

PSYCHO ALMA

GRP 12

NO VACANCY

Expert: 2 Girls from 2nd semester.

What do you think about the atmosphere, which kind of movie is it ?

It's a horror movie, we can see it well !

Are the interactions obvious, Would the users recognize what elements are on the “scene” and their role ?

Yes, we can see that we need to click on the glowing objects.

Do you feel like there is enough suspense, tension ?

What you like to be more involved, how can we make it more interesting ?

It's nice, we should maybe get more clues of what happened, maybe with images as well as the sounds.

Is it simple enough, too complicated ?

It is simple enough to understand.

Do you think the overall trailer is too long ?

It is a bit long to go through all of the rooms, but if the user interest is kept with new clues and elements on each page then it is ok !

Does it intrigue you enough to want to see the movie ?

Yes ! I love horror movies !

Expert: 1 guy from the class.

What do you think about the atmosphere, which kind of movie is it ?

Yes, it is very spooky.

Are the interactions obvious, Would the users recognize what elements are on the “scene” and their role? ?

Yes, for exemple you can see that I went straight for the glowing window.

Do you feel like there is enough suspens, tension ?

What you like to be more involved, how can we make it more interesting ?

Yes, it’s really nice, but it is linear, it would be nice if it could be a game, or have something a little more entertaining for the ending.

Is it simple enough, too complicated ?

It is very easy to understand

Do you thing the overall trailer is too long ?

There is a lot of scenes, but if there is good animations and different things happening in all of them, then I want to click on everything to see what happens !

Does it intrigues you enough to want to see the movie ?

Yeah, it is like horror games, and if you have to guess what happens for exemple it could be good to get the user to want to see what really happens in the movie.