrow \downarrow
x y

2. If $y > x$

temp2 = LL2.head

Make $y - x$ jumps

3. temp1 = LL1.head

temp2

while (temp1 \neq temp2) \leftarrow

temp1 = temp1.next

temp2 = temp2.next

return temp1