

Inbox (20,772) - piyushyadav499 x Day 1 Task x Basic JavaScript: Add Two Numbers

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JavaScript Algorithms and Data Structures

Add Two Numbers with JavaScript

`Number` is a data type in JavaScript which represents numeric data.

Now let's try to add two numbers using JavaScript.

JavaScript uses the `+` symbol as an addition operator when placed between two numbers.

Example:

```
const myVar = 5 + 10;
```

`myVar` now has the value `15`.

Change the `0` so that sum will equal `20`.

Run the Tests (Ctrl + Enter)

js assignment1

Welcome JS index.js x

```
JS index.js > ...
1 const sum = 10+5;
2 console.log(sum);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
15
PS E:\JsRefresher\js assignment1>
```

Ln 2, Col 18 Spaces: 4 UTF-8 CRLF JavaScript Go

Inbox (20,772) - piyushyadav499 x Day 1 Task x Basic JavaScript: Multiply Two Numbers

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JavaScript Algorithms and Data Structures

Multiply Two Numbers with JavaScript

We can also multiply one number by another.

JavaScript uses the `*` symbol for multiplication of two numbers.

Example

```
const myVar = 13 * 13;
```

`myVar` would have the value `169`.

Change the `0` so that product will equal `80`.

Run the Tests (Ctrl + Enter)

Reset this lesson

js assignment1

Welcome JS index.js x

```
JS index.js > ...
1 const sum = 10*5;
2 console.log(sum);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

powershell + -

```
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> node index.js
50
PS E:\JsRefresher\js assignment1> |
```

Ln 1, Col 18 Spaces: 4 UTF-8 CRLF {} JavaScript Go

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JavaScript Algorithms and Data Structures

Divide One Decimal by Another with JavaScript ✓

Now let's divide one decimal by another.

Change the `0.0` so that `quotient` will equal to `2.2`.

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Reset this lesson

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Tests

- The variable `quotient` should equal `2.2`
- You should use the `/` operator to divide 4.4 by 2

js assignment1

Welcome JS index.js x

```
JS index.js > | quo
1 const quo = 4.4/2;
2 console.log(quo);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> ^C
PS E:\JsRefresher\js assignment1> node index.js
50
PS E:\JsRefresher\js assignment1> node index.js
2.2
PS E:\JsRefresher\js assignment1> |
```

Ln 1, Col 18 Spaces: 4 UTF-8 CRLF JavaScript Go to

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JavaScript Algorithms and Data Structures

Finding a Remainder in JavaScript

The *remainder* operator `%` gives the remainder of the division of two numbers.

Example

```
5 % 2 = 1
5 / 2 = 2 remainder 1
2 * 2 = 4
5 - 4 = 1
```

Usage

In mathematics, a number can be checked to be even or odd by checking the remainder of the division of the number by `2`. Even numbers have a remainder of `0`, while odd numbers a remainder of `1`.

```
17 % 2 = 1
48 % 2 = 0
```

Note: The *remainder* operator is sometimes incorrectly referred to as the modulus operator. It is very similar to modulus, but does not work properly with negative

Welcome JS index.js x

```
JS index.js > ...
1 const rem = 5%2;
2 console.log(rem);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
50
PS E:\JsRefresher\js assignment1> node index.js
2.2
PS E:\JsRefresher\js assignment1> node index.js
2.5
PS E:\JsRefresher\js assignment1> node index.js
1
PS E:\JsRefresher\js assignment1>
```


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JavaScript Algorithms and Data Structures

One such operator is the `+=` operator.

```
let myVar = 1;
myVar += 5;
console.log(myVar);
```

`6` would be displayed in the console.

Convert the assignments for `a`, `b`, and `c` to use the `+=` operator.

Run the Tests (Ctrl + Enter)

Reset this lesson

Get Help ^

Tests

js assignment1

Welcome JS index.js x

```
JS index.js > ...
1 let myVar = 1;
2 myVar +=43;
3 console.log(myVar);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
2.2
PS E:\JsRefresher\js assignment1> node index.js
2.5
PS E:\JsRefresher\js assignment1> node index.js
1
PS E:\JsRefresher\js assignment1> node index.js
44
PS E:\JsRefresher\js assignment1>
```

Ln 3, Col 18 Spaces: 4 UTF-8 CRLF JavaScript Go

Inbox (20,772) - piyushyadav499 x Day 1 Task x Basic JavaScript: Concatenation

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JavaScript Algorithms and Data Structures

'My name is Alan,' + ' I concatenate.'

Note: Watch out for spaces. Concatenation does not add spaces between concatenated strings, so you'll need to add them yourself.

Example:

```
const ourStr = "I come first. " + "I come second.";
```

The string `I come first. I come second.` would be displayed in the console.

Build `myStr` from the strings `This is the start.` and `This is the end.` using the `+` operator. Be sure to include a space between the two strings.

Run the Tests (Ctrl + Enter)

Reset this lesson

js assignment1

Welcome JS index.js x

```
JS index.js > ...
1 const myStr = "This is the start. " + "This is the end.";
2 console.log(myStr);
```

Debug Console (Ctrl+Shift+Y)

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS E:\JsRefresher\js assignment1> node index.js
2.5
PS E:\JsRefresher\js assignment1> node index.js
1
PS E:\JsRefresher\js assignment1> node index.js
44
PS E:\JsRefresher\js assignment1> node index.js
This is the start. This is the end.
PS E:\JsRefresher\js assignment1>

Ln 2, Col 18 Spaces: 4 UTF-8 CRLF JavaScript Go to

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JavaScript Algorithms and Data Structures

Find the Length of a String

You can find the length of a `String` value by writing `.length` after the string variable or string literal.

```
console.log("Alan Peter".length);
```

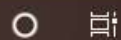
The value `10` would be displayed in the console. Note that the space character between "Alan" and "Peter" is also counted.

For example, if we created a variable `const firstName = "Ada"`, we could find out how long the string `Ada` is by using the `firstName.length` property.

Use the `.length` property to set `lastNameLength` to the number of characters in `lastName`.

Run the Tests (Ctrl + Enter)

Type here to search



Screenshots



Basic JavaScript: Fi...

index.js - js assign...



ENG

11:06
21-10-2023



Welcome

JS index.js

JS index.js > ...

```
1 const myStr = "This is the start. " + "This is the end.";
2 console.log(myStr.length);
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

powershell + v

```
at Module.load (node:internal/modules/cjs/loader:1119:32)
at Module._load (node:internal/modules/cjs/loader:960:12)
at Function.executeUserEntryPoint [as runMain] (node:internal/modules/run_main:86:12)
at node:internal/main/run_main_module:23:47
```

Node.js v18.18.2

PS E:\JsRefresher\js assignment1> node index.js

35

PS E:\JsRefresher\js assignment1>

0 0 0

Ln 2, Col 27 Spaces: 4 UTF-8 CRLF {} JavaScript

Inbox (20,773) - piyushyadav499 x Day 1 Task x Basic JavaScript: Use Bracket

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JavaScript Algorithms and Data Structures

```
const secondLetterOfFirstName = firstName[1];
```

secondLetterOfFirstName would have a value of the string `d`.

Let's try to set `thirdLetterOfLastName` to equal the third letter of the `lastName` variable using bracket notation.

Hint: Try looking at the example above if you get stuck.

Run the Tests (Ctrl + Enter)

Reset this lesson

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Tests

The `thirdLetterOfLastName` variable should have the value of `v`.

js assignment1

Welcome JS index.js x

```
JS index.js > ...
1 // Setup
2 const lastName = "Piyush";
3
4 // Only change code below this line
5 const thirdLetterOfLastName = lastName[2]; // Change this line
6 console.log(thirdLetterOfLastName);
```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS powershell + ▾ ▢ ✕ ...

```
Node.js v18.18.2
PS E:\JsRefresher\js assignment1> node index.js
35
PS E:\JsRefresher\js assignment1> node index.js
v
PS E:\JsRefresher\js assignment1> node index.js
y
PS E:\JsRefresher\js assignment1>
```

Ln 6, Col 36 Spaces: 4 UTF-8 CRLF {} JavaScript Go to

Inbox (20,773) - piyushyadav499 x Day 1 Task x Basic JavaScript: Store Multiple Values

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JavaScript Algorithms and Data Structures

With JavaScript **array** variables, we can store several pieces of data in one place.

You start an array declaration with an opening square bracket, end it with a closing square bracket, and put a comma between each entry, like this:

```
const sandwich = ["peanut butter", "jelly", "bread"];
```

Modify the new array **myArray** so that it contains both a string and a number (in that order).

Run the Tests (Ctrl + Enter)

Reset this lesson

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Tests

js assignment1

Welcome JS index.js x

```
JS index.js > ...
1 // Setup
2 const myArray = ["lol", 1, "year", 2, "months", "in", "geekster"];
3
4 console.log(myArray);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
35
PS E:\JsRefresher\js assignment1> node index.js
v
PS E:\JsRefresher\js assignment1> node index.js
y
PS E:\JsRefresher\js assignment1> node index.js
[ 'lol', 1, 'year', 2, 'months', 'in', 'geekster' ]
PS E:\JsRefresher\js assignment1>
```

Ln 4, Col 22 Spaces: 4 UTF-8 CRLF {} JavaScript Go

0 0 0

11:19 21-10-2023

Inbox (20,773) - piyushyadav499 x Day 1 Task x Basic JavaScript: Access Multi-Dimensional Arrays

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JavaScript Algorithms and Data Structures

console element

In this example, `subarray` has the value `[[10, 11, 12], 13, 14]`, `nestedSubarray` has the value `[10, 11, 12]`, and `element` has the value `11`.

Note: There shouldn't be any spaces between the array name and the square brackets, like `array [0][0]` and even this `array [0] [0]` is not allowed. Although JavaScript is able to process this correctly, this may confuse other programmers reading your code.

Using bracket notation select an element from `myArray` such that `myData` is equal to `8`.

Run the Tests (Ctrl + Enter)

Reset this lesson

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js assignment1

Welcome JS index.js

```
1 // Setup
2 const myArray = [
3   [1, 2, 3],
4   [4, 5, 6],
5   [7, 8, 9],
6   [[10, 11, 12], 13, 14],
7 ];
8
9 const myData = myArray[2][1];
10
11 console.log(myData);
```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
v
PS E:\JsRefresher\js assignment1> node index.js
y
PS E:\JsRefresher\js assignment1> node index.js
[ 'lol', 1, 'year', 2, 'months', 'in', 'geekster' ]
PS E:\JsRefresher\js assignment1> node index.js
8
PS E:\JsRefresher\js assignment1>
```

Ln 11, Col 19 Spaces: 4 UTF-8 CRLF JavaScript

0 0 0

index.js - js assign...

11:24 21-10-2023

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JavaScript Algorithms and Data Structures

```
myObj["Space Name"];
myObj['More Space'];
myObj["NoSpace"];
```

`myObj["Space Name"]` would be the string `Kirk`, `myObj['More Space']` would be the string `Spock`, and `myObj["NoSpace"]` would be the string `USS Enterprise`.

Note that property names with spaces in them must be in quotes (single or double).

Read the values of the properties `an entree` and `the drink` of `testObj` using bracket notation and assign them to `entreeValue` and `drinkValue` respectively.

Run the Tests (Ctrl + Enter)

js assignment1

Welcome JS index.js

```
1 const testObj = {
2   "an entree": "hamburger",
3   "my side": "veggies",
4   "the drink": "water"
5 };
6
7
8 const entreeValue = testObj["an entree"];
9 const drinkValue = testObj["the drink"];
10 console.log(entreeValue);
11 console.log(drinkValue);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS powershell + -

```
y
PS E:\JsRefresher\js assignment1> node index.js
[ 'lol', 1, 'year', 2, 'months', 'in', 'geekster' ]
PS E:\JsRefresher\js assignment1> node index.js
8
PS E:\JsRefresher\js assignment1> node index.js
hamburger
water
PS E:\JsRefresher\js assignment1>
```

Ln 11, Col 25 Spaces: 4 UTF-8 CRLF {} JavaScript Go

Windows taskbar: Type here to search, Screenshots, Basic JavaScript: Ac..., index.js - js assign..., 11:27 21-10-2023

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JavaScript Algorithms and Data Structures

example

```
function checkForProperty(object, property) {
  return object.hasOwnProperty(property);
}

checkForProperty({ top: 'hat', bottom: 'pants' }, 'top'); // true
checkForProperty({ top: 'hat', bottom: 'pants' }, 'middle'); // false
```

The first `checkForProperty` function call returns `true`, while the second returns `false`.

Modify the function `checkObj` to test if the object passed to the function parameter `obj` contains the specific property passed to the function parameter `checkProp`. If the property passed to `checkProp` is found on `obj`, return that property's value. If not, return `Not Found`.

JS index.js x

```
JS index.js > ...
1 function checkObj(obj, checkProp) {
2   if(obj.hasOwnProperty(checkProp)){
3     return obj[checkProp];
4   }
5   else{
6     return "Not Found";
7   }
8 }
9
10 ch1 = checkObj({gift: "pony", pet: "kitten", bed: "sleigh"}, "gift")
11 console.log(ch1);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
true false
PS E:\JsRefresher\js assignment1> node index.js
{ gift: 'pony', pet: 'kitten', bed: 'sleigh' }
PS E:\JsRefresher\js assignment1> node index.js
undefined
PS E:\JsRefresher\js assignment1> node index.js
pony
PS E:\JsRefresher\js assignment1>
```

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JavaScript Algorithms and Data Structures

do this, the local variable takes precedence over the global variable.

In this example:

```
const someVar = "Hat";

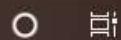
function myFun() {
  const someVar = "Head";
  return someVar;
}
```

The function `myFun` will return the string `Head` because the local version of the variable is present.

Add a local variable to `myOutfit` function to override the value of `outerWear` with the string `sweater`.

Run the Tests (Ctrl + Enter)

Type here to search



Screenshots



Basic JavaScript: Gl...



index.js - js assign...



ENG

11:54

21-10-2023



JS index.js x

```
JS index.js > ...
1  const outerWear = "T-Shirt";
2  function myOutfit() {
3    const outerWear = "sweater";
4    return outerWear;
5  }
6  const res = myOutfit();
7  console.log(res);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\JsRefresher\js assignment1> node index.js
sweater
PS E:\JsRefresher\js assignment1> node index.js
## T-Shirt
** sweater
PS E:\JsRefresher\js assignment1>
PS E:\JsRefresher\js assignment1> node index.js
sweater
PS E:\JsRefresher\js assignment1>
```

Ln 7, Col 13 Spaces: 4 UTF-8 CRLF JavaScript Go to

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JavaScript Algorithms and Data Structures

`ourPets[0].names[1]` would be the string `Fluffy`, and
`ourPets[1].names[0]` would be the string `Spot`.

Using dot and bracket notation, set the variable `secondTree` to the second item in the `trees` list from the `myPlants` object.

Run the Tests (Ctrl + Enter)

Reset this lesson

Get Help ^

Tests



`secondTree` should equal the string `pine`.



Your code should use dot and bracket notation to access `myPlants`.

JS index.js x

```
JS index.js > ...
1  const myPlants = [
2    {
3      type: "flowers",
4      list: [
5        "rose",
6        "tulip",
7        "dandelion"
8      ]
9    },
10   {
11     type: "trees",
12     list: [
13       "fir",
14       "pine",
15       "birch"
16     ]
17   }
18 ];
19
20 const secondTree = myPlants[1].list[1];
21 console.log(secondTree);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS powershell + -

```
PS E:\JsRefresher\js assignment1> node index.js
## T-Shirt
** sweater
PS E:\JsRefresher\js assignment1> node index.js
sweater
PS E:\JsRefresher\js assignment1> node index.js
pine
PS E:\JsRefresher\js assignment1>
```


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JavaScript Algorithms and Data Structures

This is an array which contains one object inside. The object has various pieces of *metadata* about an album. It also has a nested `formats` array. If you want to add more album records, you can do this by adding records to the top level array. Objects hold data in a property, which has a key-value format. In the example above, `"artist": "Daft Punk"` is a property that has a key of `artist` and a value of `Daft Punk`.

Note: You will need to place a comma after every object in the array, unless it is the last object in the array.

Add a new album to the `myMusic` array. Add `artist` and `title` strings, `release_year` number, and a `formats` array of strings.

Run the Tests (Ctrl + Enter)

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JS index.js

JS index.js > ...

```
1 const myMusic = [
2   {
3     "artist": "Billy Joel",
4     "title": "Piano Man",
5     "release_year": 1973,
6     "formats": [
7       "CD",
8       "8T",
9       "LP"
10    ],
11    "gold": true
12  }, {
13    "artist": "Arijt singh",
14    "title": "Tum hi ho",
15    "release_year": 2014,
16    "formats": [
17      "CD",
18      "8T",
19      "LP"
20    ],
21    "gold": true
22  }
23 ];
24
25 console.log(myMusic);
26
```

powershell

```
## T-Shirt
** sweater
PS E:\JsRefresher\js assignment1>
PS E:\JsRefresher\js assignment1>
sweater
PS E:\JsRefresher\js assignment1>
pine
PS E:\JsRefresher\js assignment1>
[
  {
    artist: 'Billy Joel',
    title: 'Piano Man',
    release_year: 1973,
    formats: [ 'CD', '8T', 'LP' ],
    gold: true
  }
]
PS E:\JsRefresher\js assignment1>
[
  {
    artist: 'Billy Joel',
    title: 'Piano Man',
    release_year: 1973,
    formats: [ 'CD', '8T', 'LP' ],
    gold: true
  },
  {
    artist: 'Arijt singh',
    title: 'Tum hi ho',
    release_year: 2014,
    formats: [ 'CD', '8T', 'LP' ],
    gold: true
  }
]
PS E:\JsRefresher\js assignment1>
```

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JavaScript Algorithms and Data Structures

- `records` - an object containing several individual albums
- `id` - a number representing a specific album in the `records` object
- `prop` - a string representing the name of the album's property to update
- `value` - a string containing the information used to update the album's property

Complete the function using the rules below to modify the object passed to the function.

- Your function must always return the entire `records` object.
- If `value` is an empty string, delete the given `prop` property from the album.
- If `prop` isn't `tracks` and `value` isn't an empty string, assign the `value` to that album's `prop`.
- If `prop` is `tracks` and `value` isn't an empty string, you need to update the album's `tracks` array. First, if the album does not have a `tracks` property, assign it an empty array. Then add the `value` as the last item in the album's `tracks` array.

Note: A copy of the `recordCollection` object is used for the tests. You should not directly modify the `recordCollection` object.

```
JS index.js
JS index.js > updateRecords

20
21
22
23 function updateRecords(records , id , prop , value){
24     if(value === ""){
25         if(records[id].hasOwnProperty(prop)){
26             delete records[id][prop];
27         }
28     } else if(prop !== "tracks"){
29         records[id][prop] = value;
30     } else if(prop === "tracks"){
31         if(!records[id].hasOwnProperty("tracks")){
32             records[id]["tracks"] = [];
33         }
34         records[id]["tracks"].push(value);
35     }
36     return records
37 }
38
39 const res = updateRecords(recordCollection, 5439, 'artist', 'ABBA');
40
```

PROBLEMS OUTPUT DEBUG CONSOLE PORTS

TERMINAL

```
PS E:\JsRefresher\js assignment1> no
{
  '1245': { artist: 'Robert Palmer',
  '2468': {
    albumTitle: '1999',
    artist: 'Prince',
    tracks: [ '1999', 'Little Red Co
  },
  artist: 'Bon Jovi',
  tracks: [ 'Let It Rock', 'You Give Love a Bad Name' ]
},
  '5439': { albumTitle: 'ABBA Gold', artist: 'ABBA' }
}
PS E:\JsRefresher\js assignment1>
```

Ln 35, Col 6 Spaces: 4 UTF-8 CRLF JavaScript Go Live

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Screenshots

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Basic JavaScript: Re...

index.js - js assign...

ENG

13:43
21-10-2023

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JavaScript Algorithms and Data Structures

Profile Lookup

We have an array of objects representing different people in our contacts lists.

A `lookUpProfile` function that takes `name` and a property (`prop`) as arguments has been pre-written for you.

The function should check if `name` is an actual contact's `firstName` and the given property (`prop`) is a property of that contact.

If both are true, then return the "value" of that property.

If `name` does not correspond to any contacts then return the string `No such contact`.

If `prop` does not correspond to any valid properties of a contact found to match `name` then return the string `No such property`.

Run the Tests (Ctrl + Enter)

```
JS index.js > lookUpProfile
25 },
26 ];
27
28 function lookUpProfile(name, prop) {
29
30   for (let i = 0; i < contacts.length; i++) {
31     if (contacts[i].firstName === name) {
32
33       if (contacts[i].hasOwnProperty(prop)) {
34
35         return contacts[i][prop];
36       } else {
37         return "No such property";
38       }
39     }
40   }
41   return "No such contact";
42
43 }
44
45 const res = lookUpProfile("Akira", "likes");
46 console.log(res);
```

```
artist: 'Bon Jovi',
tracks: [ 'Let It Rock', 'You Give Love a Bad Name' ]
},
'5439': { albumTitle: 'ABBA Gold', artist: 'ABBA' }
}
PS E:\JsRefresher\js assignment1> node index.js
[ 'Pizza', 'Coding', 'Brownie Points' ]
PS E:\JsRefresher\js assignment1>
```


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JavaScript Algorithms and Data Structures

Generate Random Fractions with JavaScript

Random numbers are useful for creating random behavior.

JavaScript has a `Math.random()` function that generates a random decimal number between `0` (inclusive) and `1` (exclusive). Thus `Math.random()` can return a `0` but never return a `1`.

Note: Like Storing Values with the Assignment Operator, all function calls will be resolved before the `return` executes, so we can `return` the value of the `Math.random()` function.

Change `randomFraction` to return a random number instead of returning `0`.

Run the Tests (Ctrl + Enter)

Reset this lesson

js assignment1

```
JS index.js x
JS index.js > randomFraction
49 function randomFraction() {
50
51   return Math.ceil(Math.random() * 10);
52
53 }
54
55 const res = randomFraction();
56 console.log(res);
```

PROBLEMS OUTPUT DEBUG CONSOLE PORTS

TERMINAL

```
at internalCompileFunction (node:internal/vm:73:18)
at wrapSafe (node:internal/modules/cjs/loader:1178:20)
at Module._compile (node:internal/modules/cjs/loader:1220:27)
at Module._extensions..js (node:internal/modules/cjs/loader:1310:10)
at Module.load (node:internal/modules/cjs/loader:1119:32)
at Module._load (node:internal/modules/cjs/loader:960:12)
at Function.executeUserEntryPoint [as runMain] (node:internal/modules/run_main:86:12)
at node:internal/main/run_main_module:23:47

Node.js v18.18.2
PS E:\JsRefresher\js assignment1> node index.js
5
PS E:\JsRefresher\js assignment1>
```

Ln 51, Col 42 Spaces: 4 UTF-8 CRLF JavaScript Go Live

14:40 21-10-2023

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JavaScript Algorithms and Data Structures

You will need to use the string concatenation operator `+` to build a new string, using the provided variables: `myNoun`, `myAdjective`, `myVerb`, and `myAdverb`. You will then assign the formed string to the `wordBlanks` variable. You should not change the words assigned to the variables.

You will also need to account for spaces in your string, so that the final sentence has spaces between all the words. The result should be a complete sentence.

Run the Tests (Ctrl + Enter)

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Get Help

Tests



`wordBlanks` should be a string.

You should not change the values assigned to `myNoun`, `myVerb`.

JS index.js

```
56 // console.log(res);
57
58 const myNoun = "dog";
59 const myAdjective = "big";
60 const myVerb = "ran";
61 const myAdverb = "quickly";
62
63
64 const wordBlanks = "My " + myAdjective + " " + myNoun + " " + myVerb + " " + myA
65 console.log(wordBlanks);
```

PROBLEMS OUTPUT DEBUG CONSOLE PORTS

TERMINAL

```
at Module._compile (node:internal/modules/cjs/loader:1220:27)
at Module._extensions..js (node:internal/modules/cjs/loader:1310:10)
at Module.load (node:internal/modules/cjs/loader:1119:32)
at Module._load (node:internal/modules/cjs/loader:960:12)
at Function.executeUserEntryPoint [as runMain] (node:internal/modules/run_main:86:12)
at node:internal/main/run_main_module:23:47
```

Node.js v18.18.2

PS E:\JsRefresher\js assignment1> node index.js

5

PS E:\JsRefresher\js assignment1> node index.js

My big dog ran quickly.

PS E:\JsRefresher\js assignment1>

Ln 65, Col 25 Spaces: 4 UTF-8 CRLF JavaScript Go Live

But there's a better way to do this. Since `===` returns `true` or `false`, we can return the result of the comparison:

```
function isEqual(a, b) {  
  return a === b;  
}
```

Fix the function `isLess` to remove the `if/else` statements.

Run the Tests (Ctrl + Enter)

Reset this lesson

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Tests

```
1 function isLess(a, b) {  
2   // Only change code below this line  
3   return a < b;  
4   // Only change code above this line  
5 }  
6  
7 isLess(10, 15);
```

```
// running tests  
// tests completed
```


JavaScript Algorithms and Data Structures

Basic JavaScript

```
}  
else {  
  return "b is greater or equal";  
}  
}
```

This can be re-written using the conditional operator:

```
function findGreater(a, b) {  
  return a > b ? "a is greater" : "b is greater or equal";  
}
```

Use the conditional operator in the `checkEqual` function to check if two numbers are equal or not. The function should return either the string `Equal` or the string `Not Equal`.

Run the Tests (Ctrl + Enter)

```
1 function checkEqual(a, b) {  
2   return a === b ? "Equal" : "Not Equal";  
3 }  
4  
5 checkEqual(1, 2);
```

```
// running tests  
// tests completed
```