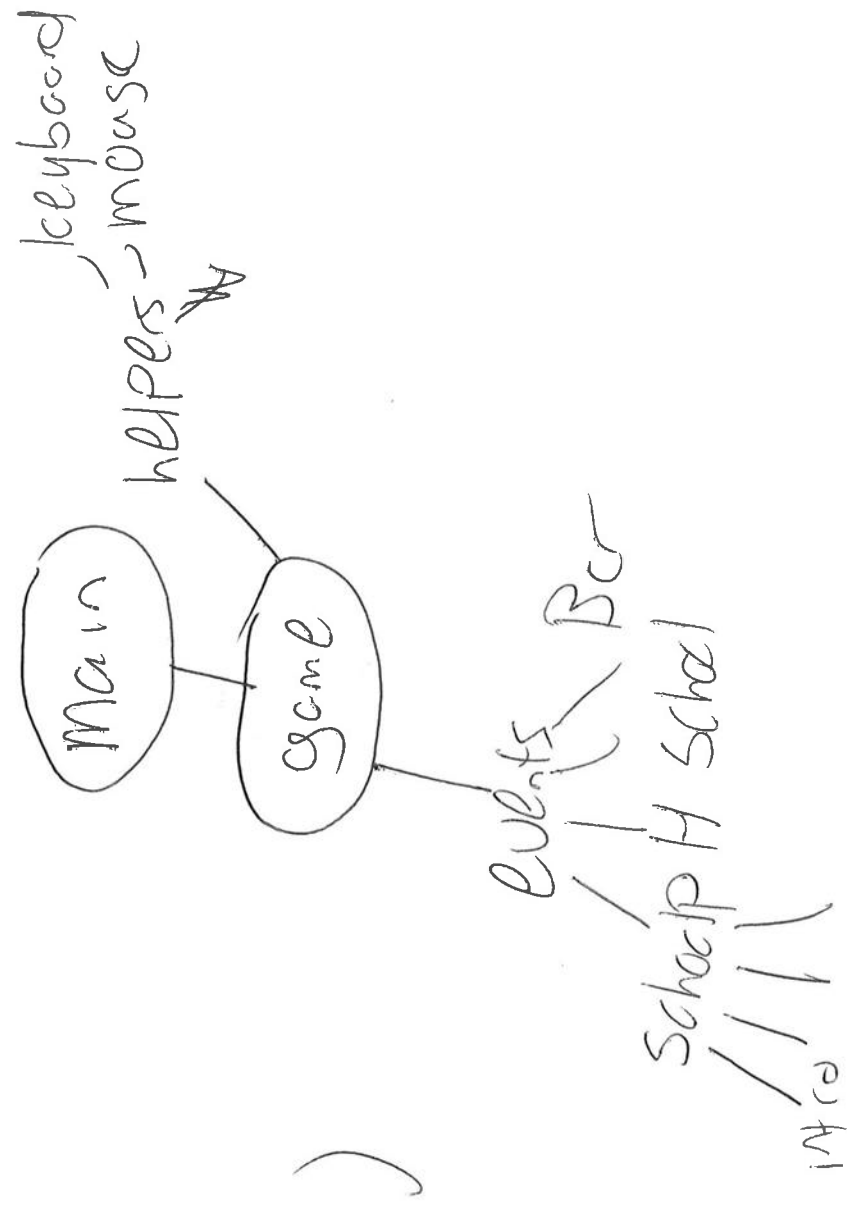


Keyboard Listener



for Homology (C)



School party  Home

Image

Draw

Functional dialog

$F_{\text{U}}$

( - dialog 1  
- dialog 2  
- dialog 3 )

funcEvent+() (   
funcDialog()

F

)