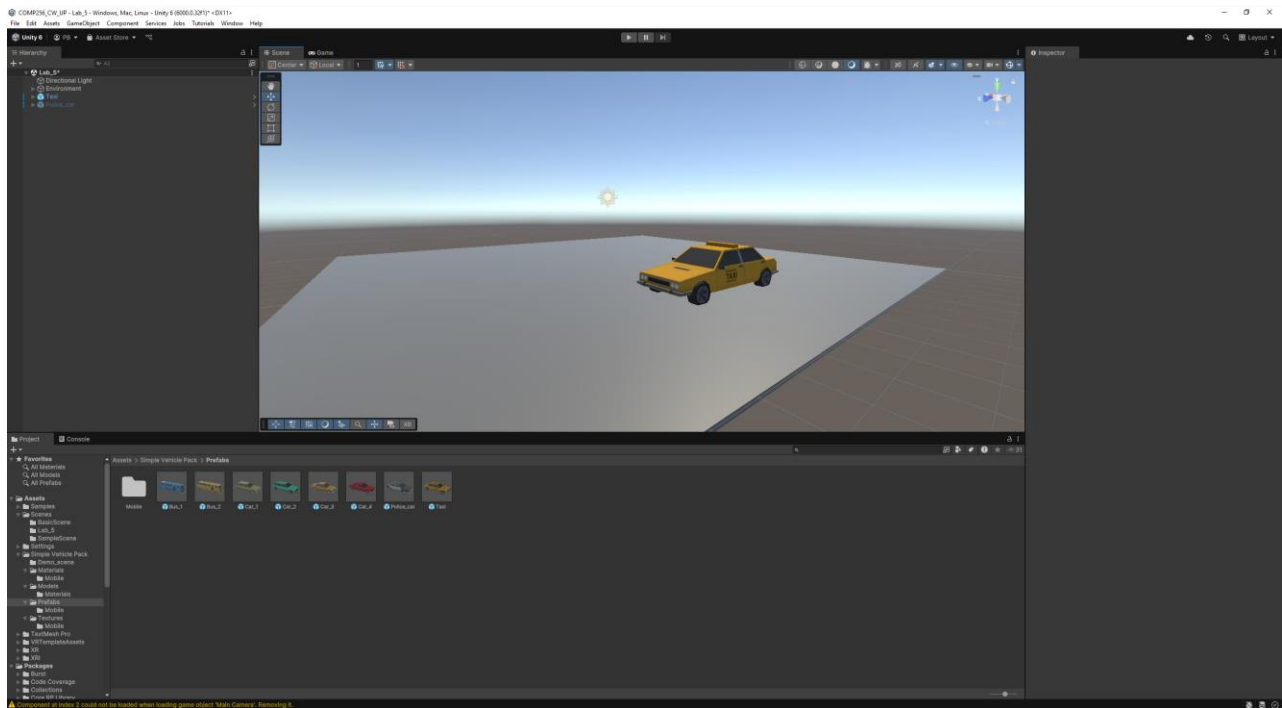# LAB - 5

## VR



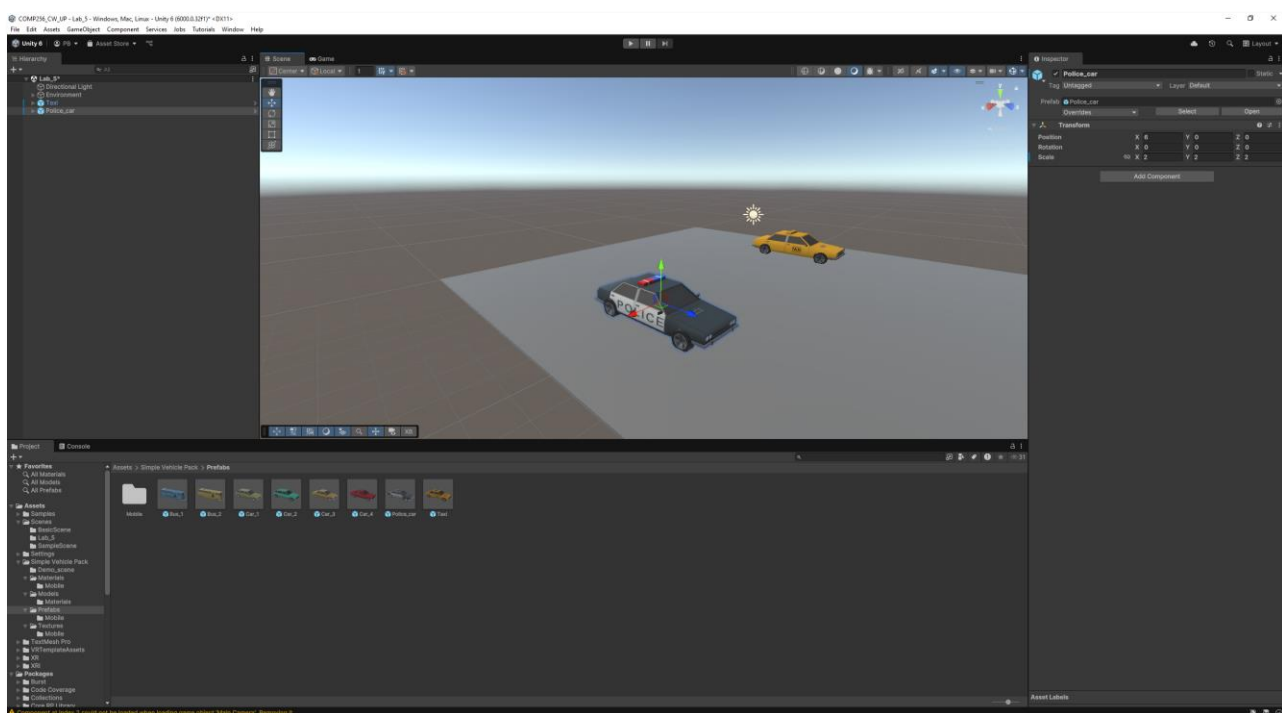*Fig 1.1: Addition of Taxi in scene*



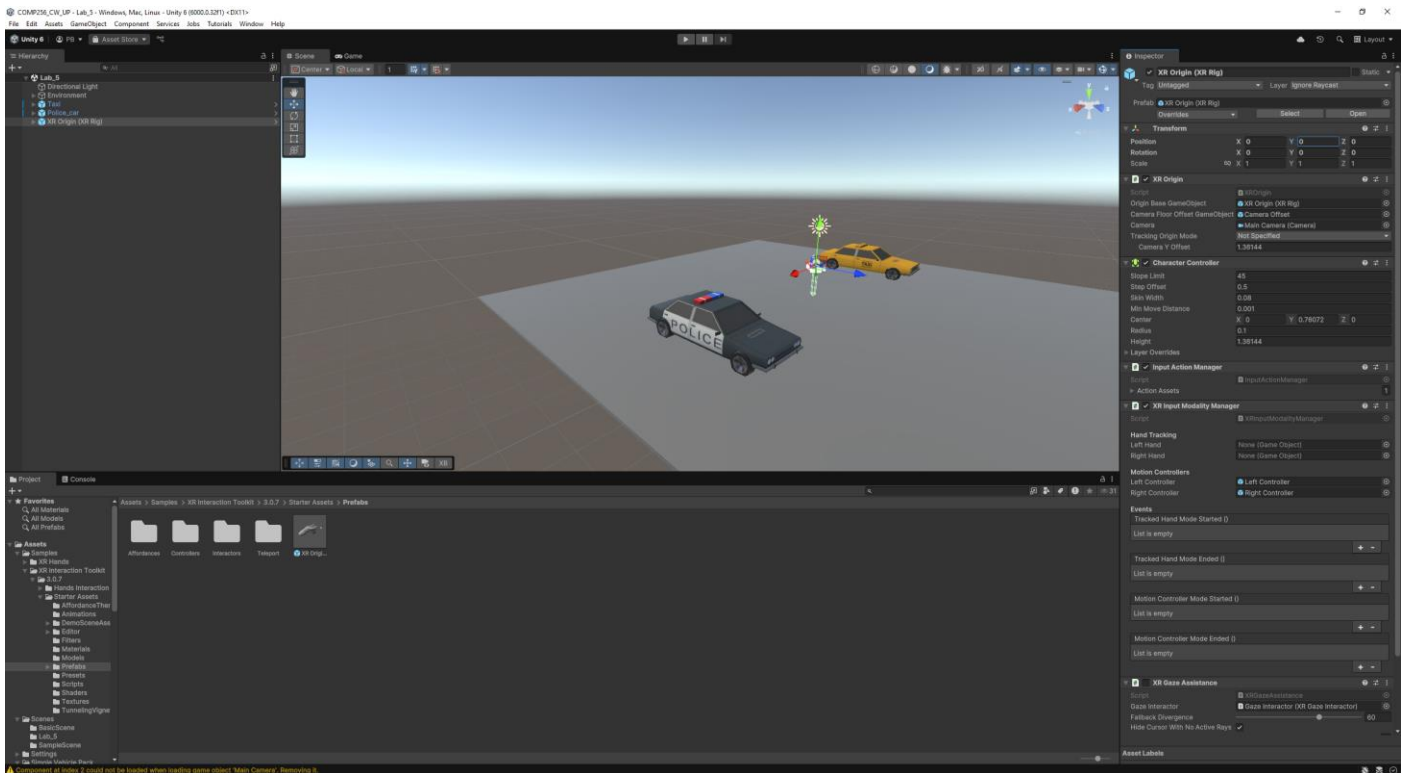*Fig 1.2: Addition of Police Car*
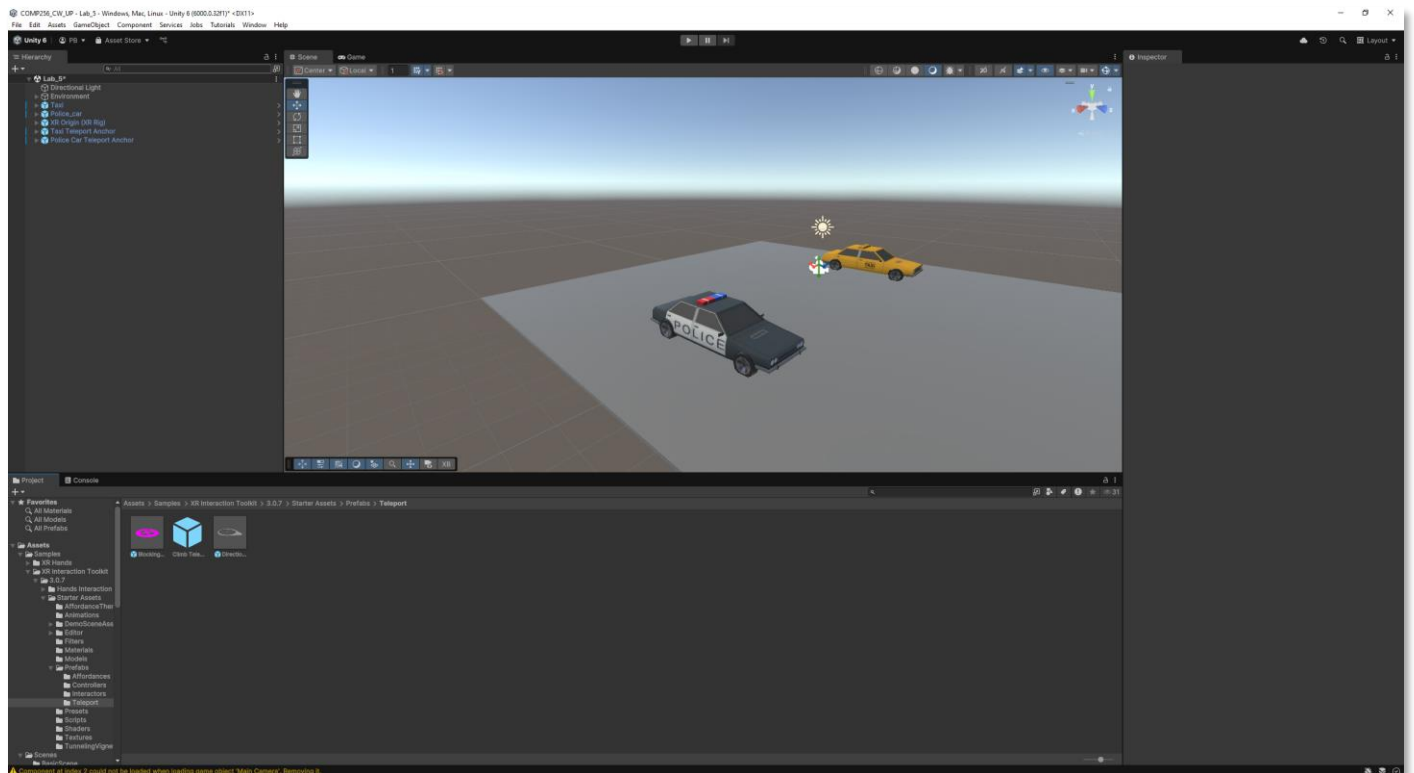
*Fig 1.3: Addition of XR Prefab*
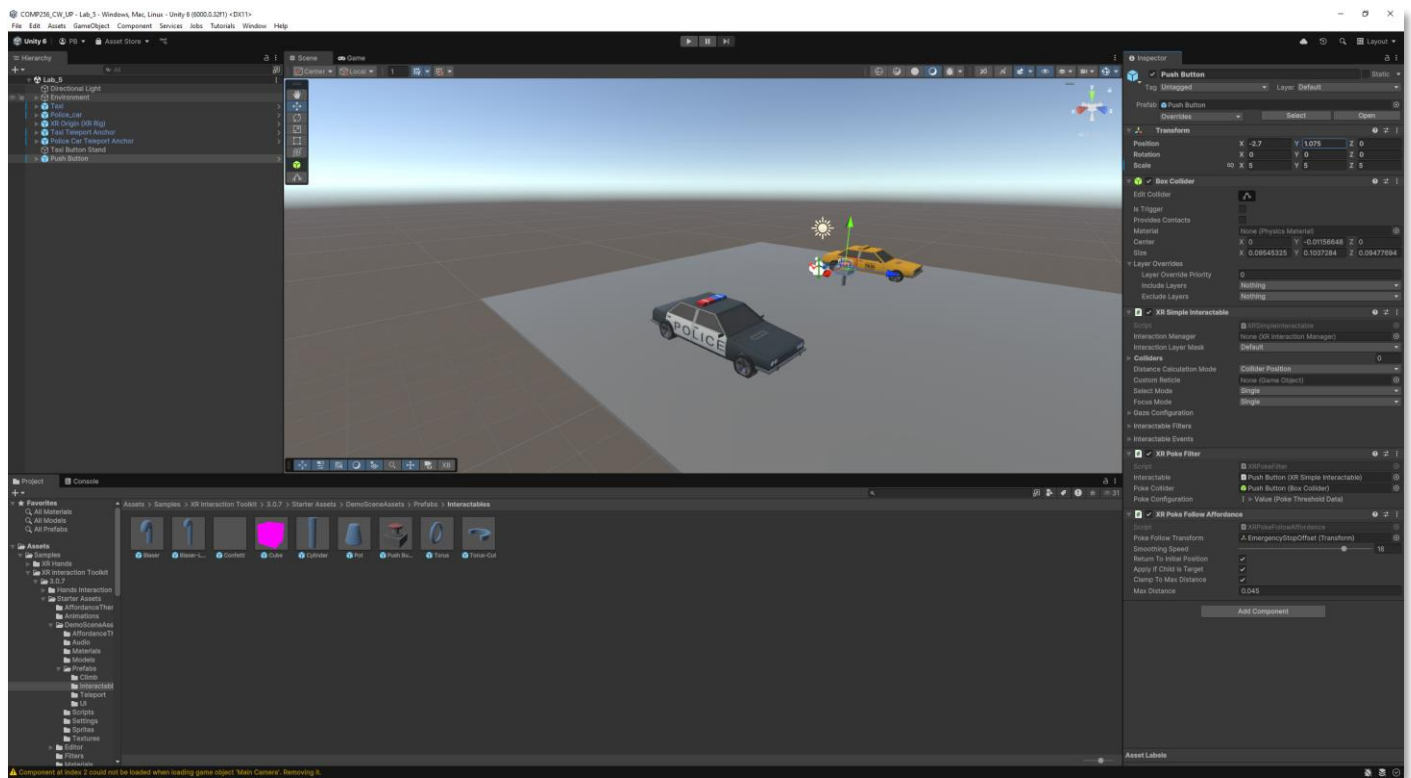


*Fig 1.4: Addition of Anchors*

*Fig 1.5: Addition of Button for Taxi*



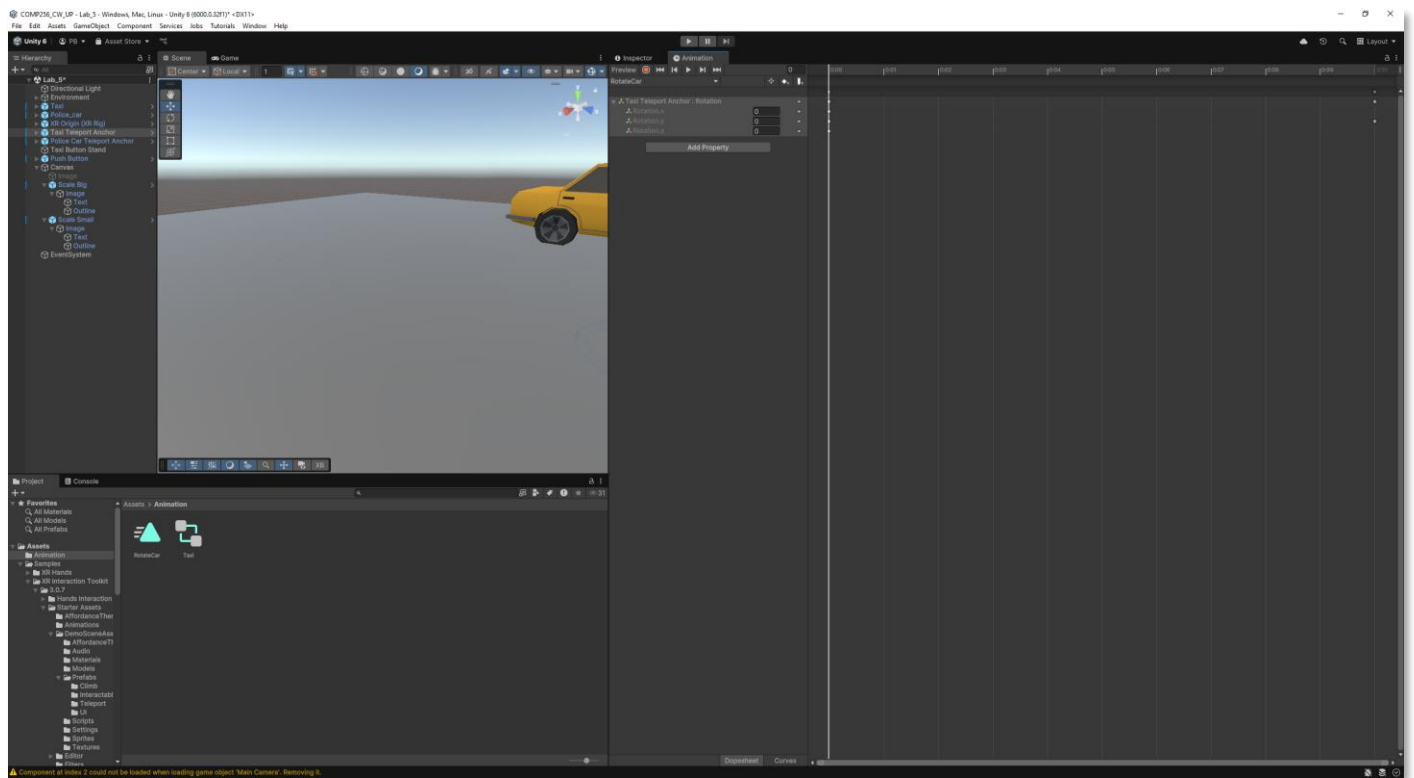*Fig 1.6: Addition of Buttons for Police*
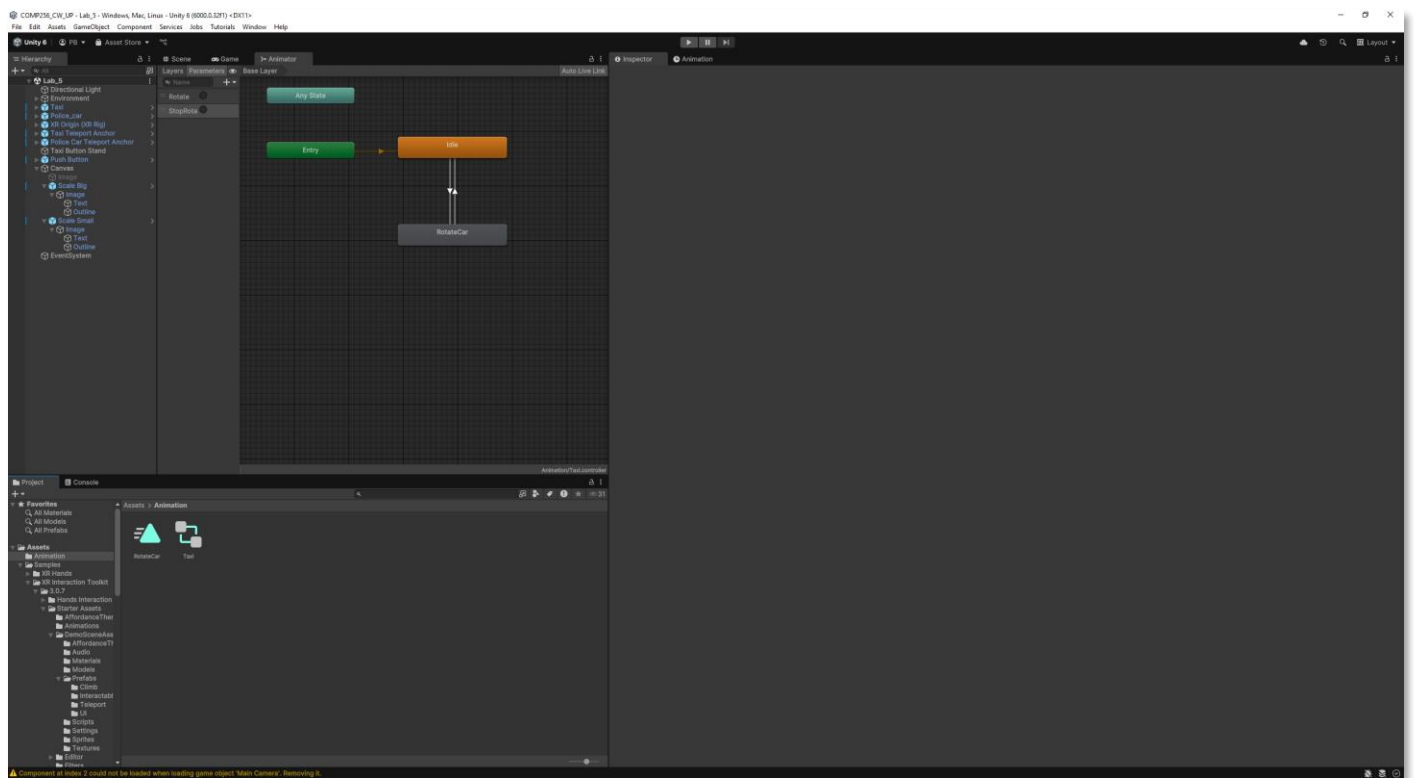
*Fig 1.7: Addition of Animations*



*Fig 1.8: Addition of Animation States*

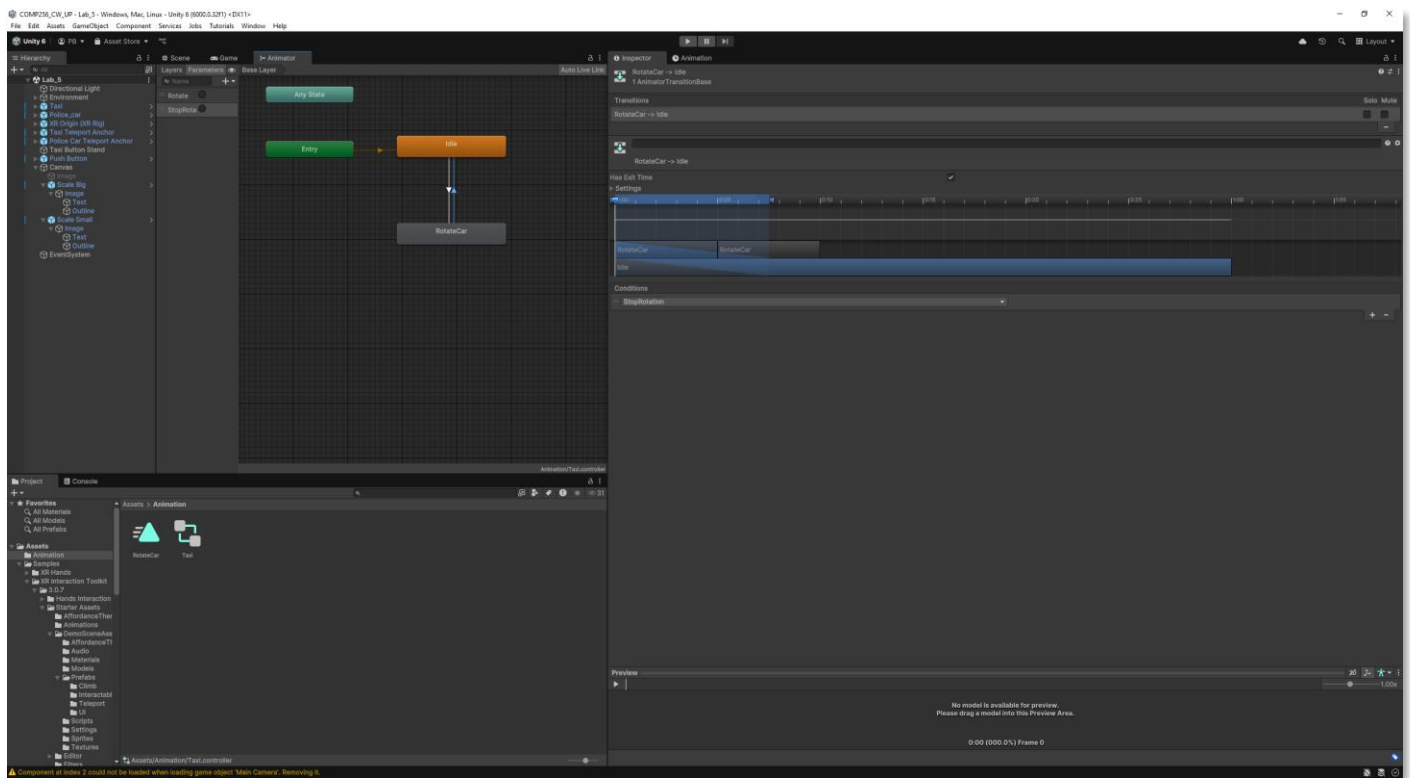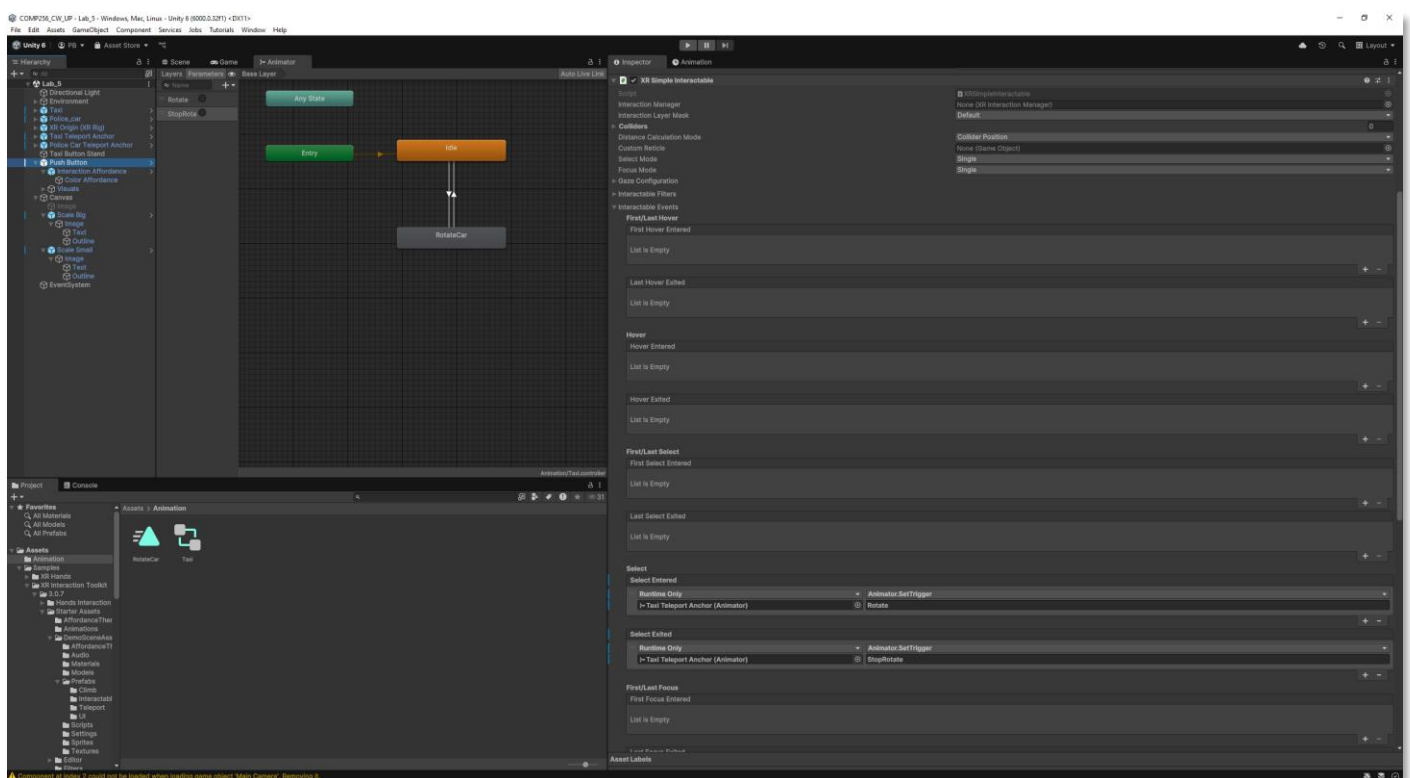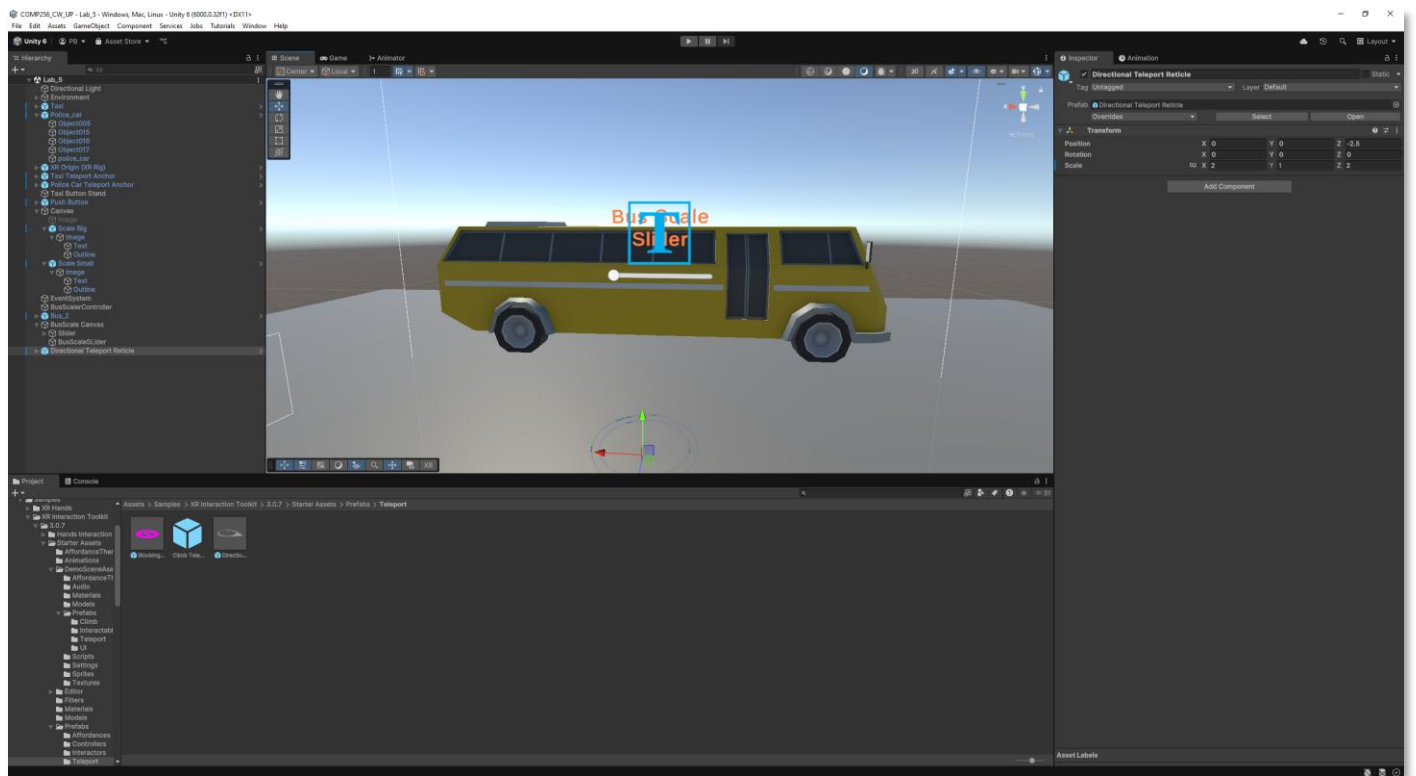Fig 1.9: Addition of Animation Triggers



Fig 1.10: Addition of Animation Triggers

*Fig 1.11: Addition of Bus*



*Fig 1.12: Running of the Project*