

Player: Plaban Biswas

Loading Player Profile...

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Player Skills

C++

JAVA

C#

Python Python

Continuing to acquire new skills...

Player Inventory

SQL, PL/SQL, Unity, Visual Studio, MATLAB, Hadoop, Selenium, Robot Framework, GitHub etc.

Excellent knowledge of MS Office.

Inventory Sync In Progress...

Unreal Engine, Vuforia

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Creative and hardworking computer science graduate with good aptitude skills seeking to apply my skills and abilities as a game programmer.

——— Side Quests —————

Completed Quests

Quest - 1: Space Invader

Desc.: An endless space shooter where a player tries to score by beating waves of enemies. A visual treat.

Developed with: Unity, C#

Hosted at: https://www.gamebucket.io/game/cc10f233-3265-440b-a8fa-750ac0964680

Quest - 2: Block Breaker

Desc.: A game based on Breakout by Atari. Consists 3 levels.

Developed with: Unity, C#

Hosted at: https://www.gamebucket.io/game/ecc99f34-82fb-4f4b-89fa-69d3fbb6ff5f

Quest - 3: Prison Breakout

Desc.: A text-based adventure game about prison breakout.

Developed with: Unity, C#

Quest - 4: ASCII RogueLike

Desc.: A retro style console game where ASCII characters were used as graphics. Levels are modifiable and has some RPG elements.

Developed with: Visual Studio, C++

And other projects...

Active Quests

Ouest - 1: Glitched Woods

Desc.: A strategy game based on Glitch.

Developing with: Unity, C#

Quest - 2: Final Year Project (Based on AR and Machine Learning)

Desc.: A project based on Augmented Reality

Developing with: Unity, Vuforia, C#

Academics -

Education

Degree	Name of Institution	University/Board	Year of Passing	Percentage/ CGPA
X	Gnyan Dham, Vapi	CBSE	2012	9.4 / 10
XII	Gnyan Dham, Vapi	CBSE	2014	80%
B.Tech	Symbiosis Institute of Technology	Symbiosis	2014 – 2018	3.61 / 4.00

Internship

Interned at DataTorrent Software India Pvt. Ltd.

Duration: 6 Months (January 2017 – June 2017)

Worked with the QA Team at DataTorrent:

- Documented test cases for GUI based version of their product RTS (Data Streaming Platform).
- Developed and Automated Test Cases for four versions of RTS (v 3.6 – v 3.9)
- Developed and Automated some test cases on console version of RTS and proper installation of RTS, and Hadoop.

Project: DNA Mapping and Basic DNA data manipulation tools

- DNA Mapping Project based on Hadoop, Apache Apex and DataTorrent RTS.
- DNA Data Manipulation Tools.

Achievements

- Scored a perfect 4.00 GPA in the Internship Semester (Semester 6).
- Secured 98 percentile in all India Aptitude test conducted by CBSE (2013).
- Secured 96.3 percentile in all India Aptitude test conducted by NCAT (2016).
- Selected for the State football team to represent Gujarat.

And many More...

Personal Details -

- Date of Birth: August 21, 1996
- Nationality: Indian
- Gender: Male
- Languages known: English, Hindi, Bengali, Gujarati and German* (*Bare Minimum).

Player Attributes

- Creative and Imaginative
- Ouick Learner
- Calm and Organized
- Attention to Detail
- Open Minded and Flexible
- Team Player

Player Tutorials

- Complete C# Tutorial Udemy, GameDev.tv
- Unreal Engine Developer Course Udemy, GameDev.tv
- C# Tutorials Udemy, Mosh Hamedani
- Python Codecademy.com

Player Hobbies and Interests

- Gaming (mostly FPS and RPG)
- Listening to Music
- Reading
- Playing and following football