Lab01

1. RockPaperScissors

```
#!/usr/bin/env python
# coding: utf-8
# In[1]:
import random
# In[2]:
cmp = random.randint(1, 3)
# In[3]:
if(cmp == 1):
   cmp = 'r'
elif(cmp == 2):
   cmp = 'p'
else:
   cmp = 's'
# In[4]:
1 = 0
t = 0
# In[5]:
print('Welocome to ROCK, PAPER, SCISSORS game!')
# In[6]:
while True:
    player = input('Enter your move: (r)ock (p)aper (s)cissors')
    if(player == cmp):
       print('It is a tie!')
        t += 1
   elif(player == 'r'):
    if(cmp == 'p'):
        print('You lose!')
            l += 1
        else:
           print('You Win!')
           w += 1
    elif(player == 'p'):
    if(cmp == 's'):
           print('You lose!')
           print('You Win!')
            w += 1
    elif(player == 's'):
        if(cmp == 'r'):
           print('You lose!')
            l += 1
        else:
            print('You Win!')
```

```
if(w == 1):
    break
else:
    print('You have ', t,' ties and ' , l, 'losses' )
```

2. cos

```
#!/usr/bin/env python
# coding: utf-8

# In[1]:

import math

# In[2]:

x = float(input('Please input x '))

# In[3]:

N = 2
cos = 1
sign = 1
white(N <= 24):
sign = -sign
cos += sign * x**N / math.factorial(N)
N += 2

print(cos)</pre>
```

Lab02

1. map

```
#!/usr/bin/env python
# coding: utf-8
# In[65]:
class Map:
   def __init__(self, n, p):
      initialize by n
       self.n = n
       self.p = p
       if p == 1:
           construct square inside the Map
          self.matrix = [['*'] * n for i in range(n)]
                                                         #先全部放*
           for i in range(1, n-1):
                                                         #第一跟最後都是***填滿,但中間是*000*之類的,所以range start from 1
              self.matrix[i][1:-1] = ['o'] * (n - 2)
       else:
          self.matrix = [[' '] * n for j in range(n)]
    def display(self):
       display the map
       for i in self.matrix:
          print(i)
```

```
# In[68]:

my_map = Map(5, 1)
my_map.display()
```

2. matrix

```
#!/usr/bin/env python
# coding: utf-8
# In[53]:
import random
from copy import deepcopy
class Matrix:
    def __init__(self, nrows, ncols):
    """Construct a (nrows X ncols) matrix"""
       self.nrows = nrows
       self.ncols = ncols
       self.matrix = []
        for i in range(nrows):
            r = []
            for j in range(ncols):
               r.append(random.randint(0, 10))
                                                               #random int from 0-10所以用randint
           self.matrix.append(r)
        pass
    def add(self, m):
        """return a new Matrix object after summation"""
        # Check two matrix are in the same size
       if(self.nrows != m.nrows or self.ncols != m.ncols):
           print('Error')
           return None
        # add self.matrix with m.matrix
        result = deepcopy(self)
                                                                 #copy result form self
        for i in range(self.nrows):
           for j in range(self.ncols):
               result.matrix[i][j] += m.matrix[i][j] #每一個元素相加
        pass
        return result
    def sub(self, m):
        """return a new Matrix object after substraction"""
       \ensuremath{\text{\#}} Check two matrix are in the same size
       if(self.nrows != m.nrows or self.ncols != m.ncols):
           print('Error')
            return None
        # substraction self.matrix from m.matrix
        result = deepcopy(self)
                                                                 #copy result form self
        for i in range(self.nrows):
           for j in range(self.ncols):
               result.matrix[i][j] -= m.matrix[i][j]
                                                               #每一個元素相減
        return result
    def mul(self, m):
        """return a new Matrix object after multiplication"""
        # Check if the nrows of m is the same as ncols of self
        if(self.ncols != m.nrows):
```

```
print('Error')
            return None
        \mbox{\tt \#} Multiply self.matrix and \mbox{\tt m.matrix}
        result = Matrix(self.nrows, m.ncols)
        pass
        for i in range(self.nrows):
            for j in range(m.ncols):
               temp = 0
                                                                  #定義一個要暫存的值的變數且每輪要重設
                for k in range(m.ncols):
                  temp = self.matrix[i][k] * m.matrix[k][j]
                                                                  #將乘完的值丟進temp暫存
               result.matrix[i][j] = temp
                                                                  #將temp的值丟進result中
        return result
    def transpose(self):
        """return a new Matrix object after transpose"""
        # Tranpose
        result = Matrix(self.nrows, self.ncols)
                                                                  #此處的self = mul的result所以不用再算一次mul
        pass
        for i in range(self.nrows):
           for j in range(self.ncols):
               result.matrix[j][i] = self.matrix[i][j]
                                                                  #row col互換
        return result
    def display(self):
        """Display the content in the matrix"""
                                                                  #將整個矩陣print出來
        for i in self.matrix:
           print(i)
        pass
# In[54]:
a_rows = int(input("Enter A matrix's rows:"))
a_cols = int(input("Enter A matrix's cols:"))
print("Matrix A({}, {}):".format(a_rows, a_cols))
A = Matrix(a_rows, a_cols)
A.display()
b_rows = int(input("Enter B matrix's rows:"))
b_cols = int(input("Enter B matrix's cols:"))
print("Matrix B({}, {}):".format(b_rows, b_cols))
B = Matrix(b_rows, b_cols)
B.display()
print("="*10, 'A + B', "="*10)
result = A.add(B)
if result is not None:
   result.display()
print("="*10, 'A - B', "="*10)
result = A.sub(B)
if result is not None:
   result.display()
print("="*10, 'A * B', "="*10)
result = A.mul(B)
if result is not None:
    result.display()
print("="^*5, "the transpose of A^*B", "="^*5)
result = result.transpose()
if result is not None:
   result.display()
```

1. LineProp

```
#!/usr/bin/env python
# coding: utf-8
# In[1]:
# define parameter for plt
linewidths = [0.5, 1.0, 2.0, 4.0]
linestyles = ['-', '--', '-', ':']
markers = ['+', 'o', '*', 's', '.', '1', '2', '3', '4']
markersizecolors = [(4, "white"), (8, "red"), (12, "yellow"), (16, "lightgreen")] #tuple in list
# In[2]:
import numpy as np
import matplotlib.pyplot as plt
x = np.linspace(-5, 5, 5)
y = np.ones_like(x)
                                                               \# return an array of 1 with the same shape and type as x.
def axes_settings(fig, ax, title, ymax):
   ax.set_xticks([])
                                                                # No xticks
    ax.set_yticks([])
                                                                # No yticks
    ax.set_ylim(0, ymax+1)
   ax.set_title(title)
fig, axes = plt.subplots(1, 4, figsize=(16,3))
                                                              # create a figure with 1 row X 4 columns subfig
# Line width
for n, linewidth in enumerate(linewidths):
                                                               # enumerate returns index and value
axes[0].plot(x, y + n, color="blue", linewidth=linewidth) #線粗為題目定義的 axes\_settings(fig, axes[0], "linewidth", len(linewidths))
# Line style
for n, linestyle in enumerate(linestyles):
   axes[1].plot(x, y + n, color = "blue", linewidth = 3, linestyle = linestyles[n]) #線粗自訂,線的形式則為題目規定的
axes_settings(fig, axes[1], "linestyle", len(linestyles))
# Marker
for n, marker in enumerate(markers):
   axes[2].plot(x, y + n, color = "blue", linewidth = 0, markersize = 4, marker = markers[n]) #不需要線所以linewidth = 0, makersize
axes\_settings(fig,\ axes[2],\ "makers",\ len(markers))
# marker size/color
for n, (size, color) in enumerate(markersizecolors):
   axes[3].plot(x, y + n, color = "blue", marker = 'o', linewidth = 0, markersize = size, markerfacecolor = color) #不需要線所以line
axes_settings(fig, axes[3], "markersizecolors", len(markersizecolors))
# In[ ]:
# In[ ]:
```

```
#!/usr/bin/env python
# coding: utf-8

# In[1]:

import numpy as np

def least_squares_fit(x, y):
    x_ave = np.mean(x)
    y_ave = np.mean(y) # np.mean() return mean value of given array
    # [hint] np.dot: inner product for 1D array; matrix multiplication for 2D array
    num = np.sum((x - x_ave) * (y - y_ave)) #分子 = (xi - x_avg)(yi - y_avg)
    den = np.sum((x - x_ave) ** 2) #分母 = (x - x_avg ^ 2)
    beta1 = num / den
    beta0 = y_ave - beta1 * x_ave

return beta0, beta1
```

```
pass
# In[6]:
#for testing your function of computing beta
#report beta0 and beta1
X = np.array([1, 2, 3, 4])
Y = np.array([9, 13, 14, 18])
beta0, beta1 = least_squares_fit(X, Y)
print('From home-made linear regression model')
print('beta0 =', beta0)
print('beta1 =', beta1)
# In[38]:
#plot the line with matplotlib
import matplotlib.pyplot as plt
#1. [hint]plot points by plt.scatter (parameter setting: c=marker color='blue', s=marker size=20) plt.scatter(X, Y, c = 'blue', s = 20) #散布圖
\verb|#2. [hint]plot line by plt.plot(parameter setting: lw=linewidth=3)|\\
n = len(X)
x_fit = np.arange(X.min(), Y.min(), n)
y_fit = beta0 + beta1 * x_fit
plt.plot(x_fit, y_fit, linewidth = 3, color = 'red', markersize = 20)
                                                                                    #Fitting line
plt.show()
# In[ ]:
```

```
#!/usr/bin/env python
# coding: utf-8
# ### import the module you need first
# In[17]:
import numpy as np
# ## step1.
\mbox{\# \#\#\#\#} Construct a numpy array represent the equations.
\hbox{\it \# \#\#\#\# the coefficients, answers and augmented matrix of each equation need to be stored separately}.
# In[18]:
0.00
example:
5y-7z = 7 | 0 5 -7 7 |
4x-z = 8 -> | 4 0 -1 8 |
x-y+z = 9 | 1 -1 -1 9 |
coe = np.array([[0, 5, -7], [4, 0, -1], [1, -1, -1]])
                                                                 #係數
ans = np.array([7, 8, 9])
augmented_matrix = np.column_stack((coe, ans)).astype(float) #增廣矩陣,且有可能是float
                                                                #列出矩陣
for i, row in enumerate(augmented_matrix):
    equation = " ".join([f"{coe[i][j]}{var}" for j, var in enumerate(["x", "y", "z"]) if coe[i][j] != 0])
    print(f"{equation} = {ans[i]} | {row}")
# ## step2.
\# ### Before doing gauss elimination,
# ### we need to check if the first element([0,0]) of the augmented matrix is zero or not.
```

```
# ### If the first element is zero,
\mbox{\# \#\#\#} we need to find another row whose first element isn't zero,and change them.
#test:step2
#print the new augment matrix
if augmented_matrix[0][0] == 0:
                                                   \# check if the first element([0,0]) of the augmented matrix is zero or not.
    for i in range(1, len(augmented_matrix)): # find the first element in row != 0
        if augmented_matrix[i][0] != 0:
            augmented_matrix[[0, i]] = augmented_matrix[[i, 0]]
print("The new augmented matrix:")
for i in augmented_matrix:
   print(i)
# ## step3. gauss elimination
# #### print the matrix after gauss elimination
# In[20]:
nrows, ncols = augmented_matrix.shape
for i in range(nrows):
                                                               #即將要被消除=0的主對角線的數
    pivot = augmented_matrix[i][i]
    for j in range(i+1, nrows):
        factor = augmented_matrix[j][i] / pivot
                                                              #找出它跟前幾列的factor
        augmented_matrix[j] -= factor * augmented_matrix[i]
print(augmented_matrix)
# ## step4. LU decomposition(bonus)
\mbox{\tt\#} \mbox{\tt\#} if you don't want to submit bouns,you don't need to do \mbox{\tt step4} and \mbox{\tt step5}
# In[21]:
#print L and U
n = coe.shape[0]
                    #n = how many rows
L = np.zeros((n, n))
U = np.zeros((n, n))
P = np.eye(n)
for i in range(n):
   pivot_row = i + np.argmax(np.abs(coe[i:, i])) #Find pivot
    coe[[i, pivot_row]] = coe[[pivot_row, i]] #Swap rows
    L[[i, pivot_row]] = L[[pivot_row, i]]
    P[[i, pivot_row]] = P[[pivot_row, i]]
                                                   #diagonal elements = 1 in L
    L[i][i] = 1
    for j in range(i, n):
                                                    #Doolittle Algorithm
       U[i][j] = coe[i][j] - sum(L[i][k] * U[k][j] for k in range(i))
    for j in range(i+1, n):
        L[j][i] = (coe[j][i] - sum(L[j][k] * U[k][i] for k in range(i))) / U[i][i]
print(L)
print(U)
# ## step5. check the ansewer of LU(bonus)
\ensuremath{\text{\#}} please use the function in scipy.linalg to check your answer
\ensuremath{\text{\#}} the documentatin of scipy.linalg :
{\tt \#\ https://docs.scipy.org/doc/scipy/reference/linalg.html}
# In[22]:
import scipy.linalg as la
# In[23]:
```

```
P, L, U = la.lu(coe)
print(L)
print(U)
```

```
#!/usr/bin/env python
# coding: utf-8
# In[9]:
import numpy as np
from copy import deepcopy
\ensuremath{\text{\# \#\#\#\#}}\xspace Write the function for check the matrix is diagonally dominant
# In[10]:
def check_diagonally(a):
    # Find diagonal coefficients
    # diag = ...
    diag = np.diag(np.abs(a))
                                                        #|aii|
   # Find row sum without diagonal coefficients
    # off_diag = ...
    off_diag = np.sum(np.abs(a), axis = 1) - diag
                                                     #axis = 1 -> row, sum of row of each rows
    if np.all(diag > off_diag):
       print("matrix is diagonally dominant")
        print("NOT diagonally dominant")
# ##### Wirte the funtion for Gauss-Seidel method
# In[16]:
def Gauss\_Seidel(a, x, y, it, epsilon):
   converged = False
    x_{old} = np.zeros(a.shape[0])
    print("Iteration results")
   print(" k, x1, x2,
                                      x3 ")
    # You should to do...
    \ensuremath{\text{\#}} Use the for loop to complete the iterative process
        # check if it is smaller than threshold
        \mbox{\ensuremath{\mbox{\#}}} assign the latest x value to the old value
    for i in range(it):
                                                                           #the most iteration number
        for j in range(a.shape[0]):
                                                                           #how many rows
            sum = 0
            for k in range(a.shape[1]):
                                                                           #how many cols
               if k != j:
                                                                           #avoid diagonal elements
                   sum += a[j][k] * x[k]
                                                                           #Gauss-Seidel method
            x[j] = (y[j] - sum) / a[j][j]
        print(f"\ \{i\ +\ 1\},\ \{x[0]:.4f\},\ \{x[1]:.4f\},\ \{x[2]:.4f\}")
        if np.linalg.norm(x - x_old) < epsilon:
                                                                           #check if it is convergent
            converged = True
            break
        x_old = x.copy()
                                                                           \# assign the latest x value to the old value
    if converged:
        print('Converged')
       print("Didn't converged" )
   return x
# # Sample 1
# In[17]:
a = np.array([[5, -1, -3], [2, 9, 3], [2, 4, 8]])
```

```
check_diagonally(a)
# In[18]:
a = np.array([[5, -1, -3], [2, 9, 3], [2, 4, 8]])
x = np.zeros(a.shape[0])
y = np.array([14, 5, -8])
x = Gauss\_Seidel(a, x, y, it=50, epsilon=0.0001)
print('')
print('Check')
print('my solve:',x)
x = np.linalg.solve(a, y)
print('np solve:',x)
# # Sample 2
# In[14]:
a = np.array([[12, 3, -5, 2], [1, 7, 3, 1], [3, 7, 13, -2], [-2, 2, 5, 20]])
check_diagonally(a)
# In[15]:
a = np.array([[12,\ 3,\ -5,\ 2],\ [1,\ 7,\ 3,\ 1],\ [3,\ 7,\ 13,\ -2],\ [-2,\ 2,\ 5,\ 20]])
x = np.zeros(a.shape[0])
y = np.array([10, 6, 3, 2])
x = Gauss\_Seidel(a, x, y, it=50, epsilon=0.0001)
print('')
print('Check')
print('my solve:',x)
x = np.linalg.solve(a, y)
print('np solve:',x)
```

```
#!/usr/bin/env python
# coding: utf-8
# In[84]:
import numpy as np
from numpy.linalg import eig
from numpy.linalg import inv
# In[85]:
def inverse_normalize(x):
    \# factor fac is the maximum absoulute value of x
    fac = abs(x).max()
   if fac == abs(x.min()):
                                    #check if x最大的絕對值是否在x中是負數
       fac = fac * -1
   x_n = x / fac
   return fac, x_n
# In[86]:
\mbox{def inverse\_power\_method(a, x):}
    \mbox{\tt\#} The subtraction of the lambda\mbox{\tt\_0} and the lambda\mbox{\tt\_1} must be less than 1e-30
    lambda_0 = 1
                                                  \mbox{\tt\#} define a_inv is the inverse of the matrix a
    a_{inv} = inv(a)
```

```
# iteration time
   iter = 1000
    y = 0
    for i in range(iter):
         x = np.dot(a_inv, x)
                                                      #A^-1 dot x0
         lambda_1, x = inverse_normalize(x)
         if(abs(lambda_0 - lambda_1) < 10 ** (-30)):
             break
    lambda_1 = 1 / lambda_1
     return lambda_1, x
# ### Sample 1
# In[87]:
x = np.array([1, 1])
a = np.array([[0, 2],[2, 3]])
lambda_1, x = inverse_power_method(a, x)
print("The Minimum Eigenvalue:", lambda_1)
print("Eigenvector:", x)
# In[88]:
# compare with numpy
a = np.array([[0, 2], [2, 3]])
value, vector = eig(a)
print("E-value:", value)
print("E-vector:\n", vector)
# ### Sample 2
# In[89]:
x = np.array([1, 1, 1])
a = np.array([[1, 5, 2],[2, 4, 3],[2, 1, 6]])
lambda_1, x = inverse_power_method(a, x)
print("The Minimum Eigenvalue:", lambda_1)
print("Eigenvector:", x)
# In[90]:
# compare with numpy
a = np.array([[1, 5, 2],[2, 4, 3],[2, 1, 6]])
value, vector = eig(a)
print("E-value:", value)
print("E-vector:\n", vector)
```

```
#!/usr/bin/env python
# coding: utf-8
# In[6]:
import numpy as np
import matplotlib.pyplot as plt
# In[7]:

def my_central_diff(y, h):
```

```
# y : compute function
   # h : step size
   n = len(y)
   d = np.zeros(n)
                                             #creat a zero matrix which the len is y
    for i in range(1, n - 1):
        d[i] = (y[i+1] - y[i-1]) / (2 * h) # f'(xi) = (f(xj+1) - f(xj-1))/2h
    return d
# In[8]:
# step size
h = 0.1
# define grid
x = np.arange(0, 2*np.pi, h)
# compute function
y = np.sin(x)
# compute vector of forward differences
central_diff = my_central_diff(y, h)[1:-1]
# compute corresponding grid
x_diff = x[1:-1]
# compute exact solution
exact_solution = np.cos(x_diff)
# Plot solution
plt.figure(figsize = (12, 8))
plt.plot(x_diff, central_diff, "-", label = "Finite difference approximation", lw=8)
plt.plot(x\_diff, exact\_solution, label = "Exact solution", lw=4)
plt.legend()
plt.show()
# Compute max error between
# numerical derivative and exact solution
max_error = max(abs(exact_solution - central_diff))
print('The maximum error is', max_error)
# ### ---Bonus---
# In[9]:
# define step size
# define number of iterations to perform
iterations = 15
# list to store our step sizes
step_size = []
# list to store max error for each step size
max_error = []
for i in range(iterations):
   # halve the step size
   h /= 2
   # ...to be continued
   # define grid
   x = np.arange(0, 2*np.pi, h)
   # compute function
   y = np.sin(x)
    # compute vector of forward differences
   central_diff = my_central_diff(y, h)[1:-1]
    # compute corresponding grid
   x_diff = x[1:-1]
    # compute exact solution
    exact\_solution = np.cos(x\_diff)
    step_size.append(h)
    max_error.append(max(abs(exact_solution - central_diff))) # define the max error between exact sol and central sol
# produce log-log plot of max error versus step size
plt.figure(figsize = (12, 8))
plt.loglog(step_size, max_error, "v", markersize=14)
plt.xlabel('step size', fontsize=20)
plt.ylabel('max error', fontsize=20)
plt.show()
```

Lab₀₈

```
#!/usr/bin/env python
# coding: utf-8
# In[1]:
import numpy as np
import pandas as pd
import csv
import flet as ft
# In[2]:
# 讀資料
ticket_df = pd.read_csv('tickets.csv', header=None)
ticket = ticket_df.values
ticket df
# In[3]:
# 南下的組合
southbound_dict = {}
for i in range(len(ticket[0])):
    for j in range(i+1, len(ticket[0])-1):
        station_1 = str(ticket[0][i+1])
        station_2 = str(ticket[0][j+1])
        southbound\_dict[(station\_1, station\_2)] = (ticket[j+1][i+1], \ ticket[i+1][j+1])
# In[4]:
# 北上的組合
northbound_dict = {}
for i in range(len(ticket[0])):
    for j in range(i+1, len(ticket[0])-1):
        station_1 = str(ticket[0][-i-1])
station_2 = str(ticket[0][-j-1])
        northbound\_dict[(station\_1, station\_2)] = (ticket[-i-1][-j-1], \ ticket[-j-1][-i-1])
# In[5]:
# 站名
station = []
for i in range(1, len(ticket[0])):
    station.append(str(ticket[0][i]))
# In[6]:
# 這個function只是給大家感受一下GUI大概會怎麼被使用的樣子。接收到2個input,然後output票價的結果
def THSR_fare():
    start_station = input('Enter your start station:')
    end_station = input('Enter your end station:')
    if \ southbound\_dict.get((start\_station, \ end\_station)) \ is \ not \ None:
        print(f'Southbound from {start_station} to {end_station}')
        print(f'The\ ticket\ fare\ of\ Standard\ Car\ is:\ \{southbound\_dict[start\_station,\ end\_station][0]\}')
        print(f'The ticket fare of Business Car is: {southbound_dict[start_station, end_station][1]}')
    elif northbound_dict.get((start_station, end_station)) is not None:
        print(f'Northbound from {start_station} to {end_station}')
        print(f'The ticket fare of Standard Car is: {northbound_dict[start_station, end_station][0]}')
        print(f'The ticket fare of Business Car is: {northbound_dict[start_station, end_station][1]}')
    else:
        print(f'The destination from {start_station} to {end_station} is not found')
```

```
# In[7]:
THSR_fare()
# input 1 is Taipei
# input 2 is Tainan
# output:
# Southbound from Taipei to Tainan
# The ticket fare of Standard Car is: 1,350
# The ticket fare of Business Car is: 2,230
# ## 開始GUI介面實作
# ###### 大家不一定要照著下面的模板實作,只要能夠做出相同功能、相似尺寸的GUI就好
# In[8]:
def main(page: ft.Page):
   global start station, end station
   page.scroll = "always"
   # GUI的排版
   page.title = "Taiwan High Speed Rail Fare System"
   page.window_width = 750
   page.window_height = 600
   page.horizontal\_alignment = ft.CrossAxisAlignment.CENTER
   button_width = 150
   button\_height = 75
   start_station = ""
   end_station = ""
   # 按鈕的function
   def start_station_click(aaa):
       # 使用global變數定義start_station讓其他function也能夠使用到被更新後的同樣參數
       # 可以使用aaa.control.data抓到站名
       global start_station
       start_station = aaa.control.data
       pass
   def end_station_click(aaa):
       global end_station
       end_station = aaa.control.data
       pass
   def result_click(aaa):
       # 可參考THSR_fare()這個function去實作這邊
       fare = [0, 0]
       if southbound_dict.get((start_station, end_station)) is not None:
           fare[0] = southbound\_dict[start\_station, \ end\_station][0]
           fare[1] = southbound_dict[start_station, end_station][1]
       \verb|elif| | northbound_dict.get((start_station, | end_station)) | is | not | None: \\
           fare[0] = northbound_dict[start_station, end_station][0]
           fare[1] = northbound_dict[start_station, end_station][1]
       else:
          print(f'The destination from {start_station} to {end_station} is not found')
       page.add(result_text)
       pass
   # -----建立物件-----
   start_text = ft.Text("Please select a start station", size=18)
   end_text = ft.Text("Please select a end station", size=18)
   # /// for start station view ///
   # 可以一個一個建立出按鈕,但也可以透過for loop 去建立出 4(column)*3(row)的樣子
   # 使用station這個參數可以抓到各個站名
   # 使用這個函數實作,參數可以自己調整,除了width
   # ft.ElevatedButton(text=f"{station[i]}", data=f"{station[i]}", width=150, on_click=start_station_click)
   num\_row = 3
   num\_col = 4
   start_button = []
   # 創建所有站的buttons
   for i in range(len(station)):
```

```
button_text = station[i]
        start\_button.append(ft.ElevatedButton(text = button\_text, \ data = button\_text, \ width = 150, \ on\_click = start\_station\_click))
    #呈現4 * 3 的排列
    start_grid = ft.GridView(start_button, runs_count = 4, child_aspect_ratio = 4)
   # /// for end station view ///
    end_button = []
    # 創建所有站的buttons
    for i in range(len(station)):
       button_text = station[i]
        end_button.append(ft.ElevatedButton(text = button_text, data = button_text, width = 150, on_click = end_station_click))
    #呈現4 * 3 的排列
    end_grid = ft.GridView(end_button, runs_count = 4, child_aspect_ratio = 4)
   # /// for result view ///
   # 使用以下函數實作
   # ft.ElevatedButton(text=f"Calculate the fare", width=630, on_click=result_click)
   # ft.Text("")
   result_button = ft.ElevatedButton(text = "Calculates the fare", width = 630, on_click = result_click)
   result_text = ft.Text("", size = 8)
   # -----將物件進行排版-----
    page.add(start_text,
            start_grid,
            end_text,
            end_grid,
            result_button,
            result_text
ft.app(target=main)
```

Midterm Mock Exam

```
# %%
import numpy as np
a = [1, 3, 5, 7]
type(a)
   .....
list
# %%
b = np.array([1, 3, 5, 7])
type(b)
-----
{\tt numpy.ndarray}
# %%
def normalize(x):
   fac = abs(x).max()
   x_n = x / x.max()
   return fac, x_n
x = np.array([1, 1, 1])
a = np.array([[2, 1, 2], [1, 3, 2], [2, 4, 1]])
for i in range(3):
   x = np.dot(a, x)
   lambda_1, x = normalize(x)
   print(lambda_1)
   print(x)
print('Eigenvalue:', lambda_1)
print('Eigenvector:', x)
[0.71428571 0.85714286 1.
5.857142857142857
[0.73170732 0.90243902 1.
6.073170731707317
[0.7188755 0.89558233 1.
Eigenvalue: 6.073170731707317
Eigenvector: [0.7188755 0.89558233 1.
```

```
import numpy as np
from numpy.linalg import cond, matrix_rank
def Gauss_Elimination(a, y):
    if(a.shape[0] != a.shape[1]):
        print("Error\n")
    if(a.shape[0] != y.shape[0] or y.shape[1] > 1):
        print("Error\n")
   n = len(y)
   i = 0
   j = i - 1
    x = np.zeros(n)
    augmented_matrix = np.concatenate((a, y), axis = 1, dtype = float)
    while i < n:
        # check it won't divide by zero
        if(augmented_matrix[i][i] == 0):
            #swap
            for k in range(1, len(augmented_matrix)):
               if augmented_matrix[k][i] != 0:
                   augmented_matrix[[i, k]] = augmented_matrix[[k, i]]
        for j in range(i + 1, n):
            fac = augmented_matrix[j][i] / augmented_matrix[i][i]
augmented_matrix[j] -= fac * augmented_matrix[i]
            print(f"The \ new \ augmented \ matrix : \ \ \ (augmented\_matrix)")
        i = i + 1
    # back substitution
    x[n\ -\ 1]\ =\ augmented\_matrix[n\ -\ 1][n]\ /\ augmented\_matrix[n\ -\ 1][n\ -\ 1]
    for k in range(n - 2, -1, -1):
        x[k] = augmented_matrix[k][n]
        for j in range(k + 1, n):
               x[k] = x[k] - augmented_matrix[k][j] * x[j]
        x[k] = x[k] / augmented_matrix[k][k]
    print(f"x: {x}")
a = np.array([[0,-2,6],[12,4,-7],[0,4,1]]).astype('float')
y = np.array([[7],[5],[3]]).astype('float')
x = Gauss\_Elimination(a, y)
```

```
import numpy as np
# normalize the resulting vector
def normalize(x):
    fac = abs(x).max()
    # check if abs in x is nagetive or not
    if fac == abs(x.min()):
       fac *= -1
    x_n = x / x.max()
    return fac, x_n
def Power\_Method(a, x):
    lamba_0 = 1
    iter = 100
    y = 0
    for i in range(iter):
         x = np.dot(a, x)
         \ensuremath{\text{\#}} normalize the resulting vector in each iteration
         lambda_1, x = normalize(x)
    return lambda_1, x
x = np.array([1, 1])
a = np.array([[2, 3],[3, -1]])
Eigenvalue, Eigenvector = Power\_Method(a, x)
print("Eigenvalue:", Eigenvalue)
print("Eigenvector:", Eigenvector)
```