

# MANDELA CATALOGUE

(focused on the environment [the house] and the lighting)



lighting / voice / darkness

- gives viewer tells: it's unthreat

1st volume:

Police exam sort of thing.

Pos: you're being trained. And are told to let callers under attack to die out at pre-emption

ST's like it's speaking to you

Incident

Toddler stress assessment = Alternates been and for years.



Real life footage but blacked out



Concept monster: 'Alternates'

hostile, uncanny valley humanoid.

- Hinted to be demons

- Rumored since Jesus' time...?

- Also similar to uncanny valley photo edits like in the water files.



Biblical stuff Angels & demon's

- Angel is evil  
Uncanny valley  
An alternate

- As if speaking to viewer

- Angels may be Satan & his minions

- Heavy use of lighting, darkness

- old audio  
- distorted voices  
- offputting messages

- Heavy suspense + Dread  
- effects (VHS)

I need to be and

## Mandela Invasion

- Not made by original author

- Fannmade, almost perfects the series

- Set in a house, you have to fend for yourself.

- Use audio cues for each monster (window/grange/vent opening)

- light fuse goes out:

[DARKNESS]

- voice intro (inhuman)

- Jumpscare are the WEAKEST

thing about the game



lesit one look in his  
\*jumps\*

- special death by smearing lamb heart on portrait of angel

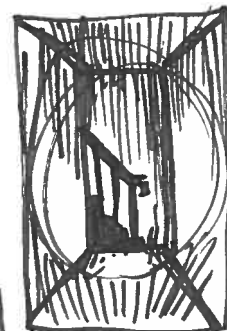
- PERFECT ATMOSPHERE  
Lights out or flashlight

Dirty lit

- Bare bones colour

- Colour is decided from light source

- Mainly saturated browns



Flashlight  
stairs  
darkness



kitchen

