PRACTICAL-7

AIM: WRITE A PROGRAM TO IMPLEMENT ROUND ROBIN SCHEDULING ALGORITHM.

SOL:

```
#include<iostream>
#include<stdio.h>
using namespace std;
int main()
{
int count,j,n,time,remain,flag=0,time_quantum;
int wait_time=0,turnaround_time=0,at[10],bt[10],rt[10];
cout<<"\nEnter Total Processes: ";
cin>>n;
remain=n;
for(count=0;count<n;count++)
{
cout<<"\nEnter Arrival Time and Burst Time for Process "<<count+1<<": ";
cin>>at[count];
cin>>bt[count];
rt[count]=bt[count];
}
cout<<"\nEnter Time Quantum: ";
cin>>time_quantum;
cout<<"\n\n  Process \t|Turn Around Time   |Waiting Time\n\n";
for(time=0,count=0;remain!=0;)
{
```

```
if(rt[count]<=time_quantum && rt[count]>0)
{
time+=rt[count];
rt[count]=0;
flag=1;
}
else if(rt[count]>0)
{
rt[count]-=time_quantum;
time+=time_quantum;
}
if(rt[count]==0 && flag==1)
{
remain--;
cout<<"Process: "<<count+1<<" \t|\t    "<<time-at[count]<<"\t\t\t|\t"<<time-at[count]-bt[count]<<"\n";
wait_time+=time-at[count]-bt[count];
turnaround_time+=time-at[count];
flag=0;
}
if(count==n-1)
count=0;
else if(at[count+1]<=time)
count++;
else
```

```
count=0;
}
cout<<"\nAverage Waiting Time: "<<wait_time*1.0/n;
cout<<"\nAverage Turn Around Time: "<<turnaround_time*1.0/n<<endl;
return 0;
}
```

OUTPUT: