

Real space approximations

18.303 Linear Partial Differential Equations: Analysis and Numerics

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We discretize the variable x, the function u, and the derivative u'(x). Formally this means that

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For now, let's assume that  $x_n = n\Delta x$ , where  $\Delta x = 1/N$  (we will later talk about non-evenly spaced discretization). We can approximate u'(x) by writing the Taylor series for u:

$$u(x_n + \Delta x) = u(x_n) + u'(x_n)\Delta x + \mathcal{O}(\Delta x^2).$$

(Here we use "Big- $\mathcal O$  notation": the term  $\mathcal O(\Delta x^2)$  scales as  $\Delta x^2$  approaching zero as  $\Delta x \to 0$ . Frankly it means that for small  $\Delta x$  this term is very small.)

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$$u'(x_n) = \frac{u(x_n + \Delta x) - u(x_n)}{\Delta x} + \mathcal{O}(\Delta x)$$
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We call the operator  $\delta_+$  forward difference operator. Changing the sign of  $\Delta x$  in Eq. (1) gives the backward difference operation

$$u_n' \approx \frac{u_n - u_{n-1}}{\Delta x} = (\delta_- \mathbf{u})_n.$$

The fact that we have  $\mathcal{O}(\Delta x)$  in Eq. (1) tells that the difference operation is *first order* i.e. the error of the operation when approximating the actual differential scales linearly with  $\Delta x$ .

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We can do a bit better. Calculating

$$\mathbf{u}' pprox \left( \frac{\delta_+ + \delta_-}{2} \right) \mathbf{u} = \delta_0 \mathbf{u}$$

gives in indices

$$u'_n = \frac{u_{n+1} - u_{n-1}}{2\Delta x} + \mathcal{O}(\Delta x^2).$$

We call  $\delta_0$  the central difference operator and, as we can see, it's second order in  $\Delta x$ .

### Exercise 1

Derive a formula for the second order derivative  $u''_n$  by using the Taylor series for  $u_{n+1}$  and  $u_{n-1}$ .

Note that in the discrete setting our vector space is just  $\mathbb{R}^n$ . What are the difference operators  $\delta$  then? They are linear maps i.e. matrices.

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To calculate a matrix for the second differential, let's write

$$\delta^{(2)}\mathbf{u} = \frac{1}{\Delta x^2} \begin{pmatrix} u_0 - 2u_1 + u_2 \\ u_1 - 2u_2 + u_3 \\ \vdots \\ u_{N-1} - 2u_N + u_{N+1} \end{pmatrix}.$$

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We immediately notice that we need values  $u_0$  and  $u_{N+1}$ . In order to define the operator properly, we need a notion of boundary conditions.

We can write this e.g. for Dirichlet boundaries defining  $u_0 = u_{N+1} = 0$ .

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Now,

$$\delta_{D}^{(2)}\mathbf{u} = \frac{1}{\Delta x^{2}} \begin{pmatrix} -2u_{1} + u_{2} \\ u_{1} - 2u_{2} + u_{3} \\ \vdots \\ u_{N-1} - 2u_{N} \end{pmatrix}$$

and we can write

$$\delta_{D}^{(2)} = \frac{1}{\Delta x^{2}} \begin{pmatrix} -2 & 1 & & & \\ 1 & -2 & 1 & & & \\ & \ddots & \ddots & \ddots & \\ & & 1 & -2 & 1 \\ & & & 1 & -2 \end{pmatrix}.$$

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This matrix takes vectors from  $\mathbb{R}^N$  to  $\mathbb{R}^N$  i.e. it's a square matrix.

# Poisson equation revisited

We can write our Poisson equation in the discretized setting as

$$\delta_{\rm D}^{(2)} {\sf u} = {\sf f}.$$

This is a *sparse* linear system that can be solved for any  $f(\delta_{\mathrm{D}}^{(2)})$  is invertible).

We can also formulate an eigenvalue problem

$$\delta_{\mathsf{D}}^{(2)} \boldsymbol{\phi} = \lambda \boldsymbol{\phi}.$$

### Exercise 2

Try the ansatz 
$$\phi_k^{(n)}=\sin(a_nk)$$
,  $k=1,...,N$  for solving the eigenvalue problem 
$$\delta_{\mathbb{D}}^{(2)}\phi^{(n)}=\lambda_n\phi^{(n)}.$$

Assume we are given three points 0,  $\Delta x$ , and  $2\Delta x$  with corresponding values for u:  $u_0$ ,  $u_1$ , and  $u_2$ .

We can fit a second order polynomial

$$p_2(x) = a_0 + a_1 x + a_2 x^2$$

by requiring that  $p_2(x_i) = u_i$ .

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This gives a linear system

$$u_0 = p_2(0) = a_0,$$
  
 $u_1 = p_2(\Delta x) = a_2 \Delta x^2 + a_1 \Delta x + a_0,$   
 $u_2 = p_2(2\Delta x) = 4a_2 \Delta x^2 + 2a_1 \Delta x + a_0.$ 

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Solving for  $a_k$  gives

$$a_0 = u_0,$$

$$a_1 = \frac{-3u_0 + 4u_1 - u_2}{2\Delta x},$$

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We can evaluate

$$p'(\Delta x) = \frac{u_2 - u_0}{2\Delta x}$$

and

$$p''(\Delta x) = \frac{u_2 - 2u_1 + u_0}{\Delta x^2}.$$

This gives us a systematic way of deriving stencils (operators) for finite differences on any number of points (we could have chosen e.g. 5 points and a 4th order polynomial).

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The algorithm that automatically generates stencils from the interpolating polynomial forms is known as the Fornberg algorithm.